

- Moscow, Russia
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My name is Andrei Ilin, I am a stduent of UGA on the 1st year of master degree,

EDUCATION

Master of Science in Informatics at Grenoble

- Université Grenoble Alpes
 - 2023 present **=**

Bachelor of Applied Mathematics and Information Science

GPA: 4.2/5.0

- Bauman Moscow State Technical University
 - 2020 2023 **昔**

High school

GPA: 5.0/5.0

Lyceum 40, Nizhniy Novgorod •

2018 — 2020 🗯

PROJECTS

Formal Language Converter

Study project on Formal Language Theory. Processes regular expressions and finite automata an generates a step-by-step description of all transitions in LaTeX

• C++ • LaTeX

github.com/StarikTenger/Chipollino 🦪

PathTracing

Rendering realistic images using path tracing. My coursework on the topic of Computer Graphics

● C++ , ● GLSL

github.com/StarikTenger/PathTracing •

Mimic Game

University project made during summer practice. Consists of two parts: the game itself and a level editor

Typescript

github.com/bmstu-iu9/ptp2021-6-2d-game

O

Online Space Shooter

Game developed by the group of BMSTU and MIPT students. It is a 2d multiplayer space-shooter which takes all features of newton mechanics such as linear and angular inertia

O C++ O SFML ○ Box2d

github.com/StarikTenger/SpaceSodomy2 •

WORK EXPERIENCE

Python backend developer

Worked on university contest platform during summer practice. The platform is now used by BMSTU students

- Moscow, Russia (remote)
- **Summer 2022**
- PythonFlaskHTML

Huawei - research lab

Optimization of video memory consumption by compressing images in Mesa3D driver

- Nizhnii Novgorod, Russia
- Summer 2023
- O C O Mesa3D

SKILLS

Programming languages

C/C++

●●○ Haskell ●○○ Java

OO Scheme

Python O JS

●●○ Golang OO Assembly

Technologies

GitOpenGLSQL

Skills

- Mathematical Analysis
 Lineal Algebra

- Analytic Geometry
 Formal Language Theory
- Operating systemsComputer Graphics

LANGUAGES

English (C1)

OO French (Beginner)

Russian (Native)

PERSONAL INTERESTS

Electric guitar

Composing music

Game jams)

Drawing