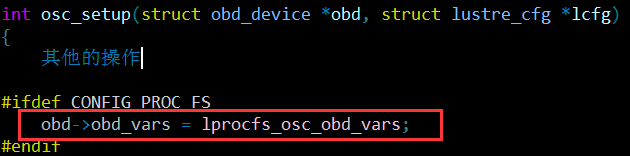


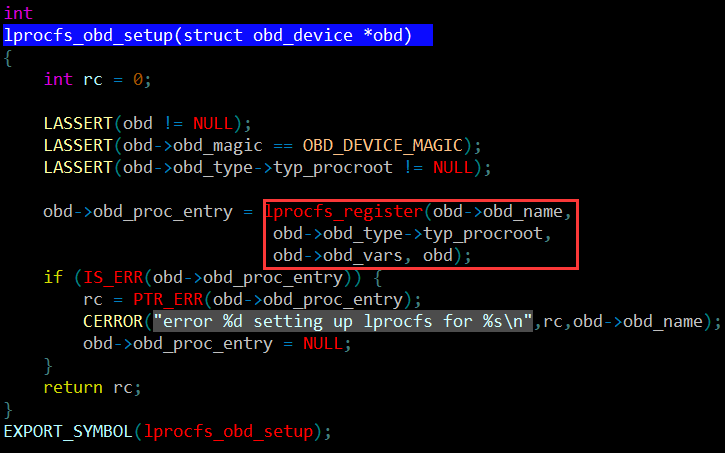
一点宏定义#的技巧



在osc\_setup这样类似的地方赋值，不局限于此处，lustre中还有很多其它类似的



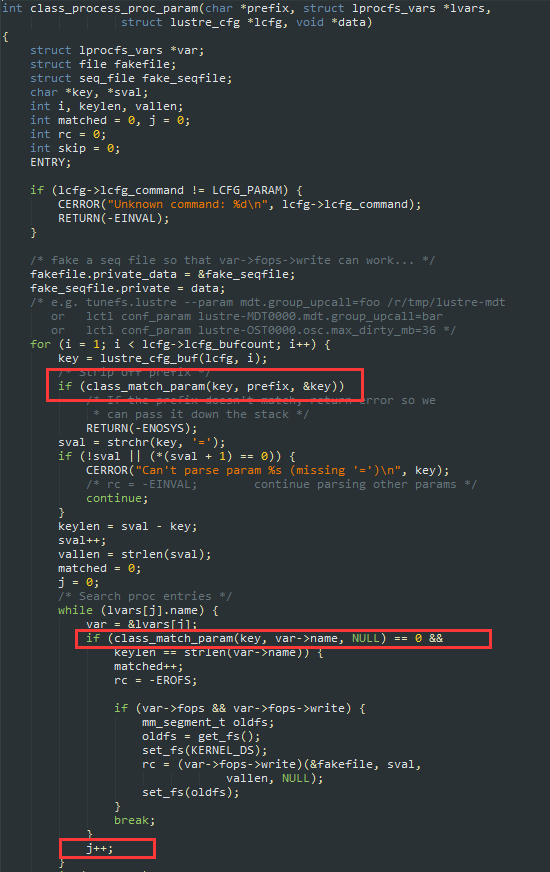
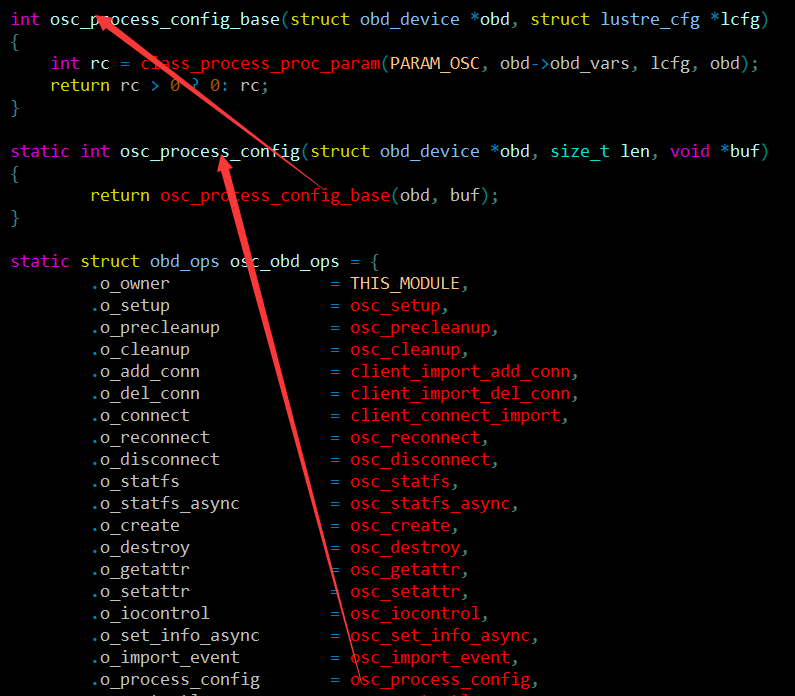
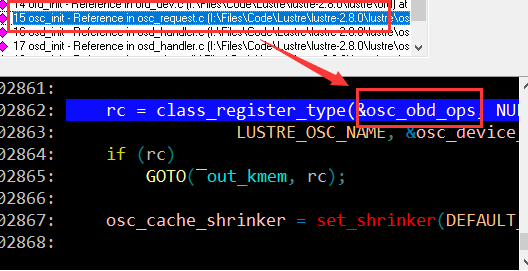
rc = lprocfs\_obd\_setup(obd);



