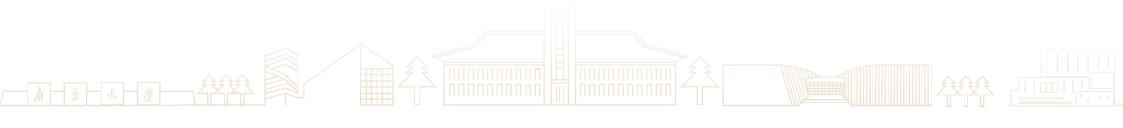


FAT12简介

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起源 起源

● FAT (File Allocation Table) 文件配置表。用来记录文件所在位置的表格。 假若丢失文件分配表,那么硬盘上的数据就会因无法定位而无法使用。

●在DOS v1.0时代就引入了,是最基本的文件系统之一。

●FAT家族: FAT12、FAT16、FAT32、ExFAT、VFAT









₩ FAT结构 (续)

数据区(长度非固定)

根目录区(长度非固定,需计算)

FAT2

FAT1

引导扇区



Offset (decimal)	Offset (hex)	Size (in bytes)	Meaning		
0	0x00	3	The first three bytes EB 3C 90 disassemble to JMP SHORT 3C NOP. (The 3C value may be different.) The reason for this is to jump over the disk format information (the BPB and EBPB). Since the first sector of the disk is loaded into ram at location $0x0000:0x7c00$ and executed, without this jump, the processor would attempt to execute data that isn't code. Even for non-bootable volumes, code matching this pattern (or using the E9 jump opcode) is required to be present by both Windows and OS X. To fulfil this requirement, an infinite loop can be placed here with the bytes EB FE 90.		
3	0x03	8	OEM identifier. The first 8 Bytes (3 - 10) is the version of DOS being used. The next eight Bytes 29 3A 63 7E 2D 49 48 and 43 read out the name of the version. The official FAT Specification from Microsoft says that this field is really meaningless and is ignored by MS FAT Drivers, however it does recommend the value "MSWIN4.1" as some 3rd party drivers supposedly check it and expect it to have that value. Older versions of dos also report MSDOS5.1, linux-formatted floppy will likely to carry "mkdosfs" here, and FreeDOS formatted disks have been observed to have "FRDOS5.1" here. If the string is less than 8 bytes, it is padded with spaces.		
11	0x0B	2	The number of Bytes per sector (remember, all numbers are in the little-endian format). 每个扇区的字节数		
13	0x0D	1	Number of sectors per cluster. 每个簇的扇区数		
14	0x0E	2	Number of reserved sectors. The boot record sectors are included in this value. Boot record占用的扇区数		
	·				

Boot record (续)

16	0x10	1	Number of File Allocation Tables (FAT's) on the storage media. Often this value is 2. FAT的数量,一般为2
17	0x11	2	Number of directory entries (must be set so that the root directory occupies entire sectors). 根目录文件数的最大值
19	0x13	2	The total sectors in the logical volume. If this value is 0, it means there are more than the Large Sector Count entry at 0x20.
21	0x15	1	This Byte indicates the media descriptor type வ.
22	0x16	2	Number of sectors per FAT. FAT12/FAT16 only. —个FAT表的扇区数
24	0x18	2	Number of sectors per track.
26	0x1A	2	Number of heads or sides on the storage media.
28	0x1C	4	Number of hidden sectors. (i.e. the LBA of the beginning of the partition.)
32	0x20	4	Large sector count. This field is set if there are more than 65535 sectors in the volume, resulting in a value which does not fit in the <i>Number of Sectors</i> entry at 0x13.

