

Robotics 311 : How to build robots and make them move

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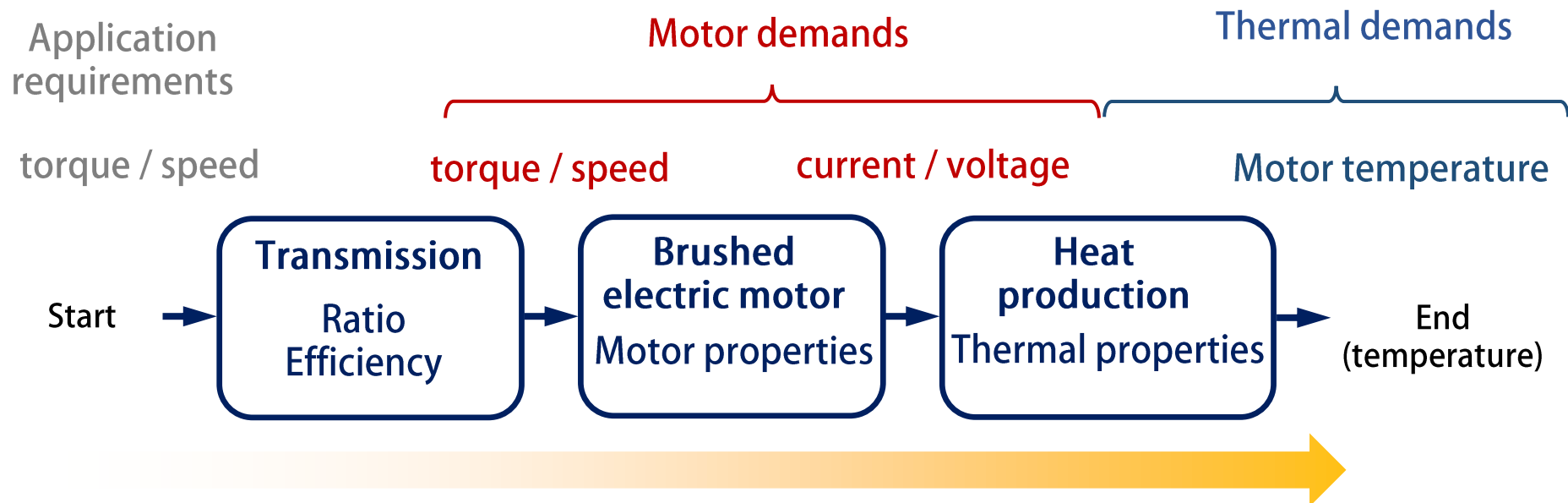


ROB 311 – Lecture 3

- Today:
 - Review design framework
 - Review motors and transmissions
 - Begin planar modeling of a ball-bot
 - Hopefully get to MATLAB example
 - Create a Github account

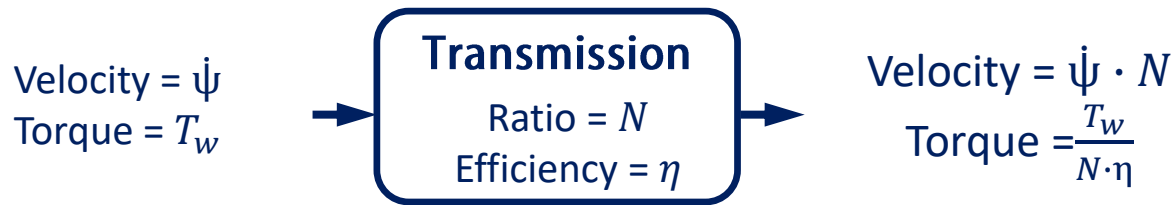
Design Analysis Framework

- We've begun with a framework for learning how to model the required capabilities of a robot's actuation system
- We use knowledge of the task requirements to guide the selection of a motor and transmission ratio, which impact physical design / control
- We are reviewing this framework before completing it using the ball-bot's task

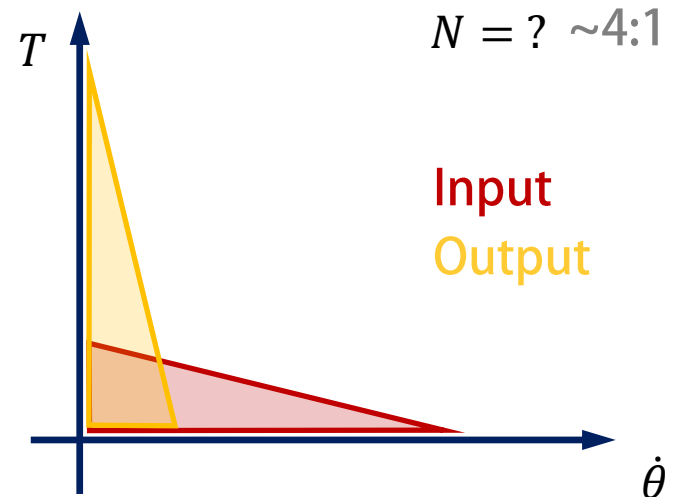


Framework outcome: A motor that has the desired operating voltage, that is able to complete the task without overheating

Modeling Transmissions



- Transmissions are parameterized by their ratio and efficiency
- Efficiency depends on transmission type and stages (number of compound transmissions used)
- The ratio is often selected in tandem with the motor to produce the required torque-speed (or force-speed)
- Transmissions scale torque and speed inversely
- Usually input speed \gg output speed
- Usually input torque \ll output torque
- Lets think about a cartoon example



Modeling Transmissions

- Quick example using input/output:

$$\frac{3D}{D} = \frac{n_2}{n_1} = \frac{\dot{\theta}_{input}}{\dot{\theta}_{output}} = \frac{T_{output}}{T_{input}} \quad \leftarrow \text{Notice torque and speed fractions reversed, also torque is ideal}$$

