Docker CheatSheet:

Docker Basics

Terms

Containers
Dockerfiles
Docker daemon (engine)
Docker registries
Hypervisors
Images
Kernel
Process
Virtual machines

Summary

- •Docker is a platform for consistently building, running, and shipping applications.
- •A virtual machine is an abstraction of hardware resources. Using hypervisors we can create and manage virtual machines. The most popular hypervisors are VirtualBox, VMware and Hyper-v (Windows-only).
- •A container is an isolated environment for running an application. It's essentially an operating-system process with its own file system.
- •Virtual machines are very resource intensive and slow to start. Containers are very lightweight and start quickly because they share the kernel of the host (which is already started).
- •A kernel is the core of an operating system. It's the part that manages applications and hardware resources. Different operating system kernels have different APIs. That's why we cannot run a Windows application on Linux because under the hood, that application needs to talk to a Windows kernel.
- •Windows 10 now includes a Linux kernel in addition to the Windows kernel. So we can run Linux applications natively on Windows.
- •Docker uses client/server architecture. It has a client component that talks to the server using a RESTful API. The server is also called the Docker engine (or daemon) runs in the background and is responsible for doing the actual work.
- •Using Docker, we can bundle an application into an image. Once we have an image, we can run it on any machine that runs Docker.
- •An image is a bundle of everything needed to run an application. That includes a cutdown OS, a runtime environment (eg Node, Python, etc), application files, third-party libraries, environment variables, etc.
- •To bundle an application into an image, we need to create a Dockerfile. A Dockerfile contains all the instructions needed to package up an application into an image.
- •We can share our images by publishing them on Docker registries. The most popular Docker registry is Docker Hub.

Images

```
FROM # to specify the base image WORKDIR # to set the working directory
COPY # to copy files/directories
ADD # to copy files/directories
RUN # to run commands
```

ENV

to set environment variables
to document the port the container is listening on EXPOSE

USER # to set the user running the app CMD # to set the default command/program ENTRYPOINT # to set the default command/program

Dockerfile instructions

```
docker build -t <name> .
docker images
docker image ls
docker run -it <image> sh
```

Image commands

```
docker stop <containerID>
docker start <containerID>
```

Starting and stopping containers

```
docker container rm <containerID>
docker rm <containerID>
# to remove stopped containers
```

Removing containers

```
docker volume 1s
docker volume create app-data
docker volume inspect app-data
docker run -v app-data:/app/data <image>
```

Volumes

```
docker cp <containerID>:/app/log.txt .
docker cp secret.txt <containerID>:/app
```

Copying files between the host and containers

```
docker run -v $(pwd):/app <image>
```

Containers

Running containers

```
docker logs <containerID>
docker logs -f <containerID>  # to follow the log
docker logs -t <containerID>  # to add timestamps
docker logs -n 10 <containerID>  # to view the last 10 lines
```

Viewing the logs

```
docker exec <containerID> <cmd>
docker exec -it <containerID> sh  # to start a shell
```

Executing commands in running containers

Listing containers

```
docker stop <containerID>
docker start <containerID>
```

Starting and stopping containers

```
docker container rm <containerID>
docker rm <containerID>
docker rm -f <containerID>  # to force the removal
docker container prune  # to remove stopped containers
```

Removing containers

```
docker volume ls
docker volume create app-data
docker volume inspect app-data
docker run -v app-data:/app/data <image>
```

Volumes

```
docker cp <containerID>:/app/log.txt .
docker cp secret.txt <containerID>:/app
```