## реєстрація

## Responses

Curl

```
curl -X 'POST' \
   'https://localhost:7191/api/Auth/register' \
   -H 'accept: */*' \
   -H 'Content-Type: application/json' \
   -d '{
    "username": "TestUser",
    "email": "test@example.com",
    "password": "StrongPass1!"
}'
```

Request URL

https://localhost:7191/api/Auth/register

Server response

#### **Code Details**

200

Response body



Response headers





# аутентифікація

Responses

Curl

```
curl -X 'POST' \
   'https://localhost:7191/api/Auth/login' \
   -H 'accept: */*' \
   -H 'Content-Type: application/json' \
   -d '{
    "username": "TestUser",
    "password": "StrongPass1!"
}'
```

Request URL

https://localhost:7191/api/Auth/login

Server response

**Cod Details** 

е

# <sup>500</sup><sub>Undo</sub> Error: response status is 500

 $^{nted}$  Response body

```
Download

'AspNetUserRoles'

Incosoft.Data.SqlClient.SqlCommand.Xx. (ExecuteDbbtatReaderAsynchological name)

at System.Threading.Tasks.ContinuationResultTaskFromResultTask'2.

at System.Threading.Tasks.ContinuationResultTaskFromResultTask'2.

at System.Threading.Tasks.ContinuationResultTaskFromResultTask'2.

at System.Threading.ExecutionContext.RunInternal(ExecutionContext executionContext)

at System.Threading.ExecutionContext.RunInternal(ExecutionContext)

at System.Threading.ExecutionContext.RunInternal(ExecutionContext)

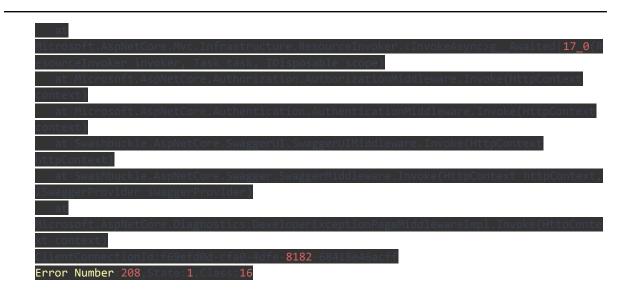
at System.Threading.ExecutionContext.RunInternal(ExecutionContext)

at System.Threading.ExecutionContext.RunInternal(ExecutionContext)

at System.Threading.ExecutionContext.RunInternal(ExecutionContext)

at System.Threading.ExecutionContex
```

```
{\tt Microsoft.EntityFrameworkCore.Query.Internal.SingleQueryingEnumerable `1.} {\tt AsyncEnumerable `1.
                         `1 source, CancellationToken cancellationToken)
Microsoft.EntityFrameworkCore.EntityFrameworkQueryableExtensions.ToListAsync[TSource](
IOuervable`1
                                                                                                                                                    `9.GetRolesAsync(TUser
user, CancellationToken cancellationToken)
      at Microsoft.AspNetCore.Identity.UserManager`1.GetF
                                                                                                                        alFactory`2.GenerateClaimsAsync(TUser
user)
      at Microsoft.AspNetCore.Identity.UserClaimsPrincipalFactory`1.CreateA
                                                                                              lgnInManager`1.CreateUserPrincipalAsync(TUser
user)
      at Microsoft.AspNetCore.Identity.SignInManager`1.
                                                                                                                                                            `1 additionalClaims)
   at Microsoft.AspNetCore.Identity.SignInManager`1.
Boolean i
                                                      String loginProvider
                                                                                                             Boolean
                                                                                                                           `1.PasswordSignInAsync(TUser user,
String password, Boolean isPersistent, Boolean lockoutOnFailure)
      at AuthController.Login(LoginModel model) in
 ::\Users\S\source\repos\NUPP_NET_2025_302_TK_Sukhostavskyi Lab\VideoGames\VideoGames.R
EST\Controllers\AuthController.cs:line 56
Microsoft.AspNetCore.Mvc.Infrastructure.ActionMethodExecutor.TaskOfIActionResultExecut
or.Execute(ActionContext actionContext, IActionResultTypeMapper mapper,
ObjectMethodExecutor executor, Object controller, Object[] arguments)
Microsoft.AspNetCore.Mvc.Infrastructure.ControllerActionInvoker.<InvokeActionMethodAsy
nc>g Awaited|12 0(ControllerActionInvoker invoker, ValueTask`1
                               Object state, Boolean
                        e& scope, Object& state, Boolean& isCompleted
                Object s
                                                   Boolean
                   20 0
                 Boolean
```