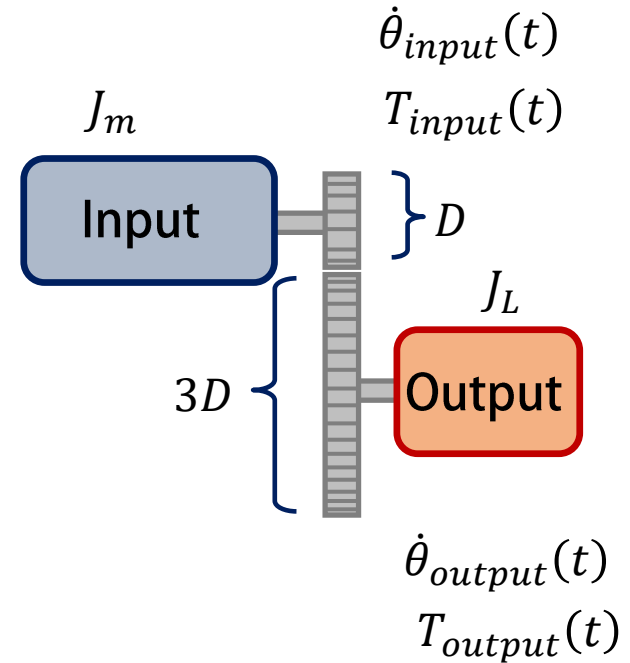
- What is the equivalent inertia felt at the input? Or, how does J_L affect the inertia experience by the motor?

- Look at systems kinetic energy

$$KE = \frac{1}{2}J_m\dot{\theta}_{input}^2 + \frac{1}{2}J_L\dot{\theta}_{output}^2 \quad \dot{\theta}_{output} = \frac{\dot{\theta}_{input}}{N} \quad \text{Known as: equivalent inertia}$$

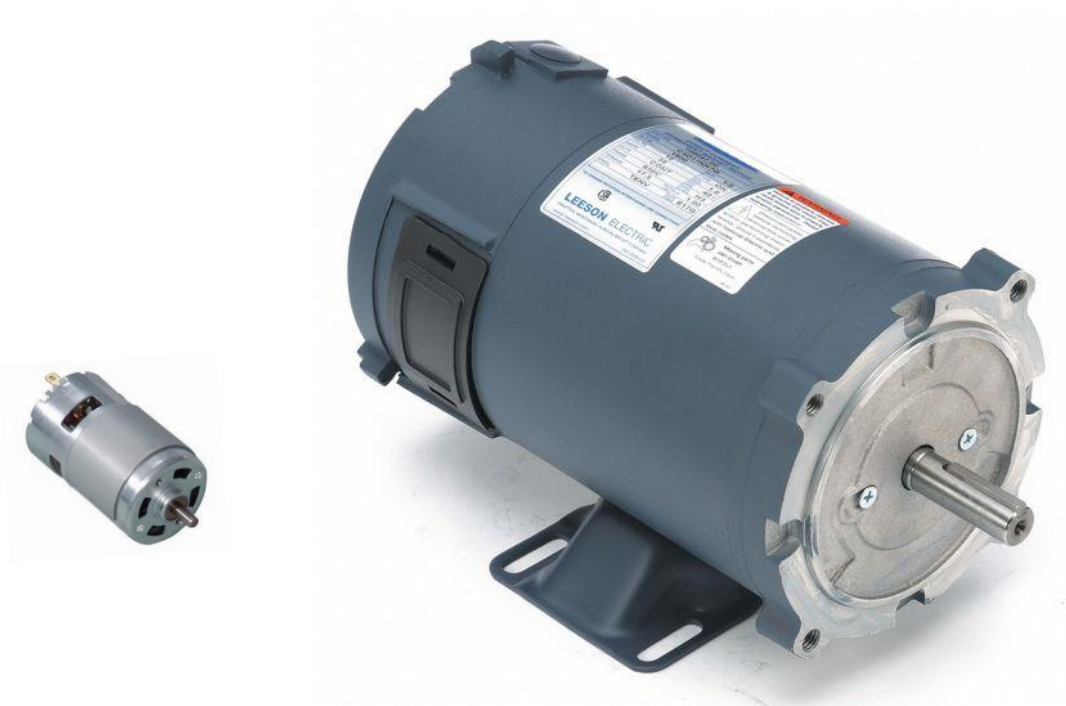
$$KE = \frac{1}{2}J_m\dot{\theta}_{input}^2 + \frac{1}{2}J_L\left(\frac{\dot{\theta}_{input}}{N}\right)^2 \quad KE = \frac{1}{2}\left(J_m + \frac{J_L}{N^2}\right)\dot{\theta}_{input}^2$$

$\frac{J_L}{N^2}$ is reflected inertia on motor side



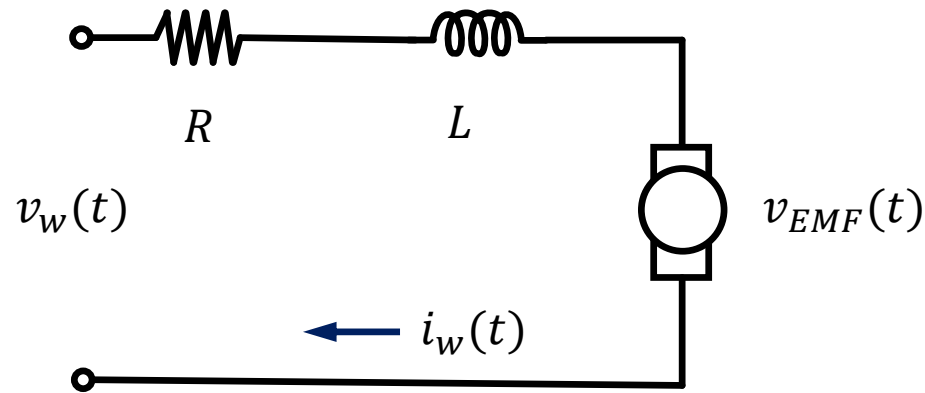
Modeling Brushed DC Motors

- Which is right for your application?
- We quantify required torque / speed and current / voltage to make decision
- Typically assessed in tandem with the transmission ratio



