

Dark Forrest - Frame Guide

	Axe goblin	Blow pipe goblin	Buffed goblin	Shaman	Stone thrower goblin	Sword goblin
Idle	1-4	1-4	1-4	1-4	1-4	1-4
Run	5-9	5-9	6-9	6-9	6-9	6-9
Attack	10-14	10-15	10-17	10-15	10-14	10-15
Hit	15-18	16-18	18-20	15-18	15-17	17-19
Death	18-24	18-22	20-24	18-21	17-22	19-23
RangedAttack		23-25		22-26	23-26	
Explanation	1-5 = From frame 1 to 5 (included) 10-14, 1 = Fom frame 10 to 14 (included) than frame 1. Such animations can return to starting frame					