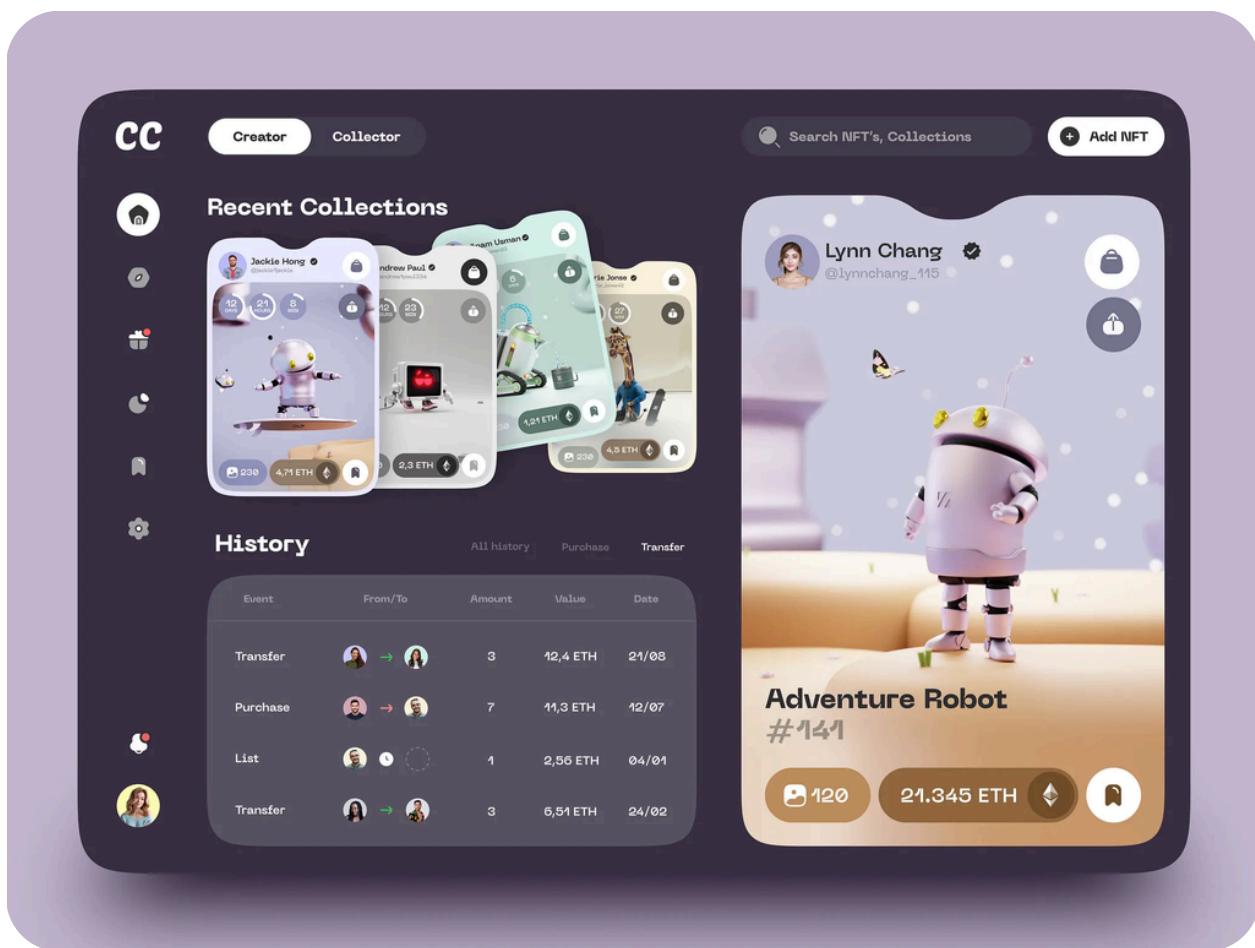


Gorgeous UI Dashboards



 Inspiration

- <https://dribbble.com/shots/23178378-Video-Sharing-Platform>
- <https://dribbble.com/shots/23200911-Mota-UX-UI-web-application-design-for-remote-work>
- <https://dribbble.com/shots/23188844-Sence-Point-HR-UX-UI-design>
- <https://dribbble.com/shots/23081011-Fitplan-Planner-Dashboard>
- <https://dribbble.com/shots/21198290-ValNFT-NFT-Dashboard-Concept>
- <https://dribbble.com/shots/18388554-Luval-NFT-Dashboard>
- <https://dribbble.com/shots/19801976-NFT-Dashboard-Manage-your-NFT-Collection>
- <https://dribbble.com/shots/17042125-NFT-Dashboard>
- <https://dribbble.com/shots/22419706-NFT-Dashboard>
- <https://dribbble.com/shots/18115126-Spacety-NFT-Dashboard>
- <https://dribbble.com/shots/20422049-Sportia-Sport-Soccer-Dashboard>
- <https://dribbble.com/shots/21235669-Merchant-dashboard-Overview-page-UI>
- <https://dribbble.com/shots/14413386-Business-analysis-dashboard>
- <https://dribbble.com/shots/16729003-Task-Management-Dashboard-Design>
- <https://dribbble.com/shots/17211535-Smartfarm-Dashboard-Design>
- <https://dribbble.com/shots/21567265-Parcel-Delivery-Admin-with-Custom-Illustrations>
- <https://dribbble.com/shots/22887468-E-learning-Dashboard>
- <https://dribbble.com/shots/21656734-Orelypay-Finance-Management-Dashboard>
- <https://dribbble.com/shots/14775845--Hoxye>
- <https://dribbble.com/shots/17138694-Vektora-Academy-Dashboard>
- <https://dribbble.com/shots/18468528-Cource-Productivity-Dashboard>
- <https://dribbble.com/shots/22615214-Productips-AI-Productive-Tracker>
- <https://dribbble.com/shots/22903820-Smart-Home-Dashboard>
- <https://dribbble.com/shots/17342291-Fintech-Dashboard>
- <https://dribbble.com/shots/20723362-Car-Dashboard-UI-SaaS>
- <https://dribbble.com/shots/22191383-Healthcare-Management-Dashboard>
