

# **Collaborative Development: Documentation & Testing**

17-313, Foundations of Software Engineering, Fall 2022

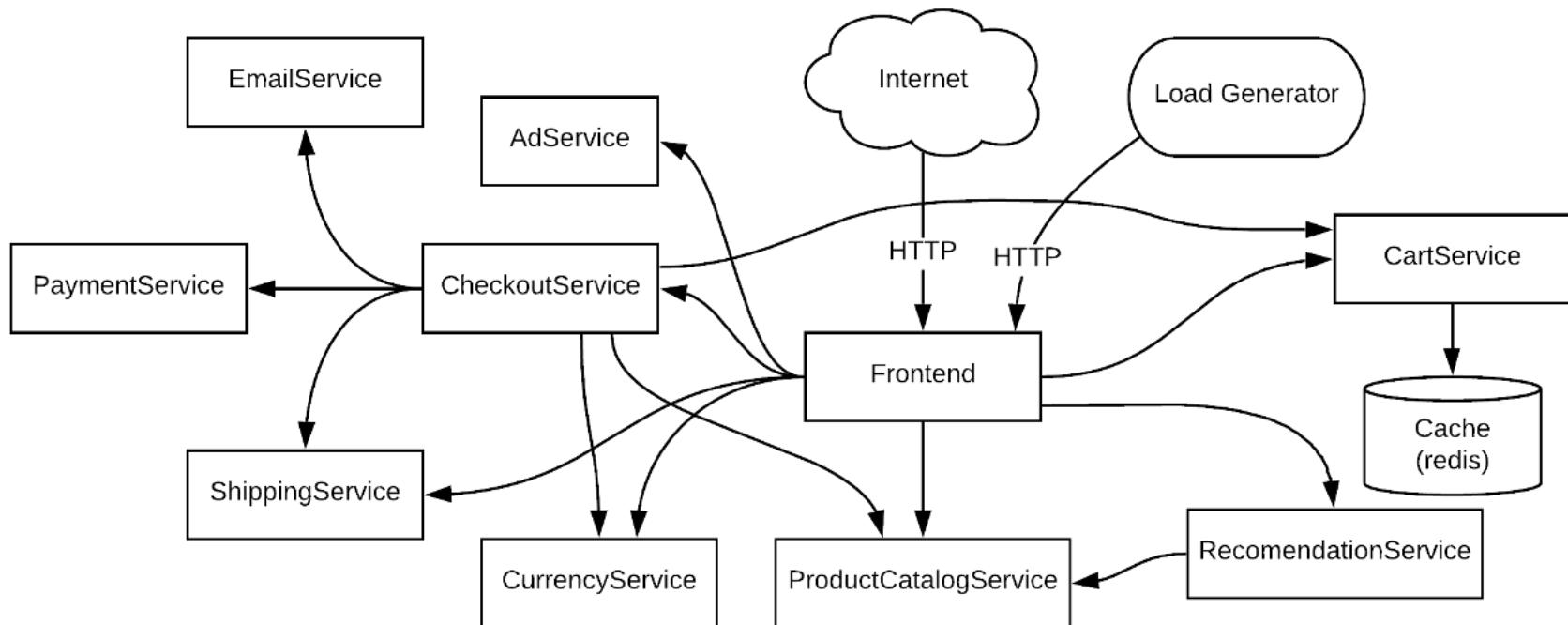
# Administrivia

- Homework 3B due tonight (October 6th)
  - Homework 3C (Reflection) due October 13th
- Midterm next Tuesday, October 11th (in class, regular timing)
  - review session during recitation this week (come prepared)
  - any questions on the previous midterm questions – bring them to recitation to discuss as a class
  - cheatsheet: you can bring a single page of notes to the exam
- Teamwork Survey

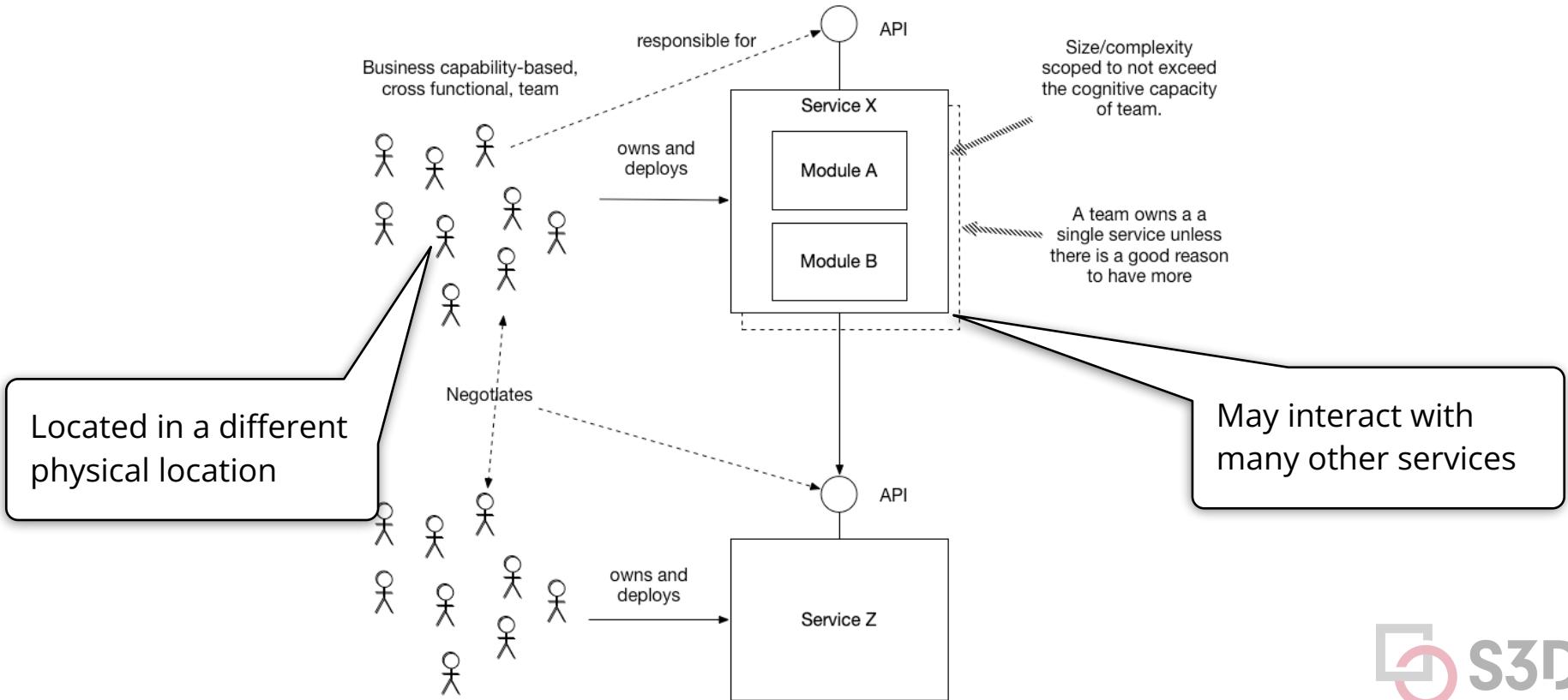
# Learning Goals

- Examine how documentation and testing can be used to aid collaborative development across teams
- Reason about different testing approaches and their associated tradeoffs
- Learn how testability affects development and how it can be improved

# Previously: Microservices



# Challenge: Communication and Coordination



# You might have a lot of microservices!



(as of 2016)

<https://www.youtube.com/watch?v=CZ3wluvnHeM>

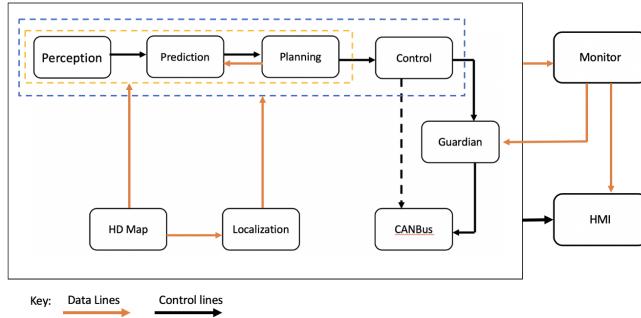
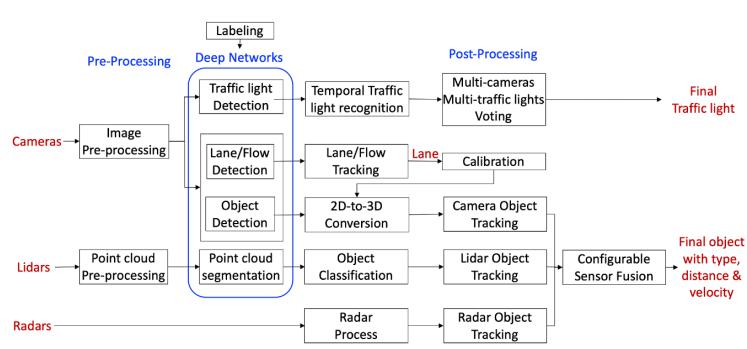
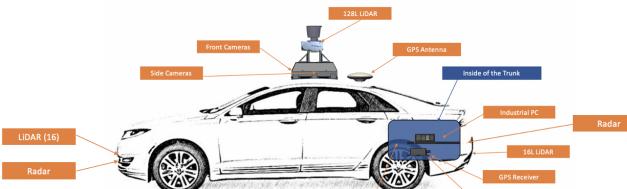
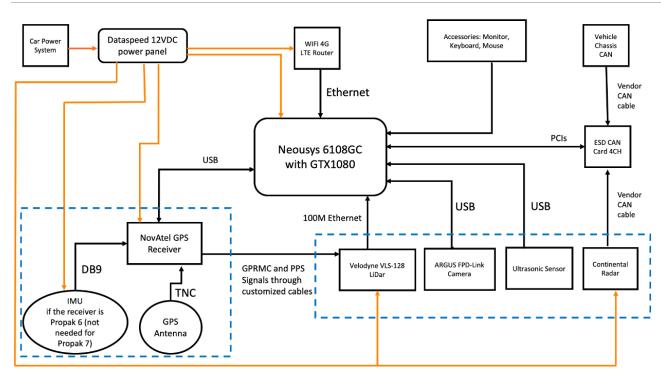


# Integration Woes in Practice: Teedy

- Problems when integrating the frontend and backend?