lprocfs\_vars

文件本身产生的过程

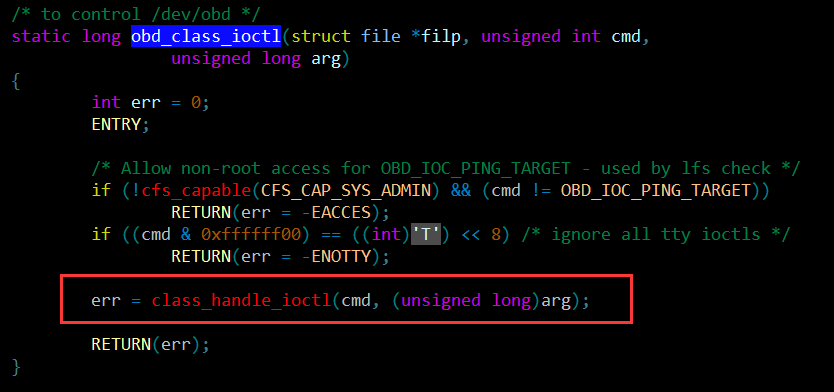
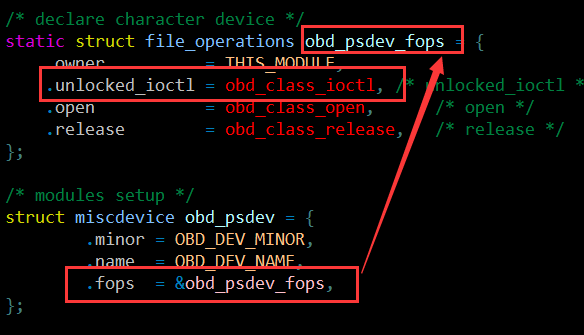
使用proc的过程



static int \_\_init obdclass\_init(void)

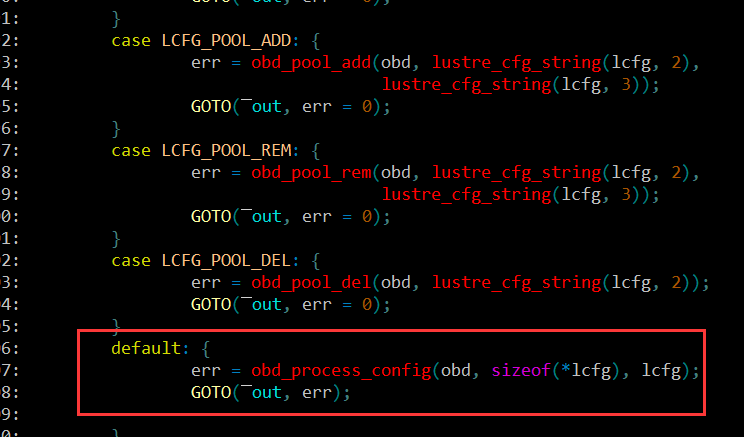
err = misc\_register(&obd\_psdev);

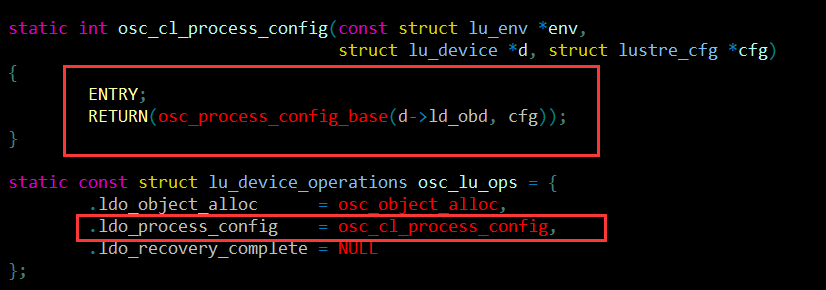
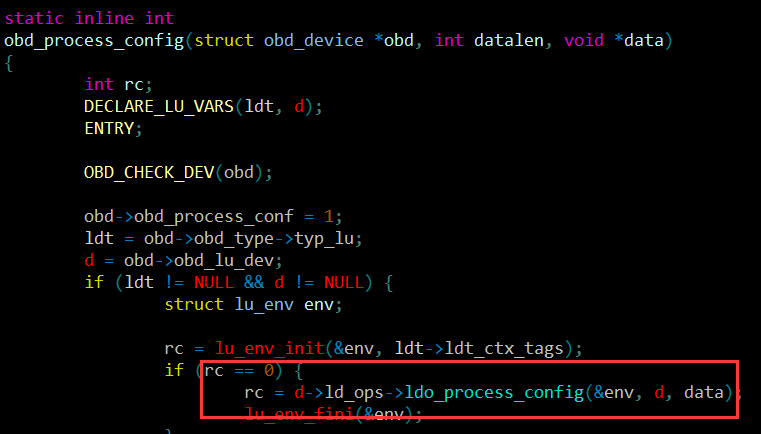
属于内核部分了



