#### Documentation

#### The Java™ Tutorials

Trail: Deployment

**Lesson:** Packaging Programs in JAR Files **Section:** Working with Manifest Files: The Basics

The Java Tutorials have been written for JDK 8. Examples and practices described in this page don't take advantage of improvements introduced in later releases.

## **Setting an Application's Entry Point**

If you have an application bundled in a JAR file, you need some way to indicate which class within the JAR file is your application's entry point. You provide this information with the Main-Class header in the manifest, which has the general form:

```
Main-Class: classname
```

The value classname is the name of the class that is your application's entry point.

Recall that the entry point is a class having a method with signature public static void main (String[] args).

After you have set the Main-Class header in the manifest, you then run the JAR file using the following form of the java command:

```
java -jar JAR-name
```

The main method of the class specified in the Main-Class header is executed.

### An Example

We want to execute the main method in the class MyClass in the package MyPackage when we run the JAR file.

We first create a text file named Manifest.txt with the following contents:

```
Main-Class: MyPackage.MyClass
```

Warning: The text file must end with a new line or carriage return. The last line will not be parsed properly if it does not end with a new line or carriage return.

We then create a JAR file named MyJar.jar by entering the following command:

```
jar cfm MyJar.jar Manifest.txt MyPackage/*.class
```

This creates the JAR file with a manifest with the following contents:

```
Manifest-Version: 1.0
```

Created-By: 1.7.0\_06 (Oracle Corporation)

 ${\tt Main-Class:} \ {\tt MyPackage.MyClass}$ 

When you run the JAR file with the following command, the main method of MyClass executes:

```
java -jar MyJar.jar
```

# Setting an Entry Point with the JAR Tool

The 'e' flag (for 'entrypoint') creates or overrides the manifest's Main-Class attribute. It can be used while creating or updating a JAR file. Use it to specify the application entry point without editing or creating the manifest file.

For example, this command creates app.jar where the Main-Class attribute value in the manifest is set to MyApp:

```
jar cfe app.jar MyApp MyApp.class
```

You can directly invoke this application by running the following command:

```
java -jar app.jar
```

If the entrypoint class name is in a package it may use a '.' (dot) character as the delimiter. For example, if Main.class is in a package called foo the entry point can be specified in the following ways:

```
jar cfe Main.jar foo.Main foo/Main.class
```

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Previous page: Modifying a Manifest File

Next page: Adding Classes to the JAR File's Classpath