Modeling Brushed DC Motors

- DC brushed motors
 - Rules of thumb:
 - Voltage is proportional to speed (effort)
 - Current is proportional to torque (flow)



- Think of a motor as a *transformer* – it transforms power in the form of current and voltage to power in the form of current and torque (plus loss as heat)

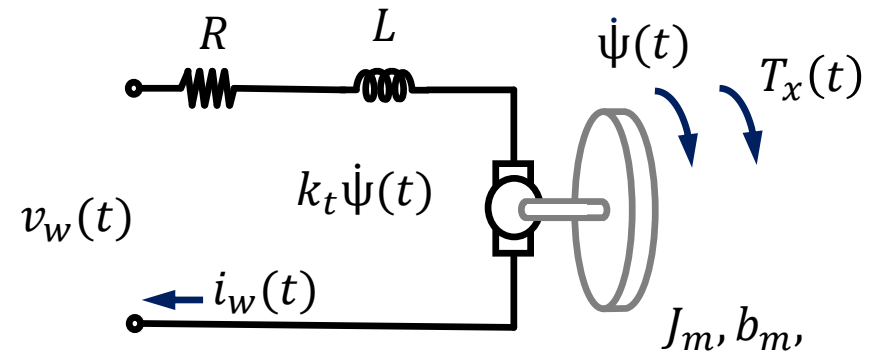
Modeling Brushed DC Motors

For brushed dc motors: $k_t = k_b = \frac{1}{k_v}$

- Governing equations

$$\underbrace{v_w(t)}_{\text{Voltage across winding}} = \underbrace{i_w(t)R}_{\text{Voltage across resistance}} + \underbrace{L \frac{d}{dt} i_w(t)}_{\text{Voltage across inductor}} + \underbrace{k_t \dot{\psi}(t)}_{\text{Solved second}}$$

$$\underbrace{k_t i_w(t)}_{\text{Motor torque}} = \underbrace{J_m \ddot{\psi}(t)}_{\text{Torque to accelerate inertia}} + \underbrace{b_m \dot{\psi}(t)}_{\text{Torque lost to friction}} + \underbrace{T_x(t)}_{\text{Motor output torque}}$$



← Solved second – using $i_w(t)$, solve for $v_w(t)$

← Solved first – you know $\dot{\psi}(t)$ and derivatives → solve for $i_w(t)$

Modeling Brushed DC Motors

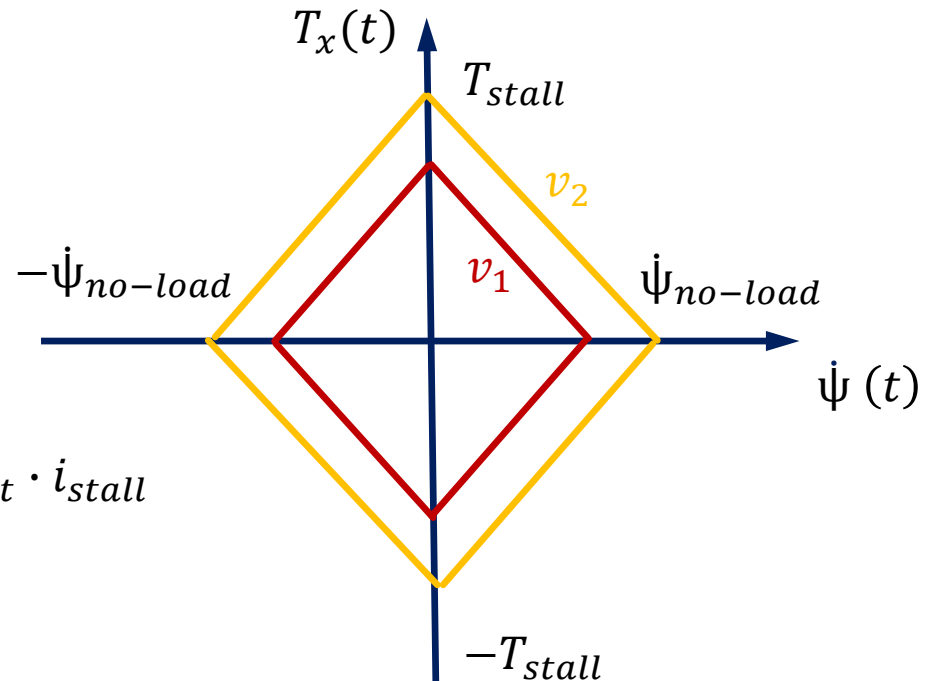
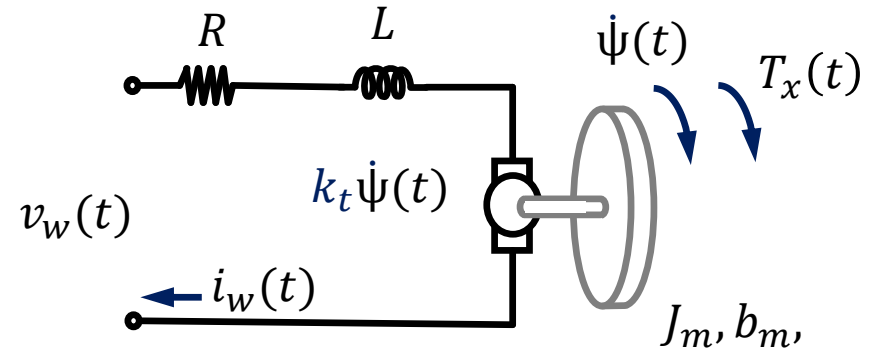
- At steady state, no damping (ideal)

