

PISA UNIVERSITY

TASK 1 LARGE-SCALE AND MULTI-STRUCTURED DATABASES

"PISAFLIX" PROJECT DOCUMENTATION

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Analysis Document: Description

ANALYSIS DOCUMENT

DESCRIPTION

Have you ever found yourself in a gloomy day? Everyone is at home, no one knows what to do and time seems to slow down. That's the perfect time for a movie! If you live within the Pisan suburb and you want to enjoy the best experience, PisaFlix is what you need.

PisaFlix is a platform in which you'll find all of the information regarding movies and cinemas in the Pisa area. It gives you the possibility to know which cinema is available, which film you could watch and at what time all of the projections are due. PisaFlix has also a comment section both for cinemas and movies. This allows people to express their opinion, and, by doing so, providing others some really valuable information. Everyone who's still unsure about what to do next will receive a great deal of help by this functionality. We believe PisaFlix offers a complete package of services, that will have a huge impact on the quality of the decisions made by our customers. Proving you everything you need to have a well informed choice is not only our goal, but also a pleasure.

REQUIREMENTS

MAIN ACTORS

The application will interact only with the **users**, distinguished by their privilege level:

- Normal User: a normal user of the application with the possibility of basic inaction.
- Social Moderator: a trusted user with the possibility to moderate the comments.
- Moderator: a verified user with the possibility to add and modify elements in the application, like films, cinemas or projections.
- Admin: an administrator of the application, with the possibility of a complete interaction.

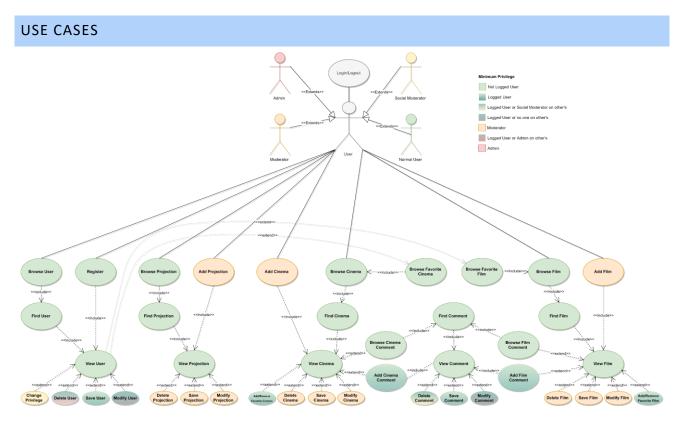
FUNCTIONAL

- 1. *Users* can **view** the list of **Movies/Cinemas** available on the platform.
- 2. Users can view the specific information about a Movie (es. category, publish date ecc...).
- 3. Users can view the specific information about a Cinema (es. Name, Address).
- 4. Users can view the Projections scheduled in a Cinema.
- 5. Users can view the Projections scheduled for a Film.
- 6. Users can view the list of favorites a user.
- 7. Users can register an account on the platform.
- 8. Users can log in as Normal users on the platform in order to do some specific operations:
 - a. If logged a Normal user can add/remove to favorite a Movie/Cinema.
 - b. If logged a Normal user can comment a Movie/Cinema.
 - c. If logged a Normal user can **modify** his Movie/Cinema Comment.
 - d. A *Normal user* can **modify/delete** his account.
- 9. Users that can log in as Social moderator can do all operation of a Normal user plus:
 - a. If logged as Social moderator can **delete** others users comments.

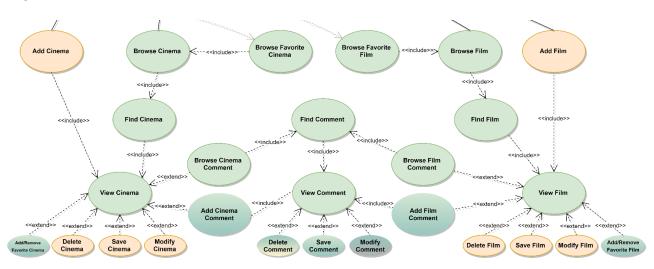
- If logged as Social moderator can recruit others Social moderators.
- 10. Users that can log in as Moderator can do all operation of a Social moderator plus:
 - If logged an *Moderator* can **add/delete/modify** a *Movie/Cinema/Projection*.
 - If logged as Moderator can recruit other Moderators
- 11. Users that can log in as Admins can do all operation of a Moderator plus:
 - If logged an Admin can delete other user's account.
 - If logged as Admin can recruit other Admins.