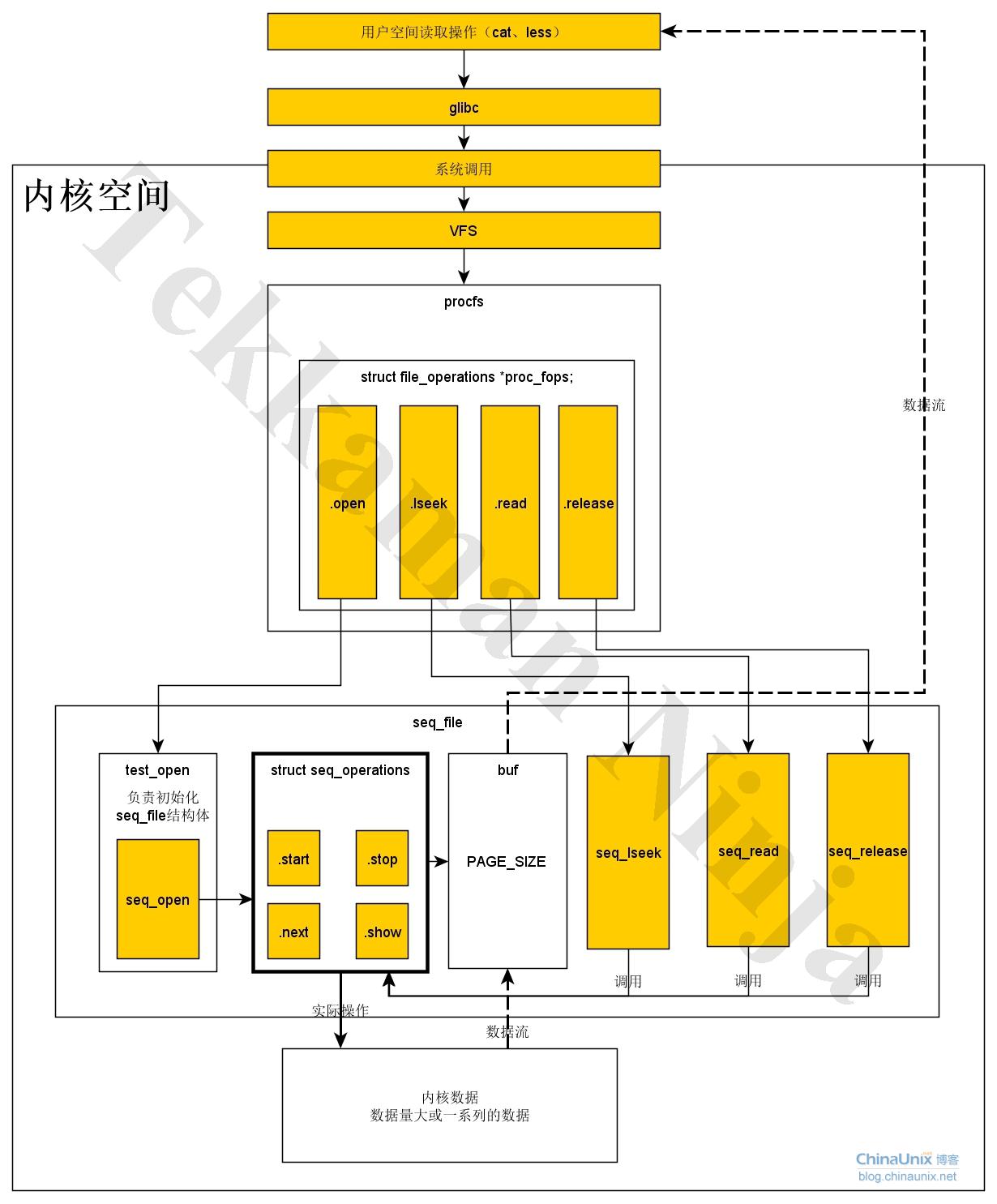
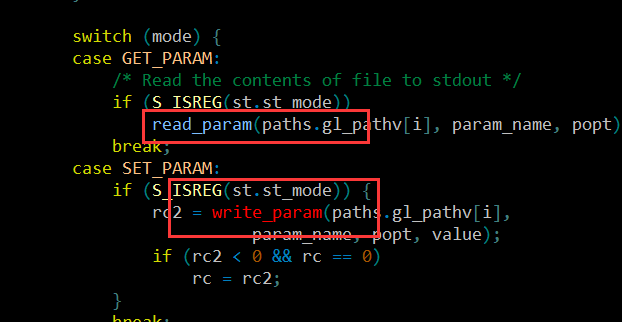
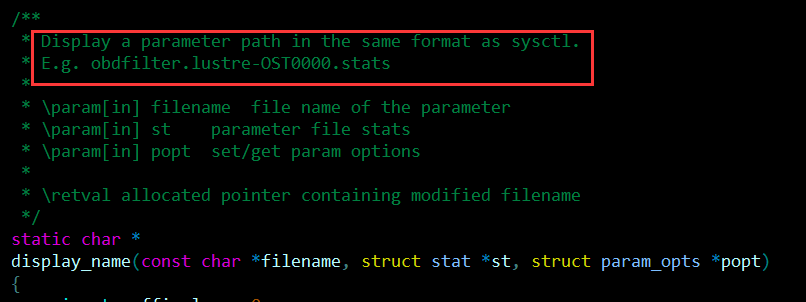
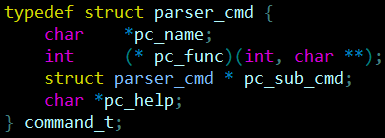
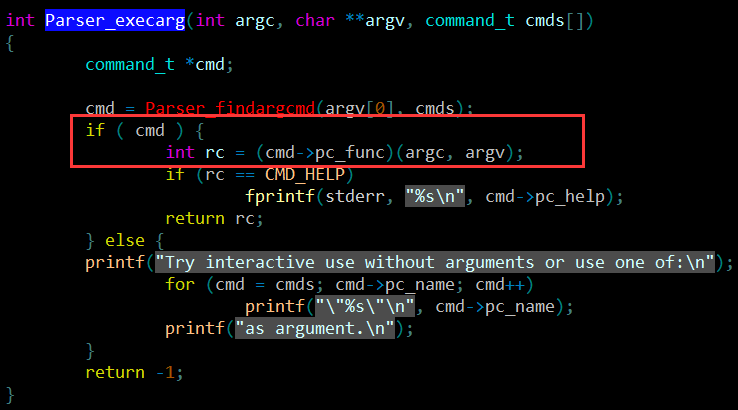
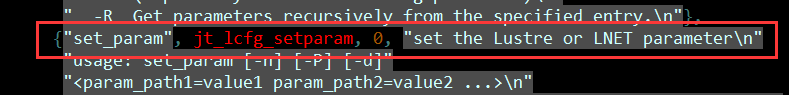