$$k_t i_w(t) = T_x(t) \rightarrow i_w(t) = \frac{T_x(t)}{k_t}$$

$$v_w(t) = i_w(t)R + k_t \dot{\psi}(t)$$

$$v_w(t) = \frac{RT_x(t)}{k_t} + k_t \dot{\psi}(t)$$

$$T_x(t) = \frac{k_t^2}{R} \dot{\psi}(t) + \frac{k_t}{R} v_w(t)$$



Slope of diamond ↗

Stall torque →

$$T_{stall} = \frac{k_t}{R} v_w = k_t \cdot i_{stall}$$

No-load speed →

$$\dot{\theta}_{no-load} = \frac{v_w}{k_t}$$

Modeling Brushed DC Motors

	Mech.	Elec.
Power:	$T_x(t)\dot{\psi}(t)$	$v_w(t)i_w(t)$

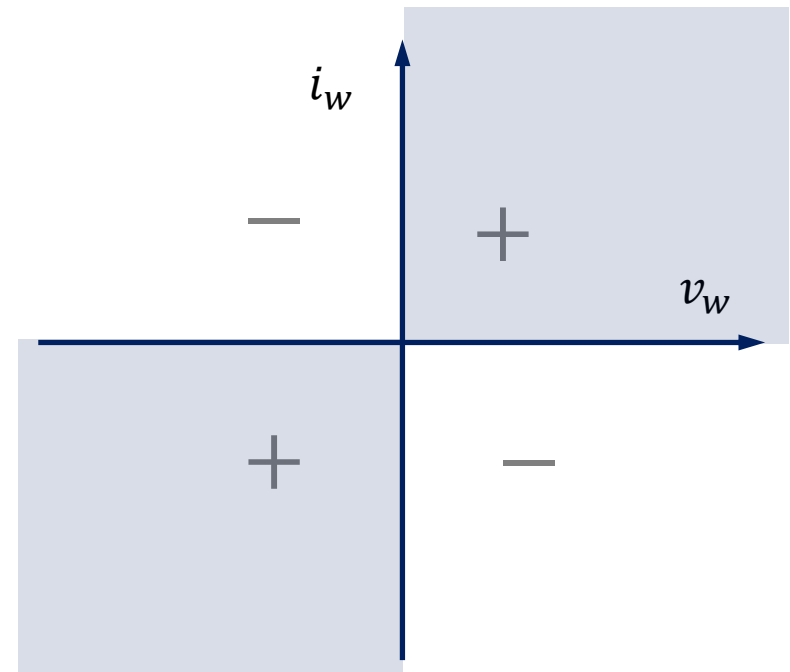
- Mechanical and electrical power:
- Power is the derivative of energy
- Positive electrical power:

$$\underbrace{v_w(t)}_{+} = \underbrace{i_w(t)R}_{+} + L \underbrace{\frac{d}{dt}i_w(t)}_{+/-} + \underbrace{k_t\dot{\psi}(t)}_{+}$$

$$\underbrace{v_w(t)}_{-} = \underbrace{i_w(t)R}_{-} + L \underbrace{\frac{d}{dt}i_w(t)}_{+/-} + \underbrace{k_t\dot{\psi}(t)}_{-}$$

Negative power:
torque and velocity
in opposite direction

Positive power:
torque and velocity
in same direction



Positive power:
'motoring'

Negative power:
'generating'

Modeling Brushed DC Motors

	Mech.	Elec.
Power:	$T_x(t)\dot{\psi}(t)$	$v_w(t)i_w(t)$

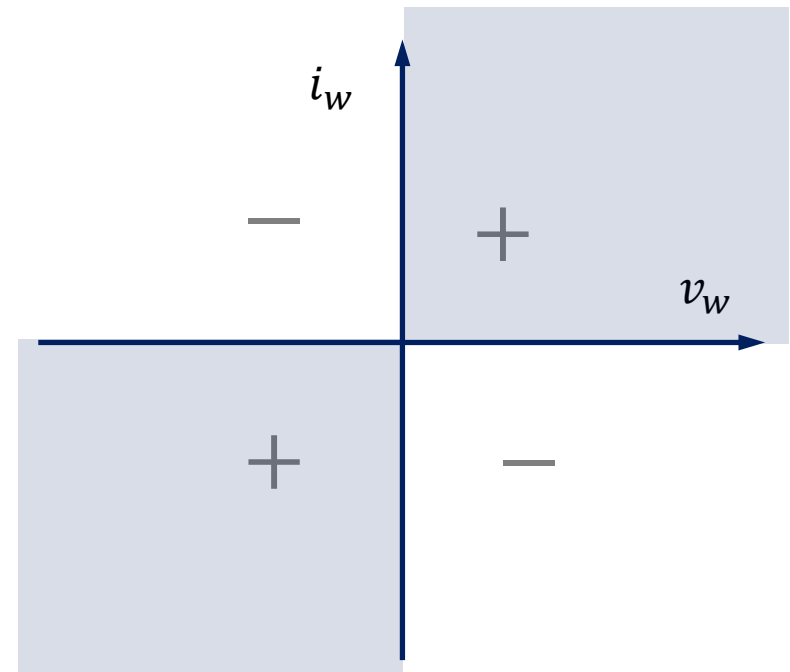
- Negative power:

$$\underbrace{v_w(t)}_{+} = \underbrace{i_w(t)R}_{-} + L \underbrace{\frac{d}{dt}i_w(t)}_{+/-} + \underbrace{k_t\dot{\psi}(t)}_{+}$$

$$\underbrace{v_w(t)}_{-} = \underbrace{i_w(t)R}_{+} + L \underbrace{\frac{d}{dt}i_w(t)}_{+/-} + \underbrace{k_t\dot{\psi}(t)}_{-}$$

