

MODULE <i>EagerVotingStuttering</i>
EXTENDS <i>EagerVoting</i>
$top \triangleq [top \mapsto \text{"top"}]$
VARIABLES s $vars \triangleq \langle maxBal, votes \rangle$
$InitS \triangleq Init \wedge (s = top)$
$IncreaseMaxBalStutter(a, b) \triangleq$ IF $s = top$ THEN $\wedge IncreaseMaxBal(a, b)$ $\wedge s' = s$ ELSE $\wedge \text{UNCHANGED } vars$ $\wedge s' = s$
$VoteForPostStutter(a, b, v) \triangleq$ IF $s = top$ THEN $\wedge VoteFor(a, b, v)$ $\wedge s' = \text{IF } b \neq maxBal'[a]$ THEN $[acc \mapsto a, val \mapsto b]$ ELSE top ELSE $\wedge \text{UNCHANGED } vars$ $\wedge s' = top$
$NextS \triangleq$ $\exists a \in \text{Acceptor}, b \in \text{Ballot} :$ $\vee IncreaseMaxBalStutter(a, b)$ $\vee \exists v \in \text{Value} :$ $VoteForPostStutter(a, b, v)$
$SpecS \triangleq InitS \wedge \Box [NextS]_{\langle votes, maxBal, s \rangle}$
$V \triangleq \text{INSTANCE } Voting \text{ WITH } votes \leftarrow votes,$ $maxBal \leftarrow \text{IF } s = top$ THEN $maxBal$ ELSE $[a \in \text{Acceptor} \mapsto$ IF $a = s.acc$ THEN $s.val$ ELSE $maxBal[a]]$
THEOREM $Spec \Rightarrow V!Spec$
