



The Effect of Recovery Algorithms on Compressive Sensing Background Subtraction.

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Motivation



"Big Brother is Watching You."

- George Orwell, 1984

Background Subtraction

- ▶ Construct, update then subtract.
- ▶ Not new - many methods exists.
- ▶ Most traditional methods are not efficient.
- ▶ CCTV often slowly adaptive background + rare foreground (spatially and temporally)
- ▶ Waste of resources



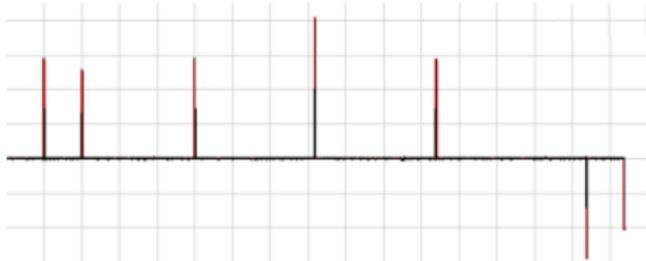
What is compressive sensing?

Compressive sensing is a method of **reducing the amount of data collected** from a signal without compromising the ability to later **reconstruct the signal accurately**. This method will only work if the signal of interest is compressible.



Sparse and Compressible Signals

- ▶ A signal is known as being **K-sparse** if $\mathbf{x} \in R^N$ can be represented as a linear combination of K basis vectors.
- ▶ Interested in $K \ll N$.
- ▶ If a signal is **compressible** there exist K large coefficients but the remaining $N - K$ coefficients are only required to be small and not necessarily zero.



The encoding process.

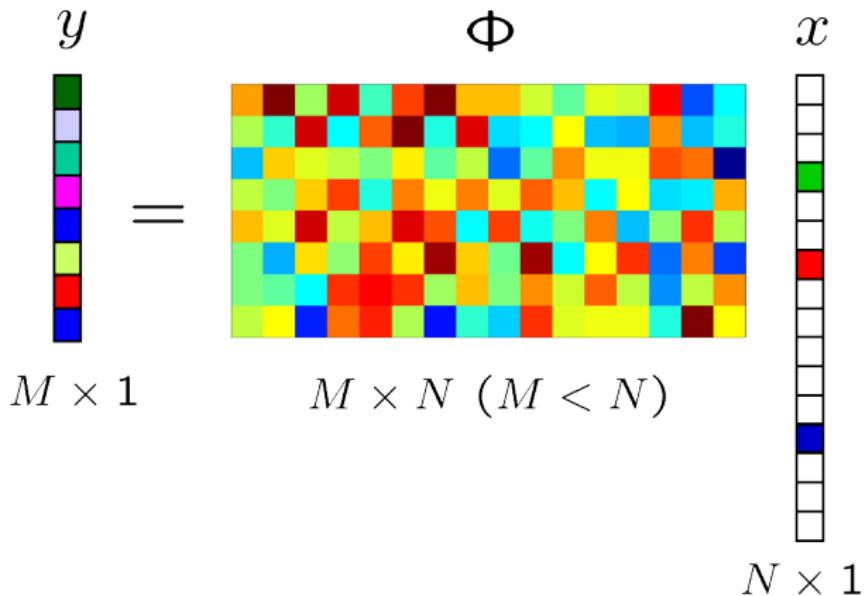


Figure: CS measurement process, courtesy of Volkan Cevher.

Restricted Isometry Property (RIP)

A matrix Φ satisfies the (RIP) of order K if there exists a $\delta_K \in (0, 1)$ such that

$$(1 - \delta_k) \|\mathbf{x}\|_2^2 \leq \|\Phi \mathbf{x}\|_2^2 \leq (1 + \delta_k) \|\mathbf{x}\|_2^2,$$

for all $\mathbf{x} \in \sum_K = \{\mathbf{x} : \|\mathbf{x}\|_0 \leq K\}$,

where $\|\mathbf{x}\|_0$ is the zero pseudo-norm defined as

$$\|\mathbf{x}\|_0 = \#(i | x_i \neq 0).$$

If Φ satisfies the RIP with order $2K$, then Φ approximately preserves the distance between any pair of K -sparse vectors. Unfortunately the task of checking that a matrix satisfies the RIP is a NP-hard problem, but fortunately the RIP will hold true with high probability if Φ is selected as a random matrix and $M \geq cK \log \frac{N}{K}$, where c is a small constant.

