

# SL iOS: Notify Me Phase 1 Test Plan

**Build Version: 17.999.0 (202508111234)**

## Release Summary:

We've modernised the Surf Alerts and related search screen. If a spot is unavailable, then the user will be informed, and a popup will be shown to advise surf alerts are unavailable. Remaining functionality should remain the same, aside from some minor UX changes.

## OS/Device versions

iOS 16, 17 and 18

iPhone (large and small if possible) and 1 iPad

## Accounts

### Premium:

Username: applause\_premium@surfline.com

Password: Password1!

### Free:

Username: surfline-freemium3@surfline.com

Password: surfline123!

## Tests

### 1. Surf Alerts Screen – blank state

**Preconditions:** The user does not have any active notifications set-up

#### Test steps:

- Navigate to the Surf Alerts screen.
- Verify that the blank state is shown (design can be found in document)

### 2. Surf Alerts Screen – Error state

**Preconditions:** Navigate to the Account page and turn off your internet connection (to replicate an error)

**Test steps:**

- Navigate to the Surf Alerts screen
- Verify that the error state is shown (design can be found in document)

**3. Surf Alerts Screen – Load screen with variation of available/unavailable spots**

**Preconditions:** User has added several notification alerts (a mixture of available/unavailable)

**Test steps:**

- Navigate to the Surf Alerts screen
- Verify that a list of notification spots are shown and it is clear which ones are available/unavailable

**4. Surf Alerts Screen - Add Spot Button Navigation**

**Preconditions:** User is on the Surf Alerts screen with or without existing notifications

**Test steps:**

- Tap the "Add spot" button
- Verify that the user is navigated to the notification setup screen

**5. Surf Alerts Screen - Unavailable Notification Popup**

**Preconditions:** User has at least one unavailable notification in their list

**Test steps:**

- Navigate to the Surf Alerts screen
- Tap on an unavailable notification entry
- Verify that the unavailable popup is displayed with appropriate messaging

**6. Surf Alerts Screen - Available Notification Edit Navigation**

**Preconditions:** User has at least one available notification in their list

**Test steps:**

- Navigate to the Surf Alerts screen
- Tap on an available notification entry
- Verify that the user is taken to the edit page for that notification

**7. Surf Alerts Screen - Edit Button Toggle Functionality**

**Preconditions:** User has at least one notification in their list

**Test steps:**

- Navigate to the Surf Alerts screen
- Tap the "Edit" button
- Verify that delete buttons appear for each notification entry
- Tap the "Edit" button again
- Verify that delete buttons are hidden

**8. Surf Alerts Screen - Swipe to Delete Functionality (more than 1 notification)**

**Preconditions:** User has at multiple notifications in their list

**Test steps:**

- Navigate to the Surf Alerts screen
- Swipe left on a notification entry
- Verify that the delete option appears
- Tap delete and confirm deletion
- Verify that the notification is removed from the list

**9. Surf Alerts Screen - Swipe to Delete Functionality (only 1 notification)**

**Preconditions:** User has one notification in their list

**Test steps:**

- Navigate to the Surf Alerts screen
- Swipe left on a notification entry
- Verify that the delete option appears
- Tap delete and confirm deletion
- Verify that the blank state is shown

**10. Surf Alerts Screen - New Notification List Update**

**Preconditions:** User is on the Surf Alerts screen

**Test steps:**

- Tap the "Add spot" button to navigate to setup screen
- Complete the process of adding a new notification
- Navigate back to the Surf Alerts screen
- Verify that the new notification appears in the list
- Verify that the list displays the correct available/unavailable status for the new entry

**11. Search screen – Initial Load State**

**Preconditions:** User has navigated to the search screen via *Account > Surf Alerts > Add Spot > Add a spot*

**Test steps:**

- Navigate to the Search screen
- Verify that a list of regions is displayed at the top (under the heading `Find a spot`)
- Verify that the favourites section appears below the regions
- Verify that the search bar is visible and functional
- **NOTE:** The location button (in the left hand side of the navigation bar is intentionally not functional at the minute)

**12. Search Screen – No Favourites State**

**Preconditions:** User has not added any locations to favourites

**Test steps:**

- Navigate to the Search screen
- Verify that the regions list is displayed
- Verify that the favourites section is empty

**13. Search Screen – Favourites Display**

**Preconditions:** User has added several locations to favourites (mixture of available/unavailable spots)

**Test steps:**

- Navigate to the Search screen
- Verify that favourites section displays the saved locations
- Verify that its clear which favourite spots are available/unavailable

**14. Search Screen - Search Bar Functionality**

**Preconditions:** User is on the Search screen

**Test steps:**

- Tap on the search bar
- Type a spot name
- Verify that search results are filtered and displayed