# **How can we avoid these problems?**

# Architecture diagrams give a big picture view



# Code-Level API Documentation

clang 16.0.0git

Main Page Related Pages Modules Namespaces Classes Files Examples

clang::Stmt Class Reference

Stmt - This presents one statement. More...

```
#include "clang/AST/Stmt.h"
```

Inheritance diagram for clang::Stmt:

```
graph TD; Stmt --> AsmStmt[clang::AsmStmt]; Stmt --> BreakStmt[clang::breakStmt]; Stmt --> CapturedStmt[clang::CapturedStmt]; Stmt --> CompoundStmt[clang::CompoundStmt]; Stmt --> ContinueStmt[clang::ContinueStmt]; Stmt --> CoroutineStmt[clang::CoroutineStmt]; Stmt --> CoroutineBodyStmt[clang::CoroutineBodyStmt]; Stmt --> CXXCatchStmt[clang::CXXCatchStmt]; Stmt --> CXXForRangeStmt[clang::CXXForRangeStmt]; Stmt --> CXXIfStmt[clang::CXXIfStmt]; Stmt --> DeclStmt[clang::DeclStmt]; Stmt --> DoStmt[clang::DoStmt]; Stmt --> ForStmt[clang::ForStmt]; Stmt --> GotoStmt[clang::GotoStmt]; Stmt --> IfStmt[clang::IfStmt]; Stmt --> IndirectGotoStmt[clang::IndirectGotoStmt]; Stmt --> MSDependentExistsStmt[clang::MSDependentExistsStmt]; Stmt --> GCCAsmStmt[clang::GCCAsmStmt]; Stmt --> MSAsmStmt[clang::MSAsmStmt];
```

com.google.inject guice 5.1.0

Star 48,322 Requests is an elegant and powerful library for dependency injection.

OVERVIEW PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD SEARCH:

Package com.google.inject

## Interface Injector

public interface Injector

Builds the graphs of objects that make up your application. The injector tracks the dependencies for each type and uses bindings to inject them. This is the core of Guice, although you rarely interact with it directly. This "behind-the-scenes" operation is what distinguishes dependency injection from its cousin, the service locator pattern.

Contains several default bindings:

- This Injector instance itself
- A Provider<T> for each binding of type T
- The Logger for the class being injected
- The Stage in which the Injector was created

Injectors are created using the facade class Guice.

An injector can also inject the dependencies of already-constructed instances. This can be used to interoperate with objects created by other frameworks or services.

Injectors can be hierarchical. Child injectors inherit the configuration of their parent injectors, but the converse does not hold.

The injector's internal bindings are available for introspection. This enables tools and extensions to operate on an injector reflectively.

### Method Summary

All Methods	Instance Methods	Abstract Methods
Modifier and Type	Method	Description
Injector	createChildInjector(Module... modules)	Returns a new injector that inherits all state from this injector.
Injector	createChildInjector(Iterable<? extends Module> modules)	Returns a new injector that inherits all state from this injector.
<T> List<Binding<T>>	findBindingsByType(TypeLiteral<T> type)	Returns all explicit bindings for type.
Map<Key<?,Binding<?>>	getAllBindings()	Returns a snapshot of this injector's bindings, both explicit and implicit.

## Developer Interface

This part of the documentation covers all the interfaces of Requests. For parts where Requests is just a thin wrapper over external libraries, we document the most important right here and provide links to the full documentation.

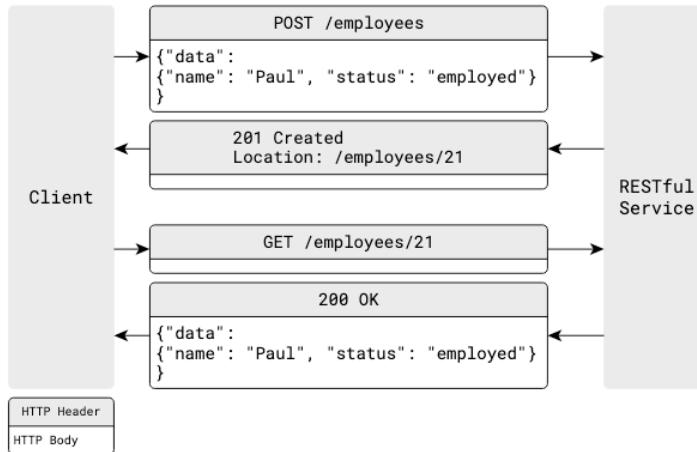
### interface

g's functionality can be accessed by these 7 methods. They all return an instance of Request.

`request(method, url, **kwargs)` [source]

- method – method for the new Request object: GET, OPTIONS, HEAD, POST, PUT, PATCH, or DELETE.
- url – URL for the new Request object.
- params – (optional) Dictionary, list of tuples or bytes to send in the query string for the Request.
- data – (optional) Dictionary, list of tuples, bytes, or file-like object to send in the body of the Request.
- json – (optional) A JSON serializable Python object to send in the body of the Request.
- headers – (optional) Dictionary of HTTP Headers to send with the Request.
- cookies – (optional) Dict or CookieJar object to send with the Request.
- files – (optional) Dictionary of 'name': file-like-objects (or {'name': file-tuple}) for multipart encoding upload. file-tuple can be a 2-tuple ('filename', fileobj), 3-tuple ('filename', fileobj, 'content\_type') or a 4-tuple ('filename', fileobj, 'content\_type', custom\_headers), where 'content-type' is a string defining the content type of the given file and custom\_headers a dict-like object containing additional headers to add for the file.
- auth – (optional) Auth tuple to enable Basic/Digest/Custom HTTP Auth.
- timeout (float or tuple) – (optional) How many seconds to wait for the server to send data before giving up, as a float, or a (connect timeout,

# RESTful APIs: Nouns and Verbs



## HTTP STATUS CODES

### 2xx Success

200 Success / OK

### 3xx Redirection

301 Permanent Redirect

302 Temporary Redirect

304 Not Modified

### 4xx Client Error

401 Unauthorized Error

403 Forbidden

404 Not Found

405 Method Not Allowed

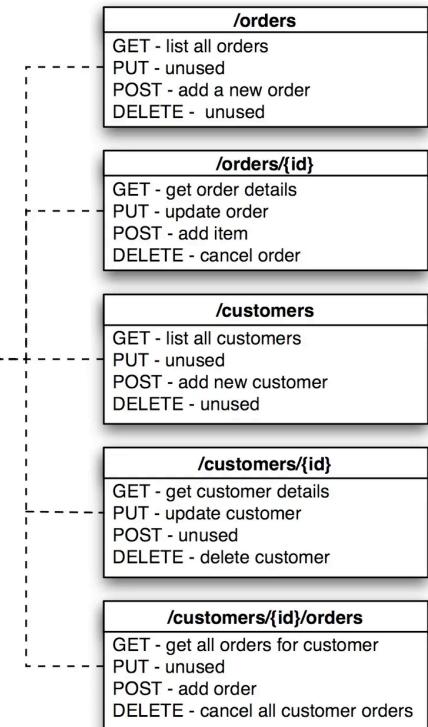
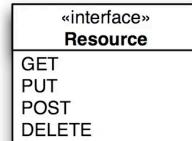
### 5xx Server Error

501 Not Implemented

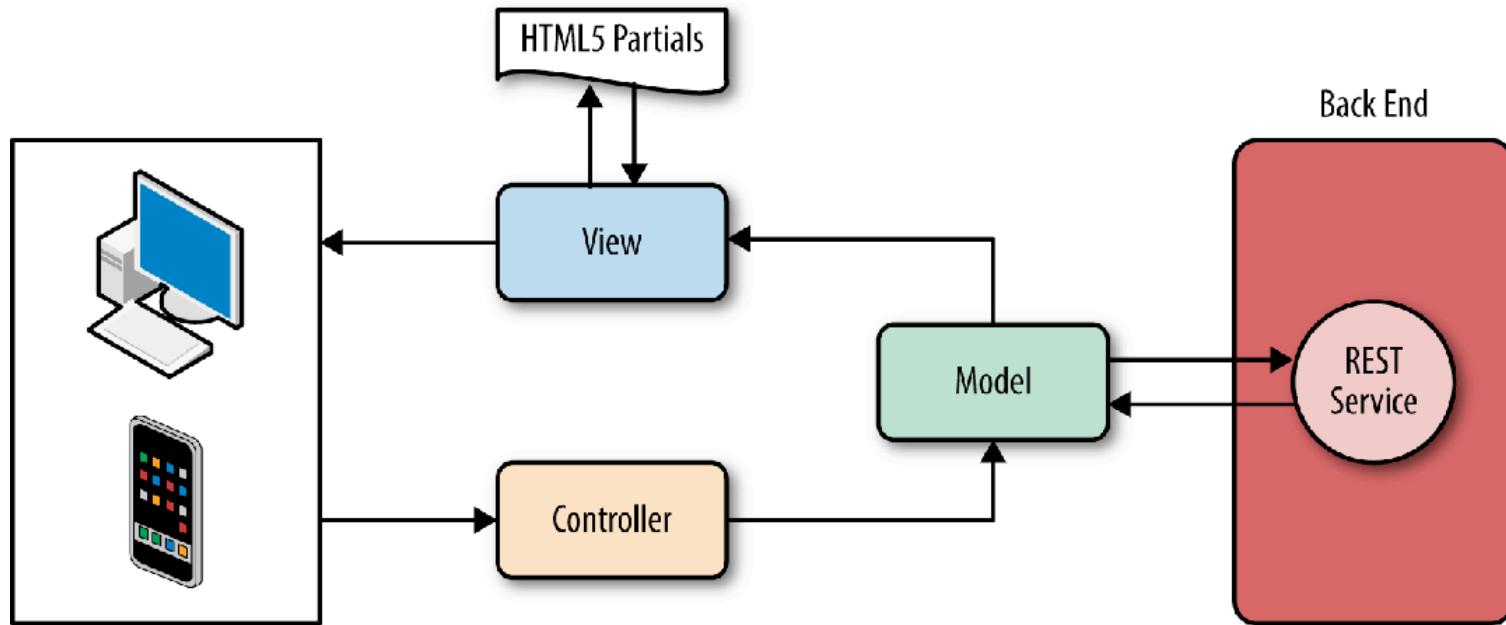
502 Bad Gateway

503 Service Unavailable

504 Gateway Timeout



# REST is used in Client-Server Architectures, too



# REST in Action: Teedy

teddy    Documents    Tags    Users & Groups

admin    Settings    Logout

## A brooding kitten by H.R. Giger

Save

Primary metadata

Title: A brooding kitten by H.R. Giger

Description: Generated by DALL-E

Creation date:

Language: English

New files: Browse... DALL-E 2022-08-05 15.44.28 - a brooding kitten by h.r. giger.png

Tags: Type a tag

Drone (1)

Previous 1 Next 10 per page

1MB (0.0%) used on 10,000MB    1 document found



Network    Style Editor    Performance    Memory    Disable Cache    No Throttling

Headers    Cookies    Request    Response    Timings    Stack Trace

Filter Headers

PUT

Scheme: http  
Host: 127.0.0.1:8080  
Filename: /api/document

description: <p>Generated by DALL-E<br></p>  
language: eng  
title: A brooding kitten by H.R. Giger

Address: 127.0.0.1:8080

Status: 200 OK  
Version: HTTP/1.1  
Transferred: 492 B (45 B size)  
Referrer Policy: strict-origin-when-cross-origin  
Request Priority: Highest

Headers    Cookies    Request    Response

Filter properties

JSON

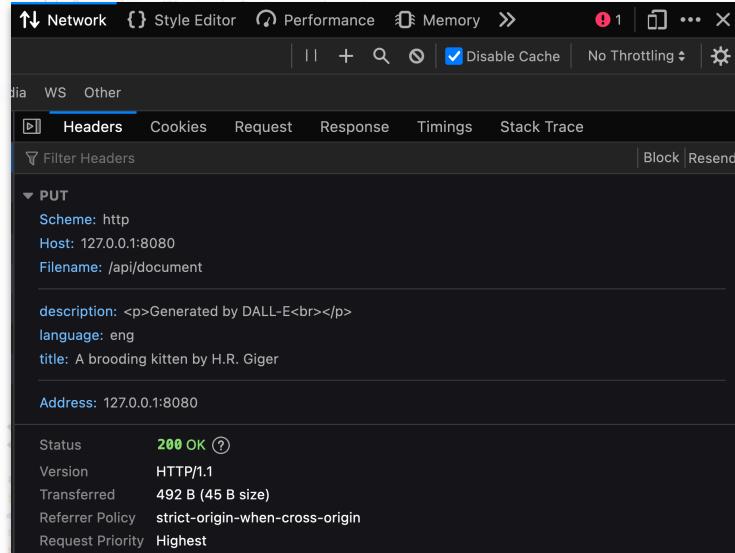
id: "5f47928a-92a6-43af-a5e6-a548d48ead68"





```
DocumentResource.java — Teedy
...
default:
    public Response add(@FormParam("query") String query) {
        documentCriteria.setSearch(Joiner.on(" ").
            join(query));
        documentCriteria.setFullSearch(Joiner.on(" ").
            join(fullQuery));
        return documentCriteria;
    }
}

```



Network Style Editor Performance Memory

Headers Cookies Request Response Timings Stack Trace

PUT

Scheme: http  
Host: 127.0.0.1:8080  
Filename: /api/document

description: <p>Generated by DALL-E<br></p>  
language: eng  
title: A brooding kitten by H.R. Giger

Address: 127.0.0.1:8080

Status 200 OK  
Version HTTP/1.1  
Transferred 492 B (45 B size)  
Referrer Policy strict-origin-when-cross-origin  
Request Priority Highest

README.md 715 | + @param metadataIdList Metadata ID list  
STRUCTURE.md U 716 | + @param metadataValueList Metadata value list  
TASKS.md U 717 | + @param language Language  
teedy.png 718 | + @param createDateStr Creation date  
719 | + @return Response  
720 | +/  
721 | + @PUT  
722 | public Response add(  
723 | @FormParam("title") String title,  
724 | @FormParam("description") String description,  
725 | @FormParam("subject") String subject,



```
@PUT
public Response add(
    @FormParam("title") String title,
    @FormParam("description") String description,
    @FormParam("subject") String subject,
    @FormParam("identifier") String identifier,
    @FormParam("publisher") String publisher,
    @FormParam("format") String format,
    @FormParam("source") String source,
    @FormParam("type") String type,
    @FormParam("coverage") String coverage,
    @FormParam("rights") String rights,
    @FormParam("tags") List<String> tagList,
    @FormParam("relations") List<String> relationList,
    @FormParam("metadata_id") List<String> metadataIdList,
    @FormParam("metadata_value") List<String> metadataValueList,
    @FormParam("language") String language,
    @FormParam("create_date") String createDateStr) {
    if (!authenticate()) {
        throw new ForbiddenClientException();
    }
}
```



# How can we enable collaborative design?

- Can we allow all teams to work in parallel without blocking on one another?
- How do service providers and consumers know what to implement and interact with?



# API Documentation: OpenAPI (Swagger)

```
/**  
 * Export a document to PDF.  
 *  
 * @api {get} /document/:id/pdf Export a document to PDF  
 * @apiName GetDocumentPdf  
 * @apiGroup Document  
 * @apiParam {String} id Document ID  
 * @apiParam {String} share Share ID  
 * @apiParam {Boolean} metadata If true, export metadata  
 * @apiParam {Boolean} comments If true, export comments  
 * @apiParam {Boolean} fitImageToPage If true, fit the images to pages  
 * @apiParam {Number} margin Margin around the pages, in millimeter  
 * @apiSuccess {String} pdf The whole response is the PDF file  
 * @apiError {client} NotFound Document not found  
 * @apiError {client} ValidationError Validation error  
 * @apiPermission none  
 * @apiVersion 1.5.0  
 *  
 * @param documentId Document ID  
 * @param shareId Share ID  
 * @param metadata Export metadata  
 * @param comments Export comments  
 * @param fitImageToPage Fit images to page  
 * @param marginStr Margins  
 * @return Response  
 */  
  
@GET  
@Path("/{id: [a-z0-9\\-]+}/pdf")  
public Response getPdf(  
    @PathParam("id") String documentId,  
    @QueryParam("share") String shareId,  
    final @QueryParam("metadata") Boolean metadata,  
    final @QueryParam("comments") Boolean comments,  
    final @QueryParam("fitImageToPage") Boolean fitImageToPage,  
    @QueryParam("margin") String marginStr  
) {
```



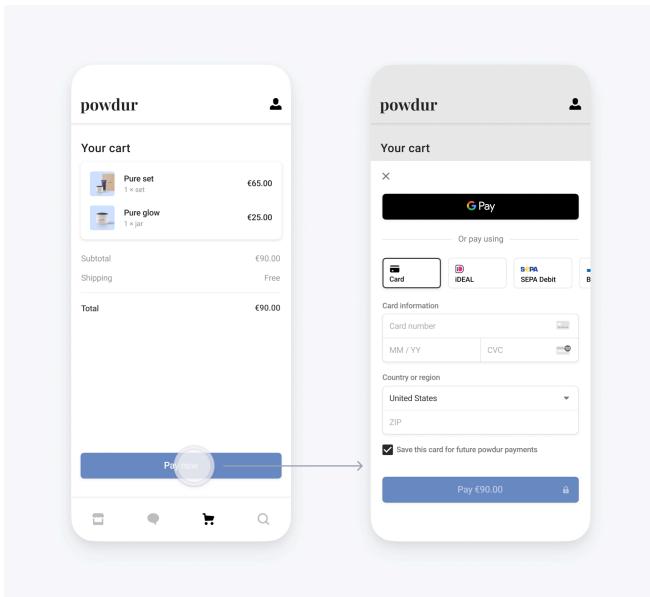
The screenshot displays the Swagger Petstore API documentation. At the top, it shows the URL <https://petstore.swagger.io/v2/swagger.json>. The main content area is titled "Swagger Petstore 1.0.8". It lists several API endpoints under the "pet" resource:

- POST /pet/{petId}/uploadImage** uploads an image
- POST /pet** Add a new pet to the store
- PUT /pet** Update an existing pet
- GET /pet/findByStatus** Finds Pets by status
- GET /pet/findByTags** Finds Pets by tags
- GET /pet/{petId}** Find pet by ID
- POST /pet/findByTags** Initiates a pet in the store with form data

On the left, there's a dropdown for "Schemes" set to "HTTPS". On the right, there's an "Authorize" button with a lock icon. A sidebar on the right contains links to "Terms of service", "Contact the developer", "Apache 2.0", and "Find out more about Swagger".

<https://swagger.io>

# Swagger for Real: Stripe



stripe API

Find anything

Introduction  
Authentication  
Connected Accounts  
Errors  
Expanding Responses  
Idempotent Requests  
Metadata  
Pagination  
Request IDs  
Versioning

CORE RESOURCES

Balance  
Balance Transactions  
Charges  
Customers  
Disputes  
Events  
Files  
File Links  
Mandates  
PaymentIntents  
SetupIntents  
SetupAttempts  
Payouts  
Refunds  
Tokens

Sign In →

API Reference

JUST GETTING STARTED?  
Check out our [development quickstart](#) guide.

NOT A DEVELOPER?  
Use Stripe's [no-code options](#) or apps from our [partners](#) to get started with Stripe and to do more with your Stripe account—no code required.

BASE URL  
<https://api.stripe.com>

CLIENT LIBRARIES

Ruby Python PHP Java Node.js Go .NET

\$ go get github.com/stripe/stripe-go STRIPE-GO

GLOBAL API KEY

```
curl https://api.stripe.com/v1/charges \
  -u sk_test_4eC39Q1oijBariT1zdpdc \
  # The colon prevents curl from asking for a password
```

Authentication

The Stripe API uses [API keys](#) to authenticate requests. You can view and manage your API keys in the [Stripe Dashboard](#).