# виконання запитів для авторизованих

авторизація неуспішна

## виконання запитів для неавторизованих

Curl curl -X 'GET' \ 'https://localhost:7191/api/Game/3fa85f64-5717-4562-b3fc-2c963f66afa6' \ -H 'accept: \*/\*' Request URL https://localhost:7191/api/Game/3fa85f64-5717-4562-b3fc-2c963f66afa6 Server response **Cod Details** е <sup>500</sup> Error: response status is 500 nted Response body Download Microsoft.Data.SqlClient.SqlException (0x80131904): Operand type clash: uniqueidentifier is incompatible with int Microsoft.Data.SqlClient.SqlCommand.<>c.<ExecuteDbDataReaderAsync>b\_\_211\_0(Task`1 at System.Threading.Tasks.ContinuationResultTaskFromResultTask^2.InnerInvoke() at System.Threading.ExecutionContext.RunInternal(ExecutionContext executionContext, ContextCallback callback, Object state) --- End of stack trace from previous location --at System.Threading.ExecutionContext.RunInternal(ExecutionContext executionContext, ContextCallback callback, Object state) at System.Threading.Tasks.Task.ExecuteWithThreadLocal(Task& currentTaskSlot, Thread threadPoolThread) --- End of stack trace from previous location ---Microsoft.EntityFrameworkCore.Storage.RelationalCommand.ExecuteReaderAsync(RelationalC ommandParameterObject parameterObject, CancellationToken cancellationToken) Microsoft.EntityFrameworkCore.Storage.RelationalCommand.ExecuteReaderAsync(RelationalC ommandParameterObject parameterObject, CancellationToken cancellationToken) Microsoft.EntityFrameworkCore.Query.Internal.SingleQueryingEnumerable`1.AsyncEnumerato r.InitializeReaderAsync(AsyncEnumerator enumerator, CancellationToken cancellationToken) at  ${\tt Microsoft.EntityFrameworkCore.SqlServer.Storage.Internal.SqlServerExecutionStrategy.Excellent and {\tt SqlServerExecutionStrategy.Excellent and {\tt SqlS$ ecuteAsync[TState,TResult](TState state, Func`4 operation, Func`4 verifySucceeded, CancellationToken cancellationToken) Microsoft.EntityFrameworkCore.Query.Internal.SingleQueryingEnumerable`1.AsyncEnumerato r.MoveNextAsync() at Microsoft.EntityFrameworkCore.Query.ShapedQueryCompilingExpressionVisitor.SingleOrDefa ultAsync[TSource](IAsyncEnumerable`1 asyncEnumerable, CancellationToken