**15. Search Screen - Search Bar – No Results State**

**Preconditions:** User is on the Search screen

**Test steps:**

- Tap on the search bar
- Type a search term that yields no results
- Verify that an appropriate "no spots found" text is displayed

## 16. Search Screen - Available Spot Selection

**Preconditions:** User has available spots displayed in either regions or favourites

**Test steps:**

- Tap on an available spot from the list
- Verify that the toggle state changes to deselected

## 17. Search Screen - Unavailable Spot Interaction

**Preconditions:** User has unavailable spots displayed in either regions or favourites

**Test steps:**

- Tap on an unavailable spot from the list
- Verify that an unavailable popup/message is displayed
- Verify that the user cannot proceed to select that spot

## 18. Search Screen - Clear Search Functionality

**Preconditions:** User has entered text in the search bar

**Test steps:**

- Enter text in the search bar
- Tap the clear/X button or delete all text
- Verify that the full list of regions and favourites is restored

## 19. Search Screen - Region Category Navigation

**Preconditions:** User is on the Search screen with regions displayed

**Test steps:**

- Tap on a region from the regions list E.g. Africa
- Verify that the user is taken to a subsequent list of sub-regions
- Repeat until you drill down into spots
- Verify that available/unavailable spots are showing (**NOTE:** It may be difficult to find one region that has both available/unavailable spots – we just need to verify the correct behaviour applies for both available/unavailable spots).

## 20. Search screen – Selecting available slots and then tap close button

**Preconditions:** User is on the Search screen and is a premium user

**Test steps:**

- Search for a spot E.g. entering `A` or `B` to get a good list of results
- Tap on an available spot

- Tap the Cancel button
- Tap the x button (in the top right hand side of the navigation bar)
- Verify that the spot selected is displayed in the previous screen (under the `Surf Report` title)
- Try and add this notification spot (it should be successfully added)

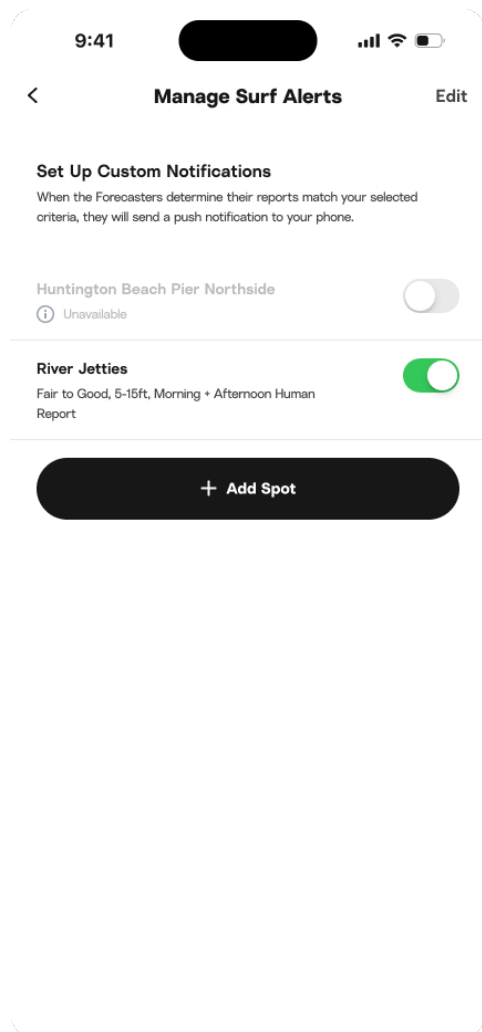
## **21. Search Screen – Premium restrictions – unable to add more than 1 spot**

**Preconditions:** Logged in with a free account (see accounts at top of document), with no surf alert notifications set-up