Test mode secret keys have the prefix `sk_test_`, and live mode secret keys have the prefix `sk_live_`. Alternatively, you can use

stripe

<https://stripe.com/docs/api>

<https://github.com/stripe/openapi>

S3D

# Exercise: Let's Document Teedy

```
/**  
 * Export a document to PDF.  
 *  
 * @api {get} /document/:id/pdf Export a document to PDF  
 * @apiName GetDocumentPdf  
 * @apiGroup Document  
 * @apiParam {String} id Document ID  
 * @apiParam {String} share Share ID  
 * @apiParam {Boolean} metadata If true, export metadata  
 * @apiParam {Boolean} comments If true, export comments  
 * @apiParam {Boolean} fitimagetopage If true, fit the images to pages  
 * @apiParam {Number} margin Margin around the pages, in millimeter  
 * @apiSuccess {String} pdf The whole response is the PDF file  
 * @apiError {client} NotFound Document not found  
 * @apiError {client} ValidationError Validation error  
 * @apiPermission none  
 * @apiVersion 1.5.0  
 *  
 * @param documentId Document ID  
 * @param shareId Share ID  
 * @param metadata Export metadata  
 * @param comments Export comments  
 * @param fitImageToPage Fit images to page  
 * @param marginStr Margins  
 * @return Response  
*/  
  
@GET  
@Path("/{id: [a-z0-9\\-]+}/pdf")  
public Response getPdf(  
    @PathParam("id") String documentId,  
    @QueryParam("share") String shareId,  
    final @QueryParam("metadata") Boolean metadata,  
    final @QueryParam("comments") Boolean comments,  
    final @QueryParam("fitimagetopage") Boolean fitImageToPage,  
    @QueryParam("margin") String marginStr  
) {
```



The screenshot shows the Swagger Petstore API documentation. At the top, it displays the URL <https://petstore.swagger.io/v2/swagger.json>. Below the header, there's a section titled "Swagger Petstore 1.0.8" with a note about the sample server. The main content area is titled "pet" and lists several API operations:

- POST /pet/{petId}/uploadImage** uploads an image
- POST /pet** Add a new pet to the store
- PUT /pet** Update an existing pet
- GET /pet/findByStatus** Finds Pets by status
- GET /pet/findByTags** Finds Pets by tags
- GET /pet/{petId}** Find pet by ID
- POST /pet/findByFindId** Initiates a pet in the store with form data

# Collaborative Design via Documentation

- **Design:** OpenAPI docs, ...
- **Discuss:** Issue Tracker, Meetings, ...
- **Refine:** Pull Requests
- **Repeat**



# Collaborative Development via Testing

- Catch bugs before they occur in production
- Gain confidence in the implementation
- **Drive the development process**
  - enable parallel development (chicken and egg problem!)
  - identify ambiguities in the design; find bugs in our ideas
  - encode assumptions and expectations
  - living, executable documentation
- ...

# **How should we test our systems?**

# Recap: Avoid manual testing



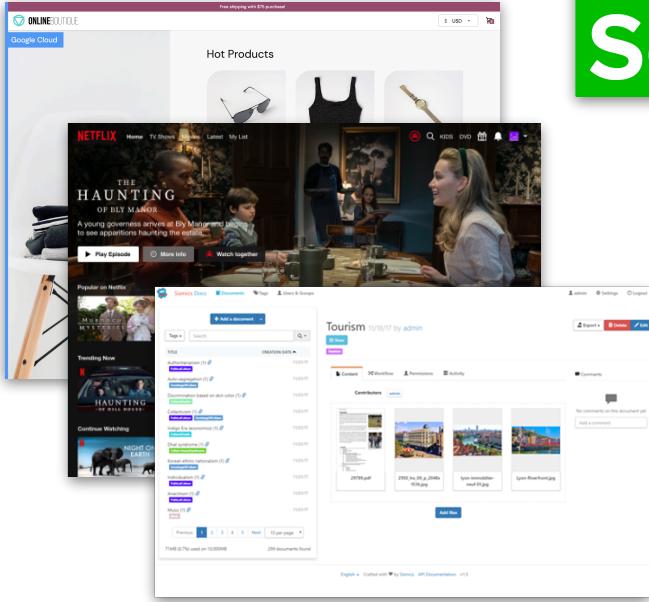
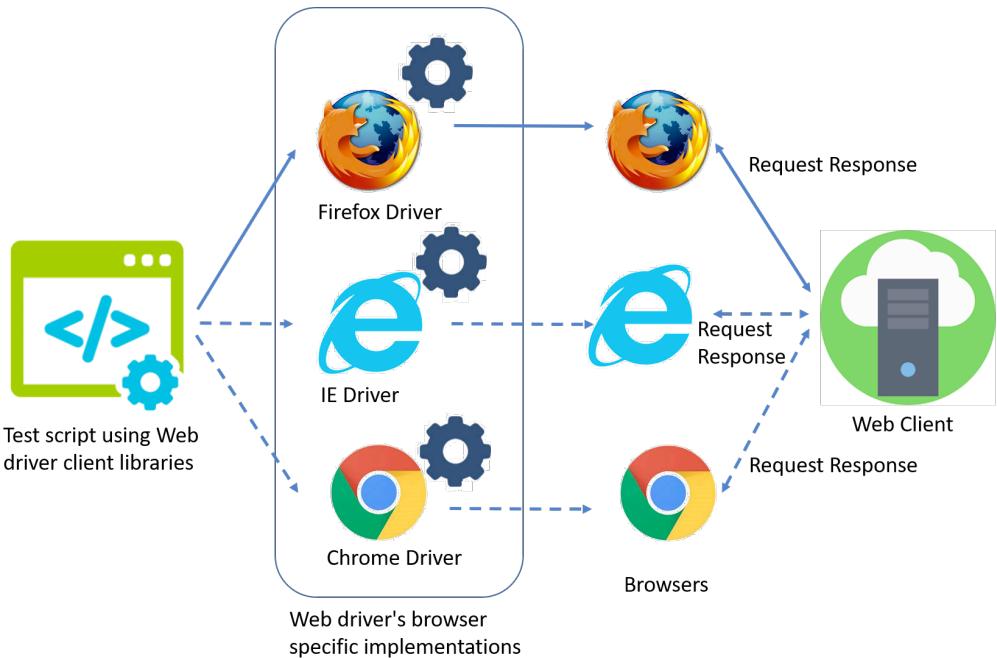
## Automated Testing

- + Reproducible
- + Some upfront effort
- + Zero marginal effort
- + Runs on every commit
- + Finds regressions!

## Manual Testing

- Unreproducible
- Low upfront effort
- High marginal effort
- Runs when you remember
- Unsustainable

# End-to-End Testing (E2E)



# End-to-end tests are fragile

[Low graphics](#) | [Accessibility Help](#)

**BBC**

**NEWS**

[One-MINUTE WORLD NEWS](#)

Page last updated at 00:47 GMT, Tuesday, 25 November 2008

[News Front Page](#)

**LATEST:** UN secretary general says all sides in DR Congo have committed serious human rights abuses.

**Obama names his US Treasury team**

President-elect Barack Obama names his top economic advisers to oversee a huge stimulus package.

- Obama makes crisis the priority
- Shares up on crisis measures
- Shares up on crisis measures

**OTHER TOP STORIES**

- Pirate says Sirius Star crew safe
- Space shuttle's mission extended
- US TV anchor convicted of hacking
- Carter shocked by Zimbabwe crisis
- UK outlines tax cut plans
- Shia BBC producer 'doubted by bosses'

**THE OBAMA PRESIDENCY**

UN head outlines DR Congo 'abuse'

The UN secretary general issues a report saying all sides in DR Congo have committed serious human rights abuses.

Charity guilty of funding terror

A US Muslim charity and five of its ex-leaders are convicted in the largest terrorism financing trial since the 9/11 attacks.

Obama's team so far

ALSO IN THE NEWS

Hijacked tanker captain talks to BBC

Eyewitness films landslide

VIDEO AND AUDIO NEWS

FEATURES, VIEWS, ANALYSIS

**BBC**

**NEWS**

[Menu](#) | [Search](#)

[Find local news](#)

**Clegg: It's Salmond, Farage or me**

Nick Clegg says no party will win an outright election victory and claims only the Lib Dems can stop a "furch to the extremes".

15 April 2015 | [Election 2015](#) | 1914

**Lib Manifesto reaction**

Robinson: The coalition choice

At-a-glance: Lib Dem manifesto

Courting the hipster vote?

**WATCH/LISTEN**

Protester jumps on Draghi desk

Southern UK basks in April heatwave

Arizona police ram car into armed man

Reporter confronts dog trafficker

First images of migrant survivors

Day 17: Lib Dems and UKIP launch manifestos

Guess I'll rewrite the test suite.



# End-to-end tests can be difficult to automate

- We need to maintain a test environment
  - We don't run end-to-end tests in production
- Harder to run tests in parallel
  - Tests might affect one another
  - Race conditions
  - Sequential test execution for *idempotency*
- Software might only run on certain machines
  - Licensed third-party dependencies



# End-to-end tests are slow and expensive

- License fees
- Longer start-up, tear-down, and execution times
- Consumes a lot of resources
- Slower release velocity

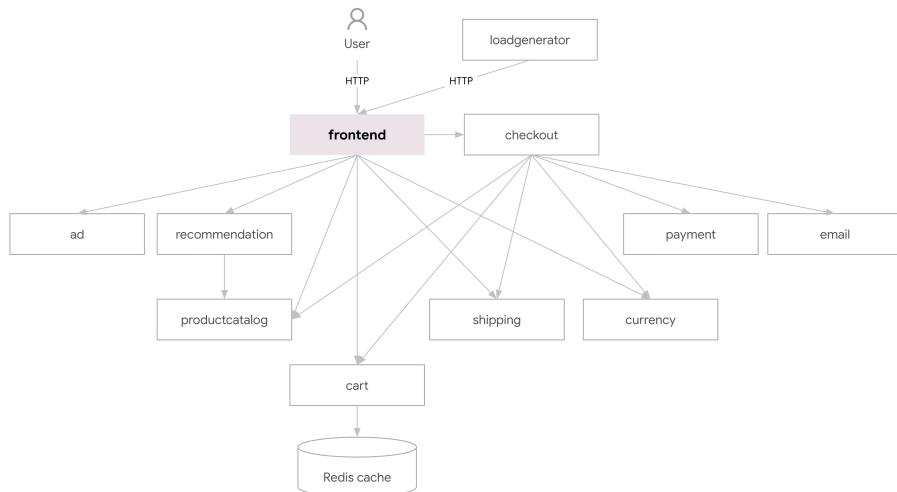
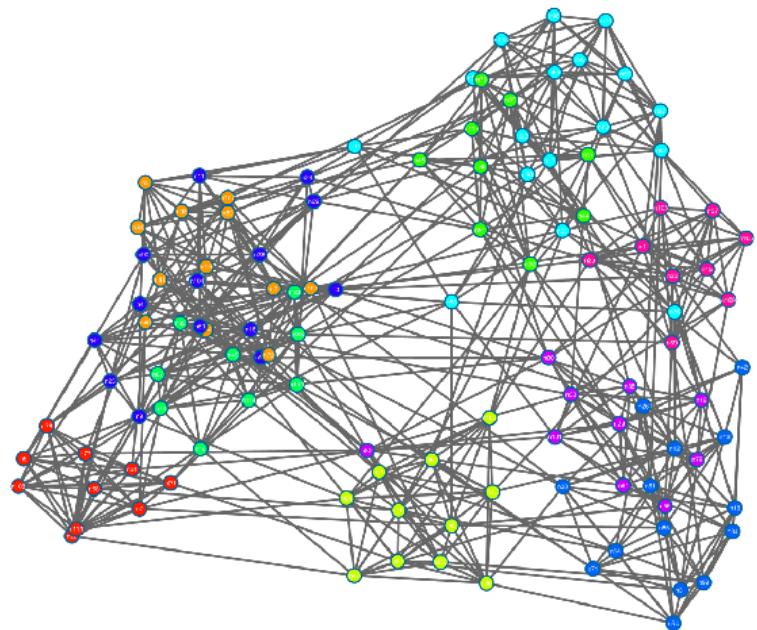