Negative power:
torque and velocity
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Positive power:
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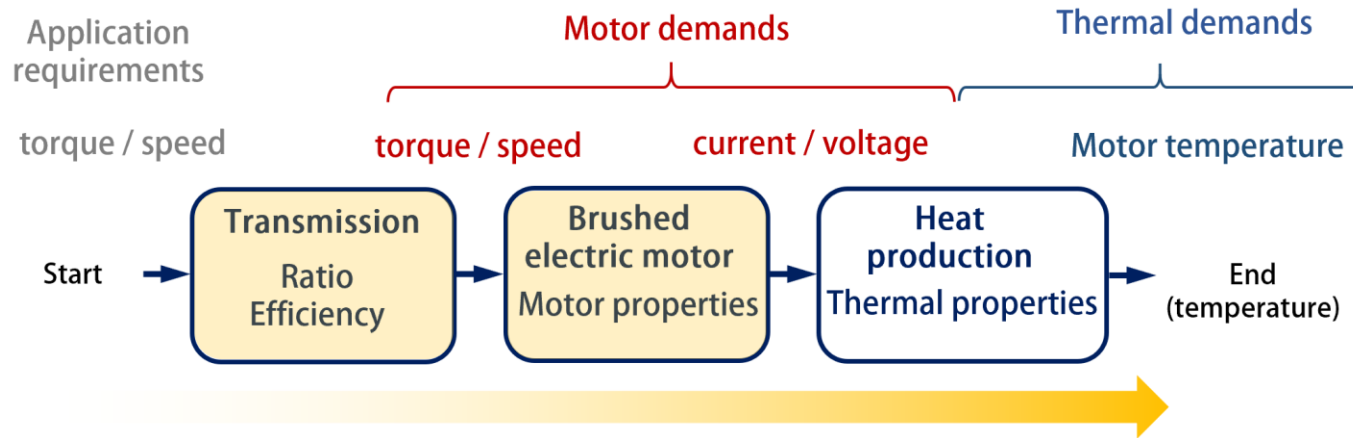


Positive power:
'motoring'

Negative power:
'generating'

It is possible for negative mechanical power to have positive electrical power

Beginning Mechanical Modeling



- We are stopping here and beginning to model a simplified ball-bot
- Then we will return to thermal analysis
- These procedures we will learn to model the mechanics / task are general
- We begin with Newton's 2nd Law:

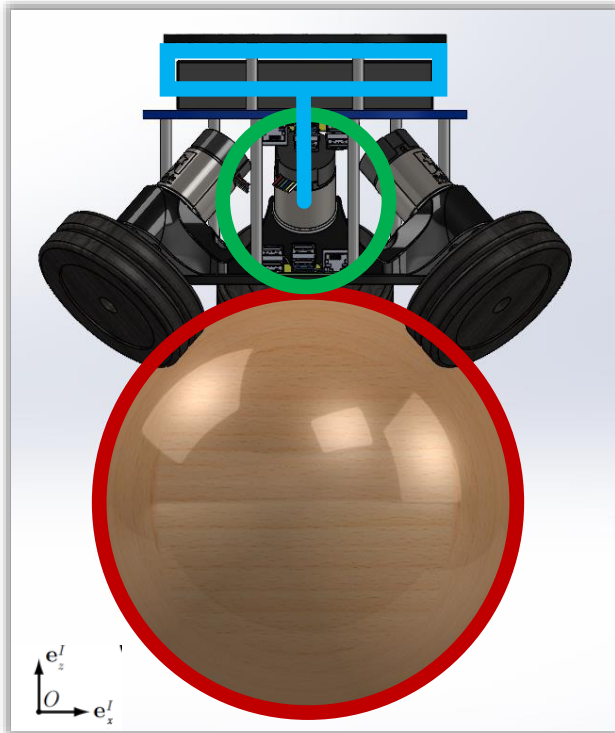
$$\text{Force} = \text{mass} \cdot \text{acceleration} \quad F = m \cdot \ddot{x}$$

$$\text{Torque} = \text{Moment of inertia} \cdot \text{angular acceleration} \quad T = J \cdot \ddot{\theta}$$

- But we need an understanding of the forces, properties, and motion

Mechanical Modeling of a Planar Ball-Bot

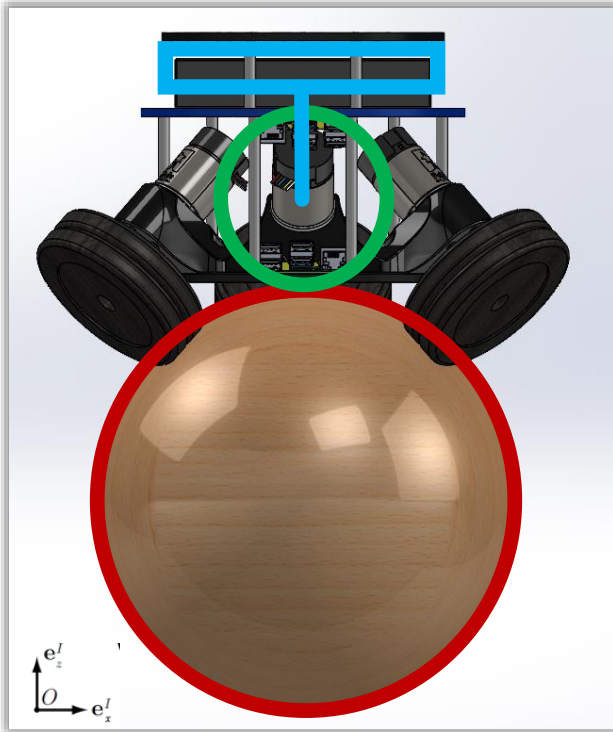
- We need a more detailed description of the torques required
- In this step, we will model the mechanics of the system → get torque
- Lets identify some major components and properties of the ball-bot in a single plane



