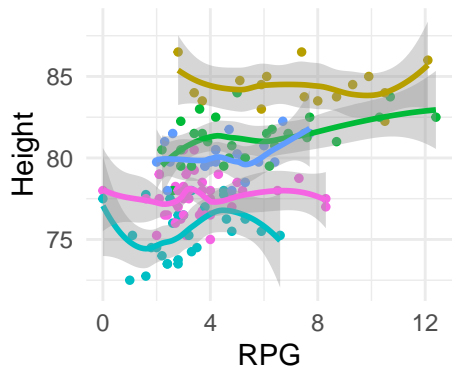
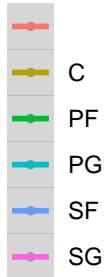


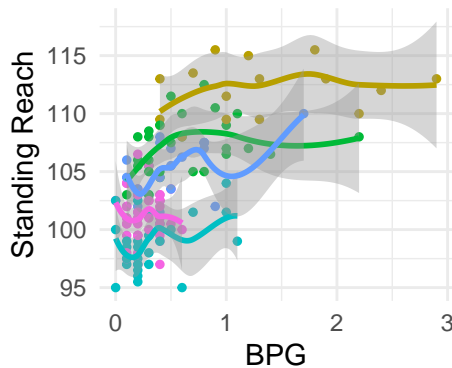
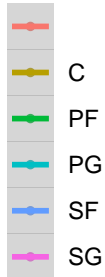
Rebounds per Game (RPG) and Height

POS



Blocks per Game (BPG) and Standing Reach

POS



Assist per Game (APG) and Wingspan

POS