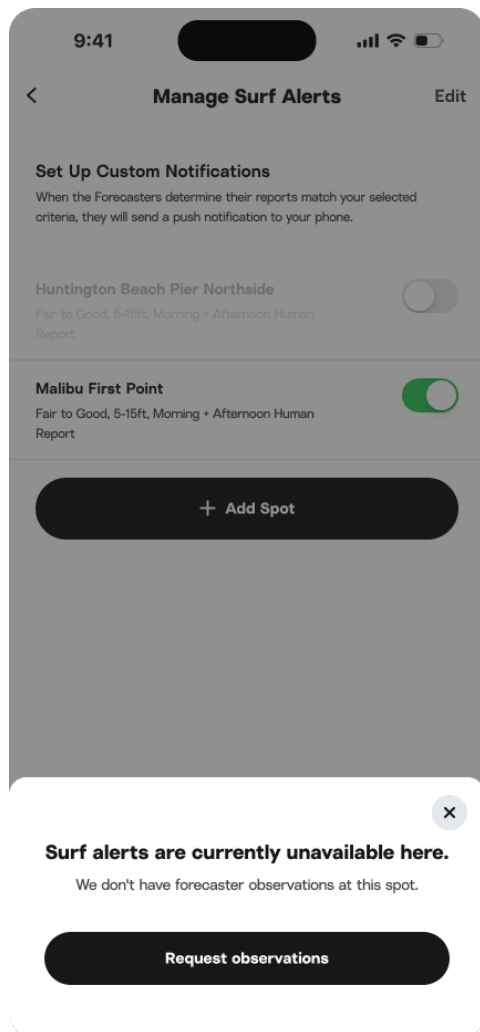
### **Test steps:**

- Navigate to the search screen
- Try and add 2 available spots
- Verify that an upgrade to Premium popup is shown

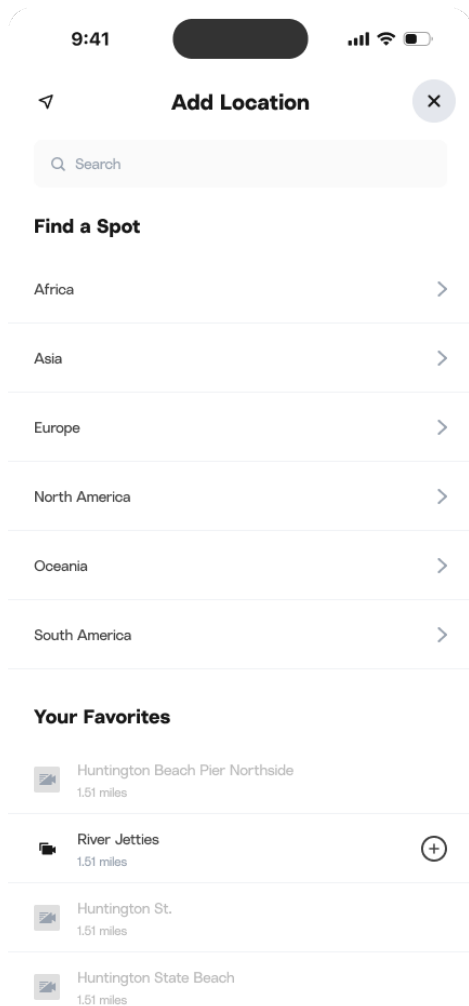
## Designs



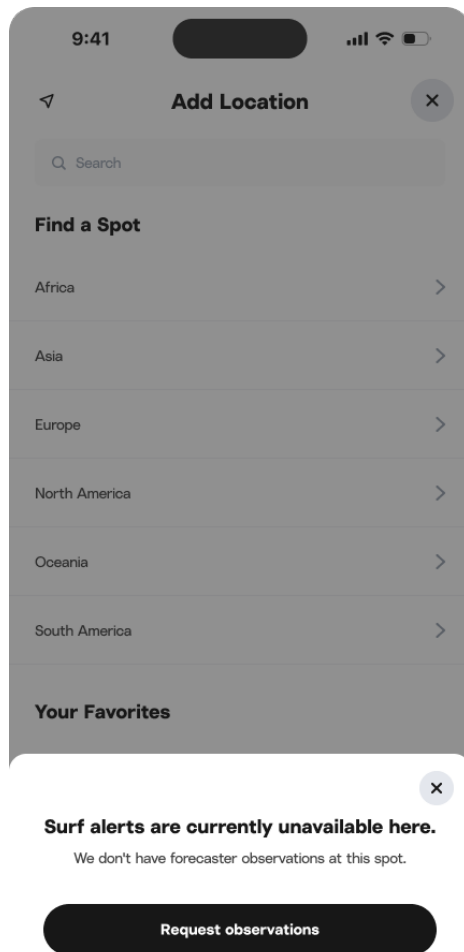
Surf Alerts screen with available/unavailable spots



