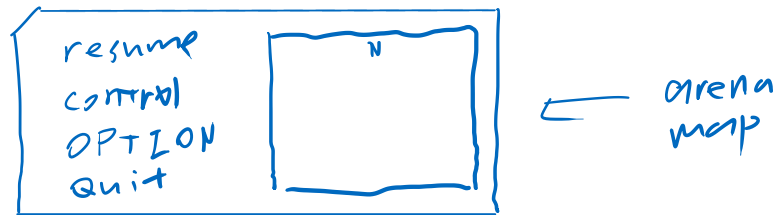
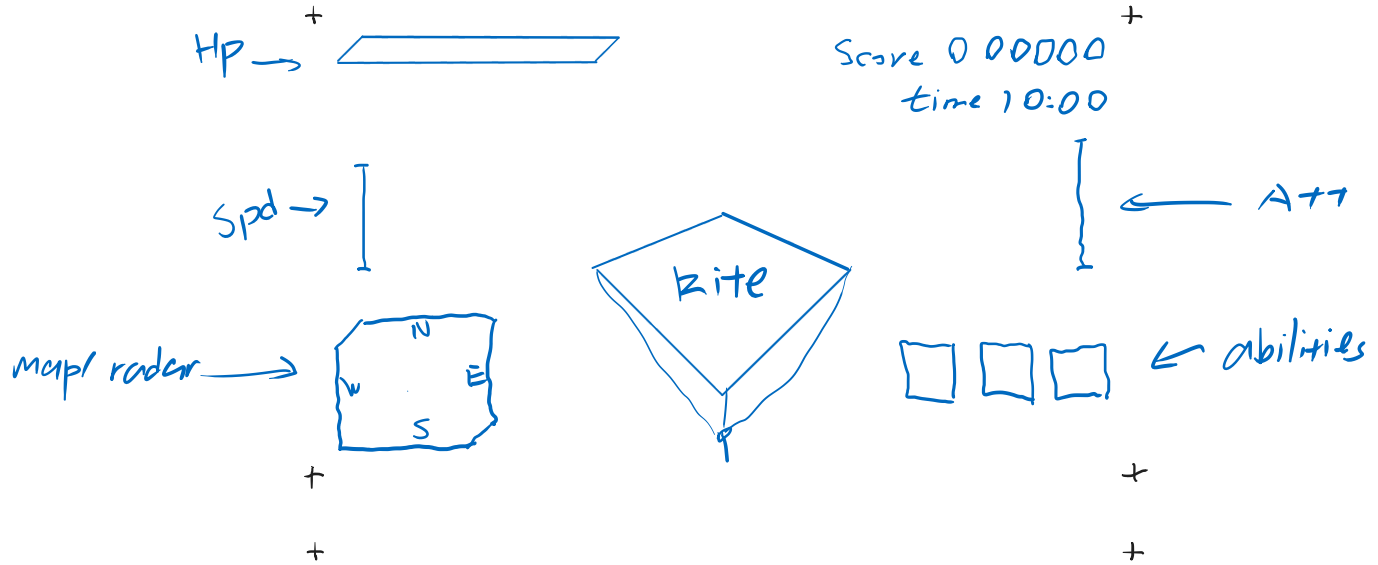


game screen  $r = 1:60$



pause menu