- <https://dribbble.com/shots/22899045-Egghead-Shipping-tracking-order>
- <https://dribbble.com/shots/23123967-Bubble-POS-Point-Of-Sales-SaaS-Admin-Dashboard>
- <https://dribbble.com/shots/22664473-SaaS-Project-Timeline>
- <https://dribbble.com/shots/15707372-Mac-Cleaning-app-dashboard>

- <https://dribbble.com/shots/20172082-Dashboard>

Metaprompt

The image displays two side-by-side screenshots of a dashboard application. The left screenshot shows a 'Dashboard' view with a user profile for 'Afshin T2Y' (Creator Pro+). It features a balance of 2,401.02 ETH, a line graph showing recent balance changes, and a 'Top Up Balance' button. Below this are sections for 'Trending Auctions' (listing 'An Interstellar Wanderer', 'Pepe community on tour', and 'Mixed Girl Power') and 'Featured Creators' (listing 'Sam rolfeswit' and 'Andrew Benson'). The right screenshot shows a similar view but with a greeting 'Good morning, Afshin' at the top. Both versions include a header with account information, a 'Creator' button, a 'Collector' button, and icons for settings and notifications.

Goal: Build a production-ready, senior-level **data dashboard web app** that is calm, clear, and fast. This is a **tool interface**, not a marketing page.

Required Tech Stack (Opinionated)

Use this stack unless impossible:

1. **Framework: Next.js 16** (App Router) + **React 19** + **TypeScript**. (Leveraging the stable React Compiler).
2. **AI Orchestration: Vercel AI SDK**. (Essential for streaming LLM responses, tool calling, and handling UI states for AI).
3. **Styling: Tailwind CSS v4.0**. (Using the high-performance Oxide engine and native container queries).
4. **Component System: shadcn/ui** (Radix UI Primitives).
5. **Data Layer: TanStack Query v5** (Client-side sync) + **Next.js use cache** (Server-side caching).
6. **Data Grid: TanStack Table v8**. (For complex logs, user lists, and analytics).

