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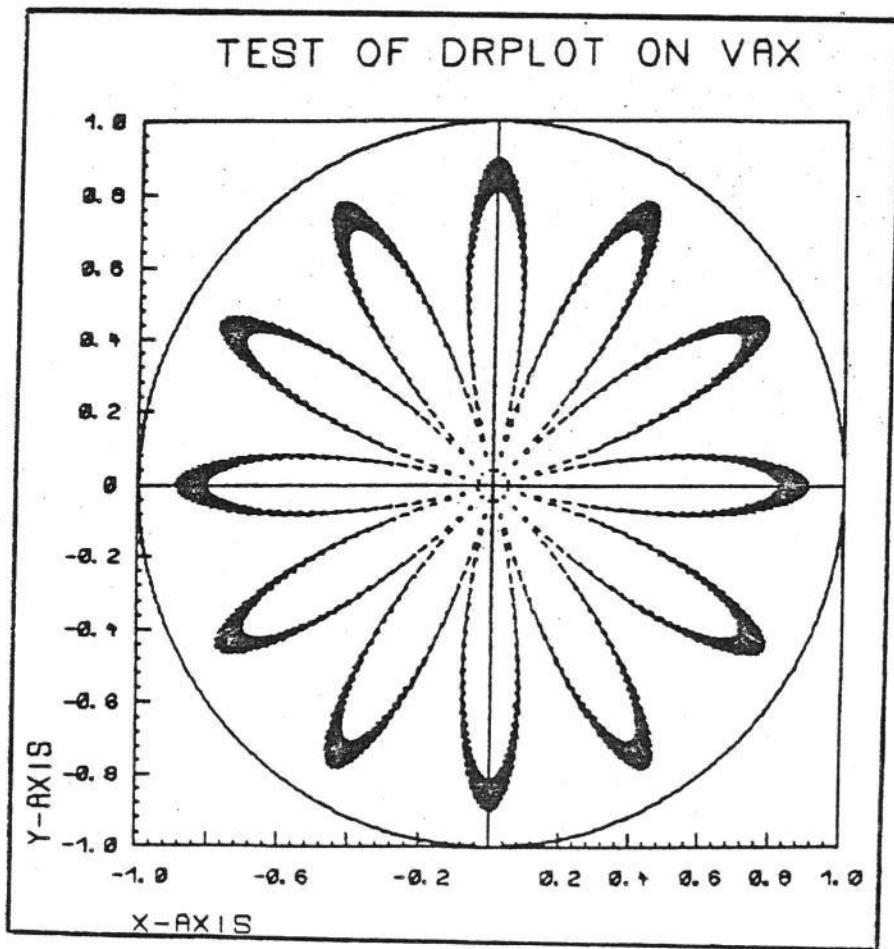
Starlink Project

STARLINK USER NOTE 13.1

The DRPLOT Graphs and Histograms Package on VAX

12 June 1981

The DRPLOT subroutine package enables its user to draw graphs and histograms of several forms. A simple line graph can be drawn with just one command and more sophisticated drawings with perhaps several graphs and histograms on the same frame are simple to construct. The many user routines are documented here. This package was transferred from the central IBM computer.



## SIMPLE USE OF DRPLOT

The VAX version of DRPLOT is written above the package GKS and it is normal to use the routines HIGR\_GZBGN & HIGR\_GZEND to set up & close GKS for DRPLOT. It is not necessary to consult GKS documentation for simple use of DRPLOT.

HIGR\_GZBGN has four arguments which are the following:

- (i) Workstation identifier. An integer of the user's choice
- (ii) Connection identifier. An integer which distinguishes between devices of the same type. This is usually zero but this may change in future versions of GKS.
- (iii) Workstation type. An integer which takes the following values

1: ARGS  
2: TEKTRONIX  
3: GOC

- (iv) Text precision. This takes the values 0, 1, & 2. Precision 2 allows character size to be accurately calculated by the package but precisions 0 & 1 are much faster in plotting.

HIGR\_GZEND has only one parameter which is the first parameter in HIGR\_GZBGN

So to use a TEKTRONIX for plotting with top precision, for instance, one should include the DRPLOT call between the calls 'CALL HIGR\_GZBGN(4,0,2,2)' and 'CALL HIGR\_GZEND(4)'.

## Simple graphs

The simplest plotting routine in DRPLOT is called HIGR\_DRPLOT. It has seven parameters which are as follows.

- 1:REAL array for X coordinates of plotting points
- 2:REAL array for Y coordinates of plotting points
- 3:Number of points to be plotted
- 4:Xaxis title
- 5:Yaxis title
- 6:Main title
- 7:Delimiting character for titles

A typical call might be

```
CALL HIGR_DRPLOT(X, Y, N, 'Xaxis#', 'Yaxis#', 'Title#', '#')
```

Here is an example of a program calling HIGR\_DRPLOT. It plots an Astroid figure

```
PROGRAM TEST
C Set arrays
REAL X(101), Y(101)
DO I=1, 101
    THETA=THETA+0.06283
    Y(I)=SIN(THETA)** 3
    X(I)=COS(THETA)** 3
END DO
C Do plotting
CALL HIGR_GZBGN(4, 0, 2, 2)
CALL HIGR_DRPLOT(X, Y, 101, 'Xaxis#', 'Yaxis#', 'TEST#', '#')
CALL HIGR_GZEND(4)
END
```

This will produce figure 1.

The user may not wish to have the various features of a graph drawn in the same way as they are drawn by default. Various option setting routines are available. They are described later.

## Histograms

Histograms can be drawn by the routine HIGR\_DRHIST. Its arguments are as follows:

- 1:REAL array to be plotted
- 2:Number of points in array
- 3:Xtitle
- 4:Ytitle
- 5:Main title
- 6:Delimiting character

Here is a typical program using HIGR\_DRHIST. This program produced figure 3.

```
PROGRAM HIST
C      Work out array
      REAL Y(10)
      DO I=1,10
         Y(I)=FLOAT(I)**3-10.0*FLOAT(I)**2+1000.0
      END DO
C      Plot data
      CALL HIGR_GZBGN(4,0,2,2)
      CALL HIGR_DRHIST(Y,10,'Bin!','Number!','Histogram!','!')
      PAUSE
      CALL HIGR_GZEND(4)
      STOP
      END
```

The differently shaded and labelled histograms shown in figures 4 to 7 were made by use of HIGR\_DRHISF and HIGR\_DRHISO, which change the shading type, and HIGR\_DRHISP , which changes the base value & bin width along the X-axis.

The X-axis labels are drawn at the divisions between consecutive bars to represent the maximum & minimum values of the bins to the left & right respectively.

## FURTHER FACILITIES

### Axes

A user may wish to choose the graph limits instead of allowing HIGR\_DRPLOT to calculate them. This is done by a call to HIGR\_DRAVES . This sets up the graphframe and it is followed by a call to one of the routines HIGR\_DRLINE, HIGR\_DRDASH, HIGR\_DREBAS, HIGR\_DRCHLN, HIGR\_DRARRO, or HIGR\_DRSIST to plot a graph upon it. HIGR\_DRAVES has eight arguments.

- 1: X minimum value
- 2: Y minimum value
- 3: X maximum value
- 4: Y maximum value
- 5: X title
- 6: Y title
- 7: Main title
- 8: Delimiting character

A typical call might be

```
CALL HIGR_DRAVES(-1.0, -1.0, 3.0, 6.0, 'Xaxis#', 'Yaxis#', 'TEST#', '#')
```

The effects of such a call followed by a call to HIGR\_DRDASH when substituted for the HIGR\_DRPLOT call in program TEST (see above) is shown in figure 2

Note: HIGR\_DRAVES will round the user's limits if they are badly chosen.

( ) a user wants to set the histogram limits he or she should call HIGR\_DRAVES then HIGR\_HSTGMA, or HIGR\_DRSIST; both are described later.

### Error bar graphs

The main routine for error bar graphs is HIGR\_DREBAR. Its eight parameters are as follows:

- 1:REAL X array
- 2:REAL Y array
- 3:REAL array of + or - errors in Y values
- 4:Number of points to be plotted
- 5:X title
- 6:Y title
- 7:Main title
- 8:Delimiting character

This is used in the same way as the HIGR\_DRPLOT subroutine, setting its own graph limits

The option setting routine HIGR\_DRESIZ is useful with HIGR\_DREBAR. It sets the width of the error bar markers. The default width is zero.