NON-FUNCTIONAL

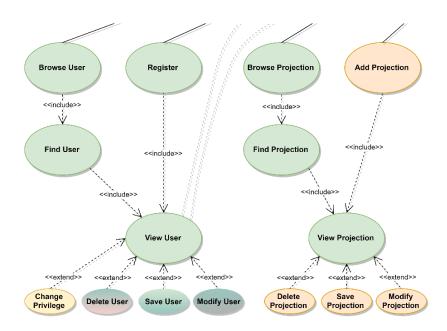
- 1. The systems must be on 24/24.
- 2. The system must support hundred of concurrent access.
- 3. The response time must be in the order of 1-10 ms.
- 4. The password must be protected and stored encrypted for privacy issues.



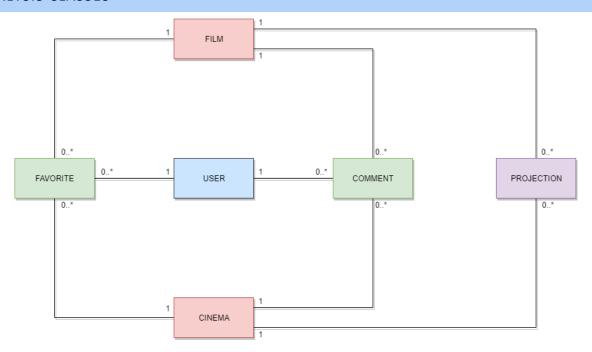
RIGHT DETAIL



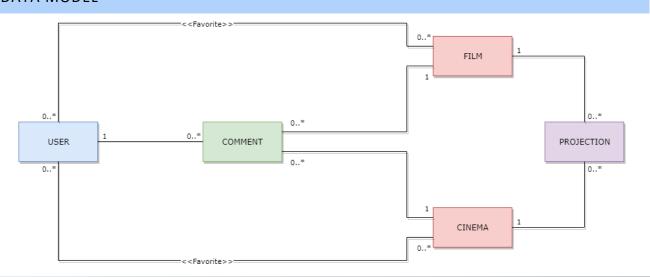
LEFT DETAIL



ANALYSIS CLASSES



DATA MODEL



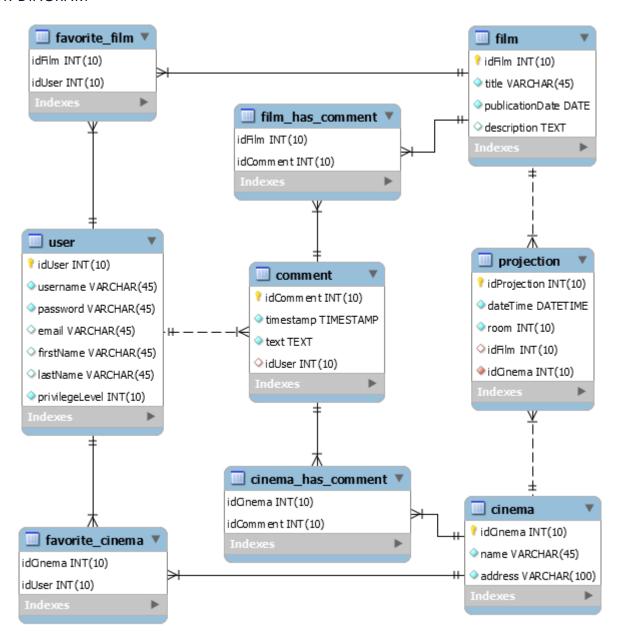
PROJECT DOCUMENT

SOFTWARE ARCHITECTURE

The aim of this project is to build up the platform PisaFlix, a MySQL relational Database was chosen to store all the informations about movies, cinemas, users etc.

The Database has the following structure

E-R DIAGRAM



NOTE: in the table *film_has_comment/cinema_has_comment* the field *idComment* must be UNIQUE, the tables were made in order to make Hibernate work properly.

Users can use a java application with a GUI for using all functionalities of the platform (register, see movies list etc...)

The client Application it's made in Java using JavaFX framework for the GUI and Hibernate JPA for implementing data persistence

GUI - MVC

The graphic user interface was build follow the software design pattern of Model View Controller

Model (PisaFlixServices)

The central component of the pattern. It is the application's dynamic data structure, independent of the user interface. It directly manages the data, logic and rules of the application.