7. **Validation & Forms: Zod + React Hook Form.** (Unified validation for client inputs and Server Actions).
8. **Database/ORM: Drizzle ORM.** (Lighter and more "Edge-ready" than Prisma for 2025 serverless environments).
9. **Authentication: Clerk or Auth.js v5.** (Clerk for rapid RBAC deployment; Auth.js for self-hosted control).
10. **Security: OWASP Top 10 (2025) + Rate Limiting** (via Upstash/Redis for AI endpoints).
11. We will integrate the datasource from supabase

App Architecture Requirements

- Use a **single source of truth** for data (API/database). The UI reads from query cache, not random component state.
- Separate:
 - **Server state** (TanStack Query)
 - **UI state** (local component state)
 - **Form state** (React Hook Form)
- Use Next.js App Router patterns for layout:
 - /app/(dashboard)/layout.tsx with persistent sidebar
 - route-level loading/error boundaries
 - server components for initial data where appropriate, client components for interactivity. [Next.js+2Next.js+2](#)

Design Frameworks to Apply (Non-negotiable)

- **Information Architecture (IA):** Organize by user goals/decisions, not by features.
- **Cognitive Load Reduction:** Reduce visual noise; make scanning effortless.
- **Progressive Disclosure:** Default view is simple; advanced controls appear only when needed.
- **Perceived Performance:** UI should feel instant via optimistic updates, skeletons, and non-blocking interactions.

UI/UX Specifications (Senior Bar)

1) Layout & Hierarchy

- Strict grid; consistent spacing scale.
- Main content dominates; navigation is visually quiet.
- No oversized logos/banners. This is a tool.

2) Color & Token System

- Neutral base + **one accent** used only for primary actions/highlights.
- System colors:
 - red = error/destructive
 - green = success
- Contrast must be readable. Never use color as the only indicator.

3) Navigation

- Persistent left sidebar:
 - grouped links
 - clear active state
 - settings/logout at bottom
- Top bar only for global page actions + global search (optional).

4) Tables (Core Dashboard Utility)

Use TanStack Table features:

- Search + filters + sort
- Pagination (client or server)
- Row selection with bulk actions (selection reveals contextual toolbar)
- Column visibility + responsive columns tanstack.com+1

5) Charts (Keep them Functional)

- Only line and bar charts.
- Always include axes, labels, values, gridlines.
- Tooltips on hover.
- Choose chart approach:
 - Use **Recharts** for simple “business dashboards”
 - Use **ECharts** if dataset is large/high-frequency updates
(Prefer functional clarity over fancy visuals.) [LogRocket Blog](#) [+2strapi.io+2](#)

6) Interaction Patterns (Radix-backed)

- **Popover** for small, non-blocking actions (display options, quick filters). radix-ui.com
- **Dialog/Modal** for complex or blocking flows (create/edit item). radix-ui.com
- **Toast notifications** for success/error/warning.
- **Optimistic UI** for common mutations:
 - immediate UI update, rollback on failure
 - use TanStack Query optimistic updates or React’s useOptimistic pattern tanstack.com+1

7) States & Trust (Must be designed)

For every data region/component, implement:

- Loading (skeletons)
- Empty state (clear CTA)
- Error state (recoverable, retry)
- Success confirmation (toasts)
Users should never wonder “did that work?”

Data Layer Requirements (Be Explicit)

Define:

- Data entities (e.g., Users, Projects, Links, Events, Metrics)
- Which endpoints power which cards/tables/charts
- Refresh strategy:
 - polling vs websocket vs manual refresh
- Caching rules:
 - stale time, refetch on focus, invalidation on mutation (TanStack Query)

Security & “Responsible App” Defaults

- Enforce RBAC/permissions server-side (not just UI hiding).
- Validate all inputs with Zod on server.
- Avoid exposing secrets to client.
- Add basic audit logging hooks for key actions (create/update/delete).
- Follow OWASP Top 10 mindset: secure defaults, least privilege, safe error handling.
[OWASP+1](#)

