

**EXP. No.: 6**

## **Execute pattern matching, exception handling, method creation, functional programming(closures, currying, expressions, anonymous functions).**

### **Aim:**

To write a program to execute pattern matching, exception handling, method creation and functional programming.

### **Pattern Matching:**

Pattern Matching is a powerful feature in Scala that allows checking a value against a pattern. It's much more versatile than a traditional switch statement.

#### **Syntax :**

```
value match {  
    case pattern 1 => // code for pattern 1  
    case pattern 2 => // code for pattern 2  
    case _ => // default case  
}
```

#### **Example :**

```
val x = 10  
x match {  
    case 1 => println("One")  
    case 2 => println("Two")  
    case 10 => println("Ten")  
    case _ => println("Something else")  
}
```

#### **Output :**

```
Ten  
val x: Int = 10
```

### **Exception Handling:**

Scala uses try, catch and finally blocks to handle exceptions, similar to Java. However, unlike Java, in Scala are expression which means they can return values.

#### **Syntax:**

```
try {  
    // code that might throw an exception  
} catch {
```

```

    // case ex: ExceptionType => // handle exception
  } finally {
    //optional block to clean up resources
  }

```

### **Example:**

```

def divide(x: Int, y: Int): Int = {
  try {
    x / y
  } catch {
    case e: ArithmeticException =>
      println("Cannot divide by zero!")
      0 // Return a default value or handle accordingly
  } finally {
    println("Execution completed.")
  }
}
val result = divide(10, 0)
println(s"Result: $result")

```

### **Output :**

```

Cannot divide by zero!
Execution completed.
Result: 0
def divide(x: Int, y: Int): Int
val result: Int = 0

```

### **Method Creation :**

Methods in Scala are similar to functions in other programming languages. You can define methods inside objects, classes or traits.

#### **Syntax :**

```

def methodName (parameter1: Type , parameter2: Type) : ReturnType= {
    //method body
    returnvalue
}

```

#### **Example :**

```

val sum = add(5, 3)
println(s"Sum: $sum") // Output: Sum: 8

```

**Output :**

```
Sum: 8  
val sum: Int = 8
```

**Functional Programming:**

Scala is a functional programming language that supports concepts like closure, currying, expression and anonymous functions.

**1.Closures:**

A closure is a function that captures the bindings of its free variables. In Scala, closures are functions whose return value depends on variables declared outside the function.

**Example:**

```
var number = 10  
val addnumber = (x: Int) => x + number  
println(addnumber(5))  
number = 20  
println(addnumber(5))
```

**Output:**

```
15  
25
```

**2.Currying:**

Currying is the process of transforming a function that takes multiple arguments into a Sequence of function each with one argument.

**Syntax:**

```
def add(a: Int)(b: Int): Int = a + b
```

**Example:**

```
def multiply(x: Int)(y: Int): Int = x * y  
val multiplyBy2 = multiply(2) _  
println(multiplyBy2(5))
```

**Output:**

```
10
```

**3.Expression:**

In Scala, almost everything is an expression meaning it returns a value. For example, if-else: match and even methods returns values.

**Example:**

```
val result = if (5 > 3) "Greater" else "Lesser"  
println(result)
```

**Output:**

Greater

**4. Anonymous Function:**

They are functions without a name. In Scala, you can define anonymous functions using the `=>` symbol.

**Syntax:**

`(parameter1:type,parameter2:type)=> expression`

**Example:**

```
val add = (x: Int, y: Int) => x + y
println(add(3, 4))
```

**Output:**

7

**Result:**

Hence, the implementation of pattern matching, exception handling, method creation, functional programming was executed successfully.