The model is responsible for managing the data of the application. It receives user input from the controller.

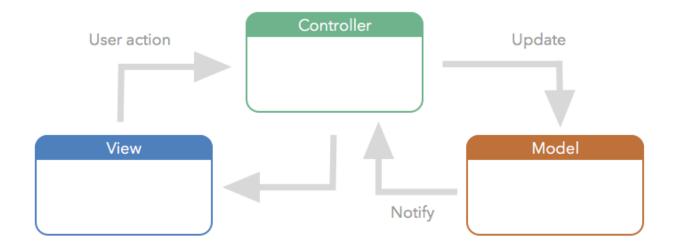
View (FXML files)

All the graphic components (Pages, Buttons).

Controller (Contollers linked to FXML files)

Accepts input and converts it to commands for the model or view.

The controller responds to the user input and performs interactions on the data model objects. The controller receives the input, optionally validates it and then passes the input to the model.

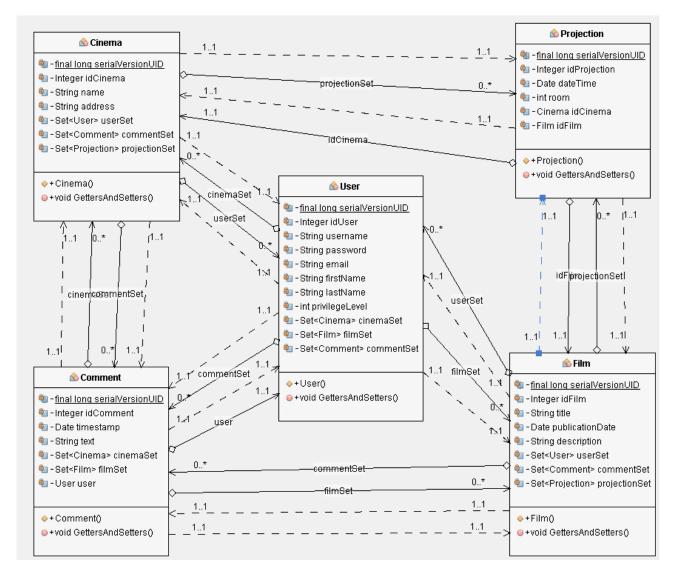


SOFTWARE CLASSES

ENTITIES

In the next pages we will describe all classes presents in the application.

Let's start with the main entities, but since they are self explanatory we will not see them in details.



The only interestring thing is that inside of java file there are directives for Hibernate in order to perform Queries on the database, let's see an example for the film entity.

With @Entity we annunce to hibernate our entity film, specify the name of database table @Table(name = "Film") after that, we map each class field with the equivalent on the database: let's explain private Integer idFilm; the directive @Id specify that the field it's part of the primary key, @GeneratedValue(strategy = GenerationType.IDENTITY) tells us that if not set will be generate automatically and it will be unique, @Basic(optional = false) tells that that field can't be null and at the end with @Column(name = "idFilm") we map the field with respective field in the database table.

The other fields are used to map relationship with other entities, we will take as example private Set<User> userSet which is used to store all users who put as favourite the film.

