

Into The Journey - Frame Guide

	<b>Bandit - F</b>	<b>Bandit - M</b>	<b>Planty</b>	<b>Small gollom</b>	<b>Terant</b>	
<b>Idle</b>	1-4	1-4	1-4	1-8	1-4	
<b>Run</b>	5-9	5-9		9-10		
<b>Attack</b>	9-14	9-14	5-9	11-16	14-23	
<b>Hit</b>	16-18	15-17	9-12	17-19	5-9	
<b>Death</b>	18-22	17-21	12-15	19-22	9-13	
<b>RangedAttack</b>	23-25		16-18		24-27	
<b>Explanation</b>	1-5 = From frame 1 to 5 (included) 10-14, 1 = From frame 10 to 14 (included) than frame 1. Such animations can return to starting frame					