# End-to-end tests have high coverage but poor test isolation

- Does not isolate individual components
- Makes it harder to debug
- Redundancy between tests (e.g., initialization, route forwarding, ...)

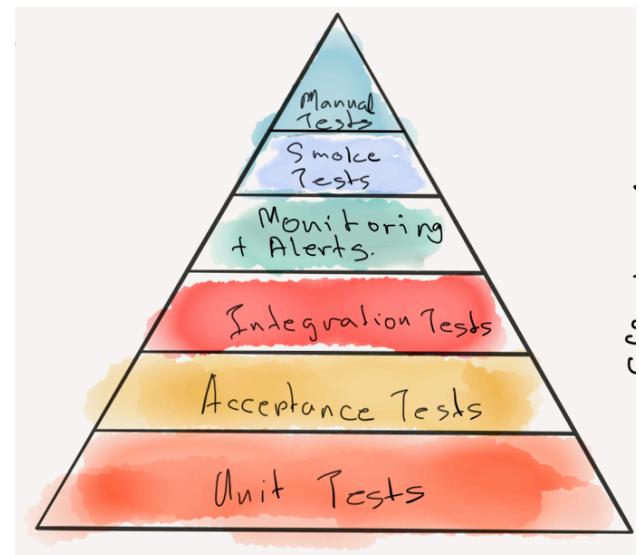
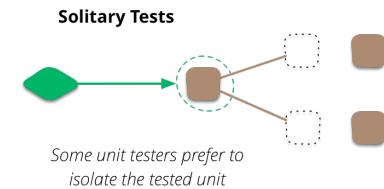
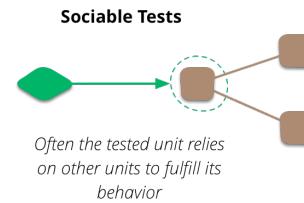
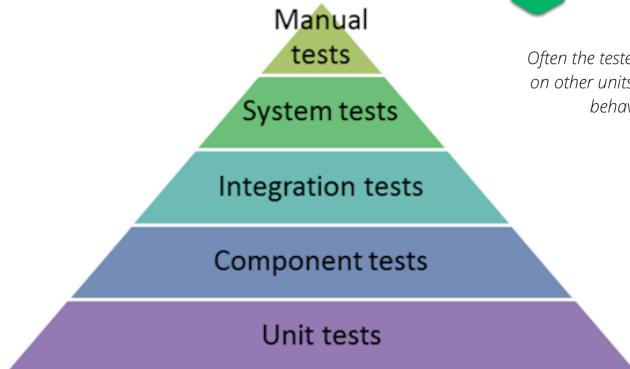
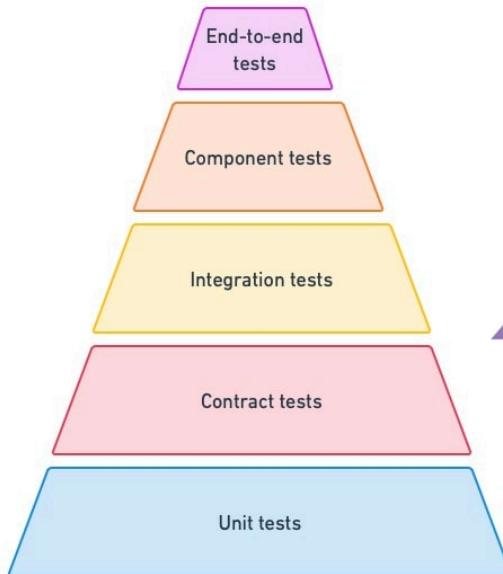
Code coverage report for All files						
	Statements	Branches	Functions	Lines	Ignored	
File	Statements	Branches	Functions	Lines		
server/	88.24% (30 / 34)	62.50% (5 / 8)	83.33% (5 / 6)	90.63% (29 / 32)		
server/api/auth/	87.50% (21 / 24)	83.33% (10 / 12)	80.00% (4 / 5)	91.30% (21 / 23)		
server/api/screenshot/	84.00% (63 / 75)	61.54% (16 / 26)	88.89% (16 / 18)	91.18% (62 / 68)		
server/api/user/	87.18% (68 / 78)	61.54% (16 / 26)	80.95% (17 / 21)	90.67% (68 / 75)		
server/config/	78.72% (74 / 94)	30.00% (6 / 20)	57.89% (11 / 19)	81.32% (74 / 91)		
server/config/environment/	68.75% (11 / 16)	39.47% (15 / 38)	0.00% (0 / 1)	68.75% (11 / 16)		
server/db/	100.00% (8 / 8)	100.00% (0 / 0)	100.00% (1 / 1)	100.00% (8 / 8)		
server/screenshotCapture/	88.24% (15 / 17)	50.00% (2 / 4)	100.00% (5 / 5)	100.00% (15 / 15)		

# In E2E tests, the entire system is the system under test (SUT)

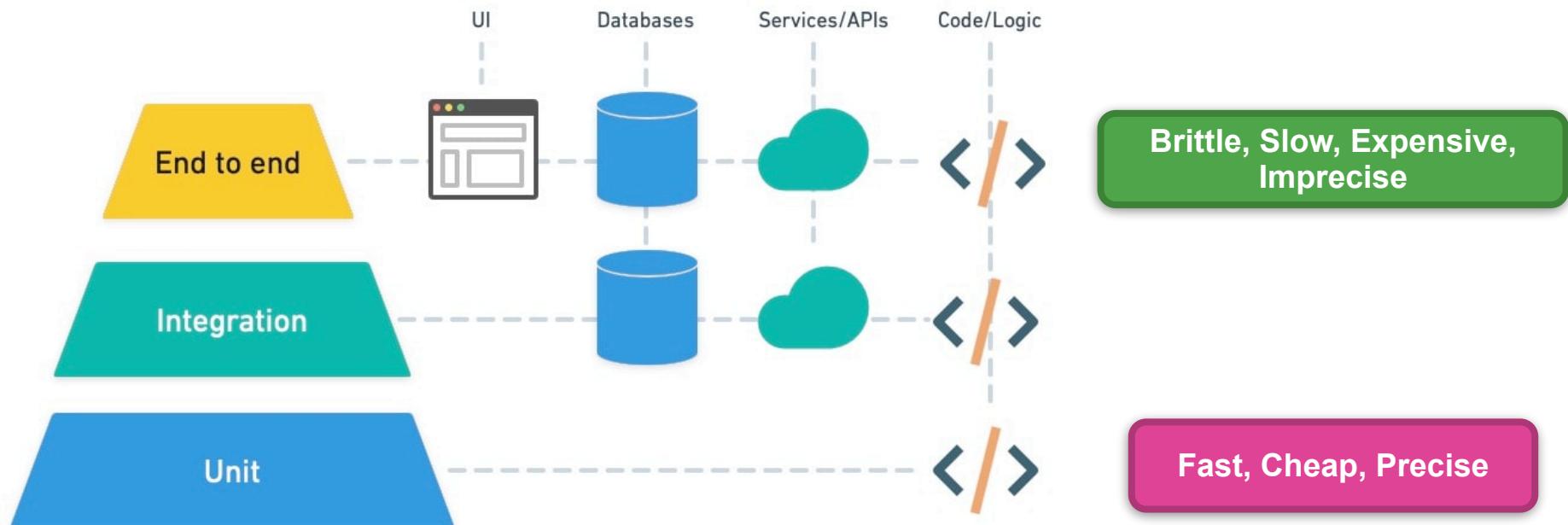


# **What is a unit test?**

# Beware of Testing Definitions!



# A simple version of the Test Pyramid



# Testing in the Wild: Teedy

Search or jump to... Pull requests Issues Marketplace Explore

Sismics / docs Public Sponsor Watch 41 Fork 216 Star 1.3k

Code Issues 72 Pull requests 1 Actions Projects Wiki Security Insights

master · 2 branches · 11 tags Go to file Add file Code

jendib #647: fix doc ✓ d51dfd6 on Aug 26 1,074 commits

.github Tag latest on master, tag version on github tag. (#612) 8 months ago

docs-android Merge with last changes in master branch 2 years ago

docs-core keep filename in temporary file 4 months ago

docs-importer v1.9 2 years ago

docs-web-common rename 5 months ago

docs-web #647: fix doc last month

.gitattributes Initial commit 9 years ago

.gitignore bump importer version 3 years ago

CODE\_OF\_CONDUCT.md Create CODE\_OF\_CONDUCT.md 5 years ago

COPYING License 9 years ago

Dockerfile Add OCR support for Czech language (#613) 8 months ago

README.md Add doc for search syntax (#634) 5 months ago

docs.xml hook me 8 years ago

pom.xml release 1.10 9 months ago

About

Lightweight document management system packed with all the features you can expect from big expensive solutions

teedy.io

javascript java docker open-source enterprise workflow cloud ocr sharing file-sharing document self-hosting dms

