



instructables

## Character LCD I2c Adapter (I2c Connection Example)



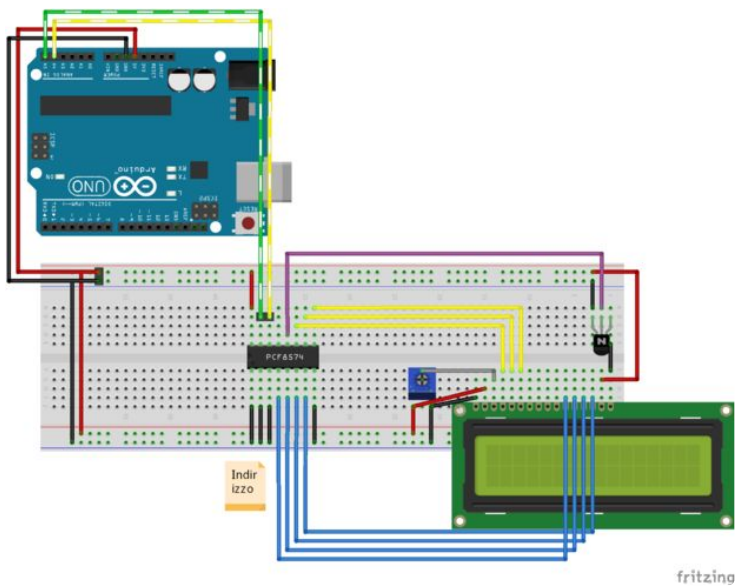
by xxreef

I create a connection schema for create a personal board to connect It in i2c mode.

LiquidCrystal Arduino library for the character LCD displays, forked project for create a personal schema to learning pcf8574.

In the github project you can find schema, photo and library code.

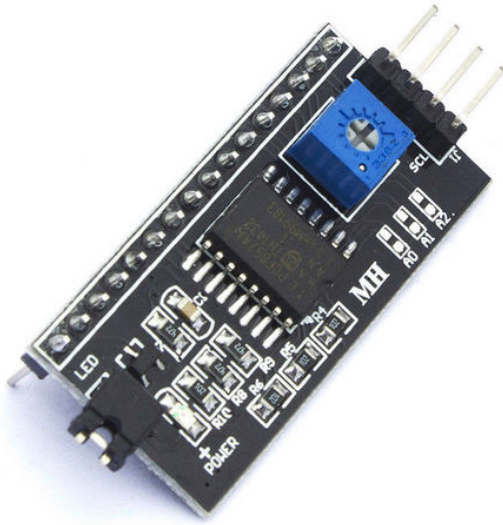
Here a video of milled PCB derived from Fritzing breadboard schema.



<https://youtu.be/A2fXZqE8OaM>

### Step 1: Original Part for Original Library

You can find the component for the original library (not my forked) from eBay.

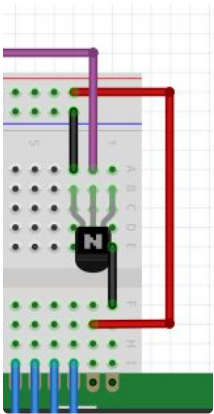


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## Step 2: Wiring Diagram: Back Light

As you can see in the wiring diagram I connect to P7 an NPN (2N2222) transistor to enable/disable backlight.

On library I must invert power on to LOW from HIGH because I have only a NPN transistor.

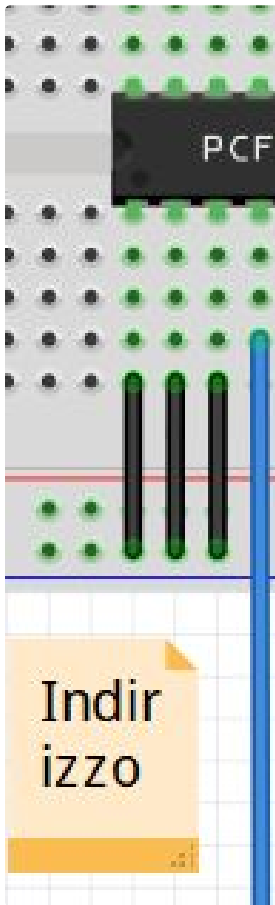


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## Step 3: Wiring Diagram: Address

I set the address all low (you can connect it as you need, in the datasheet you can find all configuration).

