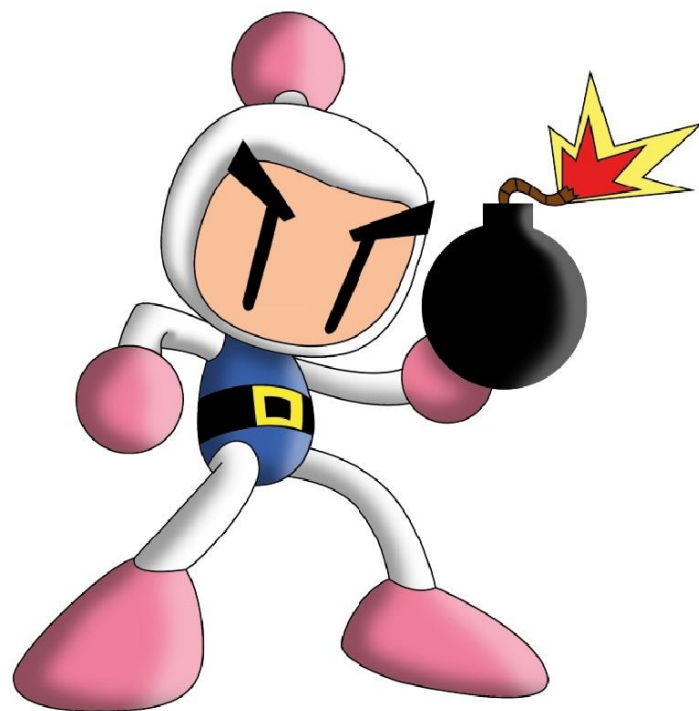# MONSIEUR BOMB

CPP_INDIE_STUDIO

WHAT TO DO ?

EACH PLAYER SPAWN IN A CORNER

DESTROY YOUR ENNEMIES BY CREATING YOU A PATH TRHOUGH THE DESTRUCTIBLE WALLS

ELEMENTS

 UNBREAKABLE WALL

 BREAKABLE WALL

 BOMB

EXPL SIONS

BOMB UP

SPEED UP

MAX 3

FIRE UP

{EPITECH.}

COMMANDS

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L.MAJ

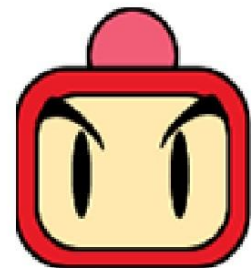I
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TEAM

ADRIEN GUILLEMOT   (DG)

ANTONIN HATTABE   (D)

BENOIT BOUTON   (DG)

DAMIEN COCHARD   (G)

GABRIEL MOTTA   (D)

LOIC BERTAGNA.   (DG)

KEVIN PICARD   (D)

D = DEV
G = GRAPH

{ EPITECH. }