Recovery of sparse transforms

- ▶ Solve $\mathbf{y} = \Phi\mathbf{x}$, infinitely many solutions! Fat Φ implies underdetermined system.
- ▶ We know that \mathbf{x} was **sparse**
- ▶ What algorithms can we use to decode?
- ▶ Convex Optimisation or Greedy Algorithms or something else...?

Using ℓ_1 minimization to promote sparsity

$$\|\mathbf{x}\|_1 = \sum_{i=1}^N |x_i|$$

Originally used in geophysics to aid detection of sparse spike trends in earthquake data, optimisation based on the ℓ_1 norm can closely approximate compressible signals with high probability.

$$\min_{\mathbf{x}} \|\mathbf{x}\|_1 \text{ subject to } \mathbf{y} = \Phi \mathbf{x}.$$

Orthogonal Matching Pursuit

Algorithm 1 Orthogonal Matching Pursuit

Define the columns of Φ to be $\varphi_1, \varphi_2, \dots, \varphi_N$.

Require: $r_0 = y, \Lambda_0 = \emptyset$ and iteration counter $i = 1$

for $i < T$ **do**

$$\lambda_t = \operatorname{argmax}_{j=1, \dots, N} | \langle r_{t-1}, \varphi_j \rangle |$$

{Find the index for the column of Φ with the greatest contribution.}

$$\Lambda_t = \Lambda_{t-1} \cup \lambda_t, \Phi_t = [\Phi_{t-1}, \varphi_{\lambda_t}]$$

{Keeps track of the columns used.}

$$x_t = \operatorname{argmin}_x \|y - \Phi_t x\|_2$$

{Updates the signal estimate.}

$$r_t = y - \Phi_t x_t$$

{Updates the measurement residual.}

end for

return \hat{x}

Recap

$$y = \Phi x$$

Diagram illustrating the matrix equation $y = \Phi x$. The variables are represented as follows:

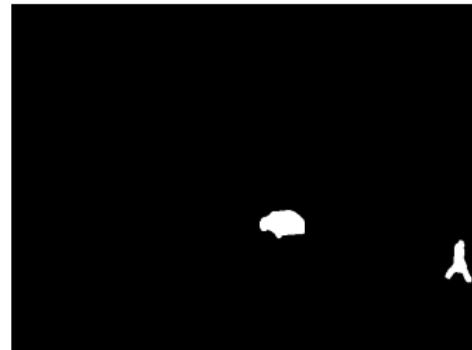
- y : A vertical vector of height $M \times 1$, composed of M colored squares.
- Φ : A square matrix of size $M \times N$ ($M < N$), represented by a grid of colored squares.
- x : A vertical vector of height $N \times 1$, composed of N colored squares.

The diagram shows the multiplication operation $=$ between the vector y and the matrix Φ to produce the vector x .

Sparsity



(a) Test frame



(b) Ground truth

Figure: The spatial sparsity of foreground. A frame from the PETS data set and the corresponding foreground in white. In this example, less than 1% of the frame is foreground, as $N=442,368$ and $K=3862$.