Readme

GPL-2.0 license

Code of conduct

1.3k stars

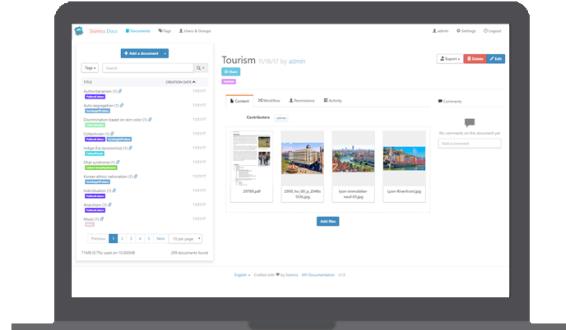
41 watching

216 forks

Releases 11

v1.10 Latest on Jan 2

# teedy



<https://github.com/CMU-313/Teedy>



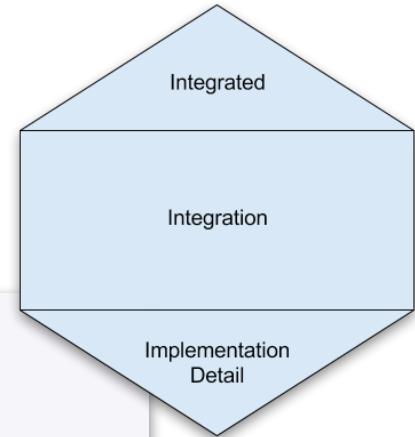
# Testing in the Wild: Spotify



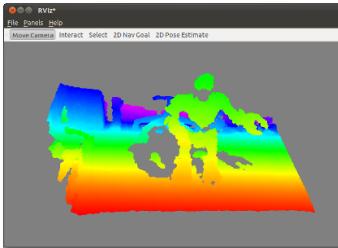
Spotify R&D | Engineering

The biggest complexity in a Microservice is not within the service itself, but in how it interacts with others, and that deserves special attention.

Having too many unit tests in Microservices, which are small by definition, also restricts how we can change the code without also having to change the tests. By having to change the tests we lose some confidence that the code still does what it should and it has a negative impact on the speed we iterate at.



# Testing in the Wild: Robots



## A Study on Challenges of Testing Robotic Systems

Afsoon Afzal, Claire Le Goues, Michael Hilton and Christopher Steven Timperley  
Carnegie Mellon University, Pittsburgh, PA  
Email: afsoon@cs.cmu.edu, clegoues@cs.cmu.edu, mhilton@cmu.edu, ctimperley@cmu.edu

**Abstract**—Robotic systems are increasingly a part of everyday life. Challenges of testing systems that interact with the physical world and integration of hardware and software components, differentiate robotic systems from conventional software systems. Although numerous studies have investigated challenges of testing in general, there has been little focus on testing of robotic systems. In this paper, we conduct a qualitative study to better understand the testing practices used by the robotics community, and identify the challenges faced by them when testing their systems. We identify a total of 12 testing practices and 9 testing challenges from our participants' responses. We group these challenges into 3 major themes: *Hardware and Software Component Testing*, *Component Integration*, and *Robotics Testing*. We believe that further research on addressing challenges described with these three major themes will lead to more effective testing practices, more testing automation, and higher-quality robotic systems.

**Index Terms**—robotic testing; testing challenges; qualitative study

### I. INTRODUCTION

Robots are systems that sense, process, and physically interact with the real world.<sup>1</sup> In addition to being widely used in industry, robots in the form of robotic systems are now appearing in many important and safety-critical domains such as health care, education, and transportation. Increased interaction between these systems and the public raises the risk of catastrophic failure. For example, a fatal incident occurred in March 2018 in Tempe, Arizona where a self-driving Uber vehicle struck and killed a pedestrian [1].

Because of the associated dangers and cost of failures in robotic systems, it is crucial that developers test these systems extensively before deployment. However, robotic systems differ from conventional software in several important ways [2]–[7]. (1) Robots are composed of both mechanical and non-electronic hardware, software, and physical components [2], [3], [7]. (2) Robots interact with the physical world via inherently noisy sensors and actuators, and are sensitive to timing differences [7]. (3) Robots operate within the physical world, which is a space of reality that exhibits emergent behaviors (i.e., corner cases, difficult-to-predict behavior) [4]. For robotic systems, the notion of correctness is often inexact and difficult to precisely specify [6]. These characteristics introduce unique challenges for testing, such as the need to either heavily abstract aspects of physical reality or conduct invasive real-world field testing.

Many studies have investigated testing practices in software development generally [8]–[12]. Several prior studies on

<sup>1</sup>Max Planck Institute: <http://www.cis.mpg.de/robotics/>

testing on Cyber-Physical Systems (CPS) [4]–[6], of which robotic systems may be considered a subcategory [13], do investigate testing of systems within the CPS context which includes non-robotic systems like networking systems or power grids). However, none of these studies focus specifically on robotics, which are subject to system constraints that do not apply to CPS broadly (such as a need for autonomy, route planning, and mobility). Indeed, we are unaware of any prior published work on the topic of automated testing practices and challenges in the field of robotics.

Overall, although testing is essential to software development [14], the challenges unique to the domain mean that testing for robotics specifically may pose particular and under-studied challenges in both research and practice. Although much work has been done in the field of formal verification for testing robotic systems [15]–[20], little attention has been paid to investigating the challenges of testing in robotics in practice. This has resulted in a gap in the research community's ability to engage with the challenges faced when testing robotics.

In this paper, we address this gap by investigating testing needs and challenges in robotics. We conduct a series of qualitative interviews with 12 robotics practitioners from 11 robotics companies and institutions. Specifically, we investigate the testing practices that are being used in the field of robotics, and the challenges faced by robotics when testing their systems. We answer the following research questions:

- **RQ1:** What testing practices are currently being used by robotics?
- **RQ2:** What are the costs and barriers to designing and writing tests for robotic systems?
- **RQ3:** What are the costs and barriers to running and automating tests in robotic systems?

Having a better understanding of the current state of testing in robotics, as well as the problems and concerns of the robotics community regarding testing of robotic systems, will guide researchers and practitioners to provide and apply solutions that can ultimately result in higher-quality robotic systems. Overall, we make the following contributions:

- We conduct in-depth interviews with 12 robotics practitioners from 11 different robotics companies and institutions in which we ask about their testing practices and challenges.
- We identify 12 testing practices used by robotics developers and test engineers, 4 challenges that they commonly face when designing testing platforms and writing tests, and 5 challenges that they face when running and au-

# Testing in the Wild: Bitcoin

A screenshot of the GitHub repository for Bitcoin Core (<https://github.com/bitcoin/bitcoin>). The repository has over 35,500 commits, 451 issues, and 416 pull requests. It is a security-critical project with 66.4k stars and 3.9k forks. The 'About' section highlights the 'Bitcoin Core integration/staging tree' and lists languages used: c-plus-plus, cryptography, bitcoin, p2p, and cryptocurrency. Recent pull requests include fanquake's merge (#26234) and .github's doc update (#26235).

<https://github.com/bitcoin/bitcoin>

## Testing

Testing and code review is the bottleneck for development; we get more pull requests than we can review and test on short notice. Please be patient and help out by testing other people's pull requests, and remember this is a security-critical project where any mistake might cost people lots of money.

### Automated Testing

Developers are strongly encouraged to write [unit tests](#) for new code, and to submit new unit tests for old code. Unit tests can be compiled and run (assuming they weren't disabled in configure) with: `make check`. Further details on running and extending unit tests can be found in [/src/test/README.md](#).

There are also [regression and integration tests](#), written in Python. These tests can be run (if the [test dependencies](#) are installed) with: `test/functional/test_runner.py`

The CI (Continuous Integration) systems make sure that every pull request is built for Windows, Linux, and macOS, and that unit/sanity tests are run automatically.

### Manual Quality Assurance (QA) Testing

Changes should be tested by somebody other than the developer who wrote the code. This is especially important for large or high-risk changes. It is useful to add a test plan to the pull request description if testing the changes is not straightforward.

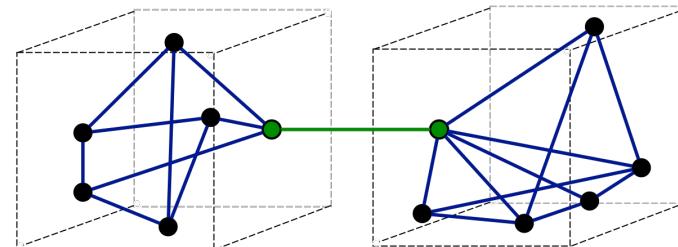
# Testability: How difficult is it to test the system?

Effort required to **provide input** to, **extract output** from, and **check** the behavior of the system under test.

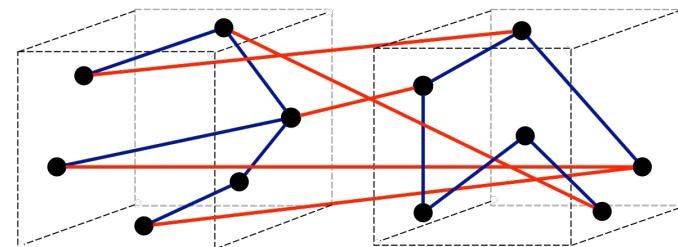
- **Test efficiency:** effort required to provide input and execute SUT
  - How hard is to setup the SUT? How isolated is it?
  - What inputs are required by the SUT? How hard is to produce them?
- **Test effectiveness:** effort required to collect outputs and check correctness
  - What information do we need to determine pass/fail? (Related to Oracle problem)
  - How hard is it to collect that information?
  - Non-determinism
- **Accidental vs Inherent:** is the code bad or is the problem hard?

