# Image Enhancement by Point Processing

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```
clearvars;
clear all ;
close all ;
clc ;
```

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## Loading and displaying the image

```
% Specify the filename of the COSAR file
filename = 'IMAGE_HH_SRA_spot_048.cos';

% Call the readCosFile function to read the data and information from the file
[HH_image, info] = readCosFile(filename,1);

% Display some basic information about the data and the file
disp(['File ' filename ' contains ' num2str(size(HH_image,2)) ' range lines and ' ...
num2str(size(HH_image,3)) ' azimuth lines.'])
```

File IMAGE\_HH\_SRA\_spot\_048.cos contains 7808 range lines and 4018 azimuth lines.

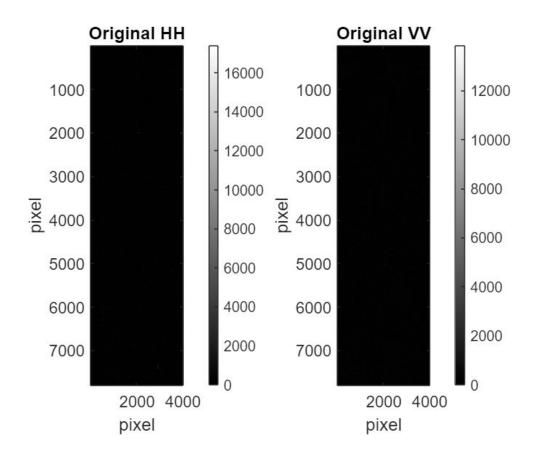
```
% Specify the filename of the COSAR file
filename = 'IMAGE_VV_SRA_spot_048.cos';

% Call the readCosFile function to read the data and information from the file
[VV_image, info] = readCosFile(filename,1);
```

```
% Display some basic information about the data and the file
disp(['File ' filename ' contains ' num2str(size(VV_image,2)) ' range lines and ' ...
num2str(size(VV_image,3)) ' azimuth lines.'])
```

File IMAGE\_VV\_SRA\_spot\_048.cos contains 7808 range lines and 4018 azimuth lines.

```
% Combine the real and imaginary parts of the first image and the second into a single complex
abs_HH_image = (double(HH_image(1,:,:)).^2 + double(HH_image(2,:,:)).^2).^0.5;
abs_HH_image = uint16(squeeze(abs_HH_image));
% Compute the magnitude of each complex number in the matrix
abs_VV_image = (double(VV_image(1,:,:)).^2 + double(VV_image(2,:,:)).^2).^0.5 ;
abs_VV_image = uint16(squeeze(abs_VV_image));
tle1 = 'Original HH';
tle2 = 'Original VV';
figure;
subplot(1,2,1)
imagesc(abs_HH_image)
colormap("gray");
colorbar;
title(tle1, 'FontSize', 18); xlabel("pixel", "FontSize", 14); ylabel("pixel", "FontSize", 14); set
subplot(1,2,2)
imagesc(abs_VV_image)
colormap("gray");
colorbar;
title(tle2, 'FontSize', 18); xlabel("pixel", "FontSize", 14); ylabel("pixel", "FontSize", 14); set
```



## information gathering

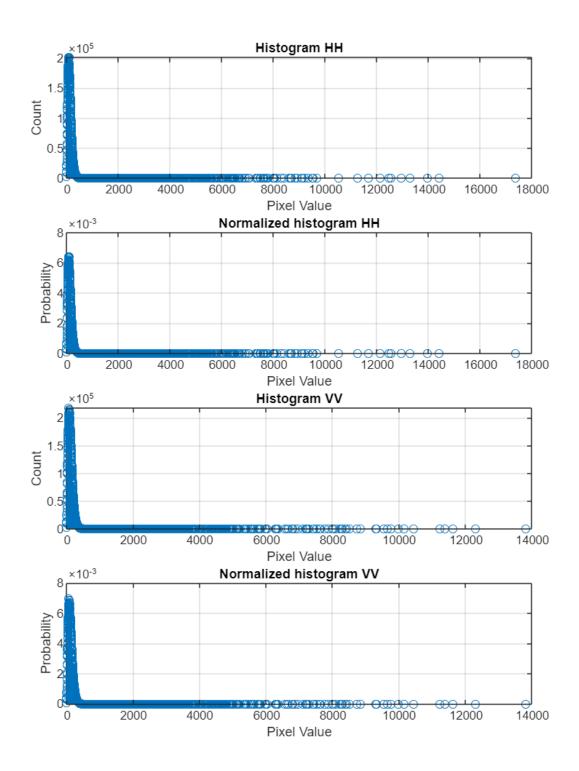
#### statistical and other parameters