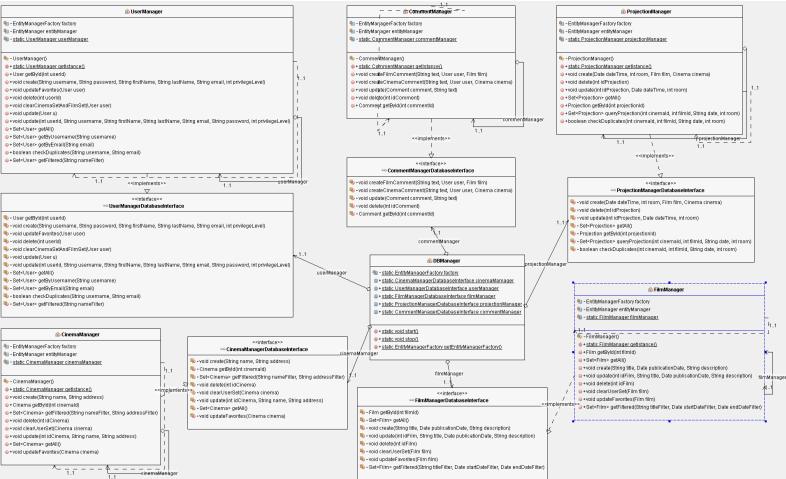
The directives @JoinTable and @JoinColumn explain how to make the join with the database table, with @OneToMany(fetch = FetchType.EAGER) we specify the type of relationship and setting fetch = FetchType.EAGER, we tell to hibernate that when retrive a film automatically retrive all users that put the film into their fauvorite.

```
    //file Film.java

2. @Entity
3. @Table(name = "Film")4. public class Film implements Serializable {
5.
        private static final long serialVersionUID = 1L;
6.
7.
8.
        @Id
9.
        @GeneratedValue(strategy = GenerationType.IDENTITY)
10.
        @Basic(optional = false)
        @Column(name = "idFilm")
11.
        private Integer idFilm;
12.
13.
        @Basic(optional = false)
14.
15.
        @Column(name = "title")
16.
        private String title;
17.
18.
        @Basic(optional = false)
19.
        @Column(name = "publicationDate")
20.
        @Temporal(TemporalType.DATE)
21.
        private Date publicationDate;
22.
23.
        @Lob
24.
        @Column(name = "description")
25.
        private String description;
26.
27.
        @JoinTable(name = "Favorite_Film", joinColumns = {
            @JoinColumn(name = "idFilm", referencedColumnName = "idFilm")}, inverseJoinColumns
28.
29.
            @JoinColumn(name = "idUser", referencedColumnName = "idUser")})
30.
        @ManyToMany(fetch = FetchType.EAGER)
31.
        private Set<User> userSet = new LinkedHashSet<>();
32.
33.
        @ManyToMany(mappedBy = "filmSet", fetch = FetchType.EAGER, cascade = CascadeType.ALL)
34.
        @OrderBy
35.
        private Set<Comment> commentSet = new LinkedHashSet<>();
36.
        @OneToMany(mappedBy = "idFilm", fetch = FetchType.EAGER, cascade = CascadeType.ALL)
37.
38.
        private Set<Projection> projectionSet = new LinkedHashSet<>();
39.
40.
       //GETTERS AND SETTERS
41.}
```

DB-MANAGER

Let's se now the structure of DBManager



All the menagers are implementented following the software design pattern of **singleton pattern** which restricts the instantiation of a manager to one "single" instance, Also the EntityFactoryManager used by Hibernate and managed in the DBManager class it follows this design pattern.



- DBManager is an utility class, it's a static class that contains all the other manager specific
 to certain operations, the other managers are accessible trought the public members of
 the class, it automatically inizialize all the managers on first call and the method
 DBManager.Stop() must be called at the end of the application in order to close the
 factorty manager of hibernate.
- UserManagerDatabaseInterface it's the interface which defines the basic operation that any user manager should have (independent from the technology)
 - User getById(int userId);
 - void create(String username, String password, String firstName, String lastName, String email, int privilegeLevel);
 - void updateFavorites(User user);
 - void delete(int userId);
 - void clearCinemaSetAndFilmSet(User user);
 - void update(User u);

