

# Star Lederer

Innovator, open-source enthusiast, dreamer

## Open-source work

**Interfacer** est. 2022-07

Cross-platform Tauri application that maps shell scripts to an intuitive UI.

**vite-plugin-fs** est. 2021-10

Vite plugin that allows developers to interact with Node fs from the browser.

**Metashine** est. 2021-04

Modern, attractive and beginner-friendly ID3 editor made with Rust, Electron and Svelte.

## Experience

2023-02 - present

**Front-end developer** @ DTT

Collaborated in an agile team.  
Played a key role in Vite adoption.  
Assisted interns in their learning process.

2022-02 - 2022-06

**Graduation thesis on the Momentum metaverse** @ Odyssey

Conducted user research that helped identify metaverse use-cases.  
Built a well-received mobile prototype using React Native.

2021-07 - 2022-03

**Front-end developer** @ Digital Chef

Took critical decision in designing the tech-stack.  
Built 3 separate projects using Unity, Vue, Nuxt and Wordpress.  
Developed concept that landed DigitalChef a presentation with Unilever.

2021-05 - 2022-01

**Unity & web developer** @ Odyssey

Created a procedural 3D animation that helped Odyssey acquire investors.  
Prototyped a new asset architecture that enabled Odyssey to scale their product.

2021-02 - 2021-06

**Graphics engineering intern** @ Digital Chef

Completed the initial internship assignment 5 months ahead of schedule.  
Developed multiple AR applications that landed DigitalChef 2 new clients.

2019-10 - 2021-01

**Student assistant** @ Hanze University of Applied Sciences

Helped students increase their grades by 20%.  
Convinced multiple students not to drop out.  
Assisted students in Unity and Web development.

## Portfolio

[starlederer.github.io](https://starlederer.github.io)

## Contact

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Netherlands or all of EU

## Skills

### Good at

React

Vue

Svelte

Solid

Typescript

Storybook

SASS

Tailwind

Vite

Webpack

Node

Git

REST

### Learning

Rust

Deno

Cypress

Prisma

Linux

Nix

Docker

SQL

Axum

DevOps

### Other experience

Visual design

UX

Game development

React Native

Strapi CMS

Firebase

Jest

Electron

Java

C#

## Education

2018-09 - 2022-06

**Bachelor's degree in game design** @ Hanze University of Applied Sciences

2010-09 - 2018-05

**General education diploma** @ ISMA "Premjers"

2006-09 - 2010-05

**Elementary school diploma** @ Public school of Riga #88