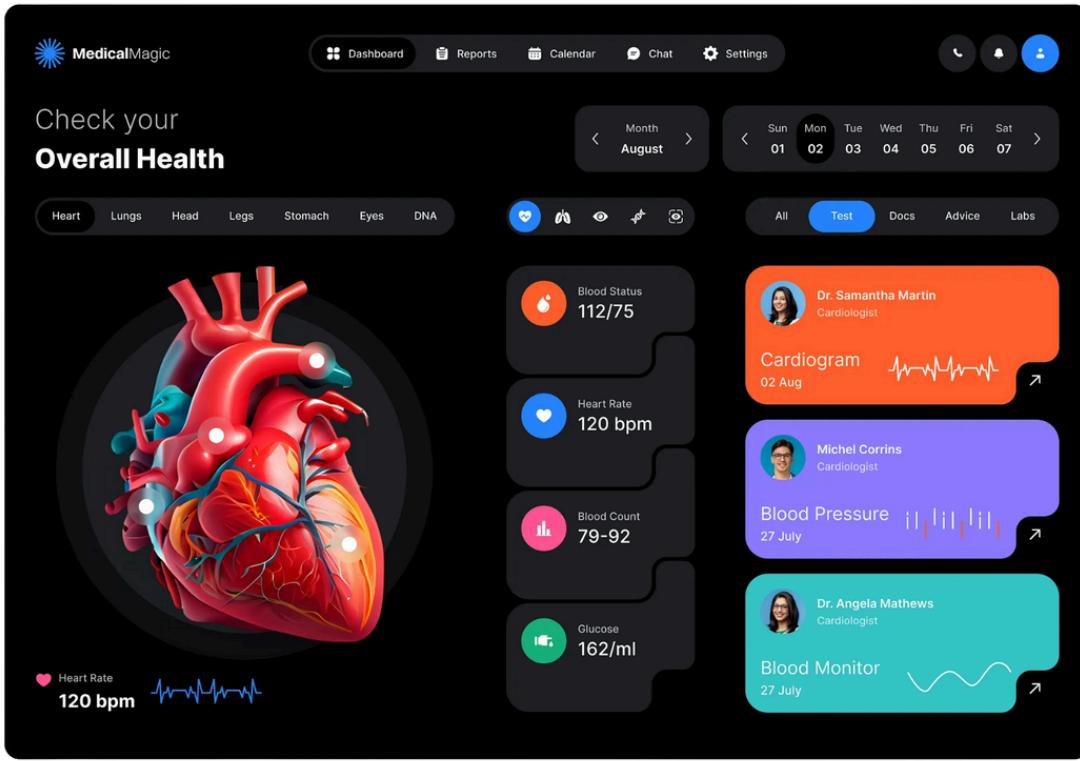
Deliverables (What you must output)

1. A working Next.js dashboard app scaffold:
 - routes, layout, sidebar, top actions
2. One “Dashboard Overview” page with:
 - KPI cards
 - a table with filtering/sorting/selection + bulk actions
 - a line chart + bar chart
3. A “Create/Edit” flow:
 - modal dialog form with validation + toast + optimistic update
4. Fully implemented loading/empty/error states
5. Clean, consistent component patterns and tokens

Final Quality Gate

- Understandable in **<10 seconds**
- Calm, professional, data-first
- Accessible keyboard navigation (Radix primitives help here) [radix-ui.com+1](#)
- Fast-feeling interactions (optimistic updates + good loading UX)

UI Focus, Navigation



You are a **senior product designer** reviewing and improving an existing application UI. Your goal is to **strengthen hierarchy, focus, and navigation** so the design **disappears and the data becomes the hero**.

Core principle

The UI should point toward the data, not compete with it.

1. Primary focus

- Identify the **single most important insight or decision** this screen supports.
- Make that element **visually dominant on first glance**.
- All other elements must clearly support or defer to it.

2. Sidebar audit (critical)

Perform a **full review of all sidebars** (left, right, collapsible, contextual):

- Validate the **purpose** of each sidebar:
 - Is it global navigation, local navigation, utilities, or context?
 - If the purpose is unclear, recommend removal or consolidation.
- Reduce visual weight:
 - Lower contrast, lighter typography, minimal icon emphasis.
 - Sidebars should **frame the content**, not compete with it.
- Evaluate item priority:
 - Remove rarely used or redundant items.
 - Group related actions and enforce clear hierarchy.

- Highlight *current location* subtly, not loudly.
- Check discoverability vs noise:
 - If something needs constant visibility, justify why.
 - Otherwise, recommend progressive disclosure or collapse.

3. Navigation discipline

- Clearly separate **global navigation** from **local, page-specific navigation**.
- Prevent navigation from pulling attention away from the data.
- Navigation exists to orient, not to sell or decorate.

4. Color & focus

- Use a **neutral base palette** across most UI surfaces.
- Apply **accent colors sparingly** to reinforce hierarchy or active focus.
- Reserve **system colors** (success, warning, error) strictly for state feedback.