### Chain lines

Chain lines can be drawn through a set of points by using the routine HIGR\_DRCHLN. Its parameters are as follows:

- 1:REAL X array
- 2:REAL Y array
- 3:Number of points to be plotted
- 4:GKS marker code for chainline.

A marker is drawn at each point (X,Y) and then, where there is a big enough gap, the points are joined up by lines. The marker size is reduced if necessary. Note:at present the ARGS has marker types 1 - 5. The TEKTRONIX & GOC have only 1 .

### Arrow maps

Arrow maps (see figs 11 & 12) can be drawn by the routine HIGR\_DRARRO. This is a new routine. Its parameters are as follows:

```
1:REAL X array  
2:REAL Y array  
3:REAL DX array  
4:REAL DY array  
5:Number of arrows to be plotted  
6:Ratio of arrowhead size to arrow size.
```

The arrows are drawn from  $(X(i), Y(i))$  to  $(X(i)+DX(i), Y(i)+DY(i))$  for  $i = 1$  to  $N$  where  $N$  is the number of arrows to be plotted. ARRSZ should be in the range 0.0 to 1.0 a sensible value being about 0.2. It is left to the user to decide in case arrows overlap in an initial run. In figures 11 & 12 ARRSZ is 0.2 and 0.1 respectively. Axes should be established (by calling HIGR\_DRAxes) before calling HIGR\_DRARRO.

### Options

The user may change the form of his or her graph dramatically by using the various option setting routines described later. The form of tags may be completely changed or a graticule drawn; graphs may be superimposed; the error bar marker width may be adjusted; and the colours of various features may be changed on colour devices.

Log axes are not currently available

Note: The routines HIGR\_DRINTN, HIGR\_DRLIMT, HIGR\_DRLIMS, HIGR\_DRLIMV, & HIGR\_DRLIMR, which exist in the version of DRPLOT implemented on the central IBM computer, are now obsolete. HIGR\_DRPEN or HIGR\_GZHLS which are described later & the GKS function GKS\_SVW should be used instead.

### DRPLOT drawing styles

DRPLOT will, by default, distinguish certain aspects of a graph, if the facilities (chiefly colour) are available on a device. There are twelve numbered DRPLOT pens corresponding to the various features of the graph as follows.

- 1: Error bar graphs, line graphs, chainlines & arrow maps.
- 2: Axes & major tags (or major graticule)
- 3: Simple histograms.
- 4: Minor tags (or minor graticule)
- 5: Crosswire
- 6: Histogram shading
- 7: Dashed graphs
- 8: Spare
- 9: Main title
- 10: Axis titles
- 11: Axis labels
- 12: Spare

The DRPLOT pens are mapped onto a series of highlights which are set up by HIGR\_GZBGN with a standard set of styles and colours. The DRPLOT pens are by default related to the highlights as follows:

<u>DRPLOT PEN</u>	<u>HIGHLIGHT</u>
1	1
2	2
3	4
4	8
5	9
6	10
7	20
8	3
9	1
10	6
11	7
12	8

The highlights, which can be the same from one high level package to another, are defined by default as follows:

<u>Highlight</u>	<u>Definition</u>
1	White or black (whichever contrasts background)
2	Red
3	Green
4	Blue
5	Cyan
6	Magenta
7	Yellow
8	Pink
9	Pale green
10	Pale blue
20	Dashed (linedrawing only). Colour as highlight 1.

Highlights 8, 9, & 10 are suitable for minor parts of the picture such as the graticule.

The user can select different highlights for different aspects of the graph by calling HIGR\_DRPEN(HILITE,DP) which causes the highlight number HILITE to be assigned to the DRPLOT pen DP for subsequent drawing.

If totally different colours or styles are required, a GKS or GKS-related routine must be used. These are covered under "USE OF GKS WITH HIGH LEVEL ROUTINES".

## USE OF GKS WITH HIGH LEVEL ROUTINES

High level routines are written using GKS so care should be taken when using them together with GKS.

### Starting up GKS

Subroutine HIGR\_GZBGN looks like this:

```
SUBROUTINE HIGR_GZBGN(WKID, CONID, WS, IPREC)
  INTEGER WKID, CONID, WS, IPREC
C   OPEN GKS
C   CALL GKS_OPKS(22)
C   OPEN WORKSTATION
C   CALL GKS_OPWK(WKID, CONID, WS)
C   ACTIVATE WORKSTATION
C   CALL GKS_ACWK(WKID)
C   SET TEXT REPRESENTATION
C   CALL GKS_STXRP(WKID, 1000, 1, IPREC)
C   SET HIGHLIGHT & PEN DEFAULTS
C   CALL HIGR_GZDEF(WKID)
C   RETURN
END
```

More sophisticated users may wish to include their own version of this within a program and then close down where necessary.

### Segments

High level routines use no GKS segments so the user is free to use them in any way

### Window/Viewport Transformations

The GKS routine GKS\_SVW should be used for changing the aspect ratio of pictures or fitting more than one into the plotting area (see figures 7, 9, 10). Text shape will be preserved under such a transformation but the size will change by the same factor as the shorter side of the picture frame.

### Pen number/Text number/Text spacing/Window/Marker size

High level routines may change any of these attributes. There are two user routines to help with this. HIGR\_GZMEM will remember the user's settings of these attributes and HIGR\_GZRST will reset them. High level routines will not reset them automatically

## Changing Picture Colours

If the highlighting facilities provided are not sufficiently flexible then some GKS facilities must be used.

The user can either alter the assignment of GKS pens to highlights (HIGR\_GZHLS) or change the GKS pen representations.

The assignment of a GKS pen to a highlight can be altered at any time. It allows high level routines to draw with a user's pen. It allows different pictures on the same frame to be coloured differently by altering the GKS pen number. Note that merely changing the GKS pen representation has restrictions which will not allow this. To change the assignment of a GKS pen to a highlight the routine HIGR\_GZHLS(GKSPEN,HILITE) (both arguments are integers) must be called.

By default highlight m is represented as GKS pen  $1000+m$  for each highlight m.

The user may change the representation of a GKS pen by using the routine GKS\_SPRP, but this routine has one of the following three effects (depending on the device)

- (a) It changes the representation of all output so far on this frame
- (b) The change is deferred to the next frame change
- (c) Frame change occurs implicitly and immediately

It is therefore advised that any changes to the GKS pen representation be made before plotting has begun (but obviously after opening GKS & the workstation).

## Note:

If more than one workstation is active text positioning will be treated on all workstations as it is with the lowest precision chosen on any of the workstations. So if accurately positioned text is desired text precision 2 should be chosen for all workstations.

## Error messages

Error messages from high level graphics packages are sent to the GKS error stream, which is 22 if HIGR\_GZBGN is called.

## DRPLOT USER ROUTINES

All user routines are listed with their arguments below. All the arguments are input arguments.

Abbreviations: R, REAL; I, INTEGER; L, LOGICAL.

### HIGR\_DROLIN

Controls production of crosswire at zero.

#### Format of call:

```
CALL HIGR_DROLIN(LOX, LOY)
```

#### List of arguments:

1: LOX	L
2: LOY	L

HIGR\_DRAXES will draw a crosswire if LOX & LOY are both T.

### HIGR\_DRARRO

Draws an arrow map.

#### Format of call:

```
CALL HIGR_DRARRO(X, Y, DX, DY, N, ARRSZ)
```

#### List of arguments:

1: X	R array of size N
2: Y	R array of size N
3: DX	R array of size N
4: DY	R array of size N
5: N	I
6: ARRSZ	R

X & Y are arrays storing the arrow base points.

DX & DY are arrays storing the arrow vectors.

N is the number of arrows to be plotted.

ARRSZ is the ratio of the arrowhead size to the arrow size.

### HGR\_DRAZEF

Not currently available

### HIGR\_DRAZEP

Form of tag positioning for axes.

#### Format of call:

```
CALL HIGR_DRAZEP(MODX, MODY)
```

#### List of arguments:

1: MODX      I  
2: MODY      I

MODX, MODY:

- 1: Outside lower or left axis only.
- 2: Outside upper or right axis only.
- 3: Outside both axes.

### HIGR\_DRAZES

This draws a graph frame.

