

STEVAN STANIŠIĆ

Belgrade, Serbia, RS | ss@evansit.dev |
[+381 69 34 30 321](tel:+381693430321) | <https://evansit.dev/> |



ABOUT

Experienced Software Developer capable designing and building cross-platform (mobile, web, desktop) apps written in Dart/Flutter and JAMstack web apps using React/Next.js | Always committed to professional growth and improving skills

KEY SKILLS

FRONTEND

- HTML5, JSX, CSS3, Tailwind CSS, Sass
- JavaScript, ES6/ES2015, TypeScript, jQuery
- React, Redux, Gatsby, Next.js, JSON, YAML
- RESTful API, GraphQL, Babel, webpack
- Dart, Flutter, Firebase

DATABASE

- CRUD, MongoDB, Serverless

BACKEND

- Dart, Node.js, NPM, Express.js

TESTING

- TDD, DDD, Jest, Unit Testing

EXPERIENCE

ITACET

Cloud Services Administrator | April 2017 – June 2019

- Global Administrator on multiple AAD tenants (2500+ user accounts) providing technical expertise and maintaining security and compliance
- Working on various (SMB) cloud onboarding projects and being responsible for their implementation
- Developed a repository of 40-50 unique PowerShell scripts/programs automating all common and complexed tasks/operations saving hours of manual admin work

SELF-EMPLOYED

Freelance Software Developer | October 2018 – April 2020

My previous experience with PowerShell (Object-Oriented) scripting language and passion for coding encouraged me to dive deeper into programming and effect boosting my self-tough dev journey | As a freelance developer I've mostly work on building JAMstack web apps with in React/Next.js

GOXEE DEALER CORP

Mobile App Developer | October 2020 – Mart 2021

- Design and developed messenger-like app used as a standalone project for the web and as in-app messaging system for the mobile app that is being in development and targeting its release for both Android and IOS, written in Dart / Flutter
- Beside messenger, I have implemented push notifications using Firebase in-app messaging service, intro / tutorial screens with custom animations, and app localization currently supporting twenty-eight languages
- Developed custom smart reply engine for mobile (Dart/Flutter) / chat bot engine for web (JavaScript/jQuery) that returns suggestions / answer based on user input, supporting all above languages

LONDON MULTIGAMES LTD

Mobile App Developer | Mart 2021 – April 2022

- Employed to develop online payment / wallet app (Android & IOS) for online payment solution client company based in Bristol, UK. Since they had an Angular web app in place that needed redesigning, I saw the opportunity to present the Flutter cross-platform capability feature and offered to completely rebuild the old Angular app in Flutter using the same codebase as the mobile one, so my role changed from mobile only to being responsible for the whole front end development part from the start, as such I'll state the whole app development process in the phase-like fashion below
- PHASE 1: UI – Since one of the app requirements was the ability of account separation on personal and business and the fact that I'm now dealing with multiple screen sizes I had to: create custom responsive layout for my views following given UI/UX design, modulate the features by account type each having its own views, widgets, and controllers directory for easier navigation and reusability
- PHASE 2: Designing the app architecture (organizing folder structure, choosing the right set of tools for state management, DI, routing, etc.) – In my previous projects I've used few of the popular state management solutions (Provider, BLoC, Get) based on the app requirements and complexity, for this project I chose to go with Get because it comes with useful set off routing management tools handling the web specific navigation tasks such as dynamic URL links, deep linking, route middleware's, etc., as well as most of my requirements with its reactive state management and DI system
- PHASE 3: User Authentication – Old app used JWT mechanism for auth, for storing those values I have developed persistent storage solution that is using the flutter_secure_storage plugin on mobile (Keychain for iOS, KeyStore for Android) and shared_preferences (browser local storage) on the web, for storing key-value collections I am using the get_storage plugin that comes with Get

- PHASE 4: APP FEATURES / MODULES – Filling my controllers with custom logic for managing state changes and creating methods for getting the corresponding data from the API for every feature / module (payments, transfer, top up, withdraw, templates, shops, reports, notifications, profile, etc.) respectively, adding final changes, testing, and polishing
- PHASE 5: INTERNAL TESTING – Fixing bugs based on user input

RARE CREW LTD

Mobile App Developer | April 2022 – Mart 2023

Worked on two projects

- INTERNAL – Help rebuilding a native android app in Flutter (Team of 3 mobile devs + Backend team)
- CLIENT – Building License approval management system app (Solo + Backend and Design team)

EDUCATION

THE UNIVERSITY OF BELGRADE

Information Technology | 2013 – 2014 (incomplete)

AWARDS & CERTIFICATIONS

MCSA: Office 365 – Certified 2017 | Issued by Microsoft

PowerShell: Certificate of Completion | Issued by ATC