酚 Boot record (续)

36	0x024	1	_		e identical to the value returned by BIOS interrupt 0x13, or passed in the DL register; i.e. 0x00 s. This number is useless because the media is likely to be moved to another machine and number.	
37	0x025	1	Flags in Windows NT. Reserved otherwise.			
38	0x026	1	Signature (must l	Signature (must be 0x28 or 0x29).		
39	0x027	4	VolumeID 'Serial'	VolumeID 'Serial' number. Used for tracking volumes between computers. You can ignore this if you want.		
43	0x02B	11	Volume label strir	Volume label string. This field is padded with spaces.		
54	0x036	18 1	System identifier string. This field is a string representation of the FAT file system type. It is padded with spaces. The spec says to trust the contents of this string for any use.			
62	0x03E	448	Boot code.	Boot代码		
510	0x1FE	2	Bootable partition	n signature 0xAA55.	Magic number 0xAA55	

Boot record占据了第一个扇区!



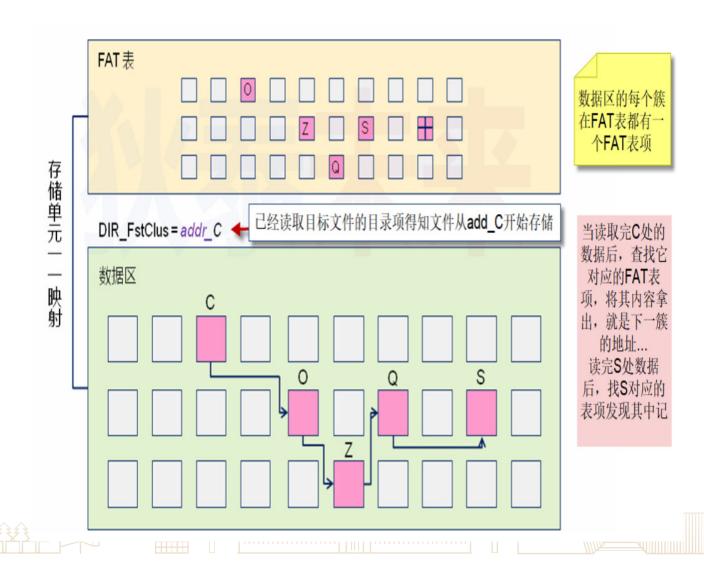


File Allocation Table

- ●FAT1和FAT2互为备份。
- ◆文件分配表被划分为紧密排列的若干个表项,每个表项都与数据区中的一个簇相对应,而且表项的序号也是与簇号一一对应的。
- ●每12位成为一个FAT项(FATEntry),代表一个簇。所以2个FAT项会占用3个字节
- ●在1.44M软盘上,FAT前三个字节的值是固定的0xF0、0xFF、0xFF, 用于表示这是一个应用在1.44M软盘上的FAT12文件系统。本来序号为 0和1的FAT表项应该对应于簇0和簇1,但是由于这两个表项被设置成了 固定值,簇0和簇1就没有存在的意义了,所以数据区就起始于簇2
- FAT项的值代表文件的下一个簇号
 - · 值大于或等于0xFF8,表示当前簇已经是本文件的最后一个簇
 - · 值为0xFF7, 表示它是一个坏簇



File Allocation Table (续)



Directory area

● 根目录区由目录项 (entry) 组成, 一个目录项占32个字节。

Length (in bytes)	Meaning
11	8.3 file name. The first 8 characters are the name and the last 3 are the extension.
1	Attributes of the file. The possible attributes are:
	READ_ONLY=0x01 HIDDEN=0x02 SYSTEM=0x04 VOLUME_ID=0x08 DIRECTORY=0x10 ARCHIVE=0x20 LFN=READ_ONLY HIDDEN SYSTEM VOLUME_ID
	(LFN means that this entry is a long file name entry)
1	Reserved for use by Windows NT.
1	Creation time in tenths of a second. Range 0-199 inclusive. Based on simple tests, Ubuntu16.10 stores either 0 or 100 while Windows7 stores 0-199 in this field.
	11 1 1

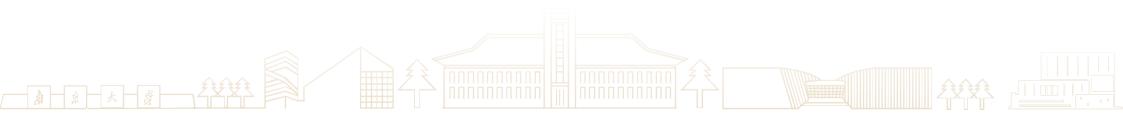
Directory area (续)