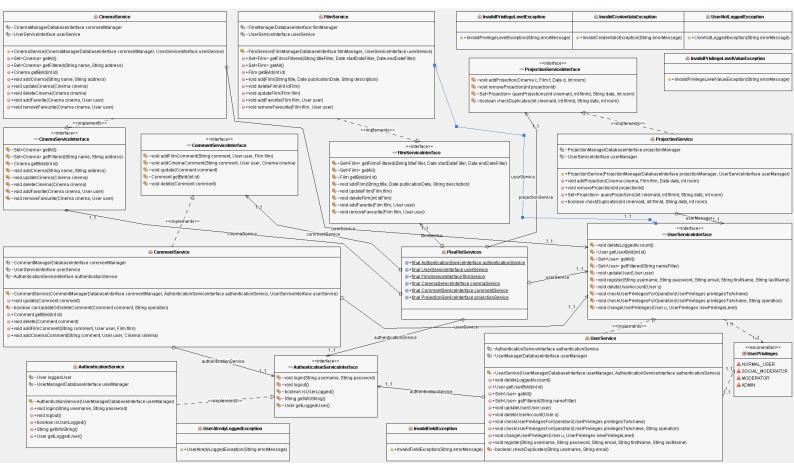
Project Document: SOFTWARE Classes

- void update(int userId, String username, String firstName, String lastName, String email, String password, int privilegeLevel);
- Set<User> getAll();
- Set<User> getByUsername(String username);
- Set<User> getByEmail(String email);
- boolean checkDuplicates(String username, String email);
- Set<User> getFiltered(String nameFilter);
- UserManager implements UserManagerDatabaseInterface and is in charge of manage all CRUD operation with the database for the users, all function are self-explanatory by the name except for:
 - getFiltered(String nameFilter) which search and returns all users who have "nameFilter" in the username, if nameFilter is not set the filter it's not taken into consideration and returns all users.
- **FilmManagerDatabaseInterface** it's the interface which defines the basic operation that any film manager should have (independent from the technology)
 - Film getById(int filmId);
 - o Set<Film> getAll();
 - void create(String title, Date publicationDate, String description);
 - void update(int idFilm, String title, Date publicationDate, String description);
 - void delete(int idFilm);
 - void clearUserSet(Film film);
 - void updateFavorites(Film film);
 - Set<Film> getFiltered(String titleFilter, Date startDateFilter, Date endDateFilter);
- FilmManager implements FilmManagerDatabaseInterface and is in charge of manage all CRUD operation with the database for the movies, all function are self-explanatory by the name except for:
 - getFiltered(String titleFilter, Date startDateFilter, Date endDateFilter) which search
 and returns all movies which have "titleFilter" in the title and the pubblicationDate
 it's between "startDateFilter" and "endDateFilter", if some filter is not set the filter
 it's not taken into consideration, if all filter are not set it returns all movies.
- **CinemaManagerDatabaseInterface** it's the interface which defines the basic operation that any cinema manager should have (independent from the technology)
 - void create(String name, String address);
 - Cinema getById(int cinemald);
 - Set<Cinema> getFiltered(String nameFilter, String addressFilter);
 - void delete(int idCinema);
 - void clearUserSet(Cinema cinema);
 - void update(int idCinema, String name, String address);
 - Set<Cinema> getAll();
 - void updateFavorites(Cinema cinema);
- **CinemaManager** implements **CinemaManagerDatabaseInterface** and is in charge of manage all CRUD operation with the database for the cinemas, all function are self-explanatory by the name except for:

- o **getFiltered**(String *nameFilter*, String *addressFilter*) which search and returns all cinemas which have "*nameFilter*" in the name and the "*addressFilter*" in the address, if some filter is not set the filter it's not taken into consideration, if all filter are not set it returns all cinemas.
- ProjectionManagerDatabaseInterface it's the interface which defines the basic operation that any projection manager should have (independent from the technology)
 - void create(Date dateTime, int room, Film film, Cinema cinema);
 - void delete(int idProjection);
 - void update(int idProjection, Date dateTime, int room);
 - Set<Projection> getAll();
 - Projection getById(int projectionId);
 - Set<Projection> queryProjection(int cinemald, int filmId, String date, int room);
 - boolean checkDuplicates(int cinemald, int filmId, String date, int room);
- ProjectionManager implements ProjectionManagerDatabaseInterface and is in charge of manage all CRUD operation with the database for the projections, all function are selfexplanatory by the name except for:
 - queryProjection(int cinemald, int filmId, String date, int room) which search and returns all projections for cinema specidied by "cinemald" and the film specified by "filmId" it also take in consideration the date specidied by "date" and the room specified by "room", if some field is not set the field it's not taken into consideration, if all fields are not set it returns all projections.
- **CommentManagerDatabaseInterface** it's the interface which defines the basic operation that any comment manager should have (independent from the technology)
 - void createFilmComment(String text, User user, Film film);
 - void createCinemaComment(String text, User user, Cinema cinema);
 - void update(Comment comment, String text);
 - void **delete**(int *idComment*);
 - Comment getById(int commentId);
- CommentManager implements CommentManagerDatabaseInterface and is in charge of manage all CRUD operation with the database for the comments, all function are selfexplanatory so we will not see them in details.