```
% Transformation to a variable of type double
abs_HH_image = double(abs_HH_image) ;
abs_VV_image = double(abs_VV_image);
% Compute the average value of the pixels
avg_HH_image = mean(abs_HH_image(:));
avg_VV_image = mean(abs_VV_image(:));
% Compute the standard deviation of the pixels
std HH image = std(abs HH image(:));
std_VV_image = std(abs_VV_image(:));
% Compute the maximum value of the pixels
max_HH_image = max(abs_HH_image(:));
max_VV_image = max(abs_VV_image(:));
% Compute the minimum value of the pixels
min_HH_image = min(abs_HH_image(:));
min_VV_image = min(abs_VV_image(:));
% Compute the number of pixels
```

Image Number	Average Value	Standard Deviation	Maximum Value	Minimum Value	Number of pixels
1	124.16	82.86	17372	0	3.1373e+07
2	116.37	75.859	13823	0	3.1373e+07

#### Histogram for the original images

```
% histogram calculation
hist HH_img = Histogram(abs_HH_image,num_pixels_HH_image);
hist_VV_img = Histogram(abs_VV_image,num_pixels_VV_image);
% plot
figure('Position', [0 0 600 800]);
subplot(4,1,1)
stem(hist_HH_img(:,1),hist_HH_img(:,2))
grid on ; xlabel('Pixel Value'); ylabel('Count'); title('Histogram HH');
subplot(4,1,2)
stem(hist HH img(:,1),(hist HH img(:,2))./num pixels HH image)
grid on ; xlabel('Pixel Value'); ylabel('Probability'); title('Normalized histogram HH');
subplot(4,1,3)
stem(hist_VV_img(:,1),hist_VV_img(:,2))
grid on ; xlabel('Pixel Value'); ylabel('Count'); title('Histogram VV');
subplot(4,1,4)
stem(hist VV img(:,1),(hist VV img(:,2))./num_pixels VV image)
