

# Star Lederer

Innovator, open-source enthusiast, dreamer

## Experience

2022-07 - present

**Open-source Tauri developer** @ Interfacer

Developed cross-platform UI using Svelte, UnoCSS and Tauri.

Implemented a robust app backend with Rust.

2022-02 - 2022-06

**Graduation thesis on the Momentum metaverse** @ Odyssey

Conducted user research that helped identify metaverse use-cases.

Built a well-received mobile prototype using React Native.

2021-12 - 2022-03

**WordPress theme developer** @ Digital Chef

Helped Digital Chef restart their brand by building a new website.

Achieved full GDPR compliance on Digital Chef's new website.

2021-10 - present

**Open-source Node developer** @ vite-plugin-fs

Built an open source Vite plugin that is downloaded over 100 times weekly.

2021-07 - 2021-08

**Prototype developer** @ Digital Chef

Developed an online store concept that landed DigitalChef a presentation with Unilever.

2021-05 - 2022-01

**Unity & web developer** @ Odyssey

Created a procedural 3D animation that helped Odyssey acquire investors.

Prototyped a new asset architecture that enabled Odyssey to scale their product.

2021-04 - present

**Open-source Electron developer** @ Metashine

Built clean and modern UI using Vite, Svelte and Electron.

Developed a NAPI module in Rust that made Metashine ID3 compliant.

Handled GitHub issues and multiple fixed bugs.

2021-02 - 2021-06

**Graphics engineering intern** @ Digital Chef

Completed the initial internship assignment 5 months ahead of schedule.

Developed multiple AR applications that landed DigitalChef 2 new clients.

2019-10 - 2021-01

**Student assistant** @ Hanze University of Applied Sciences

Helped students increase their grades by 20%.

Convinced multiple students not to drop out.

Assisted students in Unity and Web development.

## Portfolio

[starlederer.github.io](https://starlederer.github.io)

## Contact

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Netherlands or all of EU

## Skills

### Good at

React

Vue

Svelte

Solid

Typescript

Storybook

Tailwind

SASS

Vite

Node

Git

i18n

APIs

### Learning

Rust

Deno

Cypress

Prisma

Linux

Nix

Docker

Backend

Documentation

a11y

DevOps

### Other experience

UI design

Web design

UX

Game development

React Native

Strapi CMS

Firebase

Jest

Electron

Java

C#

## Education

2018-09 - 2022-06

**Bachelor's degree in game design** @ Hanze University of Applied Sciences

2010-09 - 2018-05

**General education diploma** @ ISMA "Premjers"

2006-09 - 2010-05

**Elementary school diploma** @ Public school of Riga #88