Sprint 2 Report
Rage Quit
The Fumbling Five
11/16/2020

- **Actions to stop doing:**
  - Our team is satisfied with the process. We all agree on the same meeting time and the flow of productivity is decent.
- **Actions to start doing:**
  - Our process is successful therefore there's nothing we need to start doing.
- **Actions to keep doing:**
  - Continue to keep testing scenes separate from the main scenes.
  - Continue to maintain communication between partners and the entire team.
  - Continue our meeting schedule.
- **Work completed/not completed:**
  - Completed
    - Modeled complete house + fully furnished
    - Ray Tracing Interaction
    - Prototype Scoring system
    - Successfully Merged scenes
    - Completed broken models for table, chairs, lamp, vase, TV, closet, sink, monitor
    - Bug fixes for glitching models and animations including the interaction between ray tracing and teleporting objects.

  - Not completed
    - Sledgehammer animation and object interaction is not completed.

- **Work completion rate:**
  - Sprint 2 User stories:
    - Completed: As a player, I want the environment I'm in to feel real. (Models and assets for the objects)
    - Not completed: As a player, I want a sledgehammer to smash electronics.