# Areal Data Overview

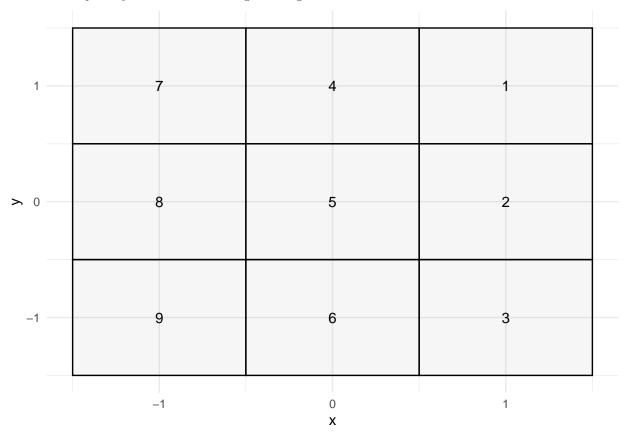
## **Proximity Matrix**

Similar to the distance matrix with point-reference data, a proximity matrix W is used to model areal data.

#### Grid Example

Create an adjacency matrix with diagonal neigbors

Create an adjacency matrix without diagonal neigbors



### **Spatial Association**

There are two common statistics used for assessing spatial association: Moran's I and Geary's C.

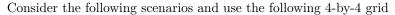
Moran's I

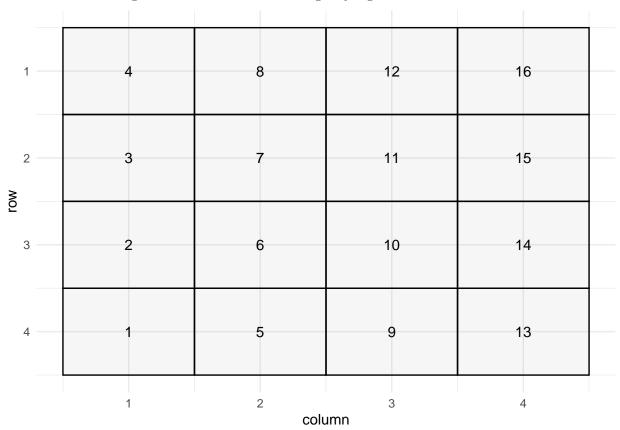
$$I = \frac{n \sum_{i} \sum_{j} w_{ij} (Y_i - \bar{Y}) (Y_j - \bar{Y})}{(\sum_{i \neq j} w_{ij}) \sum_{i} (Y_i - \bar{Y})^2}$$

Geary's C

$$C = \frac{(n-1)\sum_{i}\sum_{j}w_{ij}(Y_{i} - Y_{j})^{2}}{2(\sum_{i \neq j}w_{ij})\sum_{i}(Y_{i} - \bar{Y})^{2}}$$

#### Spatial Association Exercise





and proximity matrix

```
W <- matrix(0, 16, 16)
for (i in 1:16){
  W[i,] <- as.numeric((d4$rpos[i] == d4$rpos & (abs(d4$cpos[i] - d4$cpos) == 1)) |
                           (d4\$cpos[i] == d4\$cpos \& (abs(d4\$rpos[i] - d4\$rpos) == 1)))
}
head(W)
         [,1] [,2] [,3] [,4] [,5] [,6] [,7] [,8] [,9] [,10] [,11] [,12] [,13]
##
                             0
## [1,]
            0
                  1
                       0
                                   1
                                        0
                                              0
                                                   0
                                                         0
                                                                0
## [2,]
                  0
                             0
                                  0
                                                         0
                                                                0
                                                                             0
                                                                                    0
            1
                                        1
                                              0
                                                   0
                                                                       0
                       1
## [3,]
            0
                  1
                       0
                             1
                                  0
                                        0
                                              1
                                                   0
                                                         0
                                                                0
                                                                       0
                                                                                    0
## [4,]
            0
                  0
                       1
                             0
                                  0
                                        0
                                              0
                                                   1
                                                         0
                                                                0
                                                                      0
                                                                             0
                                                                                    0
                                                         1
## [5,]
            1
                             0
                                        1
                                                   0
                                                                0
                                                                                    0
##
   [6,]
            0
                  1
                       0
                             0
                                        0
                                                   0
                                                                                    0
##
         [,14]
               [,15]
                      [,16]
## [1,]
             0
                    0
                           0
## [2,]
             0
                    0
                           0
## [3,]
             0
                    0
                           0
## [4,]
             0
                    0
                           0
## [5,]
             0
                    0
                           0
## [6,]
```

for each scenario plot the grid, calculate I spdep::moran.test and G spdep::geary.test.

1. Simulate data where the responses are i.i.d. N(0,1).

2. Simulate data and calculate I and G for a 4-by-4 grid with a chess board approach, where "black squares"  $\sim N(-2,1)$  and "white squares"  $\sim N(2,1)$ .

3. Simulate multivariate normal response on a 4-by-4 grid where  $y \sim N(0, (I - \rho W)^{-1})$ , where  $\rho = .3$  is a correlation parameter and W is a proximity matrix.