5. Visual restraint

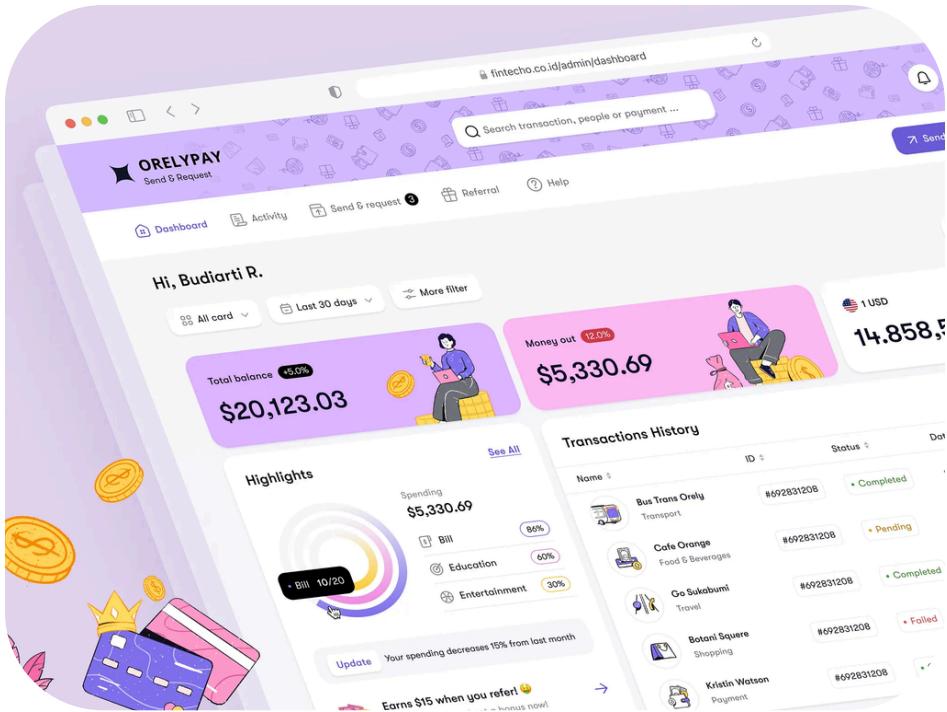
- Identify decorative or stylistic elements that do not improve understanding.
- De-emphasize secondary information through scale, contrast, and spacing.
- Avoid multiple competing focal points.

6. Outcome test

At a 3-second glance, the user should instantly know:

- what matters most
- where to look
- what action or insight comes next

Dynamics & Trust



You are a **senior product designer and UX engineer** reviewing an existing application. Your goal is to **increase user trust** by improving **interaction clarity, feedback, and system reliability**.

Core principle

Trust is built through clear intent, immediate feedback, and consistent behavior.

1. Interaction intent

For every interactive element (filters, sorting, bulk actions, buttons):

- Identify the **user's intent** before the action.
- Ensure the interaction communicates:
 - *What will happen*
 - *When it will happen*
 - *Whether it can be undone*
- Flag any actions that feel ambiguous, surprising, or irreversible without warning.

2. Filters, sorting & bulk actions

- Ensure filters and sorting:
 - Clearly indicate when they are **active**
 - Show what data is being affected
 - Update results quickly and predictably
- Bulk actions must:
 - Confirm scope (what + how many items)
 - Prevent accidental destructive actions
 - Provide clear success or failure feedback

3. Modals vs popovers (intent matters)

- Use **modals** only for:
 - Blocking decisions
 - Destructive actions
 - Multi-step or high-commitment tasks
- Use **popovers / inline UI** for:
 - Quick edits
 - Previews
 - Low-risk actions
- Flag any misuse where interruption is too heavy or too light for the action's intent.

4. Feedback & system states

Audit all feedback mechanisms:

- Loading states:
 - Always acknowledge input immediately
 - Show progress if delays exceed a brief threshold
- Toasts and notifications:
 - Be concise and informative
 - Confirm outcomes, not just actions
 - Avoid stacking or flooding the user
- Error states:
 - Explain what went wrong
 - Explain what the user can do next
 - Never blame the user

5. Speed, consistency & reliability

- Interactions should feel:
 - Fast
 - Predictable
 - Consistent across screens
- Identify:
 - Delayed responses without feedback
 - Inconsistent behaviors for similar actions
 - UI states that feel “uncertain” or unstable

6. Trust test

After any interaction, the user should feel:

- “The system understood me”
- “The system responded clearly”
- “I can trust this to behave the same way next time”

If not, recommend changes.

Output format

- List **specific interaction improvements**.
- Explain **how each change increases trust**.
- Do **not** add new features — only refine interaction clarity, feedback, and consistency.