Expected behaviour when you tap on an unavailable spot

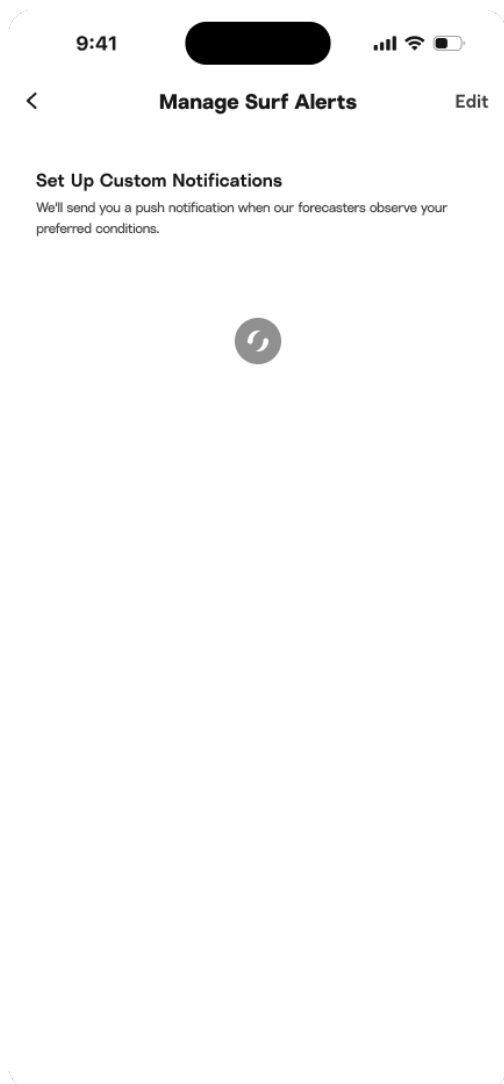


The search screen accessed by clicking Add Spot button and then `Add a spot` button

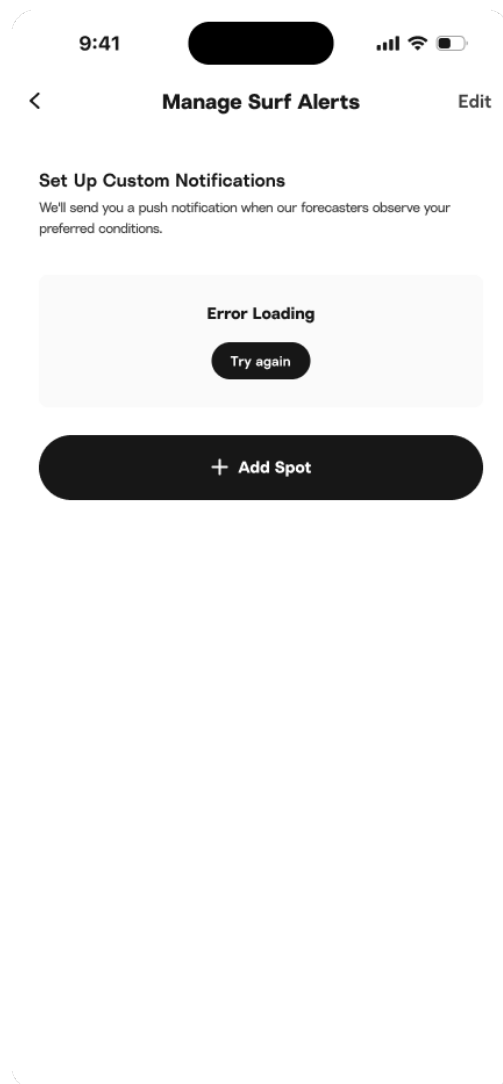


Example of the popup being shown when an unavailable spot is tapped

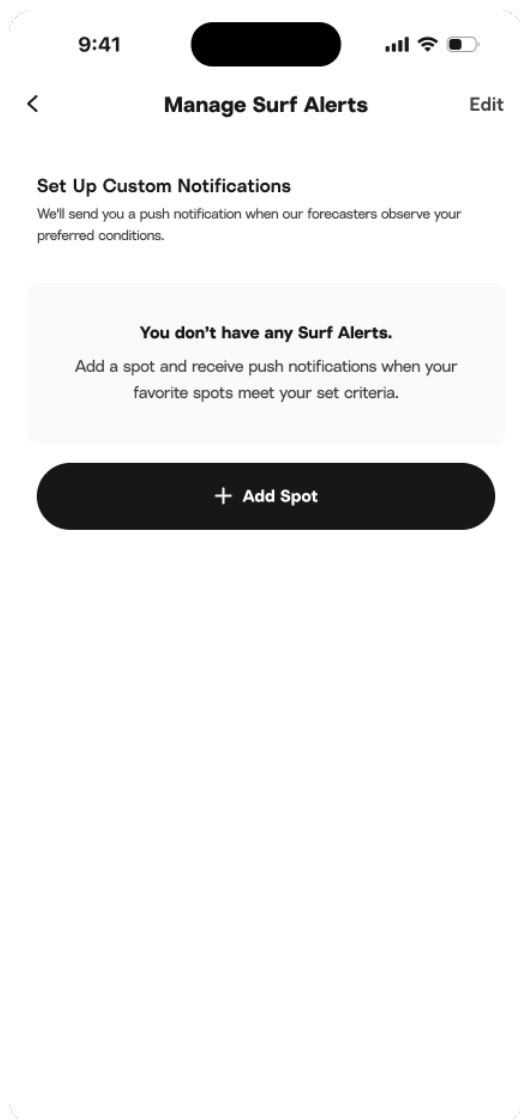




**Example of the loading state**



**Example of the error state**



**Example of the blank state**