#### Format of call:

```
CALL HIGR_DRAZES(XMIN, XMAX, YMIN, YMAX, SX, SY, SG, D)
```

#### List of arguments:

1: XMIN      R  
2: YMIN      R  
3: XMAX      R  
4: YMAX      R  
5: SX      L\*1 array  
6: SY      L\*1 array  
7: SG      L\*1 array  
8: D      L\*1

(XMIN, YMIN) & (XMAX, YMAX) are the coordinates of the bottom left and top right corners of the frame

SX, SY, SG, D are the X & Y axis titles, the graph title and the delimiting character

### HIGR\_DRASET

Not currently available

### HIGR\_DRCHLN

This routine draws a chain of characters though a set of points

Format of call:

```
CALL HIGR_DRCHLN(X, Y, N, ICODE)
```

List of arguments:

1:X	R array of size N
2:Y	R array of size N
3:N	I
4:ICODE	I

X & Y are arrays containing all the points to be plotted.

N is the number of points to be plotted.

ICODE is the GKS marker code.

### HIGR\_DRDASH

This draws a dashed line through a set of points.

Format of call:

```
CALL HIGR_DRDASH(X, Y, N, ON1, ON2, OFF)
```

List of arguments:

1:X	R array of size N
2:Y	R array of size N
3:N	I
4:ON1	R
5:ON2	R
6:OFF	R

X & Y are arrays containing the N points to be plotted.

ON1, ON2, & OFF are the lengths of the dots, dashes, and gaps but they are arbitrary on the VAX.

### HIGR\_DREBAR

This draws an error bar graph through a set of points & errors

Format of call:

```
CALL HIGR_DREBAR(X, Y, E, N, SX, SY, SG, D)
```

List of arguments:

1:X	R array of size N
2:Y	R array of size N
3:E	R array of size N
4:N	I
5:SX	L*1 array
6:SY	L*1 array
7:SG	L*1 array
8:D	L*1

X & Y are arrays containing the N points to be plotted. E is the array containing the + or - errors in Y for each point.

SX, SY, SG, D are the X & Y axis and main titles & delimiting character.

### HGR\_DREBAS

This is as HIGR\_DREBAR but used after a call to HIGR\_DRAXES.

#### Format of call:

```
CALL HIGR_DREBAS(X, Y, E, N)
```

#### List of arguments:

1:X	R
2:Y	R
3:E	R
4:N	I

As in HIGR\_DREBAR.

### HIGR\_DRESIZ

This alters the width of error bar markers. Default is zero.

#### Format of call:

```
CALL HIGR_DRESIZ(SIZE)
```

#### List of arguments:

1:SIZE	R
--------	---

SIZE is the width of the error bar markers as a fraction of the total X width of the graph.

### HGR\_DRFRAM

A call to this decides whether there will be frame advance between the plotting of subsequent graphs.

#### Format of call:

```
CALL HIGR_DRFRAM(BOOL)
```

#### List of arguments:

1:BOOL	L
--------	---

There will be frame advance if BOOL is T, and not if it is F.

### HIGR\_DRGRAT

This controls the form of graticule. Default is no graticule.

#### Format of call:

```
CALL HIGR_DRGRAT(MODX, MODY)
```

#### List of arguments:

1:MODX	I
2:MODY	I

MODX & MODY control the production of a graticule along the X & Y axes respectively. They can take the following values:

- 0 No graticule
- 1 Major graticule only
- 2 Major & minor graticules

The graticule is made in the same way as the tags so all routines controlling the tags may also affect the graticule.

## HIGR\_DRHISF & HIGR\_DRHISO

These routines control histogram shading and borders.

### Format of call:

```
CALL HIGR_DRHISF(IOPT)
CALL HIGR_DRHISO(ISRND, DX, DY)
```

### List of arguments:

1: IOPT	I
2: ISRND	I
3: DX	R
4: DY	R

ISRND controls the histogram border production. It can be set as follows:

- 0 No border
- 1 Border

IOPT, DX & DY control the shading. Here is a list of patterns.  
IOPT=-1 No shading connected horizontals & verticals only.

- 0 Each bin drawn as an empty rectangle.
- 1 Horizontal lines drawn, separated by DY
- 2 Vertical lines drawn, separated by DX
- 3 As 1 + 2
- 4 Diagonals separated by DY, at  $\tan^{-1}(DY/DX)$  to horizontal.
- 5 Diagonals separated by DY at  $\pi - \tan^{-1}(DY/DX)$  to horizontal
- 6 Cross hatching (as 4 + 5).
- 7 As 1 but with dashed lines.
- 8 As 7 but alternating.
- 9 As 2 but with dashed lines.
- 10 As 9 but alternating.

See figure 7.

DY & DX are in Y & X axis units.

## HIGR\_DRHISP

This changes the base value and bin width for HIGR\_DRHIST.

### Format of call:

```
CALL HIGR_DRHISP(XMIN, DX)
```

### List of arguments:

1: XMIN	R
2: DX	R

XMIN is the base value and DX is the bin width. In figures 4-7 the base value is 300.0 and the bin width is 1.0.

## HIGR\_DRHIST

This draws a histogram of an array. It also draws labelled axes.

### Format of call:

```
CALL HIGR_DRHIST(Y, N, SX, SY, SG, D)
```

### List of arguments:

1: Y	R array of size N
2: N	I
3: SX	L*1 array
4: SY	L*1 array
5: SG	L*1 array
6: D	L*1

Y is the array of which N bins will be plotted.

SX, SY, SG, D are the axis and main title and delimiting character

! GR DRINTN, HIGR DRLIMR, HIGR DRLIMS, HIGR DRLIMT, HIGR DRLIMV  
See "FURTHER FACILITIES" & "USE OF GKS WITH HIGH LEVEL ROUTINES".

#### HIGR\_DRLINE

This is as HIGR\_DRPLOT but used after HIGR\_DRAXES.

##### Format of call:

```
CALL HIGR_DRLINE(X, Y, N)
```

##### List of arguments:

1:X	R
2:Y	R Same as in HIGR_DRPLOT.
3:N	I

#### HIGR\_DRPEN

This assigns a highlight to a particular DRPLOT pen.

##### Format of call:

```
CALL HIGR_DRPEN(N, NPEN)
```

##### List of arguments:

1:N	I
2:NPEN	I

N is the highlight number and NPEN the pen number.

#### HIGR\_DRPLOT

This plots a line graph through a given set of points.

It also draws labelled axes.

##### Format of call:

```
CALL HIGR_DRPLOT(X, Y, N, SX, SY, SG, D)
```

##### List of arguments:

1:X	R array of size N
2:Y	R array of size N
3:N	I
4:SX	L*1 array
5:SY	L*1 array
6:SG	L*1 array
7:D	L*1

The N points to be plotted are stored in the arrays X & Y.

SX, SY, SG, D are the axis and main titles and their delimiter.

#### GR\_DRSIST

This plots a simple histogram of an array . It is used with HIGR\_DRAXES

##### Format of call:

```
CALL HIGR_DRSIST(LOW, DELTA, Y, N)
```

##### List of arguments:

1:LOW	R
2:DELTA	R
3:Y	R Array of size N
4:N	I

LOW is the X base value and DELTA the bin width.

Y is the array of N values to be displayed.

### HIGR\_DRTAGF

This controls the form of tags on the axes.

#### Format of call:

```
CALL HIGR_DRTAGF(IXF, IYF)
```

#### List of arguments:

1: IXF           I

2: IYF           I

IXF & IYF control the form of tags along the X & Y axes.

They can take the following values:

0 No tags

1 Major tags along lower or left axis only.

2 Major tags along upper or right axis only.

3 Major tags along both axes.

4 Major & minor tags along lower or left axis only.

5 Major & minor tags along upper or right axis only.

6 Major & minor tags along both axes.

### HIGR\_DRTAGS

This controls the number of minor tags per major tag, the size of major tags and the ratio of the size of minor tags to that.

#### Format of call:

```
CALL HIGR_DRTAGS(MINOR, SIZE, RATIO)
```

#### List of arguments:

1: MINOR       R

2: SIZE         R

3: RATIO        R

MINOR is in the range 1 to 9 - the number of minor tags per major tag.

SIZE is the size of major tags as a ratio of the axis length.

RATIO is the ratio of heights of minor tags to major tags.

