```
package work4;
public class TestCircle {
    public static void main(String[] args) {
        Circle circle1 = new Circle();
        System.out.println("The area of the circle of radius " + circle1.radius
+ " is " + circle1.getArea());
        Circle circle2 = new Circle(25);
        System.out.println("The area of the circle of radius " + circle2.radius
+ " is " + circle2.getArea());
        Circle circle3 = new Circle(125);
        System.out.println("The area of the circle of radius " + circle3.radius
+ " is " + circle3.getArea());
        circle2.radius = 100;
        System.out.println("The area of the circle of radius " + circle2.radius
+ " is " + circle2.getArea());
   }
}
// Define the circle class with the two constructors
class Circle {
    double radius;
    Circle() {
        radius = 1.0;
    }
    Circle(double newRadius) {
        radius = newRadius;
    }
    double getRadius() {
        return radius;
    }
    double getArea() {
        return radius * radius * Math.PI;
    }
    double getPerimeter() {
        return 2 * radius * Math.PI;
    void setRadius(double newRadius) {
        radius = newRadius;
    }
}
```

```
package work4;
public class AlternativeCircle {
   public static void main(String[] args) {
        AlternativeCircle circle1 = new AlternativeCircle();
        System.out.println("The area of the circle of radius " + circle1.radius
+ " is " + circle1.getArea());
        AlternativeCircle circle2 = new AlternativeCircle(25);
        System.out.println("The area of the circle of radius " + circle2.radius
+ " is " + circle2.getArea());
        AlternativeCircle circle3 = new AlternativeCircle(125);
        System.out.println("The area of the circle of radius " + circle3.radius
+ " is " + circle3.getArea());
        circle2.radius = 100;
        System.out.println("The area of the circle of radius " + circle2.radius
+ " is " + circle2.getArea());
   }
    double radius;
    AlternativeCircle() {
        radius = 1;
    AlternativeCircle(double newRadius) {
        radius = newRadius;
    }
    double getArea() {
        return radius * radius * Math.PI;
    }
    double getPerimeter() {
        return 2 * radius * Math.PI;
    }
    void setRadius(double newRadius) {
       radius = newRadius;
   }
}
```

```
package work4;

public class TV {
   int channel = 1;
   int volumeLevel = 1;
```

```
boolean on = false;
    public TV() {
    }
    public void turnOn() {
        on = true;
    public void turnOff() {
       on = false;
    }
    public void setChannel(int newChannel) {
        if (on \&\& newChannel >= 1 \&\& newChannel <= 120) {
            channel = newChannel;
        }
    }
    public void setVolume(int newVolumeLevel) {
        if (on \&\& newVolumeLevel >= 1 \&\& newVolumeLevel <= 7) {
            volumeLevel = newVolumeLevel;
        }
    }
    public void channelUp() {
        if (on && channel < 120)
            channel++;
    }
    public void channelDown() {
        if (on && channel > 1)
            channel--;
    }
    public void volumeUp() {
        if (on && volumeLevel < 7)
            volumeLevel++;
    }
    public void volumeDown() {
        if (on && volumeLevel > 1)
           volumeLevel--;
   }
}
```

```
package work4;

public class TestTV {
    public static void main(String[] args) {
        TV tv1 = new Tv();
        tv1.turnon();
        tv1.setChannel(30);
        tv1.setVolume(3);
```

```
TV tv2 = new TV();
    tv2.turnOn();
    tv2.channelUp();
    tv2.channelUp();
    tv2.volumeUp();

    System.out.println("tv1's channel is " + tv1.channel + " and volume is "
+ tv1.volumeLevel);
    System.out.println("tv2's channel is " + tv2.channel + " and volume is "
+ tv2.volumeLevel);
  }
}
```

```
package work4;
import java.util.Scanner;
public class TestPoint2D {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Enter point1's x-, y-coordinates: ");
        double x1 = input.nextDouble();
        double y1 = input.nextDouble();
        System.out.print("Enter point2's x-, y-coordinates: ");
        double x2 = input.nextDouble();
        double y2 = input.nextDouble();
        Point2D p1 = new Point2D(x1, y1);
        Point2D p2 = new Point2D(x2, y2);
        System.out.println("p1 is " + p1.toString());
        System.out.println("p2 is " + p2.toString());
        System.out.println("The distance between p1 and p2 is " +
