Team ## Proposal

Project Title

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# Introduction

What is the concept behind your project? What problem are you solving, or what product are you creating? Tell me what you are going to achieve.

# Materials

This can be a bulleted list. Include everything you expect to need to build it. I will gather everything that I can and email the team about specifics.

# Iterations

Break the project into two phases – a baseline and an extra. The baseline should be the parts of your project that will fulfill the specifications. Iteration 2 is the spice that adds interest and robustness to your application. Refer to the Agile Development cheatsheet for guidelines on presenting your iterations.

**Iteration 1: Baseline**

What will the baseline be able to do?

**Iteration 2**

What will phase 2 be able to do in addition to the baseline?

# Topics and Obstacles

What do you think you have to learn or figure out to successfully complete the project (e.i. html, scripting, php, etc.), and what do you expect to be the greatest obstacles? Obstacles can be not having a lot of time to meet, having limited resources, being n00bs (no shame, everyone starts a n00b, and everyone who claims mastery is a n00b at something :P), or anything else that you think will hinder your victory.

I will provide hints, informational resources, and suggestions for everything I can, based on what you expect to learn and expect to face.