# Design for Testability: General Principles

Simple, modular, quiet

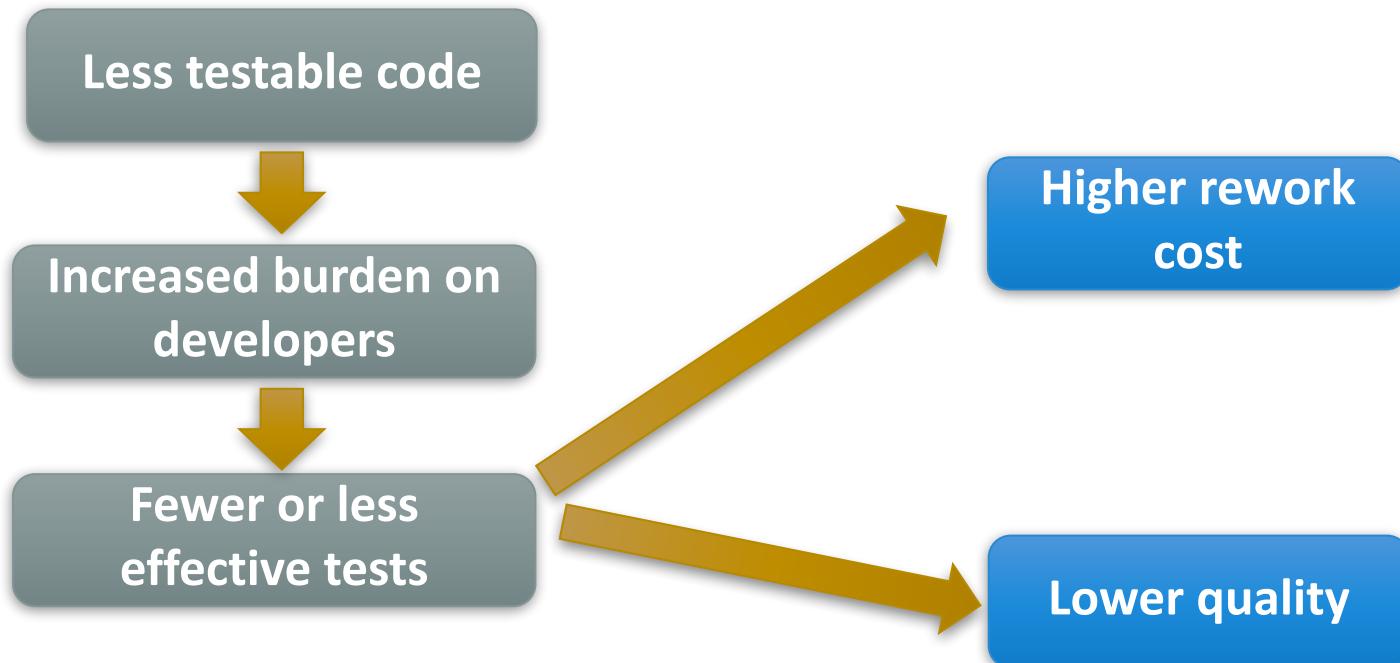


a) Good (loose coupling, high cohesion)



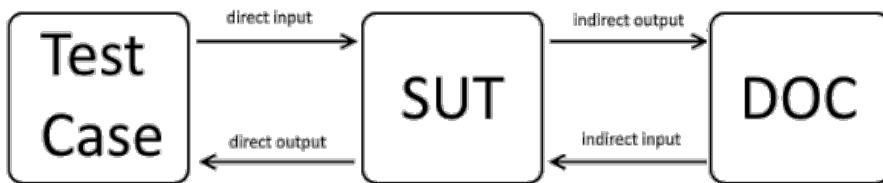
b) Bad (high coupling, low cohesion)

# Why should we care about testability?

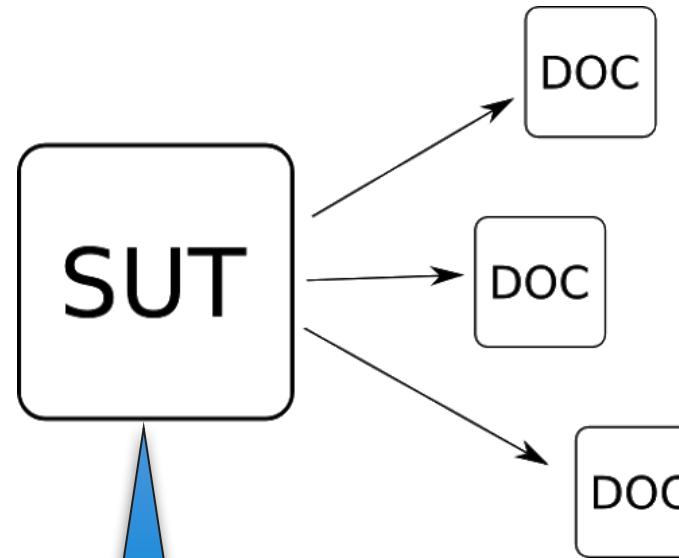


# **How can we improve testability?**

# Core Concept: Isolation



SUT: System under Test  
DOC: Depended On Collaborator



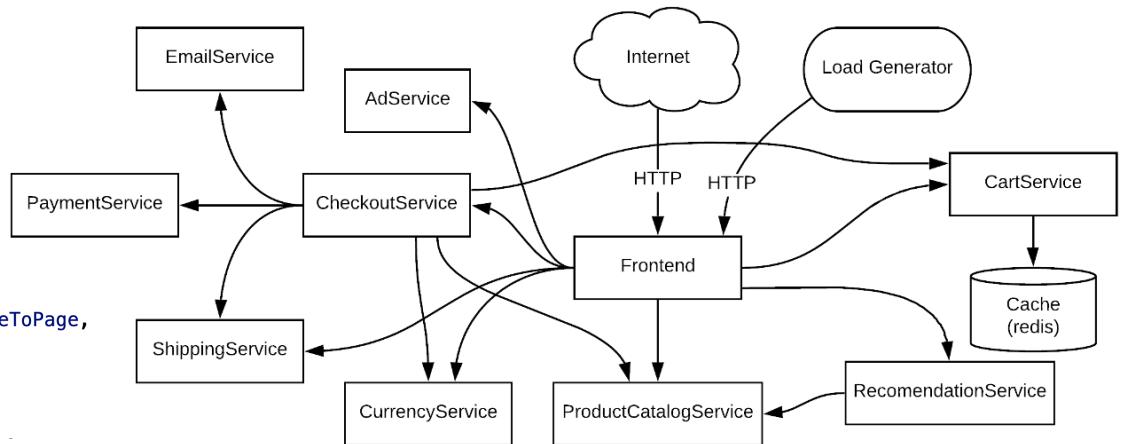
Could be a method, class, or entire service

**Collaborators can be classes, services, functions, ...**

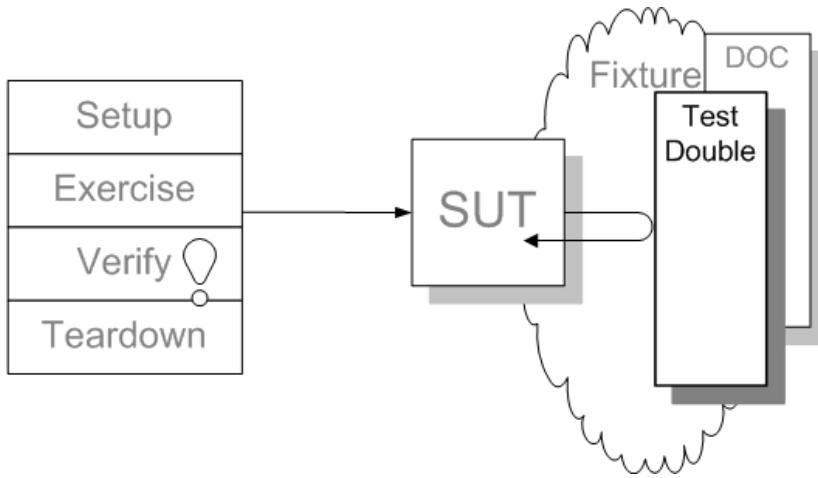
```
@GET  
@Path("{id: [a-z0-9\\-]+)/pdf")  
public Response getPdf(  
    @PathParam("id") String documentId,  
    @QueryParam("share") String shareId,  
    final @QueryParam("metadata") Boolean metadata,  
    final @QueryParam("comments") Boolean comments,  
    final @QueryParam("fitimagetopage") Boolean fitImageToPage,  
    @QueryParam("margin") String marginStr  
) {
```

```
DocumentDao documentDao = new DocumentDao();
```

```
ValidationUtil.validateInteger(marginStr, "margin");
```

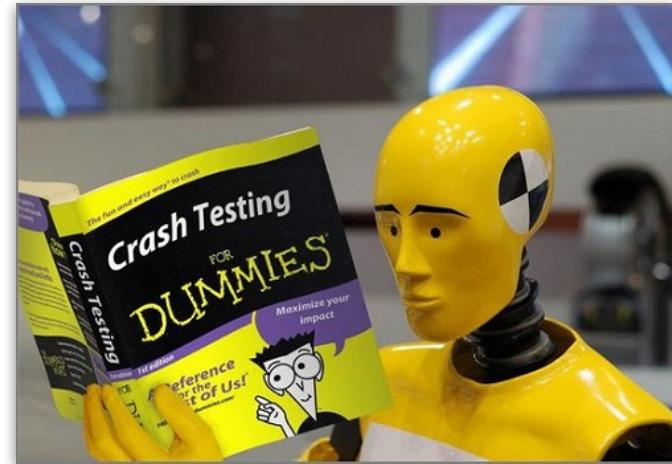


# Test doubles replace **collaborators** during testing



# Test doubles provide numerous benefits

- Test services that haven't been implemented!
- Isolate the code under test -- easier to find bugs!
- Faster test execution
- Deterministic test outcomes
- Simulate special conditions
- Provide access to hidden information
- ...



# A motivating example: An Autonomous Car \*



Car

<https://sf.curbed.com/2020/3/10/21173265/uber-self-driving-cars-return-san-francisco-sf>

# Test doubles can speed up test execution

- Route uses a slow and complex algorithm to find shortest path between two GPS locations.
  - When we aren't testing Route itself, we care whether the route is optimal.
- We can use a Route double to provide canned directions



<https://sf.curbed.com/2020/3/10/21173265/uber-self-driving-cars-return-san-francisco-sf>  
<https://www.autofreaks.com/2014/37923/volvo-reveals-new-3-cylinder-engines/>

# Test doubles can remove non-determinism

- Route relies on real-time information to produce directions
  - E.g., weather, traffic, time of day, etc.
  - This makes Route non-deterministic and difficult to test
- Use a Route double to return same directions under same conditions



# Test doubles can simulate special conditions and inject faults

- Route gets its directions from an external service (e.g., Google Maps)
- We want to test how the Car behaves when it loses its internet connection



Connection Lost  
Tap to Retry

<https://sf.curbed.com/2020/3/10/21173265/uber-self-driving-cars-return-san-francisco-sf>  
<https://www.autofreaks.com/2014/37923/volvo-reveals-new-3-cylinder-engines/>



# Test doubles can expose hidden information

- Engine should be started when Car is started
  - Engine's internal state is not accessible to tests
- Use a Engine double to reveal the engine's simulated state (idle/active)



<https://sf.curbed.com/2020/3/10/21173265/uber-self-driving-cars-return-san-francisco-sf>  
<https://www.autofreaks.com/2014/37923/volvo-reveals-new-3-cylinder-engines/>

# Code-Level vs. Service-Level Doubles

EAS<sup>Y</sup>MOCK



PowerMock

jMock

PACT<sup>©</sup>

WIREMOCK

Docs

Support

Community

MockLab

## WireMock

The flexible tool for building mock APIs.

