

ABOUT ME:

"I believe that true beauty and art is ultimately found in order and precision. Because of this, my passion is to make things beautiful, unique and successful. This mentality fully motivates the way I approach design.

My work is not intended to bring attention to myself, rather, it is meant to bring attention and focus to the beauty of the design itself. "

EDUCATION:

Appalachian State University.

May 2015. B.S. Industrial Design
Concentration in Product Design

The Iron Yard Academy

Aug-Nov 2015
Ui/Ux and Front End Development Bootcamp

SKILLS:

Adobe Suite

Illustrator, Photoshop, InDesign, Lightroom.

Front End Development

Proficiency in HTML, CSS/SASS, JS-JQuery

Ux & Ui Design

Wireframing, Thumbnails, Mockups, Site Mapping.

Graphic Design

Illustrations, Layouts, Templates, Large scale Signage and Banners.

Photography

Shooting and Image editing

3D Modeling

Rhino, Solidworks, Keyshot Rendering Software

Hand Skills

3D Printing, Metal and Wood Working
Knowledge of Materials and Manufacturing.

EXPERIENCE:

Image Engineering

Design Intern
Summer 2014
In House Graphic Designer, National Football League (NFL)
Game Day Entertainment Concept Development

Mimetrix Design Group.

Design Intern
Summer 2012/2013
Product Datasheet and Brochure Design,
3D Model Rendering, Wireframe MockUps.

Tektonos Inc.

Engineer-in-Training
August 2008 - August 2010
CAD,CAM ,CNC, Basic Machining

Awards / Leadership.

2nd Place Winner

CVS Retail & Health Innovation Challenge 2014
Wake Forest University.

Finalist

Charlotte Venture Challenge
Venture Capital Conference 2015 | SEVC

ZACH STARIN

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