CPT302: Module Revision

Revision Guideline

The exam will have a similar format to the two class assessments. To prepare for the exam, you should study the following materials:

- the slides that were presented in lectures which are available from the LM
- your notes from the lectures themselves
- our discussions during the lectures/tutorials
- the problems that we discussed in tutorials

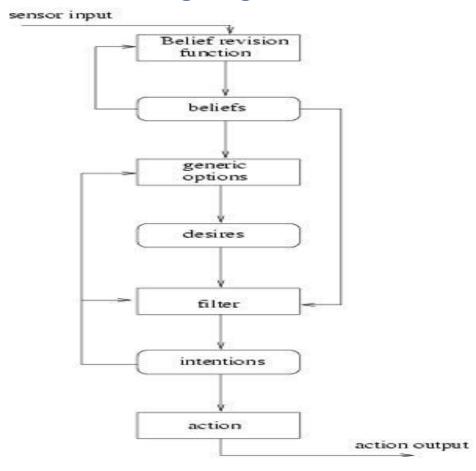
In addition

For a better understanding, you could study the following materials:

- Additional reading materials/demos/videos available from the LM
- The below chapters of the text book:
 - Chapter 1, Chapter 2, Chapter 3
 - Chapter 4, Chapter 8, Chapter 11
 - Chapter 12, Chapter 13, Chapter 14
 - Chapter 15

- Agents and objects?
 - similarities and differences
- Different architectures of agent?
 - e.g. vertical, horizontal, hybrid, ...
 - subsumption architecture
 - Steel's Mars Explorer example:
 - How does it work?
 - What are rules that it uses?

Practical reasoning agent:



- What are the functionalities of each component?
- How do they interact with each other?

- STRIPS planning problem?
- Blocks World (BW)
- BW problem like the one asked in Assessment I

- Auctions: English, Dutch, First-price sealed bid and Vickrey?
- Payoff matrices
- Identify pairs in the payoff matrices that can be in:
 - Nash equilibrium
 - Pareto optimal
- Coalitional games
- Shapley value

- Voting:
 - Plurality vote
 - Sequential majority elections
 - Borda count
- Majority graph
- Condorcet winner
- Contract net
- CDPS

Sample questions

 Please just log in our library to obtain the past exam papers