- Lets model the ball bot as a single wheel instead of three
- Differences?
 - More torque will be required, since there's only one wheel
 - Serves as a conservative estimate
 - This image is the X-Z plane
 - What would be different if we modeled the Y-Z plane?
 - Nothing

Mechanical Modeling of a Planar Ball-Bot

- These components have physical properties
- These can be found using many tools: estimating, direct measurements, online resources, datasheets, intuition
- We measured / looked up:



Body / chassis:

- Distance to CoM: $L = 0.23 \text{ m}$
- Mass: $m_A = 1.71 \text{ kg}$
- Moment of inertia in x and y planes: $I_{x,y} = 0.01 \text{ kgm}^2$
- Moment of inertia in z plane: $I_z = 0.017 \text{ kgm}^2$

Wheel:

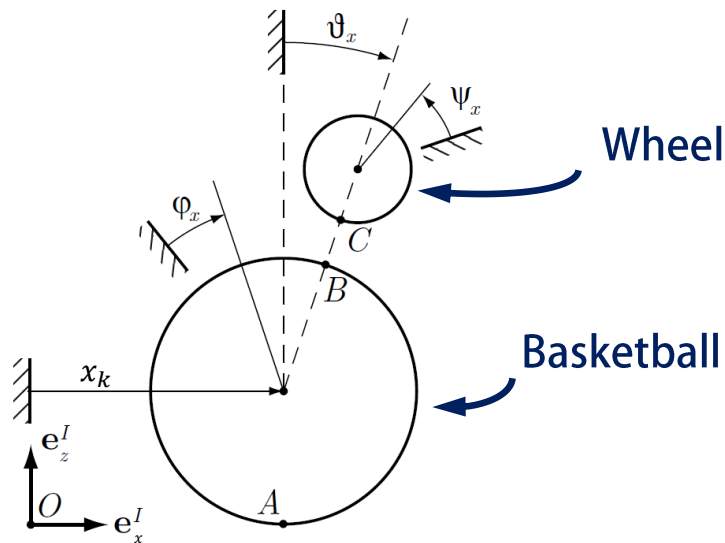
- Mass: $m_w = 0.29 \text{ kg}$
- Radius: $r_w = 0.1 \text{ m}$
- Moment of inertia: $I_w = 0.001 \text{ kgm}^2$

Ball:

- Mass: $m_k = 0.62 \text{ kg}$
- Radius: $r_k = 0.12 \text{ m}$
- Moment of inertia: $I_k = 0.004 \text{ kgm}^2$

Mechanical Modeling of a Planar Ball-Bot

- Now we want to think about the ball's motion
- We need to define parameters that describe this motion
- Both x and y planes are identical mechanically



Body / chassis motion:

- Lean rotation around the ball

ϑ_x or ϑ_y (rad)

Wheel motion:

- Rotation
- Rotation around the ball

ψ_x or ψ_y (rad)

ϑ_x or ϑ_y (rad)

Ball motion:

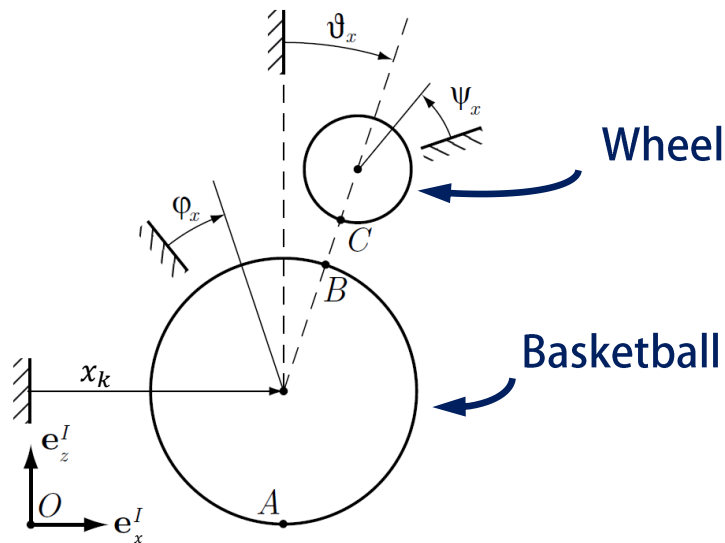
- Translation in x or y planes:
- Rotation

x_k or y_k (m)

φ_x or φ_y (rad)

Mechanical Modeling of a Planar Ball-Bot

- Now we want to think about the ball's motion
- We need to define parameters that describe this motion
- Both x and y planes are identical mechanically



- Degrees of freedom: Four
 - x_k – Forward motion of ball
 - Theta - ϑ – Lean of body / chassis
 - Phi - φ – Rotation of ball
 - Psi - ψ – Rotation of wheel

- Constraints: Wheels do not slip

$$x_k = r_k \varphi \quad \leftarrow \text{Basketball does not slip on the floor at A}$$

$$\psi = \frac{r_k}{r_w} (\varphi - \vartheta) - \vartheta \quad \leftarrow \text{Tangential velocity constraint at B-C interface}$$