Encoding

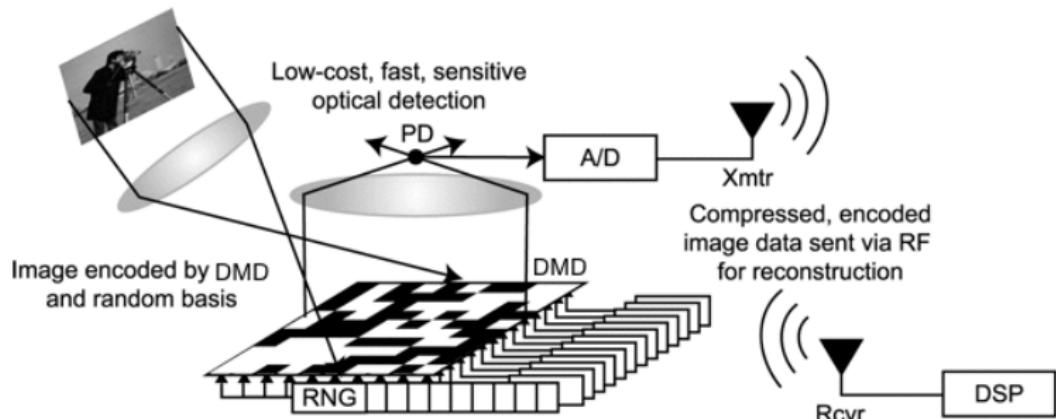


Figure: The single pixel camera

Compressive Sensing Background Subtraction.

Require: Initial compressed background y_0^b

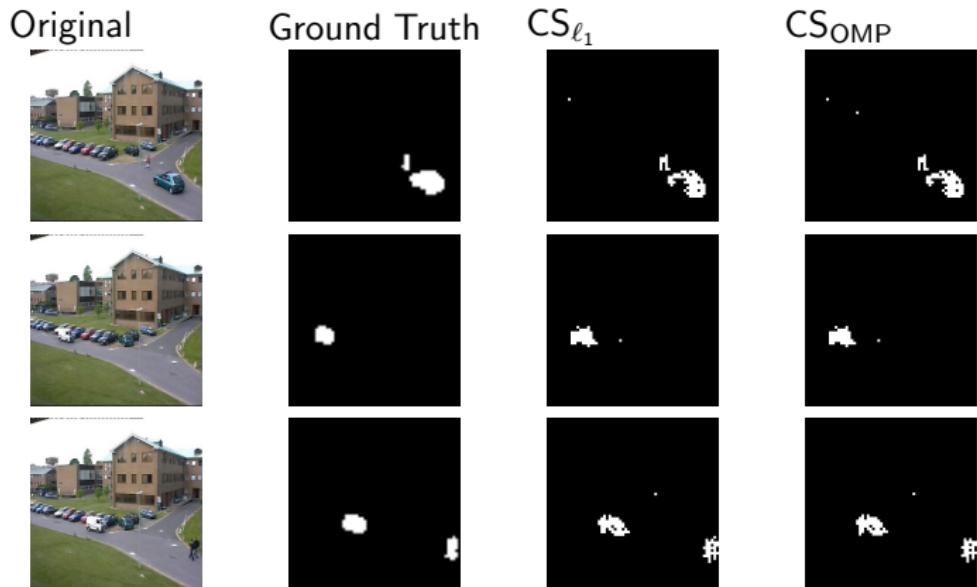
for all t **do**

- Compressively Sense (Encode) $y_t = \Phi x_t$.
- Reconstruct (Decode) $\hat{x}_t = \Delta(y_t - y_t^b)$
- Update Background $y_{t+1}^b = \alpha y_{t+1} + (1 - \alpha)y_t^b$