## EXTRA USER ROUTINES

### HIGR\_GZBGN

starts up GKS workstation and sets text & pen representations.

#### Format of call:

```
CALL HIGR_GZBGN(WKID, CONID, WS, PRECIS)
```

#### List of arguments:

1: WKID	I
2: CONID	I
3: WS	I
4: PRECIS	I

WKID is the workstation identifier.

CONID is the connection identifier.

WS is the workstation type.

PRECIS is the text precision.

See "SIMPLE USE OF DRPLOT"

### HIGR\_GZEND

Closes down active GKS workstation and shuts down GKS

#### Format of call:

```
CALL HIGR_GZEND(WKID)
```

#### List of arguments:

1: WKID	I
---------	---

WKID is the workstation identifier.

### HIGR\_GZMEM

Remembers GKS attributes which DRPLOT changes. Used with HIGR\_GZRST.

#### List of arguments:

None

### HIGR\_GZRST

Reset attributes remembered by HIGR\_GZMEM.

#### List of arguments:

None

### HIGR\_GZHLS

Assigns new GKS pen to highlight.

#### Format of call:

```
CALL HIGR_GZHLS(GKSPEN, N)
```

#### List of arguments:

1: GKSPEN	I
2: N	I

N is the highlight number. GKSPEN is the GKS pen number.

### HIGR\_GZDEF

Sets standard pen defaults.

#### Format of call:

```
CALL HIGR_GZDEF(WKID)
```

#### List of arguments:

1:WKID I

WKID is the workstation identifier

### HIGR\_HSTGMA

Draws histogram on users existing axes.

#### Format of call:

```
CALL HIGR_HSTGMA(XMIN, YMIN, DELTAX, DYAR, YMAX, DX, DY, TYPE, SRND)
```

#### List of arguments:

1:XMIN R

2:YMIN R

3:DELTAX R

4:DYAR R Array

5:YMAX R

6:DX R

7:DY R

8:TYPE R

9:SRND R

(XMIN, YMIN) is the bottom left hand corner of the histogram.

DELTAX is the bin width.

DYAR is the Yaxis array of bin values.

YMAX is the REAL equivalent of the maximum dimension of DYAR  
DX, DY, & TYPE control the shading. Here is a list of patterns.

TYPE=0 Each bin drawn as an empty rectangle.

1 Horizontal lines drawn , separated by DY

2 Vertical lines drawn , separated by DX

3 As 1 + 2

4 Diagonals separated by DY, at TAN-1(DY/DX) to horizontal.

5 Diagonals separated by DY at PI-TAN-1(DY/DX) to horizontal

6 Cross hatching ( as 4 + 5 ).

7 As 1 but with dashed lines.

8 As 7 but alternating.

9 As 2 but with dashed lines.

10 As 9 but alternating.

TYPE is rounded towards zero.

SRND controls the production of a histogram border

SRND=1 Border

0 No border

SRND is rounded towards zero.

Plus all GKS routines. Especially useful are GKS\_SVW & GKS\_SPRP.

LINKING AND EXECUTING DRPLOT PROGRAMS

To link the program PROG on the VAX use the following command:

LINK PROG, HIGRLINK/OPT

Before executing a program the following assignment must be made:

ASSIGN GKSWDT FOR030

\*\*\* A SET OF ILLUSTRATIONS AND A SAMPLE PROGRAM FOLLOW \*\*\*

TEST PROGRAM

```
PROGRAM DRTEST
* TEST OF HIGR_DRPLOT & HIGR_DRARRO
  DIMENSION X(721),Y(721),DX(721),DY(721),XDASH(721),YDASH(721)
* SET UP GKS & TEKTRONIX
  CALL HIGR_GZBGN(4,0,2,2)
* WORK OUT DATA
  DTHETA=2.0*3.1415926/720.0
  DO I=1,721
    THETA=THETA+DTHETA
    R=COS(6.0*THETA)*0.9
    X(I)=R*COS(THETA)
    Y(I)=R*SIN(THETA)
    DX(I)=-X(I)*0.1
    DY(I)=-Y(I)*0.1
    XDASH(I)=COS(THETA)
    YDASH(I)=SIN(THETA)
  END DO
* DRAW CIRCLE
  CALL HIGR_DRPLOT(XDASH,YDASH,721,
    :X-AXIS#, 'Y-AXIS#', 'TEST OF DRPLOT ON VAX#', '#')
* DRAW PETAL CURVE
  CALL HIGR_DRARRO(X,Y,DX,DY,721,0.1)
* CLOSE GKS
  CALL HIGR_GZEND(4)
END
```