p1.distance(p2));
        System.out.println("The midpoint between p1 and p2 is " +
p1.midpoint(p2).toString());
        input.close();
    }
}
```

```
package work4;

public class CircleWithStaticMembers {
   double radius;
   static int numberofobjects = 0;

CircleWithStaticMembers() {
```

```
radius = 1;
numberofobjects++;
}

CirclewithStaticMembers(double newRadius) {
    radius = newRadius;
    numberOfObjects++;
}

static int getNumberofObjects() {
    return numberOfObjects;
}

double getArea() {
    return radius * radius * Math.PI;
}
```

```
package work4;
public class TestCircleWithStaticMembers {
    public static void main(String[] args) {
        System.out.println("Before creating objects");
        System.out.println("The number of Circle objects is " +
CircleWithStaticMembers.numberOfObjects);
        CircleWithStaticMembers c1 = new CircleWithStaticMembers();
        System.out.println("\nAfter creating c1");
        System.out.println("c1: radius (" + c1.radius + ") and number of Circle
objects is (" + c1.numberOfObjects + ")");
        CircleWithStaticMembers c2 = new CircleWithStaticMembers(5);
        c1.radius = 9;
        System.out.println("\nAfter creating c2 and modifying c1");
        System.out.println("c1: radius (" + c1.radius + ") and number of Circle
objects is (" + c1.numberOfObjects + ")");
        System.out.println("c2: radius (" + c2.radius + ") and number of Circle
objects is (" + c2.numberOfObjects + ")");
   }
}
```

```
package work4;

public class CirclewithPrivateDataFields {
    private double radius = 1;
    private static int numberOfObjects = 0;

public CirclewithPrivateDataFields() {
```

```
numberOfObjects++;
   }
    public CircleWithPrivateDataFields(double newRadius) {
        radius = newRadius;
        numberOfObjects++;
    }
   public double getRadius() {
        return radius;
   }
    public void setRadius(double newRadius) {
        radius = (newRadius >= 0) ? newRadius : 0;
    public static int getNumberOfObjects() {
        return numberOfObjects;
   }
    public double getArea() {
        return radius * radius * Math.PI;
   }
}
```

```
package work4;

public class TestCircleWithPrivateDataFields {
    public static void main(String[] args) {
        CircleWithPrivateDataFields myCircle = new
CircleWithPrivateDataFields(5.0);
        System.out.println("The area of the circle of radius " +
myCircle.getRadius() + " is " + myCircle.getArea());

    myCircle.setRadius(myCircle.getRadius() * 1.1);
    System.out.println("The area of the circle of radius " +
myCircle.getRadius() + " is " + myCircle.getArea());

    System.out.println("The number of objects created is " +
CircleWithPrivateDataFields.getNumberOfObjects());
}
```

```
package work4;

public class TestPassObject {
    public static void main(String[] args) {
        Circle myCircle = new Circle(1);
    }
}
```

```
int n = 5;
  printAreas(myCircle, n);

System.out.println("\n" + "Radius is " + myCircle.getRadius());
  System.out.println("n is " + n);
}

public static void printAreas(Circle c, int times) {
  System.out.println("Radius \t\tArea");
  while (times >= 1) {
    System.out.println(c.getRadius() + "\t\t" + c.getArea());
    c.setRadius(c.getRadius() + 1);
    times--;
  }
}
```

```
package work4;
public class TotalArea {
   public static void main(String[] args) {
       Circle[] circleArray;
       circleArray = createCircleArray();
       printCircleArray(circleArray);
   }
   public static Circle[] createCircleArray() {
       Circle[] circleArray = new Circle[5];
       for (int i = 0; i < circleArray.length; i++) {</pre>
           circleArray[i] = new Circle(Math.random() * 100);
       return circleArray;
   }
   public static void printCircleArray(Circle[] circleArray) {
       System.out.printf("%-30s%-50s\n", "Radius", "Area");
       for (int i = 0; i < circleArray.length; i++) {
           System.out.printf("%-30f%-15f\n", circleArray[i].getRadius(),
circleArray[i].getArea());
       System.out.println("-----");
       System.out.printf("%-30s%-15f\n", "The total area of circle is",
sum(circleArray));
   }
   public static double sum(Circle[] circleArray) {
       double sum = 0;
       for (int i = 0; i < circleArray.length; i++) {
           sum += circleArray[i].getArea();
       return sum;
   }
```