return \hat{x}_t

end for

Results



Results

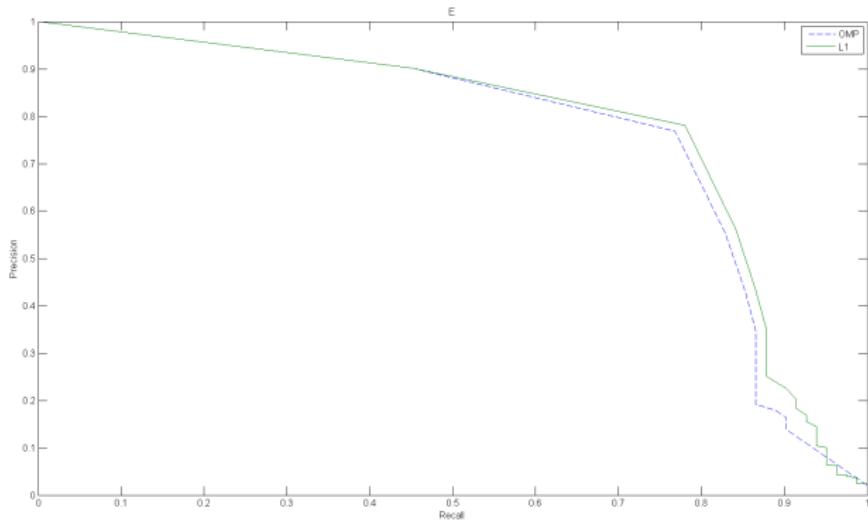


Figure: Precision-Recall Curves for the 3rd test frame

Results

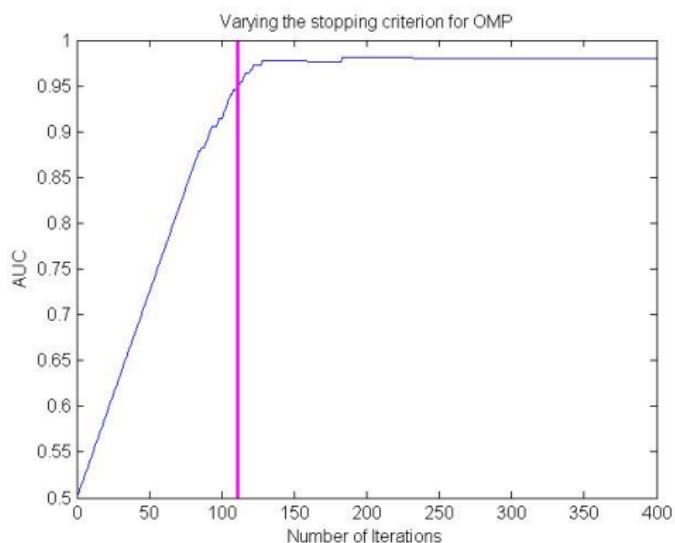


Figure: Selection of the stopping criterion for OMP

Results

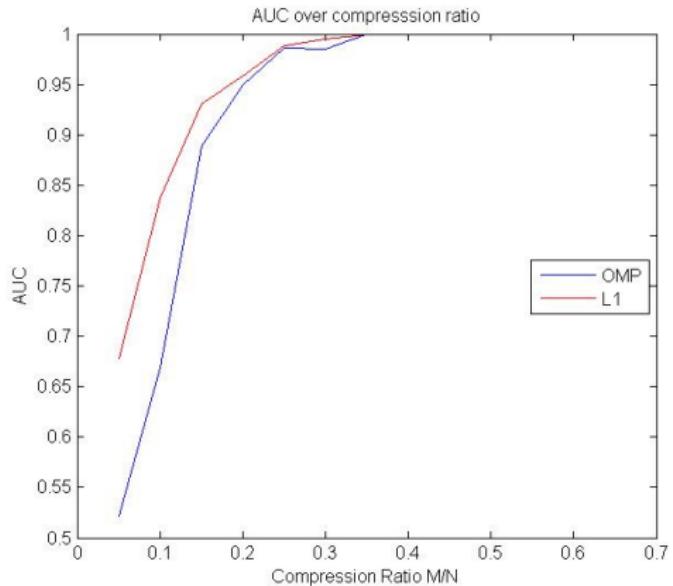


Figure: AUC over Sparsity Ratio

Conclusion and thoughts for the future.

- ▶ ℓ_1 minimisation outperforms OMP, but it's close!
- ▶ Effect of the stopping criterion is vital for OMP - adaptive methods needed?
- ▶ Ideal boundaries for compression ratio of $\frac{M}{N}$ around 25% – 35%
- ▶ Can we incorporate prior information to aid the recovery process?

Thanks!

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Precision and Recall Definitions

Recall is defined as the fraction of correctly identified foreground pixels over the number of ground truth foreground pixels which can be written mathematically as

$$\text{Recall} = \frac{TP}{TP + FN}. \quad (1)$$

Precision is defined to be the fraction of correctly identified foreground pixels over the number of detected foreground pixels in total, or when written mathematically

$$\text{Precision} = \frac{TP}{TP + FP}. \quad (2)$$