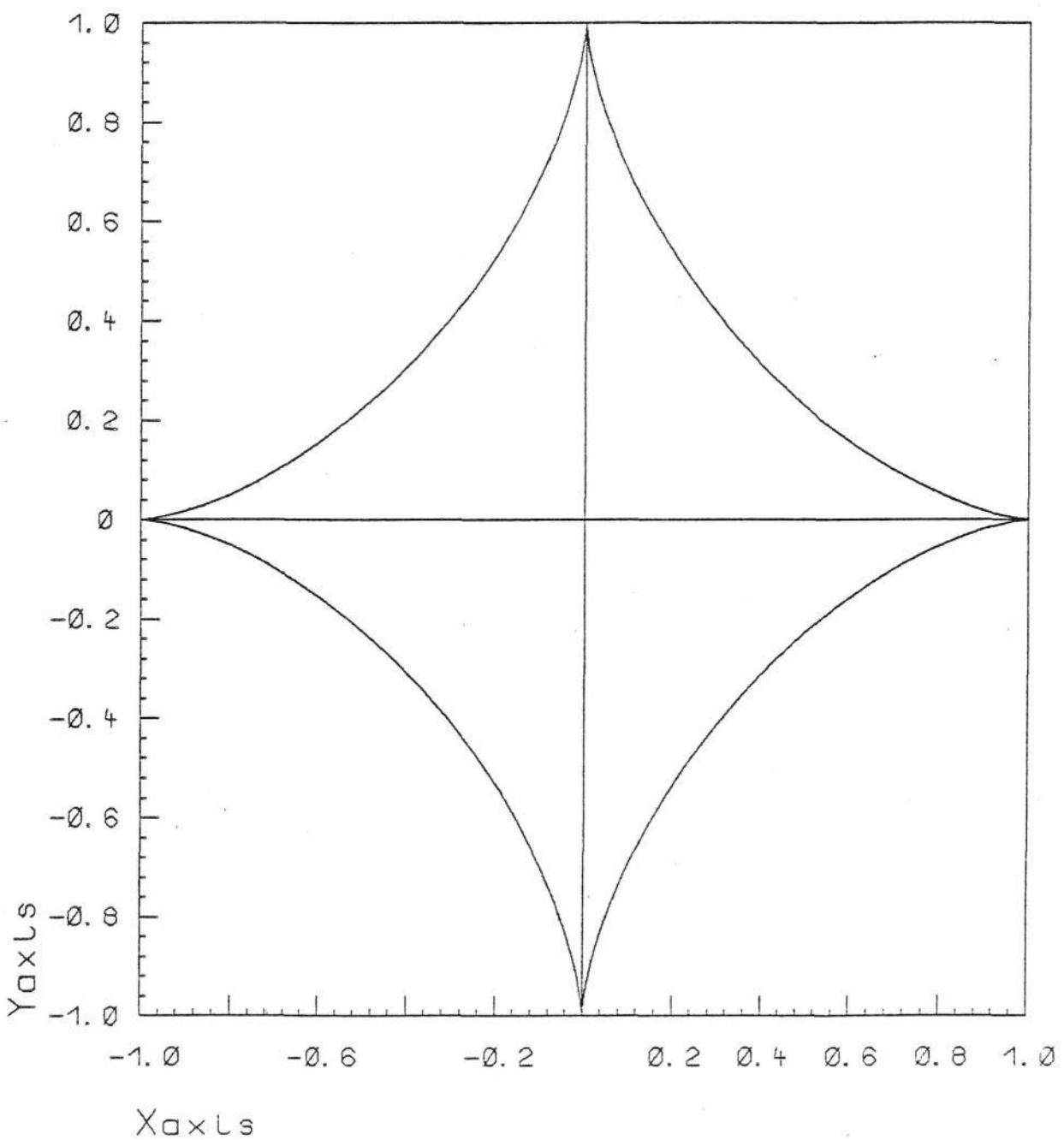
This produced the cover picture

J. M. R. Martin

1

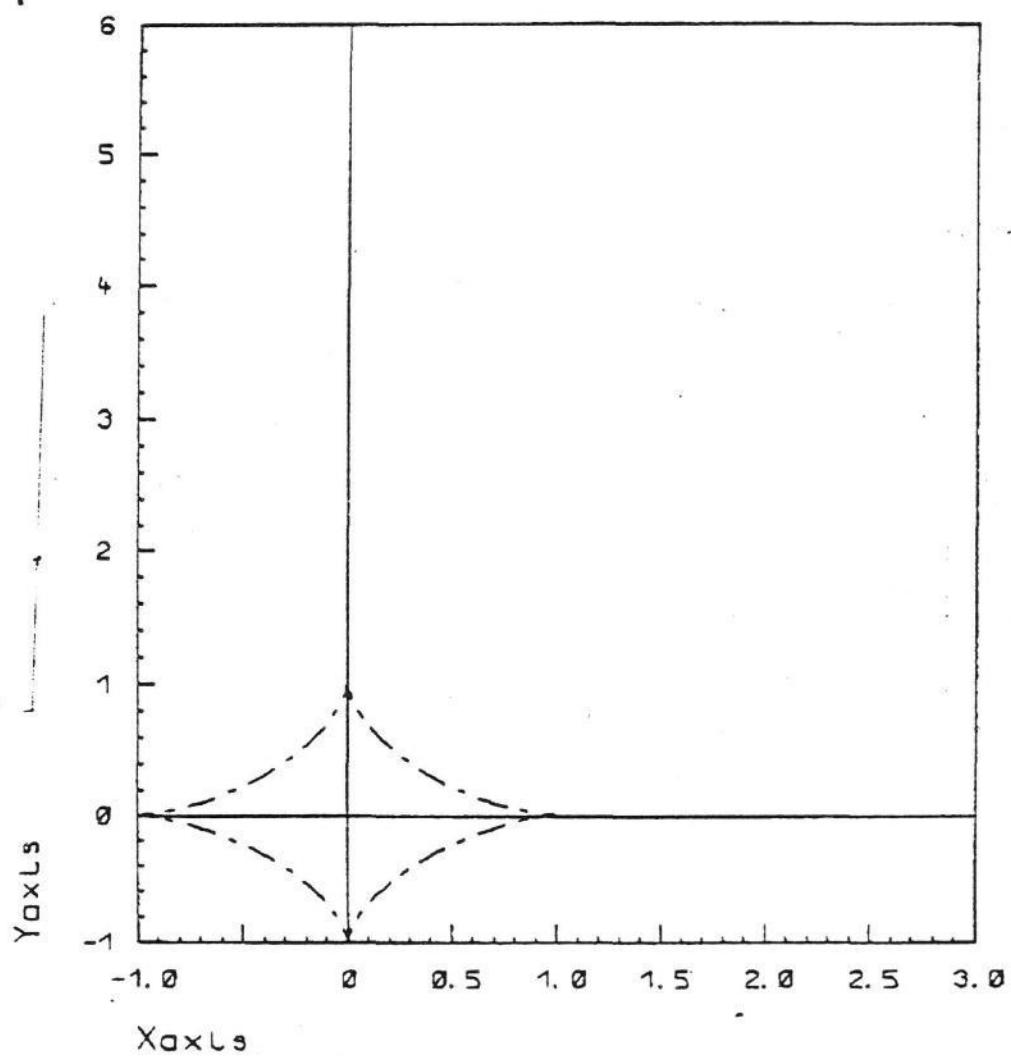
TEST

$\times 10^3$

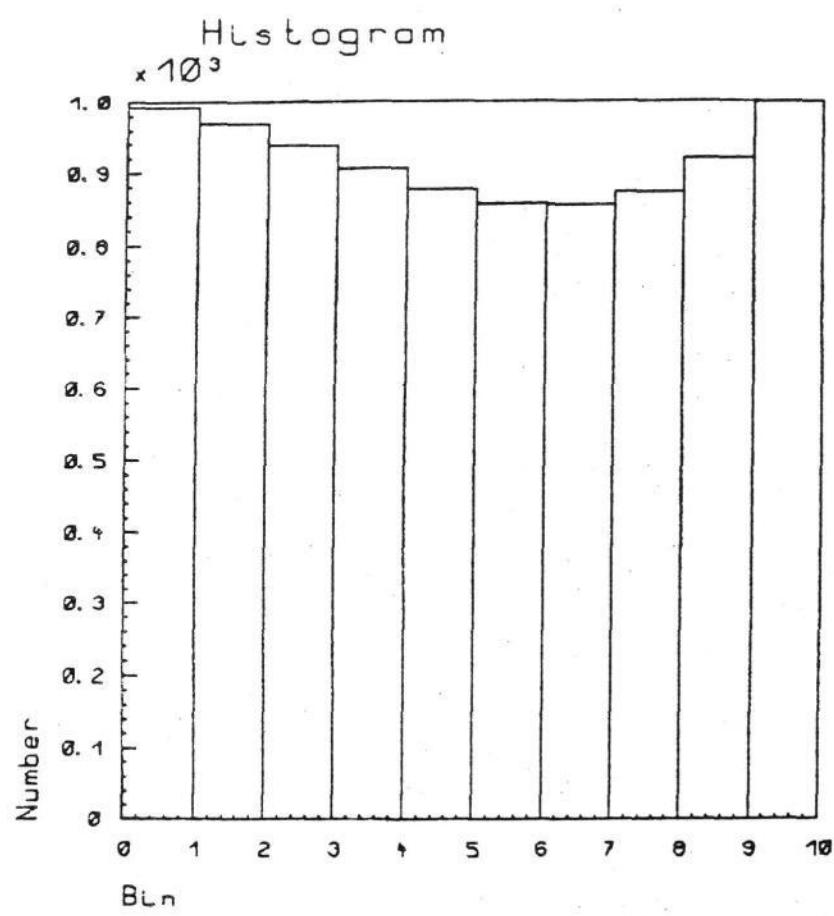


2

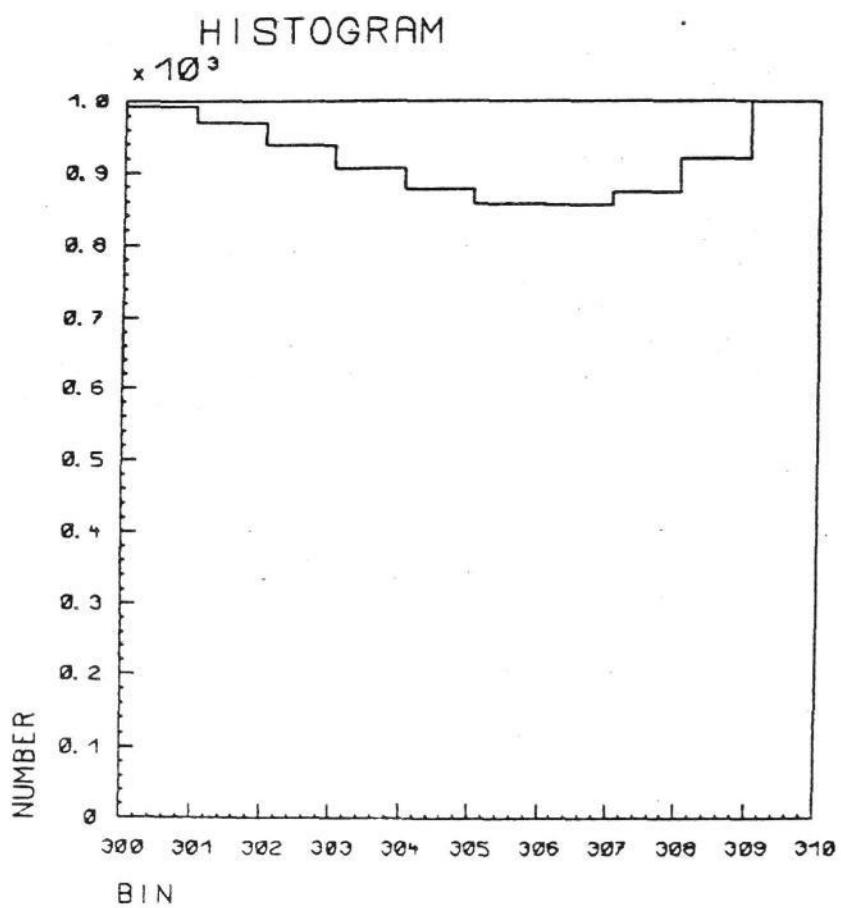
TEST



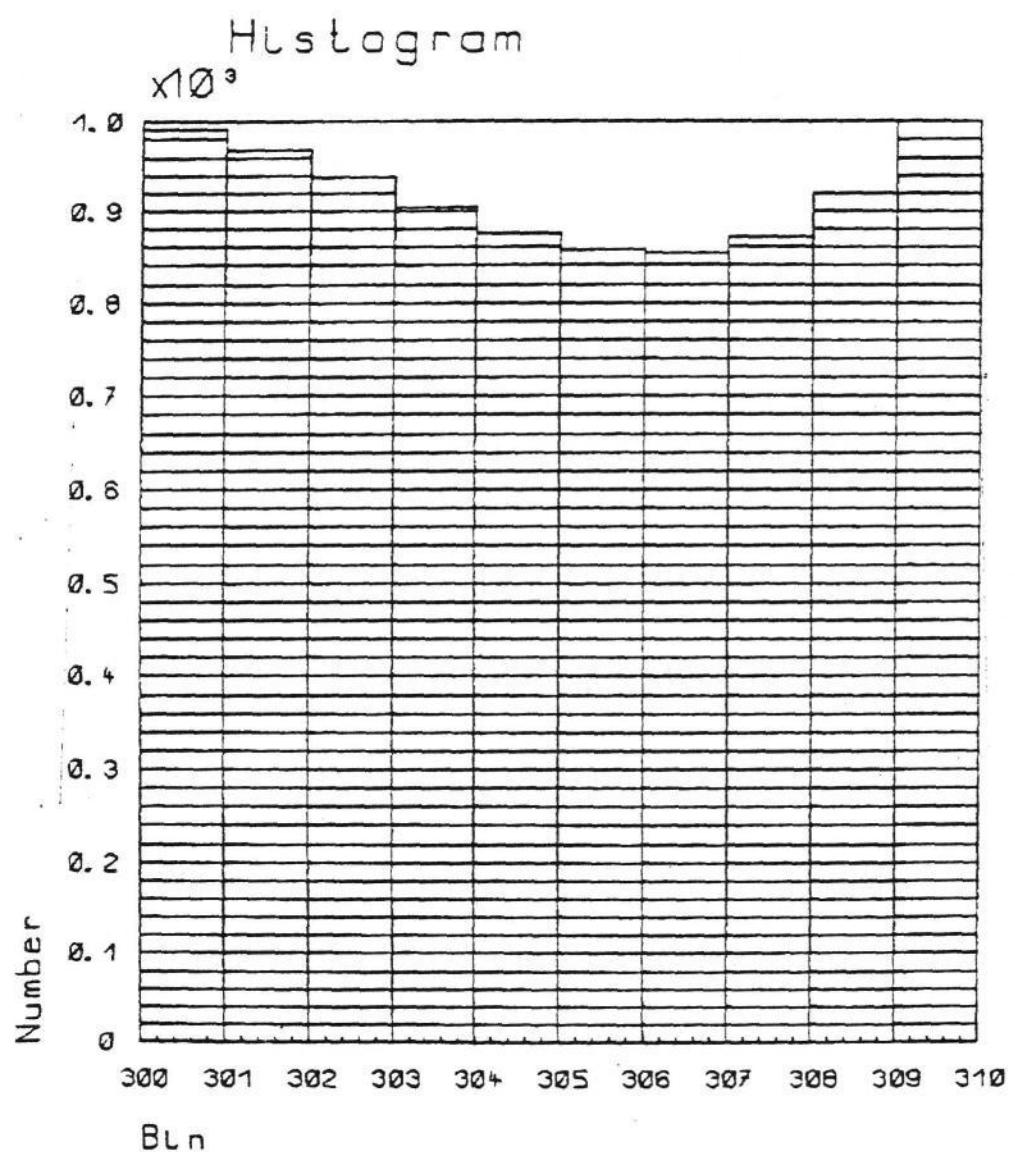