cancellationToken)

```
Microsoft.EntityFrameworkCore.Query.ShapedQueryCompilingExpressionVisitor.SingleOrDefa
ultAsync[TSource](IAsyncEnumerable`1 asyncEnumerable, CancellationToken
cancellationToken)
    at VideoGames.Infrastructure.Repositories.Repository`1.GetByIdAsync(Guid id) in
C:\Users\S\source\repos\NUPP_NET_2025_302_TK_Sukhostavskyi_Lab\VideoGames\VideoGames.I
nfrastructure\Repositories\VideoGamesContext.cs:line 17
    at VideoGames.Common.CrudServiceAsync`1.ReadAsync(Guid id) in
C:\Users\S\source\repos\NUPP NET 2025 302 TK Sukhostavskyi Lab\VideoGames\VideoGames.C
ommon\ICrudServiceAsync.cs:line 19
    at VideoGames.REST.Controllers.GameController.Read(Guid id) in
C:\Users\S\source\repos\NUPP_NET_2025_302_TK_Sukhostavskyi_Lab\VideoGames\VideoGames.R
EST\Controllers\GameController.cs:line 34
{\tt Microsoft.AspNetCore.Mvc.Infrastructure.ActionMethodExecutor.TaskOfIActionResultExecut}
or.Execute(ActionContext actionContext, IActionResultTypeMapper mapper,
ObjectMethodExecutor executor, Object controller, Object[] arguments)
    at
Microsoft.AspNetCore.Mvc.Infrastructure.ControllerActionInvoker.<InvokeActionMethodAsy
nc>g__Awaited|12_0(ControllerActionInvoker invoker, ValueTask`1 actionResultValueTask)
Microsoft.AspNetCore.Mvc.Infrastructure.ControllerActionInvoker.<InvokeNextActionFilte
rAsync>g__Awaited|10_0(ControllerActionInvoker invoker, Task lastTask, State next,
Scope scope, Object state, Boolean isCompleted)
    at
Microsoft.AspNetCore.Mvc.Infrastructure.ControllerActionInvoker.Rethrow(ActionExecuted
ContextSealed context)
    at Microsoft.AspNetCore.Mvc.Infrastructure.ControllerActionInvoker.Next(State&
next, Scope& scope, Object& state, Boolean& isCompleted)
Microsoft.AspNetCore.Mvc.Infrastructure.ControllerActionInvoker.<<u>InvokeInnerFilterAsyn</u>
c>g_Awaited 13_0(ControllerActionInvoker invoker, Task lastTask, State next, Scope
scope, Object state, Boolean isCompleted)
Microsoft.AspNetCore.Mvc.Infrastructure.ResourceInvoker.<InvokeFilterPipelineAsync>g__
Awaited 20 0(ResourceInvoker invoker, Task lastTask, State next, Scope scope, Object
state, Boolean isCompleted)
Microsoft.AspNetCore.Mvc.Infrastructure.ResourceInvoker.<InvokeAsync>g__Awaited|17_0(R
esourceInvoker invoker, Task task, IDisposable scope)
Microsoft.AspNetCore.Mvc.Infrastructure.ResourceInvoker.<InvokeAsync>g__Awaited|17_0(R
esourceInvoker invoker, Task task, IDisposable scope)
    at Microsoft.AspNetCore.Authorization.AuthorizationMiddleware.Invoke(HttpContext
context)
    at Microsoft.AspNetCore.Authentication.AuthenticationMiddleware.Invoke(HttpContext
context)
    at Swashbuckle.AspNetCore.SwaggerUI.SwaggerUIMiddleware.Invoke(HttpContext
httpContext)
    at\ Swashbuckle. AspNetCore. Swagger. SwaggerMiddleware. Invoke (HttpContext\ httpContext, Swagger), and the swagger of the 
ISwaggerProvider swaggerProvider)
Microsoft.AspNetCore.Diagnostics.DeveloperExceptionPageMiddlewareImpl.Invoke(HttpConte
xt context)
ClientConnectionId:f69efd0d-cfa0-4dfe-8182-68418e46acff
Error Number:206,State:2,Class:16
```

# виконання запитів для клієнтів, із недостатнім рівнем доступа

```
'https://localhost:7191/api/Game' ∖
-H 'accept: */*' \
-H 'Authorization: Bearer Bearer 4507405ikljfeus2q' \
-H 'Content-Type: application/json' \
"id": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
"title": "string",
"genre": "string",
"criticsRating": 0,
"developer": {
  "id": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
  "name": "string",
  "headquarters": "string",
  "games": [
    "string"
"gamePlayers": [
    gameId": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
    "game": "string",
    "playerId": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
      "id": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
      "username": "string",
      "gameModelId": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
      "gameModel": "string",
     "gamePlayers": [
        "string"
"players": [
    "id": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
    "username": "string",
    "gameModelId": "3fa85f64-5717-4562-b3fc-2c963f66afa6",
    "gameModel": "string",
    "gamePlayers": [
     "string"
```

Request URL

## https://localhost:7191/api/Game

### Server response

## **Code Details**

401 Error: response status is 401

Undoc

ument Response headers

ed

content-length: 0

date: Thu,29 May 2025 22:13:22 GMT

server: Kestrel

www-authenticate: Bearer error="invalid\_token"