1. Introduction
2. Literature Survey
   * 1. Computational model
        1. Purpose of model what is models for
        2. Aspects of model
        3. Agent based model put 2~4 into one sub-section
        4. Equation based model
     2. Testing computational model
        1. Difficulties in testing computational model
        2. Other testing method(and why is it bad)
        3. Behavior-driven development with Behave (and why is it better)
        4. Causal testing(and why is it better)
        5. Testing computational model with causal testing (and what needs to be improve, hint gui)
3. Requirements and analysis
   * 1. Project Requirements
        1. Goal of the project
        2. Requirement -story card
     2. Analysis-analysis the requirements
4. Design
   * 1. Design philosophy
     2. Design concept and process (show design process here, ie. What system should do)
5. Implementation and testing
   * 1. Introduction to the system
        1. (Sub-sections) Introduce different function of the system
6. Evaluation
   * 1. A walkthrough of the testing process (influenz\_1918)
        1. Testing process
        2. Results
        3. Discuss result(What gui is good for and not good for)
     2. Com3001 model(repeat)
     3. Covasim(repeat)
     4. conclude
7. Results and discussion
   * 1. What does the result means
     2. How gui help user simplify the process
8. Conclusions

(Just some conclusion of all the parts of the system?)