Topic: Using local and remote databases (SQL, Parse) for both Android and iOS

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1. Local databases (on the device)



Core Data

Core Data is a schema-driven object graph management and persistence framework. Fundamentally, Core Data helps you to save model objects (in the sense of the model-view-controller design pattern) to a file and get them back again.



SQLite

SQLite is a relational database management system and is a popular choice for embedded systems (i.e. mobile devices)

"Android provides full support for SQLite databases."

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2. Remote databases

Remote Server





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In Class Demo

In-class Demos

1. Parse.com

Suitable for iOS & Android Projects

2. Remote Server

Suitable for iOS & Android Projects

3. iOS Core Data

Core Data Tutorial for iOS
Getting Started

4. SQLite Android

Starting Point

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Parse.com

https://parse.com/apps/quickstart

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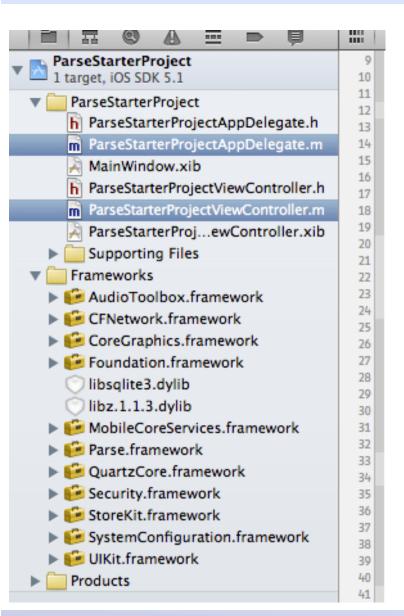
Parse on Android - Example/Demo

```
package com.parse.starter;
import com.parse.Parse;
import com.parse.ParseACL;
import com.parse.ParseUser;
import android.app.Application;
public class ParseApplication extends Application {
      @Override
      public void onCreate() {
             super.onCreate():
             // Add your initialization code here
             public void onCreate() {
                    Parse.initialize(this,
             "dUlyYjwjUQNykx8rX2nD1P7B6Ij3hnXMbeSCUx5i"
             "mVmevaUxuFh1xVkPlwaqCtZCD8heLIzbN92Y0vZc");
             ParseUser.enableAutomaticUser():
             ParseACL defaultACL = new ParseACL();
             // Optionally enable public read access
                    by default.
             // defaultACL.setPublicReadAccess(true);
             ParseACL.setDefaultACL(defaultACL, true);
      }
```

```
package com.parse.starter;
import com.parse.ParseObject;
import android.app.Activity;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.Toast;
public class ParseStarterProjectActivity extends Activity implements
OnClickListener{
      /** Called when the activity is first created. */
      public void onCreate(Bundle savedInstanceState) {
             super.onCreate(savedInstanceState);
             setContentView(R.layout.main);
             Button tstBtn = (Button) findViewById(R.id.button1);
             tstBtn.setOnClickListener(this);
      }
      @Override
      public void onClick(View v) {
             // TODO Auto-generated method stub
             if (v.isPressed()){
                    Toast.makeText(v.getContext(), "Button Pressed",
                         Toast.LENGTH_SHORT).show();
                    ParseObject testObject = new ParseObject("TestObject");
                    testObject.put("Sal", "Rules!");
                    testObject.saveInBackground():
      }
```

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Parse for iOS - Example/Demo



Changes to AppDelegate.m file

```
// Implement viewDidLoad to do additional setup after loading the
view, typically from a nib.
- (void)viewDidLoad
{
    [super viewDidLoad];
    PFObject *testObject = [PFObject
objectWithClassName:@"TestObject"];
    [testObject setObject:@"ios" forKey:@"foo"];
    [testObject save];
}
```

Changes to ViewController.m file

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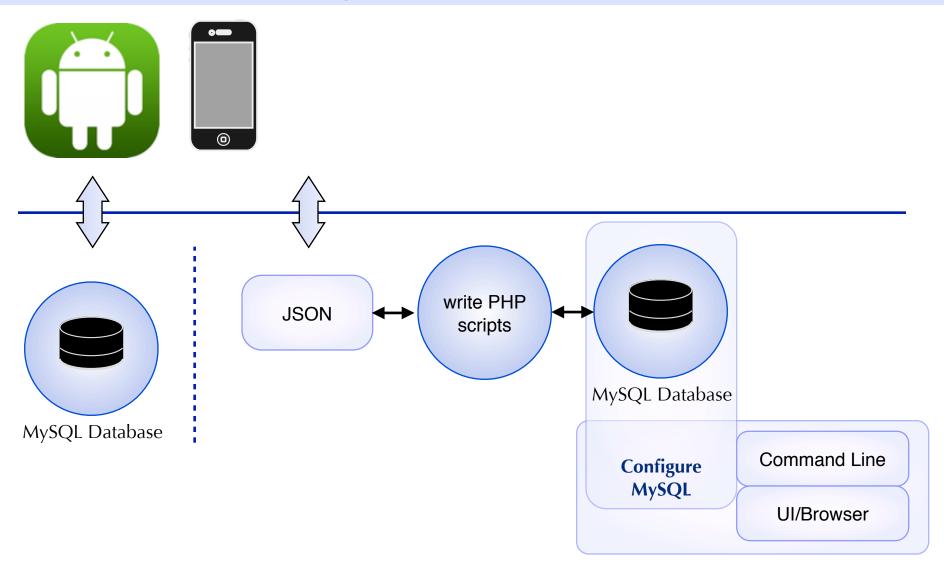
2. Remote databases

- 1. Hosted on a server reachable over the internet
- 2. Configured and maintained as a service on a Windows or Linux system
- 3. Pushing/Fetching Data is typically done using PHP scripts
- 4. May be accessed on Android & iOS apps
- 5. The database engine is typically MySQL



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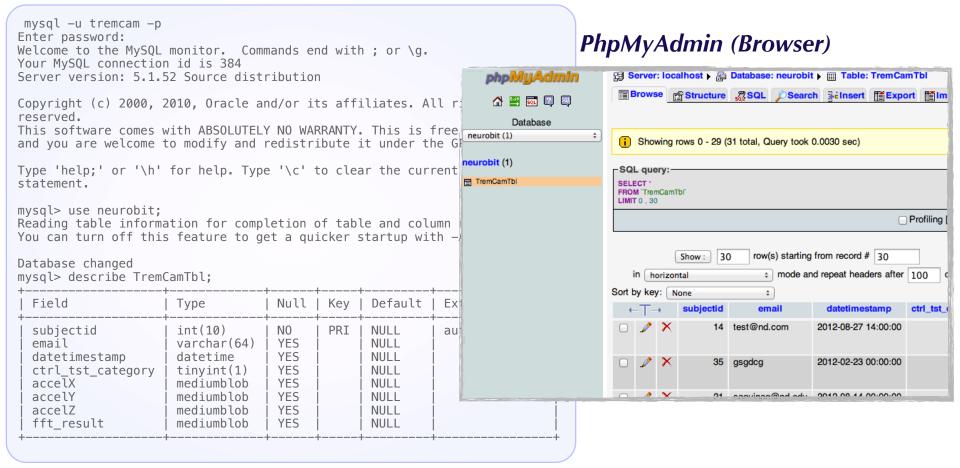
MySQL Database Demo



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MySQL Database Demo

Command Line



This is how to you design and maintain the database

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Resources

Download Tutorial Source Code



https://github.com/wndsword/mobcomtutorial/ tree/AndroidMysql



https://github.com/wndsword/mobcomtutorial/ tree/Docs

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