grid on ; xlabel('Pixel Value'); ylabel('Probability'); title('Normalized histogram VV');
```

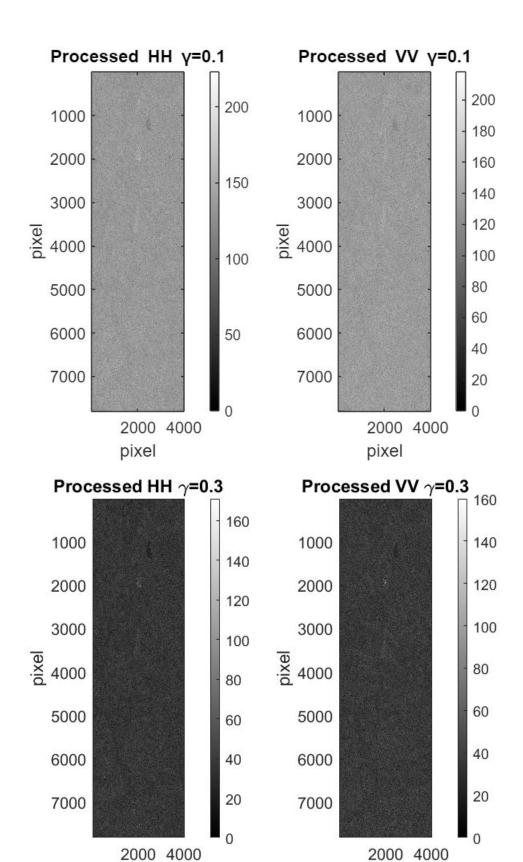


# **Pixel processing**

#### Power-law

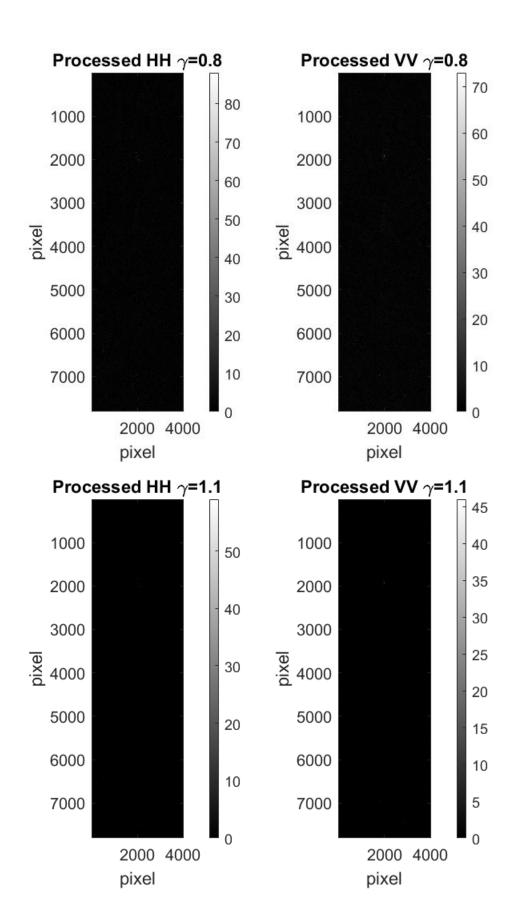
% Transformation to a variable of type double

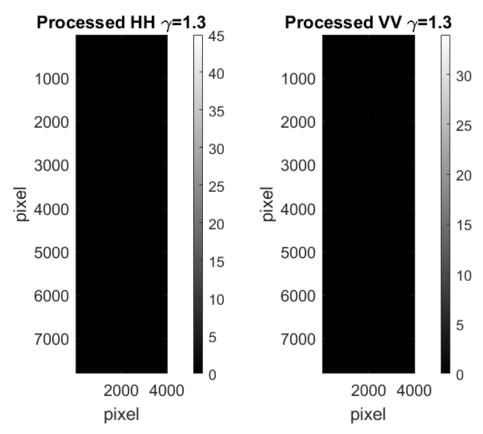
```
abs_HH_image = double(abs_HH_image);
abs_VV_image = double(abs_VV_image);
%Pixel value transform
% Define gamma values
gamma = [0.1, 0.3, 0.8, 1.1, 1.3];
% Define image transformation parameters
a = [1/(2^16-1), 1/(2^16-1)];
b = [0, 0];
% Process images for each gamma value
for i = 1 : length(gamma)
    % Process first image
    Process_HH_Img = a(1).*(abs_HH_image) + b(1);
    Process HH Img = uint8(255.*(Process HH Img).^gamma(i));
    % Process second image
    Process VV Img = a(2).*(abs VV image) + b(2);
    Process_VV_Img = uint8(255.*(Process_VV_Img).^gamma(i));
    % Save processed images in cell array
    processed_images{i, 1} = Process_HH_Img;
    processed_images{i, 2} = Process_VV_Img;
    tle1 = ['Processed HH \gamma=' num2str(gamma(i))];
    tle2 = ['Processed VV \gamma=' num2str(gamma(i))];
    figure;
    subplot(1,2,1)
    imagesc(Process_HH_Img)
    colormap("gray");
    colorbar;
    title(tle1, 'FontSize', 18); xlabel("pixel", "FontSize", 14); ylabel("pixel", "FontSize", 14);
    subplot(1,2,2)
    imagesc(Process_VV_Img)
    colormap("gray");
    colorbar;
    title(tle2, 'FontSize',18); xlabel("pixel", "FontSize",14); ylabel("pixel", "FontSize",14);
end
```



pixel

pixel



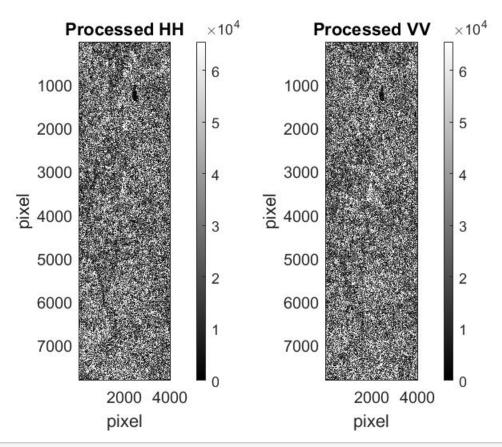