Create stable development environments, isolate yourself from flakey 3rd parties and simulate APIs that don't exist yet.

Get started

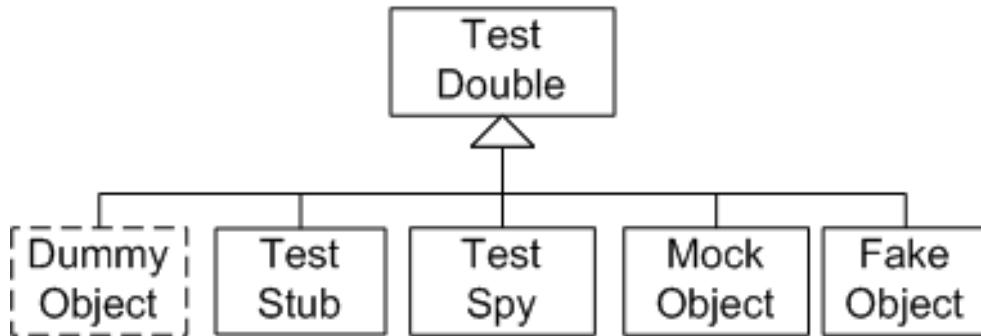
View docs

```
{\n    \"request\": {\n        \"method\": \"GET\",\n        \"url\": \"/wiremock\"\n    },\n\n    \"response\": {\n        \"status\": 200,\n        \"body\": \"Easy!\"\n    }\n}
```

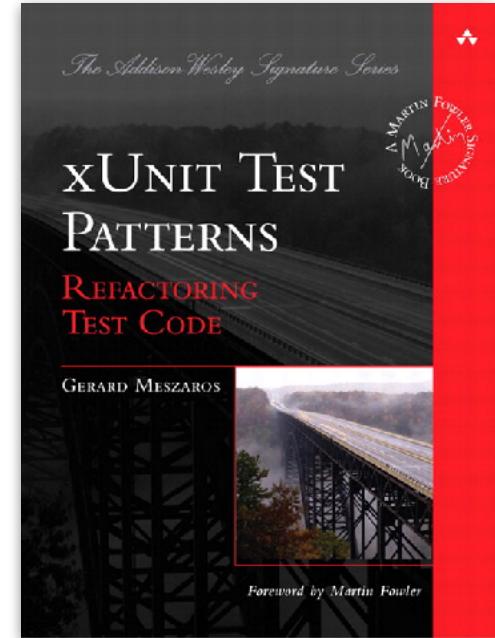
<https://wiremock.org>

<https://pact.io>

# There are several kinds of test double



See: <https://docs.microsoft.com/en-us/archive/msdn-magazine/2007/september/unit-testing-exploring-the-continuum-of-test-doubles>  
<http://xunitpatterns.com/>  
<https://martinfowler.com/articles/mocksArentStubs.html>  
<http://xunitpatterns.com/Test%20Double%20Patterns.html>  
<https://blog.pragmatists.com/test-doubles-fakes-mocks-and-stubs-1a7491dfa3da?gi=b7a3c3a0c968>



# Test Double: Dummy

Objects that are needed by the program (e.g., parameters) but are never actually used.

```
public interface Logger {  
    public void append(String message);  
}  
  
public class LoggerDummy implements Logger {  
    public void append(String message) {  
        // we do nothing!  
    }  
}
```

Used to improve performance and test isolation, or remove the need for complicated test scaffolding.

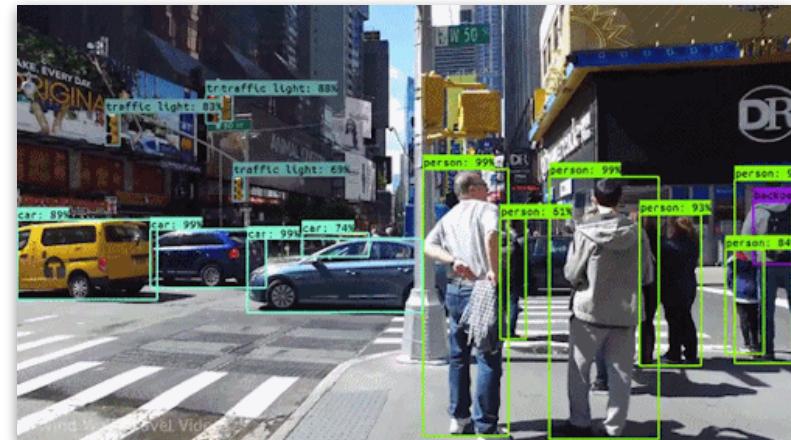
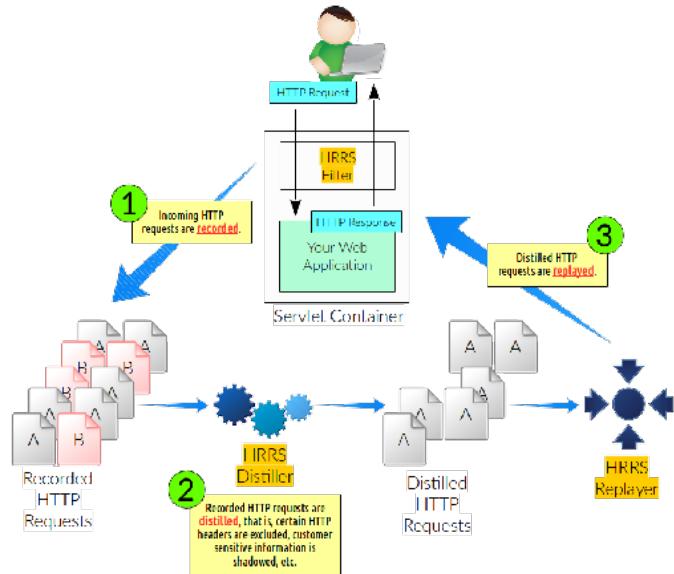
# Test Double: Stub

Double for a real collaborator that gives *predefined* answers to calls during testing.

```
// Pass in a stub that was created by a mocking framework.  
AccessManager accessManager = new AccessManager(stubAuthenticationService);  
  
// The user shouldn't have access when the authentication service returns false.  
when(stubAuthenticationService.isAuthenticated(USER_ID)).thenReturn(false);  
assertFalse(accessManager.userHasAccess(USER_ID));  
  
// The user should have access when the authentication service returns true.  
when(stubAuthenticationService.isAuthenticated(USER_ID)).thenReturn(true);  
assertTrue(accessManager.userHasAccess(USER_ID));
```

Used to improve performance and test isolation, or to test the system under certain conditions (e.g., unauthenticated user, exceptional cases).

# Special Case: Record and Replay!



ROS

[github.com/vy/hrss](https://github.com/vy/hrss)



# Test Double: Fake

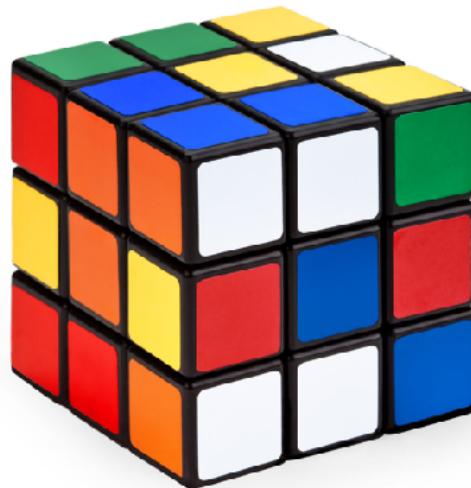
Provides an optimized, thinned-down version of a collaborator that replicates the same behavior of the original object without certain side effects or consequences.

```
public class FakeProductDatabase implements ProductDatabase {  
    private Collection<Product> products = new ArrayList<Product>();  
  
    public void save(Product product) {  
        if (findById(product) == null)  
            products.add(product);  
    }  
  
    public Product findById(long id) {  
        for (Product product : products) {  
            if (product.getId() == id) return product;  
        }  
        return null;  
    }  
}
```

Behaves like a real  
ProductDatabase that accesses a  
database, but is simpler, faster, and  
side-effect free.

# Test Double: Spy

Used to track and test the secret internal state of a collaborator. Monitors calls to the collaborator to track the internal state of that collaborator.



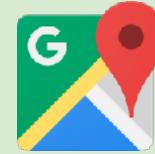
```
public interface RubiksCube {  
    public void rotate(...);  
}  
  
public class RubiksCubeSolver {  
    ...  
    public void solve(RubiksCube cube);  
}
```

# Test Double: Mock

Used to test for **expected interactions** with a collaborator (i.e., method calls). Can behave like a *spy*, a *stub*, or both.

```
// Pass in a mock that was created by a mocking framework.  
AccessManager accessManager = new AccessManager(mockAuthenticationService);  
accessManager.userHasAccess(USER_ID);  
  
// The test should fail if accessManager.userHasAccess(USER_ID) didn't call  
// authenticationService.isAuthenticated(USER_ID) or if it called it more than once.  
verify(mockAuthenticationService).isAuthenticated(USER_ID);
```

# Which test doubles could we use for these collaborators?



# Summary

- API documentation is a tool for effective communication and collaboration across different teams
- Testing and documentation, combined, allow teams to develop systems separately without blocking on one another
- There's a lot of choices when it comes to testing: What's right for one project might not be a good choice in another. Consider the trade-offs and be wary of dogma and ambiguous language (e.g., testing pyramid).
- Testability drives most of our testing choices. Good systems and code-level design leads to better testability and long-term health.