**3**



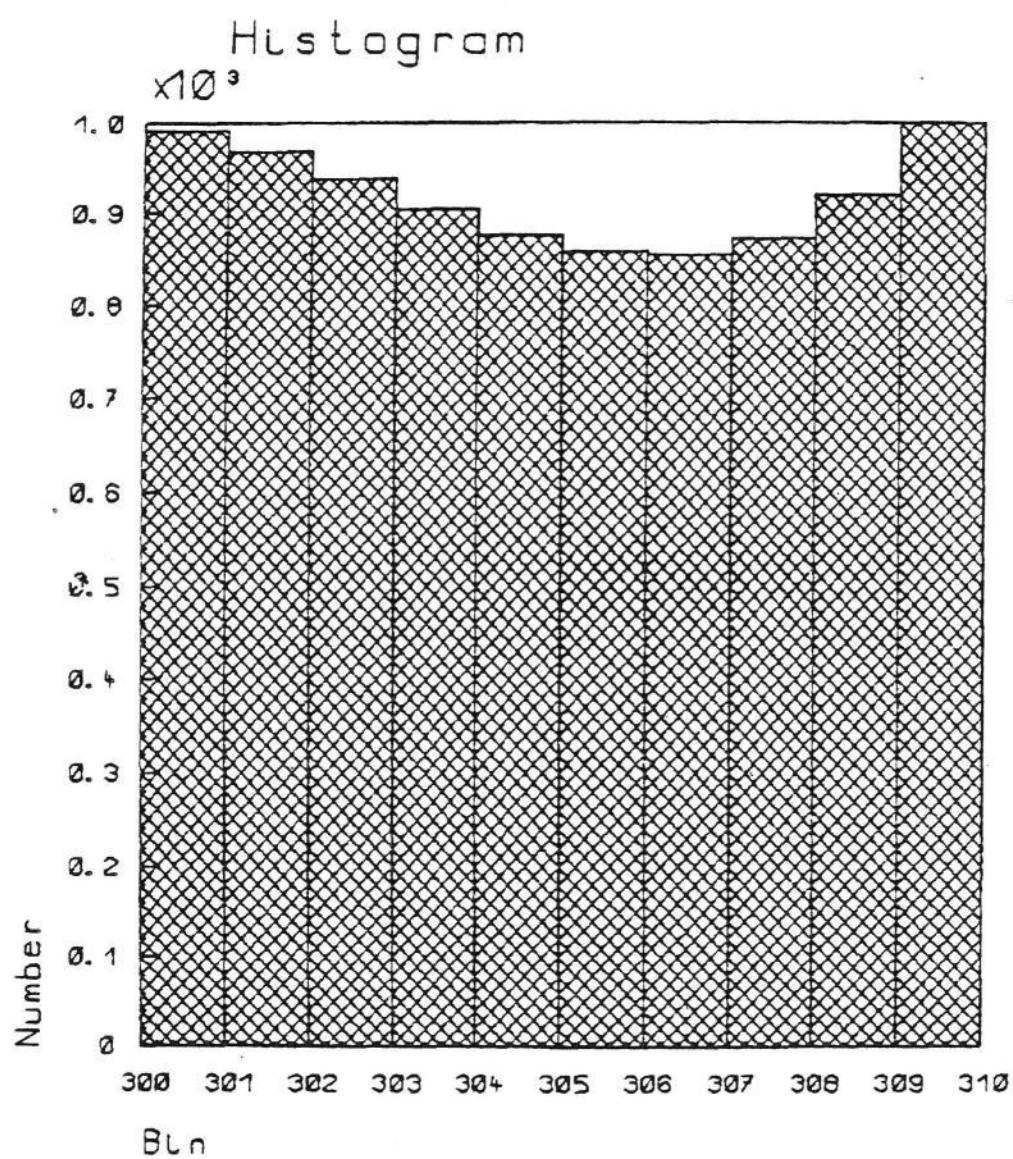
**4**

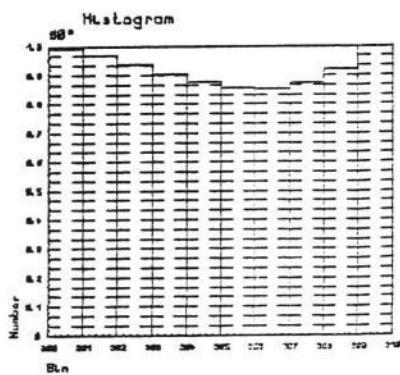
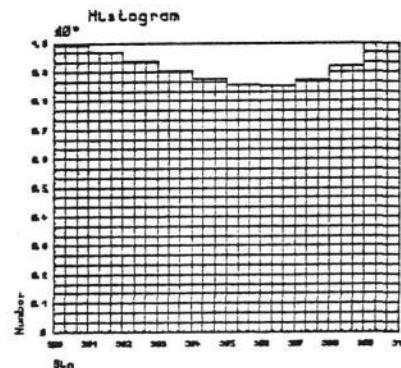
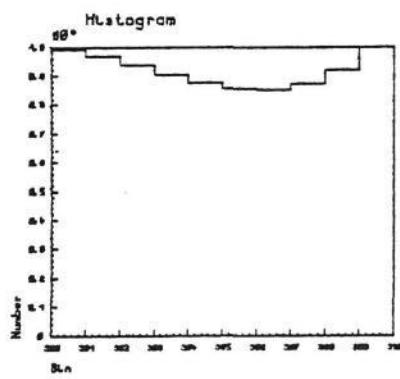
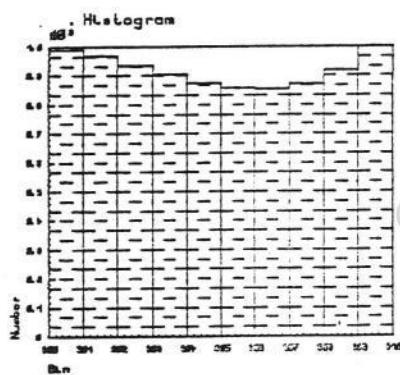
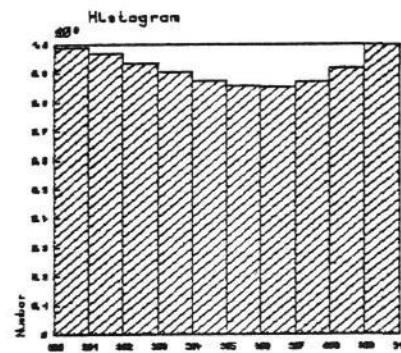