```
% Transformation to a variable of type uint16
abs_HH_image = uint16(abs_HH_image);
abs_VV_image = uint16(abs_VV_image);
```

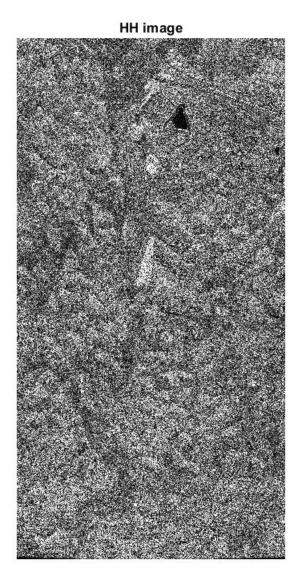
# Transformation on light and dark pixels

```
% Transformation to a variable of type double
abs_HH_image = double(abs_HH_image) ;
abs_VV_image = double(abs_VV_image) ;
L = 2^16;
Process_HH_Img = processed_image(abs_HH_image,L) ;
Process_VV_Img = processed_image(abs_VV_image,L);
% Transformation to a variable of type uint16
abs_HH_image = uint16(abs_HH_image) ;
abs_VV_image = uint16(abs_VV_image) ;
tle1 = 'Processed HH';
tle2 = 'Processed VV' ;
figure;
subplot(1,2,1)
imagesc(Process_HH_Img)
colormap("gray");
colorbar;
```

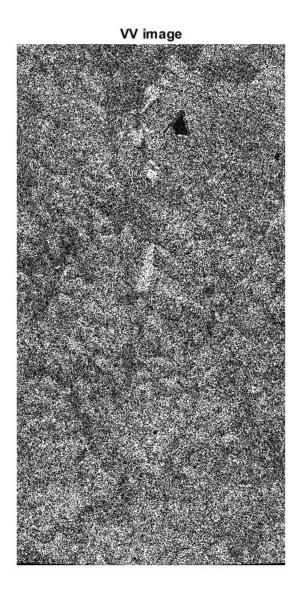
```
title(tle1,'FontSize',18); xlabel("pixel", "FontSize",14); ylabel("pixel", "FontSize",14); set(
subplot(1,2,2)
imagesc(Process_VV_Img)
colormap("gray");
colorbar;
title(tle2,'FontSize',18); xlabel("pixel", "FontSize",14); ylabel("pixel", "FontSize",14); set(
```



```
figure ;
imshow(Process_HH_Img)
title('HH image');
```

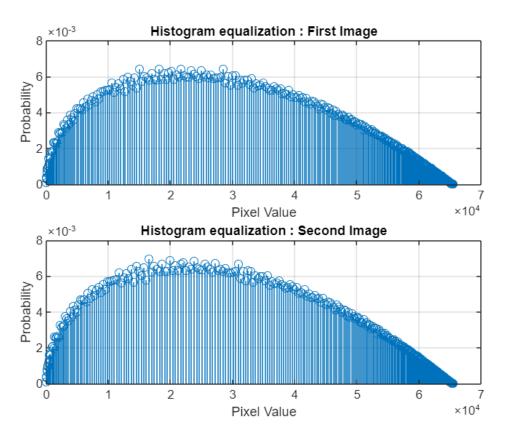


