## You are hungry!

What do you plan to do?

Make a plan using practical reasoning.

Start State?

Goal State?

- Start State?
   At(Home)
- Goal State?
   Have(Milk) ^ Have(Banana) ^ Have(Drill)

At(Home) ??

- Start State? At(Home)
- Goal State?
   Have(Milk) ^ Have(Banana) ^ Have(Drill) ^ At(Home)
- Actions?
  - Buy(x)

- Go(x, y)

- Start State? At(Home)
- Goal State?
   Have(Milk) ^ Have(Banana) ^ Have(Drill) ^ At(Home)
- Actions?
  - Buy(x)
    - PRE: At(store), Sells(store, x)
    - EFF: Have(x)
  - Go(x, y)
    - PRE: At(x)
    - EFF: At(y), $\neg At(x)$

#### A Shopping Plan Will be:

- Go(Home, store) Buy(Milk)

- Buy(Milk)
   Buy(Banana)
   Buy(Drill)
   Go(store, Home)
  - Start State? At(Home)
  - Goal State? Have(Milk) ^ Have(Banana) ^ Have(Drill) ^ At(Home)
  - Actions?
    - Buy(x)
      - PRE: At(store), Sells(store, x)
      - EFF: Have(x)
    - -Go(x, y)
      - PRE: At(x)
      - EFF: At(y),  $\neg At(x)$