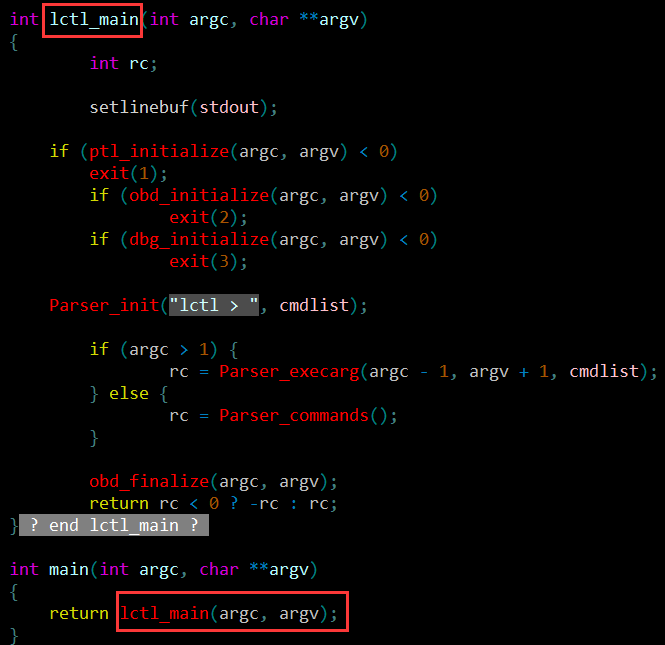
class\_process\_config

int class\_process\_config(struct lustre\_cfg \*lcfg)//比较复杂的函数涉及到各种配置调用





lustre/utils/lctl.c



正是有了前面的基础，尤其是xxx\_seq\_write/show，才可以使用cat等命令直接查看文件，相关的函数只要注册绑定到位，便会被自动调用