	2	The time that the file was created. Multiply Seconds by 2.						
		Hour 5 bits						
14		Minutes 6 bits						
		Seconds 5 bits						
	2	The date on which the file was created.						
		Year 7 bits						
16		Month 4 bits						
		Day 5 bits						
40								
18	2	Last accessed date. Same format as the creation date.						
20	2	The high 16 bits of this entry's first cluster number. For FAT 12 and FAT 16 this is always zero.						
22	2	Last modification time. Same format as the creation time.						
24	2	Last modification date. Same format as the creation date.						
26	2	The low 16 bits of this entry's first cluster number. Use this number to find the first cluster for this entry.						
28	4	The size of the file in bytes.						

節 Directory area (续)

Offset (in bytes)	Length (in bytes)	Meaning
0	1	The order of this entry in the sequence of long file name entries. This value helps you to know where in the file's name the characters from this entry should be placed.
1	10	The first 5, 2-byte characters of this entry.
11	1	Attribute. Always equals 0x0F. (the long file name attribute)
12	1	Long entry type. Zero for name entries.
13	1	Checksum generated of the short file name when the file was created. The short filename can change without changing the long filename in cases where the partition is mounted on a system which does not support long filenames.
14	12	The next 6, 2-byte characters of this entry.
26	2	Always zero.
28	4	The final 2, 2-byte characters of this entry.









😈 節 制作FAT12镜像

- Linux
- 1.在当前目录(.)下创建一个新的软盘镜像a.img mkfs.fat -C a.img 1440
- 2. 在当前目录下创建一个新目录(./mount)作为挂载点 mkdir mount
- 3. 将镜像./a.img挂载到./mount下 sudo mount a.img mount







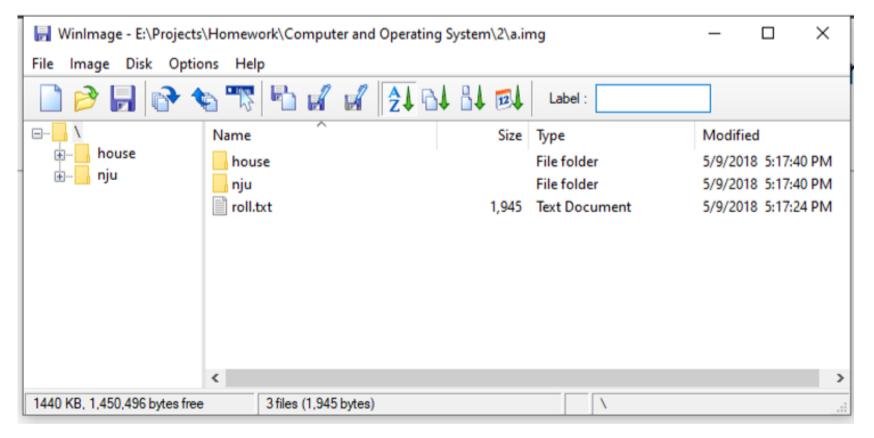
```
fat12 ls
  fat12 mkfs.fat -C a.img 1440
mkfs.fat 4.1 (2017-01-24)
→ fat12 ls
a.img
→ fat12 mkdir mount
→ fat12 sudo mount a.img mount
[sudo] password for viccrubs:
→ fat12 cd mount
→ mount touch 1.txt
touch: cannot touch '1.txt': Permission denied
 mount sudo touch 1.txt
→ mount
          !!!! !≣ !!|| Q Search . Preview . Split . Control ▼
Recently Saved
                      > a.img
☐ Today
Yesterday
Documents
                           1.bt
▲ Images
■ Audio
■ Videos
a.img
O 31.2 GiB Hard Drive
Removable Devices
                     1 File (0 B)
                                                                                                    1.4 MiB free
■ Floppy Disk
```



😈 🏶 Windows下操作









THANKS