```
figure ;
imshow(Process_VV_Img)
title('VV image');
```

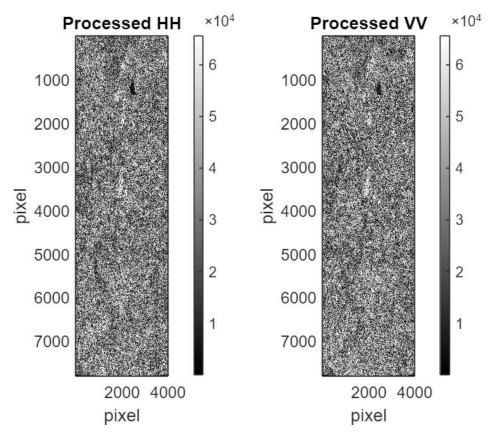


# Histogram equalization

```
% Histogram equalization display.
% Counting the amount of values
hist HH img Eq = Histogram(Process HH Img, num pixels HH image);
% Second image :
% CDF calculation
cdf_VV_image = cumsum(hist_VV_img(:,2)./num_pixels_VV_image) ;
% Finding the new values
Histogram_equalization2 = round((L-1) .* cdf_VV_image);
% Transformation
Process_VV_Img = abs_VV_image ;
for i = 1 : length(Histogram_equalization2)
    Process_VV_Img(find(abs_VV_image == hist_VV_img(i,1))) = Histogram_equalization2(i);
end
% Histogram equalization display.
hist_VV_img_Eq = Histogram(Process_VV_Img,num_pixels_VV_image) ;
% plot
figure;
subplot(2,1,1);
bins = length(hist_HH_img_Eq) ;
stem(hist_HH_img_Eq(1:bins,1),(hist_HH_img_Eq(1:bins,2))./num_pixels_HH_image)
grid on ; xlabel('Pixel Value'); ylabel('Probability'); title('Histogram equalization : First :
subplot(2,1,2);
bins = length(hist_VV_img_Eq) ;
stem(hist_VV_img_Eq(1:bins,1),(hist_VV_img_Eq(1:bins,2))./num_pixels_VV_image)
grid on ; xlabel('Pixel Value'); ylabel('Probability'); title('Histogram equalization : Second
```



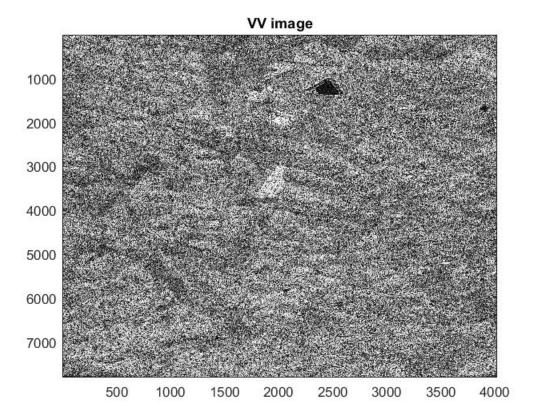
```
tle1 = 'Processed HH';
tle2 = 'Processed W';
figure;
subplot(1,2,1)
imagesc(Process_HH_Img)
colormap("gray");
colorbar;
title(tle1, 'FontSize',18); xlabel("pixel", "FontSize",14); ylabel("pixel", "FontSize",14); set
subplot(1,2,2)
imagesc(Process_W_Img)
colormap("gray");
colorbar;
title(tle2, 'FontSize',18); xlabel("pixel", "FontSize",14); ylabel("pixel", "FontSize",14); set
```