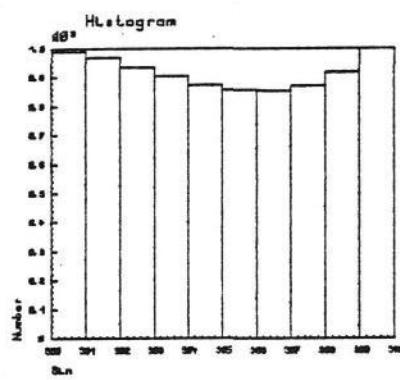
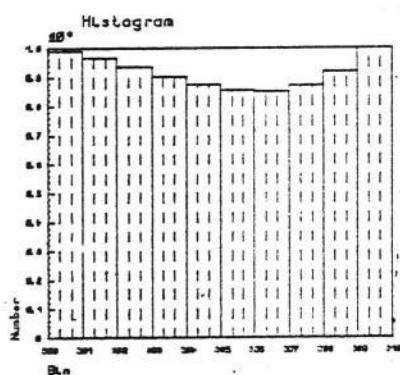
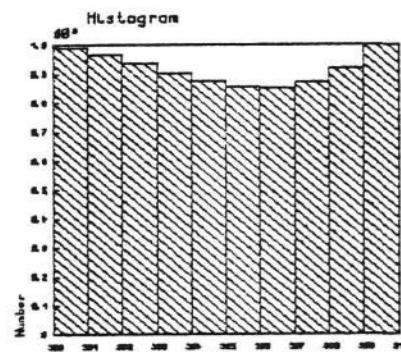
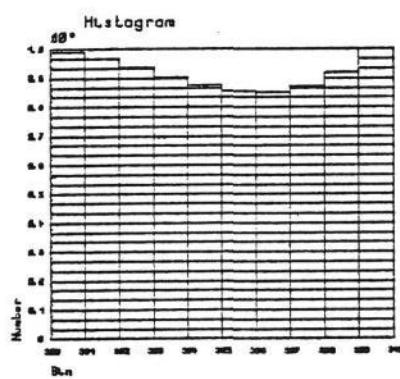
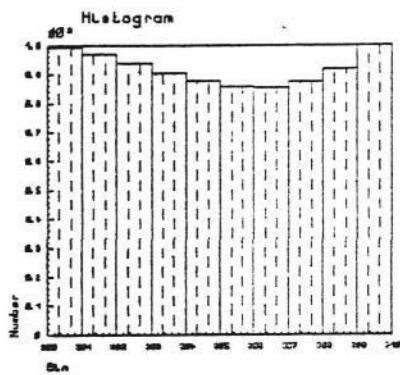
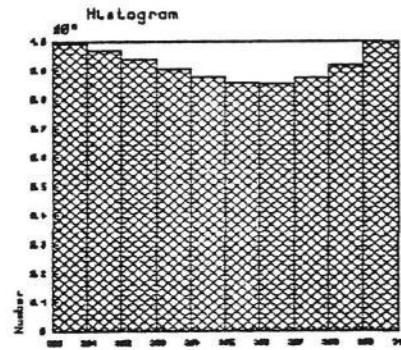
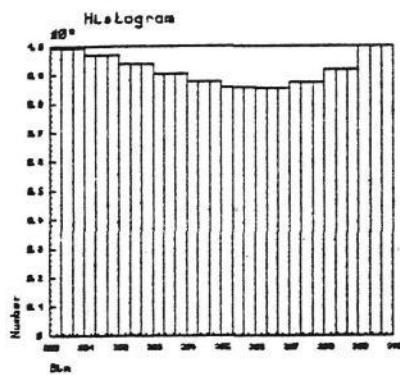