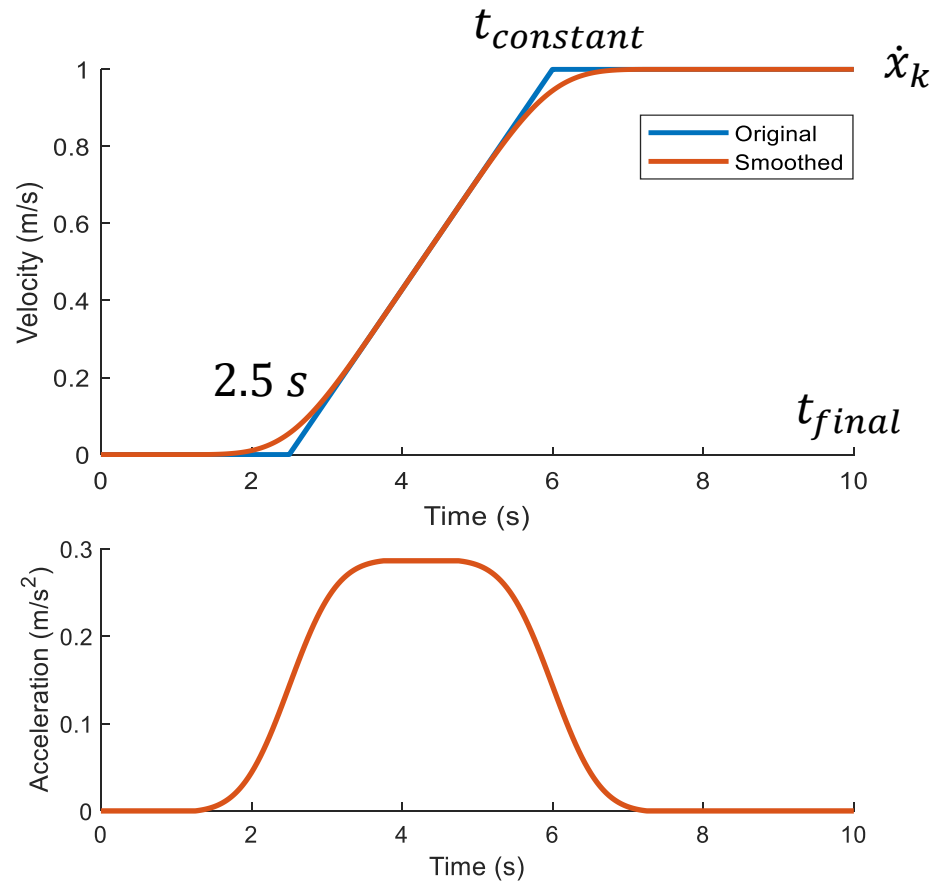
- Two remaining DOFs:
 - ϑ and x_k for inverse modeling
 - ϑ and ψ for forward modeling

Mechanical Modeling of a Planar Ball-Bot

- We need to prescribe motion to the two remaining degrees of freedom
- Lets begin with x_k
- If we want to predict the torque required, we need to generate a motion profile.

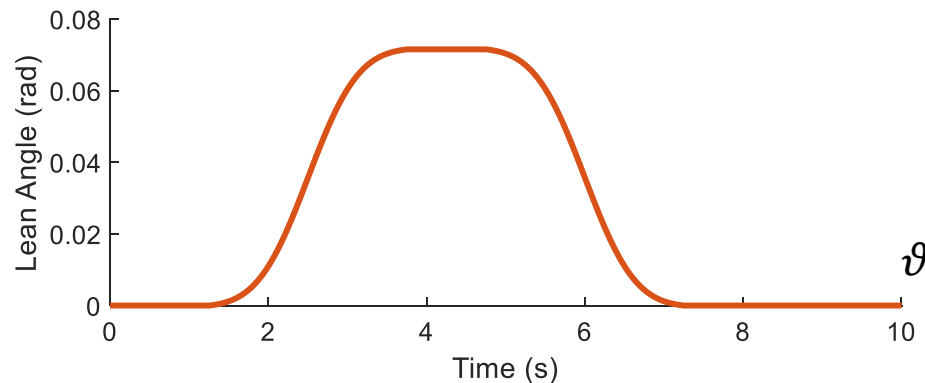
- We choose this when spec'ing the task

- How long do we want it to take?
- Final velocity: $\dot{x}_k^{final} = 1 \frac{m}{s}$
- Ramp duration: 3.5 s
- Resulting acceleration
- What does this say about current and voltage needed?
- Acceleration \sim Torque \sim Current
- Velocity \sim Voltage



Mechanical Modeling of a Planar Ball-Bot

- We need to prescribe motion to the two remaining degrees of freedom
- We also need to provide information for the other DOF - ϑ – chassis lean angle
- Similarly, we choose this—how far do we want to be able to lean?
- We know it should lean with the applied torque
- Approach: scale the linear acceleration to an acceptable trajectory
- Lean angle is physically constrained – wheels will lose contact
- Lets use approx. 4 deg (0.07 rad) as an acceptable value