```
figure ;
imagesc(Process_HH_Img)
colormap("gray");
title('HH image') ;
```

# HH image 1000 2000 3000 4000 6000

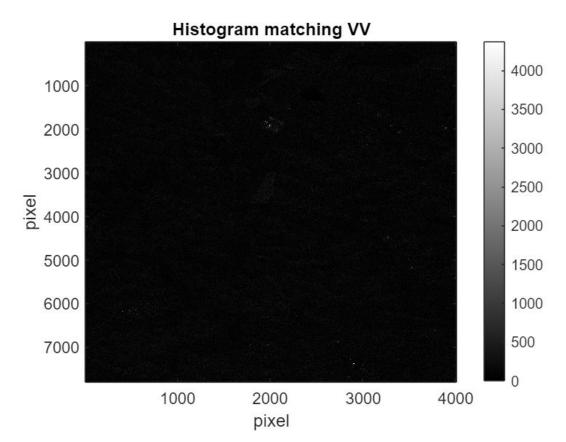
```
figure ;
imagesc(Process_VV_Img)
colormap("gray");
title('VV image');
```



#### **Histogram Matching:**

In this section, we will perform a histogram matching on the VV image based on the reference provided by the HH image.

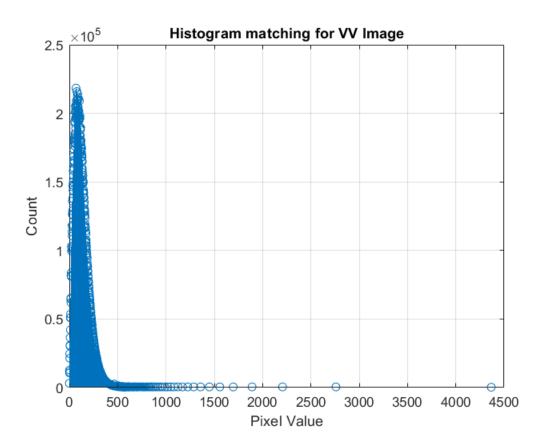
```
% Transformation to a variable of type double
abs_HH_image = double(abs_HH_image);
abs_VV_image = double(abs_VV_image);
Process_VV_Img = abs_VV_image ;
for i=1:length(Histogram_equalization2)
    % Finding the inverse transformation
    min_diff = min(abs(Histogram_equalization2(i) - Histogram_equalization1));
    idx = min(find(abs(Histogram_equalization2(i) - Histogram_equalization1) == min_diff));
    source_value = hist_VV_img(i,1);
    target_value = hist_HH_img(idx,1);
    Process_VV_Img(find(abs_VV_image == hist_VV_img(i,1))) = target_value ;
end
figure ;
imagesc(Process_VV_Img)
colormap("gray");
colorbar;
title('Histogram matching VV', 'FontSize', 18); xlabel("pixel", "FontSize", 14); ylabel("pixel",
```



```
Histogram_matching_VV = Histogram(Process_VV_Img,num_pixels_VV_image);

% Transformation to a variable of type uint16
abs_HH_image = uint16(abs_HH_image);
abs_VV_image = uint16(abs_VV_image);

figure;
bins = length(Histogram_matching_VV);
stem(Histogram_matching_VV(1:bins,1),(Histogram_matching_VV(1:bins,2)))
grid on; xlabel('Pixel Value'); ylabel('Count'); title('Histogram matching for VV Image');
```



#### **Function**

#### Histogram

```
function unique_vals_Img = Histogram(image,num_pixels)
  % Find the unique values
  unique_vals_Img = double(unique(image));

  % Counting the amount of values
  k = reshape(image,1,num_pixels);
  k = sort(k);
  unique_vals_Img(:,2) = (groupcounts(k'))';
end
```

#### processed image

```
function ProcessImg = processed_image(image,L)

% Arrange the pixels in ascending order
sorted_vals = sort(image(:));

% Finding the threshold values: the 90% value and the 5% value
threshold val 90 = sorted vals(round(0.9*numel(sorted vals)));
```

```
threshold_val_5 = sorted_vals(round(0.05*numel(sorted_vals)));

% Transformation :
ProcessImg = image ;

%Transformation to all values greater than the 90% value
ProcessImg(find(ProcessImg>threshold_val_90)) = threshold_val_90 ;

%Transformation to all values smaller than 5%
ProcessImg(find(ProcessImg<threshold_val_5)) = threshold_val_5 ;

% Transformation: the range of pixels between 0 and L-1 :

% Transformation: values between 0 and 1
ProcessImg = ProcessImg - min(min(ProcessImg)) ;
ProcessImg = (ProcessImg)./double(max(max(ProcessImg))) ;

% Maximum value L-1
ProcessImg = (L-1).* ProcessImg ;
ProcessImg = uint16(ProcessImg) ;
end</pre>
```