	Feb 9	Feb 16	Feb 23	Mar 1	Mar 8	Mar 15	Mar 22	Mar 29	Apr 5	Apr 12	Apr 19	Apr 26	May 3
TODO:	Planning Day												
Ary / Viv / Gray		One Enemy with attack AI (humanoid creature)	Enemy spawn system	Begin boss AI	Workshop Boss AI	One boss with someone working AI and half baked model							
Jer		Funtional Combat System	Finish Combat System	Dialogue System (Consult w/ Gray)	Finish Dioluge System (Consult w/ Gray)	Begin Npc Diologue							
Liam / Ary / Gray		Being Soundtrack	Workshop Soundtrack									Soundtrack Complete	
Matt		Begin Jungle Tree Design	Workshop Jungle Trees	Finish Jungle Trees (10)	Plants Creation (Bushes, Flowers, Ferns, Vines, etc...)	Rocks Creation (varying sizes, shape, & color)							
Ryan		Begin Script	Iterate Script			Scene 1 Complete							
Jason		Debugging (Fix D	Debugging										
Playspaces::													
Models::													
Story::													
Voice Lines::													