5



6

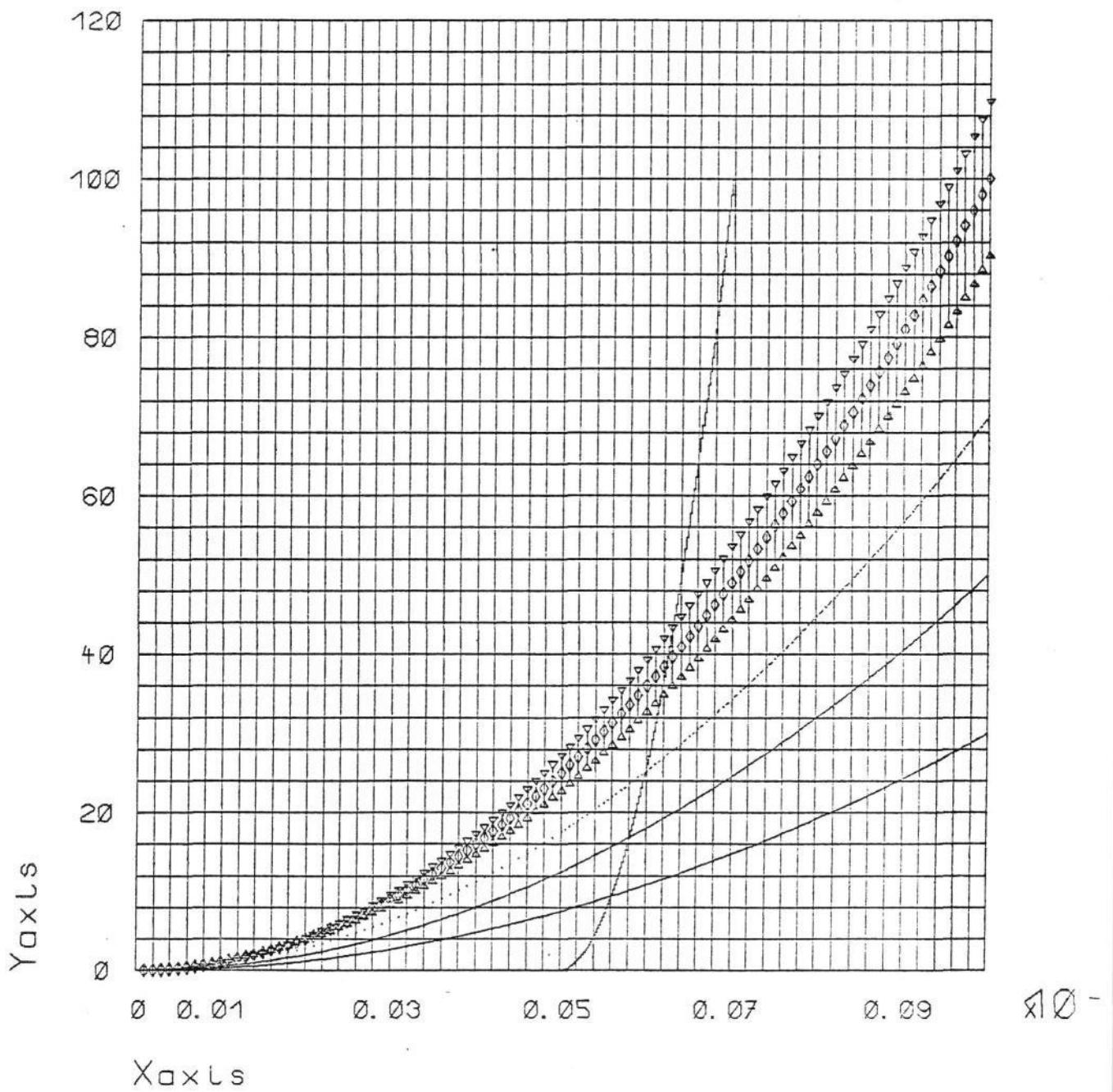




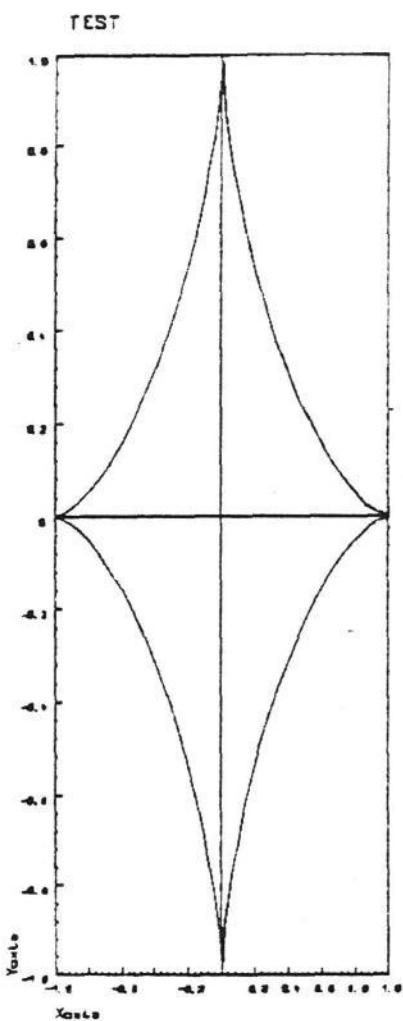
**8**

TEST

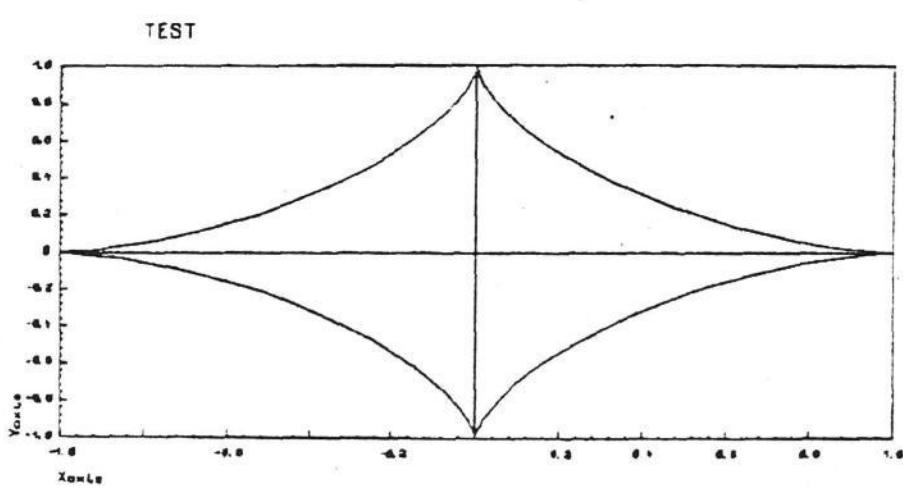
$\times 10^6$



**9**

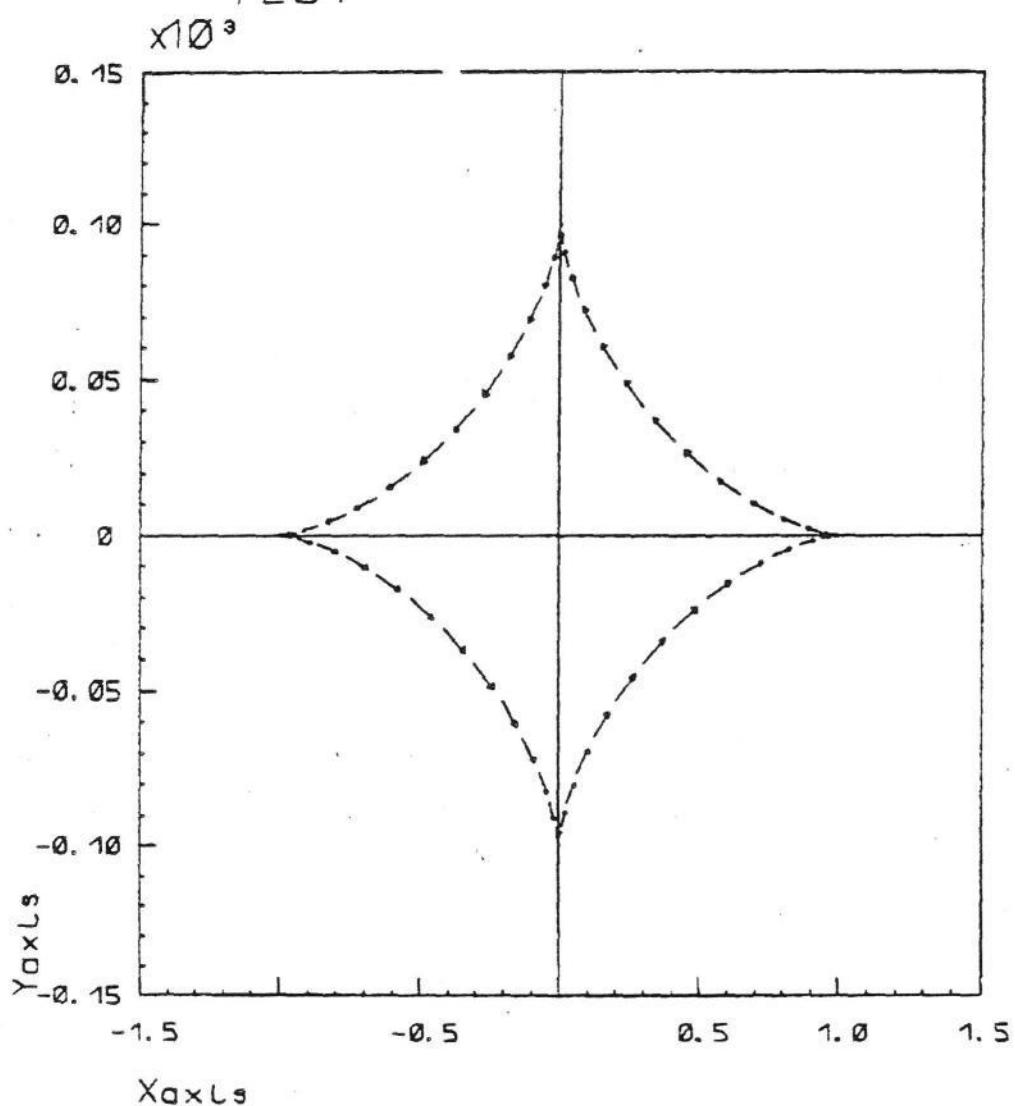


**10**



11

TEST



**12**

TEST

$\times 10^3$