I find very useful sketch that search all i2c component attached, use this to check address.

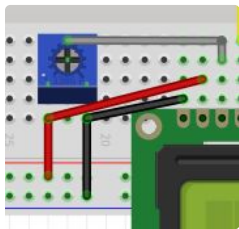


INPUTS			I <sup>2</sup> C BUS SLAVE 8-BIT READ ADDRESS	I <sup>2</sup> C BUS SLAVE 8-BIT WRITE ADDRESS
A2	A1	A0		
L	L	L	65 (decimal), 41 (hexadecimal)	64 (decimal), 40 (hexadecimal)
L	L	H	67 (decimal), 43 (hexadecimal)	66 (decimal), 42 (hexadecimal)
L	H	L	69 (decimal), 45 (hexadecimal)	68 (decimal), 44 (hexadecimal)
L	H	H	71 (decimal), 47 (hexadecimal)	70 (decimal), 46 (hexadecimal)
H	L	L	73 (decimal), 49 (hexadecimal)	72 (decimal), 48 (hexadecimal)
H	L	H	75 (decimal), 4B (hexadecimal)	74 (decimal), 4A (hexadecimal)
H	H	L	77 (decimal), 4D (hexadecimal)	76 (decimal), 4C (hexadecimal)
H	H	H	79 (decimal), 4F (hexadecimal)	78 (decimal), 4E (hexadecimal)

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#### Step 4: Wire Diagram: Trimmer

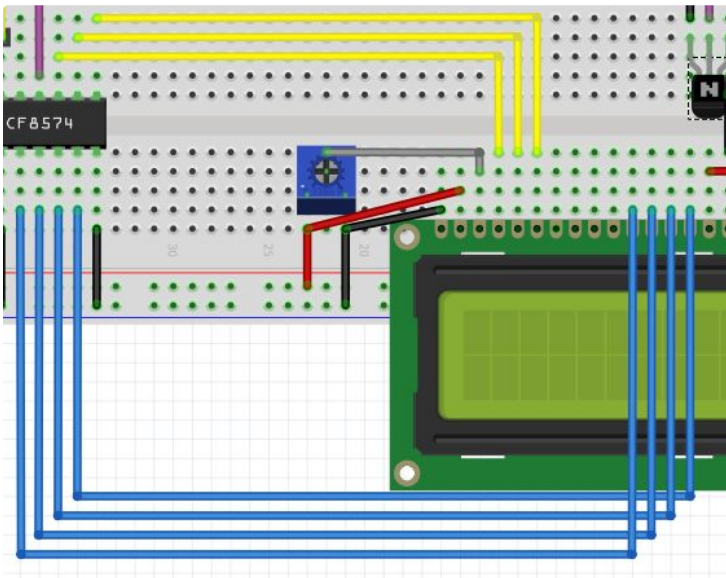
To select correct contrast you need to add a trimmer 1K is best with 10K is more difficult to find correct contrast.




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#### Step 5: Wiring Diagram: Transfer Data

Blue and yellow wire is to send data to device, I don't connect the device as original library so I must fork the lib and add some change.



### Step 6: Change to the Original Lib

As you can see in the image I shift some bit, and substitute it with fixed declaration of Enable, RW, Register Select, and Back light pin.