Mechanical Modeling of a Planar Ball-Bot

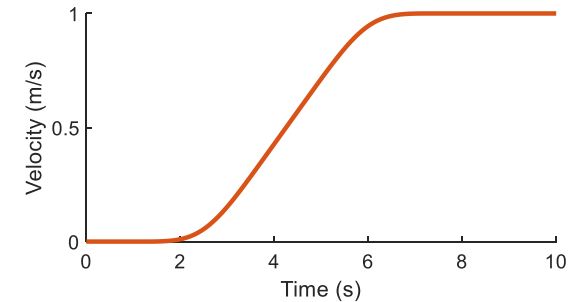
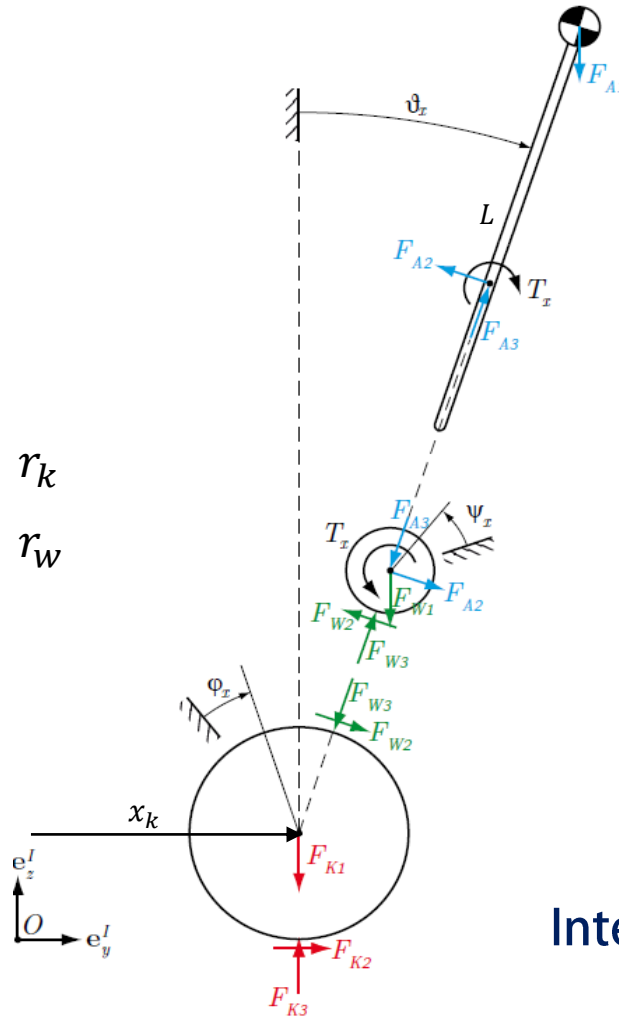
$$F_{K1} = g \cdot m_k$$

$$F_{W1} = g \cdot m_w$$

$$F_{A1} = g \cdot m_a$$

Ball radius r_k

Wheel radius r_w



Constraints:

$$x_k = r_k \varphi$$

$$\psi = \frac{r_k}{r_w} (\varphi - \vartheta)$$

Ball velocity:

$$\dot{\varphi} = \frac{\dot{x}_k}{r_k}$$

Intermediate var: $\gamma = L \cdot m_a + (r_k + r_w) \cdot m_w$

Tangential contact force: $F_{W2} = (m_a + m_w) \cdot (g \cdot \sin(\vartheta) - r_k \ddot{\varphi} \cos(\vartheta)) - \gamma \ddot{\vartheta}$

Mechanical Modeling of a Planar Ball-Bot

$$\gamma = L \cdot m_a + (r_k + r_w) \cdot m_w$$

$$F_{W2} = (m_a + m_w) \cdot (g \cdot \sin(\vartheta) - r_k \ddot{\varphi} \cos(\vartheta)) - \gamma \ddot{\vartheta}$$

$$\begin{aligned} \dot{\varphi} &= \frac{\dot{x}_k}{r_k} \\ \psi &= \frac{r_k}{r_w} (\varphi - \vartheta) - \vartheta \end{aligned} \quad \left. \begin{array}{l} \text{Constraints} \\ \text{From free body diagram} \end{array} \right\}$$

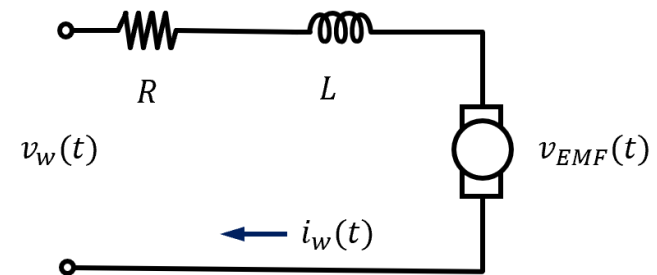
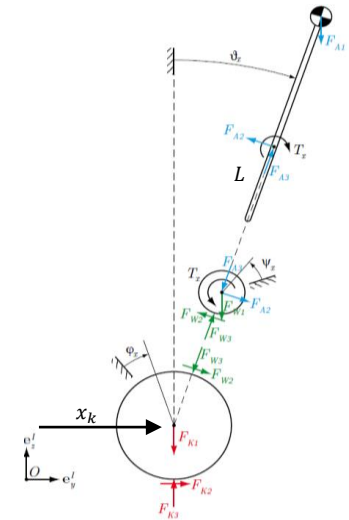
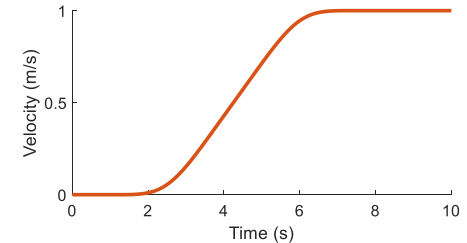
$$i_w = \frac{\frac{T_x}{N\eta} + JN\ddot{\psi} + bN\dot{\psi}}{k_t}$$

Required current

Output torque to roll ball / mass

Torque to accelerate motor inertia

Torque to overcome viscous loss in motor



$$v_w = i_w R + k_t N \dot{\psi} + L \frac{di_w}{dt}$$

Required voltage

Voltage drop across resistance

Back EMF voltage

Voltage drop across inductance

Mechanical Modeling of a Planar Ball-Bot

$$\gamma = L \cdot m_a + (r_k + r_w) \cdot m_w$$

$$F_{W2} = (m_a + m_w) \cdot (g \cdot \sin(\vartheta) - r_k \ddot{\varphi} \cos(\vartheta)) - \gamma \ddot{\vartheta}$$

$$\dot{\varphi} = \frac{\dot{x}_k}{r_k}$$

$$\psi = \frac{r_k}{r_w} (\varphi - \vartheta) - \vartheta$$

$$i_w = \frac{\frac{T_x}{N\eta} + JN\ddot{\psi} + bN\dot{\psi}}{k_t}$$

$$v_w = i_w R + k_t N \dot{\psi} + L \frac{di_w}{dt}$$

