Witching Tales

Have you ever dreamed of being a witch?

We have a VR experience for you

Team members: Hanus Ioana-Ștefana, Roman Cristian-Ioan

Features

Enumerati si detaliati informatii despre fiecare componenta principala a aplicatiei.

* As a user I will have to complete quests given by the townspeople
  + Components needed:
* The acquiring of ingredients for potions or spells
* The spell mechanics
* The potion creating
* The interactions with the townspeople
* As a user I want to:
  + Have diverse potions to create
  + Have multiple spells to make
  + Be able to choose what i will do and what i won’t do (quests)
* As a user I will have to choose between:
  + Creating a potion/spell to help someone, according to the quest
  + Not creating the potion/spell as it was commissioned, creating chaos in the world

Scene, ecrane si Module

Enumerati scenele, ecranele si modulele aplicatiei necesare acesteia.

Scene:

* Interiorul casei vrajitoarei
* Strada din oras (unde te intalnesti cu personajele ce ti dau questuri)
* Zona de cules ingrediente

Ecrane:

Module:

Componente

Enumerati componentele de care veti avea nevoie. Subliniatile pe cele pe care planuiti sa le creati de la zero (modelare etc), si scrieti sursele de unde planuiti sa le luati pe celelalte.

\*Fiti cat mai detaliati, acestea reprezentand practic un checklist pentru voi.

3D

* Casa vrajitoarei (Modelat)
* Interiorul casei vrajitoarei (Modelat)
* Cladirile de pe strada (<https://assetstore.unity.com/packages/3d/environments/fantasy/fantasy-house-bundle-257964>)

Graphics & 2D

* Thumbnail (AI generated)
* …

Sounds

* <https://assetstore.unity.com/packages/audio/music/ancient-era-music-free-pack-146823>
* Sunet click
* …

VFX

* Fog (<https://assetstore.unity.com/packages/vfx/shaders/height-fog-118960>)
* …

Alte asseturi

* Link 1: <https://assetstore.unity.com/packages/3d/environments/fantasy/free-cartoon-halloween-pack-mobile-vr-45896>  
  Link 2:

Journey Map

Creati un Journey Map cat mai complet care sa descrie fiecare posibil flow al aplicatiei. (Exemplu atasat)