If you want you can reconvert the schema to the original.

```

// Figure 24, pg 44
// we start in 8bit mode, try to set 4 bit mode
write4bits(0x03); // wait min 4.1ms
delayMicroseconds(4500); // wait min 4.1ms
write4bits(0x03); // wait min 4.1ms
delayMicroseconds(4500); // wait min 4.1ms
// second try
write4bits(0x03 << 4); // wait min 4.1ms
delayMicroseconds(4500); // wait min 4.1ms
// third go!
write4bits(0x03);
delayMicroseconds(150);
// finally, set to 4-bit interface
write4bits(0x02 << 4);

```

```

// Figure 24, pg 44
// we start in 8bit mode, try to set 4 bit mode
write4bits(0x03 << 4); // wait min 4.1ms
delayMicroseconds(4500); // wait min 4.1ms
// second try
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// third go!
write4bits(0x03 << 4);
delayMicroseconds(150);
// finally, set to 4-bit interface
write4bits(0x02 << 4);

```

```

// write either command or data
void LiquidCrystal_I2C::send(uint8_t value, uint8_t mode)
{
  uint8_t highnib=value>>4;
  uint8_t lownib=value & 0x0F;
  write4bits((highnib|mode));
  write4bits((lownib|mode));
}

void LiquidCrystal_I2C::write4bits(uint8_t value) {
  expanderWrite(value);
  pulseEnable(value);
}

```

```

// write either command or data
void LiquidCrystal_I2C::send(uint8_t value, uint8_t mode)
{
  uint8_t highnib=value&0xf0;
  uint8_t lownib=(value<<4)&0xf0;
  write4bits((highnib|mode));
  write4bits((lownib|mode));
}

void LiquidCrystal_I2C::write4bits(uint8_t value) {
  expanderWrite(value);
  pulseEnable(value);
}

```

```

// createChar with PROGMEM input
void LiquidCrystal_I2C::createChar(uint8_t location, const char* character) {
  // we only have 8 locations 0-7
  for (int i=0; i<8; i++) {
    if (location==i) {
      write(pgm_read_byte_near(character+i));
    }
  }
}

// Turn the (optional) backlight off/on
void LiquidCrystal_I2C::noBacklight(void) {
  _backlightval=LCD_NOBACKLIGHT;
}

