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### **Low Coupling & High Cohesion**

The Schedule Class represents High Cohesion because its only responsibility is to edit itself with editSchedule().

Low Coupling is represented by the Schedule Class, as it is only dependent on Team for creation/deletion since Teams is responsible for storing schedules.

#### **Information Expert**

The Team class acts as an information expert for schedules as it contains a collection of schedules for each employee associated with the team.

#### **Creator**

Manager is a great example of a creator as the manager has the ability to create or delete teams and the employees that make up those teams.

#### **Controller**

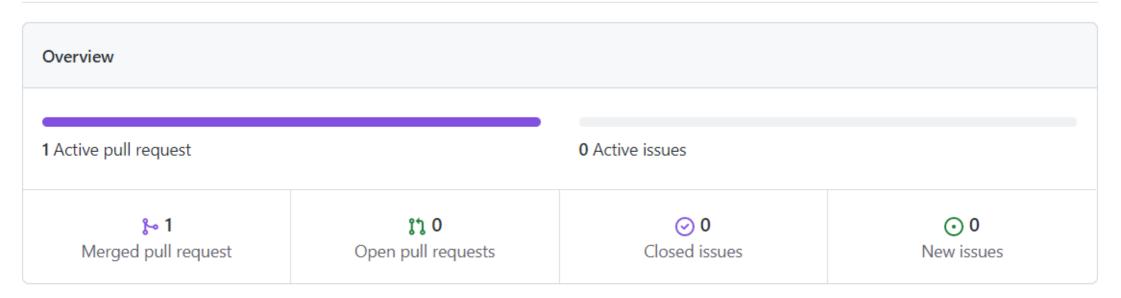
GUI is our controller is it is the driver for all classes which assign responsibilities.

## <u>Polymorphism</u>

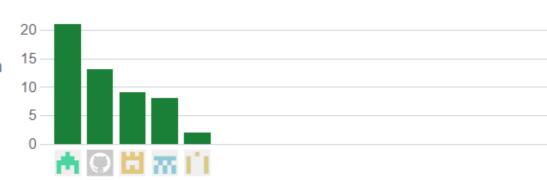
Employee and manager are examples of polymorphism (both extend from the Abstract Person Class).

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test with wrong input params	×				×	×	×	×	×	×	×	×	×	×	×	×		4
test with wrong object type					x	x					×	×	x	x	x			
test with incorrect enums		×	×	×	×	×					×	×	×	×	×			4
test with out of range		×	x	x	×	×					×	×	×	×	×		×	
test with edge case					×	×					×	×	×	×	×		×	4
test for collision					×	×					×	×	×	×	×			
test collision handling							×	×			×	×	×	×	×	×		4
test for duplication							×	×	×	×						×	×	
test for empty input	×				x	×	×	×	×	×		×	×	×	×	x		4

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	6	Documentation	11/22/22	11/24/22														
	6	Presentation	11/25/22	11/25/22														



Excluding merges, **5 authors** have pushed **53 commits** to main and **53 commits** to all branches. On main, **57 files** have changed and there have been **656 additions** and **0 deletions**.



# Final Times/Commits

Josh - 22 hrs, 21 commits Nick - 26 hrs, 15 commits Brad - 25 hrs, 9 commits Bailey - 21 hrs, 8 commits

