

Star Lederer

Innovator, open-source enthusiast, dreamer

Experience

2022-07 - present

Open-source Tauri developer @ Interfacer
Developed cross-platform UI using Svelte, UnoCSS and Tauri.
Implemented a robust app backend with Rust.

2022-02 - 2022-06

Graduation thesis on the Momentum metaverse @ Odyssey
Conducted user research that helped identify metaverse use-cases.
Built a well-received mobile prototype using React Native.

2021-12 - 2022-03

WordPress developer @ Metachef (form. DigitalChef)
Helped Metachef restart their brand by building a new website.
Achieved full GDPR compliance on Metachef's new website.

2021-10 - present

Open-source Node developer @ vite-plugin-fs
Built an open source Vite plugin that is downloaded over 100 times weekly.

2021-07 - 2021-08

Prototype developer @ Digital Chef
Developed an online store concept that landed DigitalChef a presentation with Unilever.

2021-05 - 2022-01

Unity & web developer @ Odyssey
Created a procedural 3D animation that helped Odyssey acquire investors.
Prototyped a new asset architecture that enabled Odyssey to scale their product.

2021-04 - present

Open-source Electron developer @ Metashine
Built clean and modern UI using Vite, Svelte and Electron.
Developed a NAPI module in Rust that made Metashine ID3 compliant.
Handled GitHub issues and multiple fixed bugs.

2021-02 - 2021-06

Graphics engineering intern @ Digital Chef
Completed the initial internship assignment 5 months ahead of schedule.
Developed multiple AR applications that landed DigitalChef 2 new clients.

2019-10 - 2021-01

Student assistant @ Hanze University of Applied Sciences
Helped students increase their grades by 20%.
Convinced multiple students not to drop out.
Assisted students in Unity and Web development.

Portfolio

starlederer.github.io

Contact

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Groningen, Netherlands

Skills

Good at

Node Typescript WebView Vite
Solid JS Tauri Git Tailwind
UnoCSS Internationalization DX

Learning

Deno Rust Backend Prisma Bevy
Shaders Documentation Open-source
User research Linux Nix Docker

Past experience

Svelte Vue Nuxt React
React Native Jest Webpack Electron
Java C# Unity

Education

2018-09 - 2022-06

Bachelor's degree in game design @ Hanze University of Applied Sciences

2010-09 - 2018-05

General education diploma @ ISMA "Premjers"

2006-09 - 2010-05

Elementary school diploma @ Public school of Riga #88