```

```

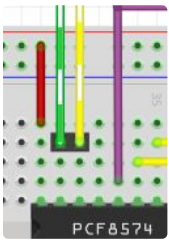
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```

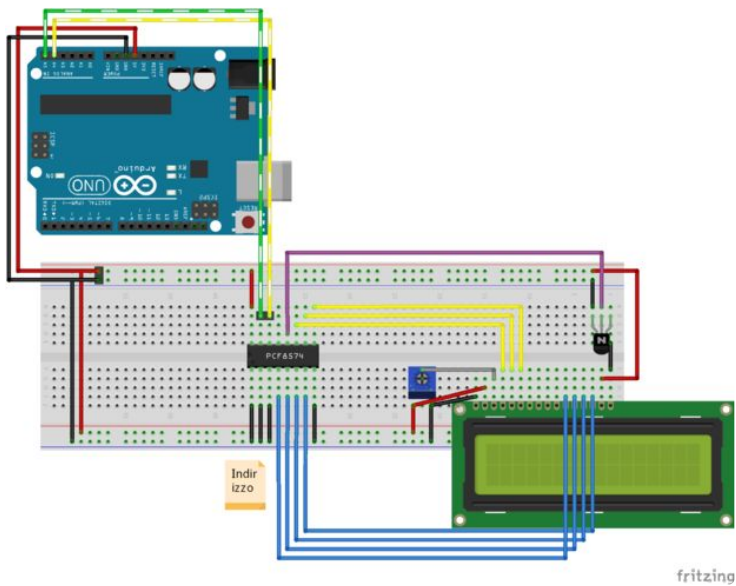
### Step 7: Wire Diagram: SDA SCL

Banded wire is the SDA SCL pin of my arduino.



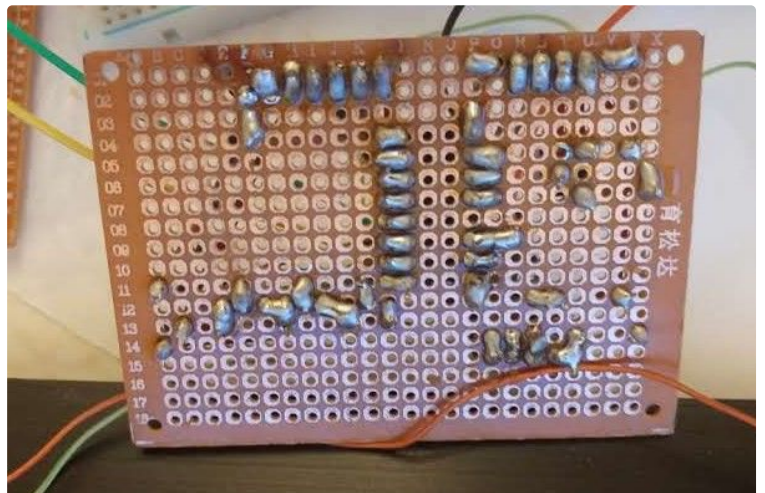
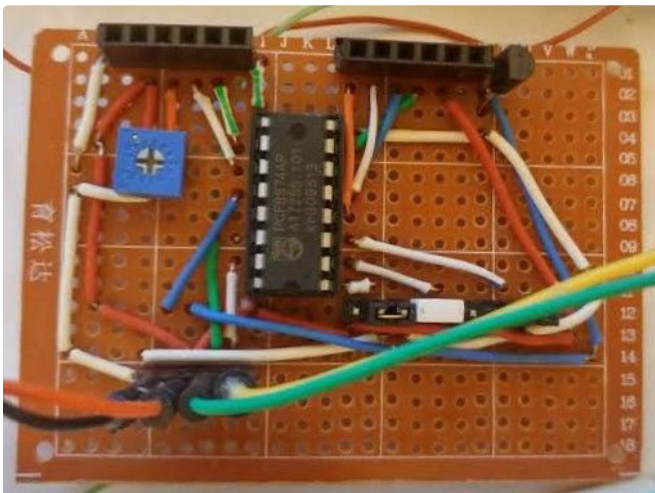
## Step 8: Wire Diagram

As you can see the wiring diagram is quite simple, than I try to create on prototype board the schema.

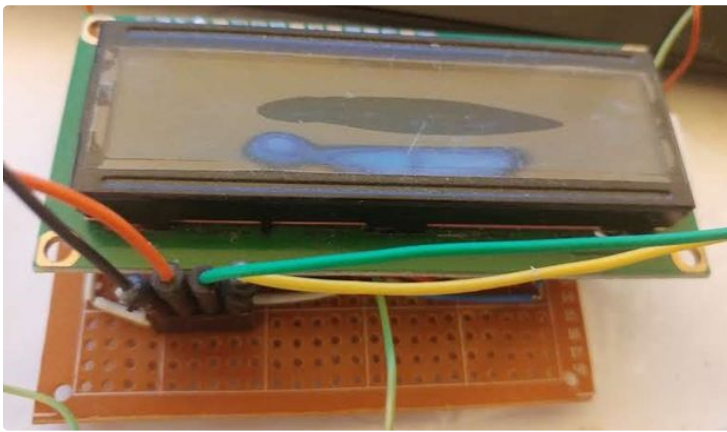


## Step 9: Prototype Board

It's not so beatiful but It's work.

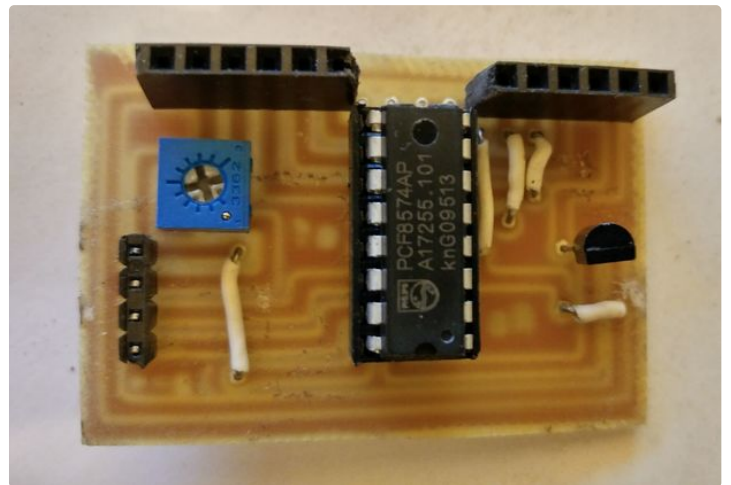
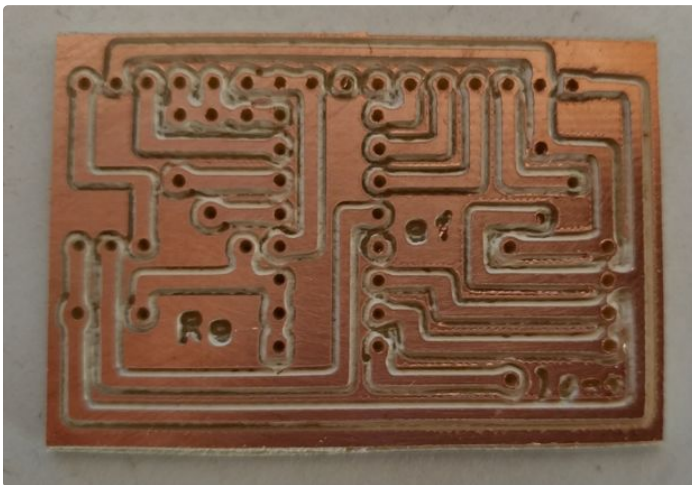
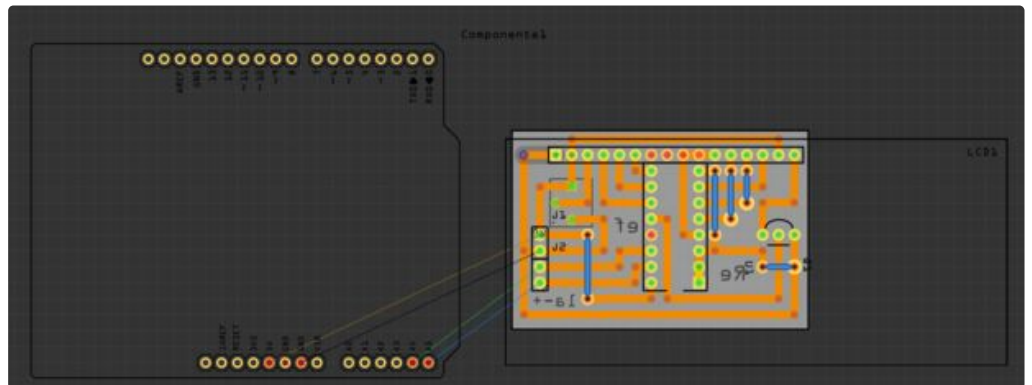
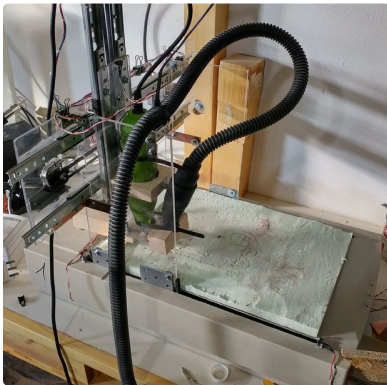






## Step 10: Milling PCB

From the schema I create a PCB and I try to mill PCB with my router (I'm starting a guide how to mill PCB).





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## Step 11: Thanks

i2c project series:

- Temperature humidity sensor
- Analog expander
- Digital expander
- LCD