PISAFLIX-SERVICES

Let's se now the structure of PisaFlixServices



The PisaFlixServices follows the same structure of DBManager, all single services follows the singleton software design pattern explained before

- PisaFlixServices is an utility class, it's a static class that contains all the other manager specific to certain operations, the other services are accessible trought the public members of the class, it automatically inizialize all the services on first call.
- UserPrivileges it's an enumeration class which map the user privileges
 - NORMAL USER -> level 0 of DB
 - SOCIAL_MODERATOR -> level 1 of DB
 - MODERATOR -> level 2 of DB
 - ADMIN -> level 3 of DB
- AuthenticationServiceInterface it's the interface which defines the basic operation that
 any authentication service should have (independent from the technology)
 - o we will see the methods in detail in the class which implement it
- AuthenticationService implements AuthenticationServiceInterface and is in charge of manage the authentication procedure of the application, it use
 UserManagerDatabaseInterface in order to operate with database and obtain datas
 - void login(String username, String password) if called with valid credentials it makes
 the log in and saves the users information in a local variable opening a kind of
 session, it may trhow UserAlredyLoggedException if called with an already open
 session or InvalidCredentialsException if called with invalid credentials

- void logout() it close the session deleting user information stored in the local variable
- o boolean isUserLogged() it checks if the user is logged and give back the results
- String getInfoString() it provides some text information of the current session (ex. "logged as Example"
- User getLoggedUser() get the information of the loggedUser
- **UserServiceInterface** it's the interface which defines the basic operation that any user service should have (independent from the technology)
 - o we will see the methods in detail in the class which implement it
- UserService implements UserServiceInterface and is in charge of manage all operations
 that are specific for users, in order to work properly it use an
 UserManagerDatabaseInterface to exchange data with the DB and an
 AuthenticationServiceInterface for ensure a correct session status dempending by the
 operation that we want perform
 - Set<User> getAll() returns all the users in the DB
 - User getUserById(int id) returns a specific user identify by its "id"
 - Set<User> getFiltered(String nameFilter) search and returns all users who have "nameFilter" in the username, if nameFilter is not set the filter it's not taken into consideration and returns all users.
 - void updateUser(User user) updates an user in the database with new information specidy by its parameter
 - void register(String username, String password, String email, String firstName,
 String lastName) it register a new user in the database, if some field It's not valid it throws InvalidFieldException specify also the reason why it was thrown
 - void checkUserPrivilegesForOperation(UserPrivileges privilegesToAchieve, String operation) checks if the logged user has the right privileges in order to do an operation, it does do nothing if he has them, otherwise it throws throws InvalidPrivilegeLevelException, it may also throw UserNotLoggedException if called without an active session, the field operation it used just to print the operation that we would like to perform in the error message.
 - void checkUserPrivilegesForOperation(UserPrivileges privilegesToAchieve) it just call checkUserPrivilegesForOperation(UserPrivileges privilegesToAchieve, String operation) with a default text for the "operation" field
 - void changeUserPrivileges(User u, UserPrivileges newPrivilegeLevel) allows the logged user to change the privileges of an user (it can also be itself) it throws UserNotLoggedException if called with no user logged, or InvalidPrivilegeLevelException if the logged user can't change the privileges of the target user;
 - void deleteUserAccount(User u) allows the logged user to delete an user (it can also be itself) it throws UserNotLoggedException if called with no user logged, or InvalidPrivilegeLevelException if the logged user can't delete the target user;
 - void deleteLoggedAccount() it just call deleteUserAccount(User u) with the user logged as parameter.

Project Document: SOFTWARE Classes

- **FilmServiceInterface** it's the interface which defines the basic operation that any film service should have (independent from the technology)
 - o we will see the methods in detail in the class which implement it
- FilmService implements FilmServiceInterface and is in charge of manage all operations
 that are specific for films, in order to work properly it use an
 FilmManagerDatabaseInterface to exchange data with the DB and a UserServiceInterface
 for ensure that we have the right privileges dempending by the operation that we want
 perform
 - Set<Film> getFilmsFiltered(String titleFilter, Date startDateFilter, Date endDateFilter) search in the DB and returns all movies which have "titleFilter" in the title and the pubblicationDate it's between "startDateFilter" and "endDateFilter", if some filter is not set the filter it's not taken into consideration, if all filter are not set it returns all movies.
 - Set<Film> getAll() returns all movies int the DB
 - Film getById(int id) returns a specific film identify by its "id"
 - void addFilm(String title, Date publicationDate, String description) allows to insert a
 new film in the DB, it throws UserNotLoggedException if called with no user logged,
 or InvalidPrivilegeLevelException if the logged user can't add a new film
 - void updateFilm(Film film) allows to modify a film in the DB, it throws UserNotLoggedException if called with no user logged, or InvalidPrivilegeLevelException if the logged user can't modify a film
 - void deleteFilm(int idFilm) allows to delte a film in the DB, it throws
 UserNotLoggedException if called with no user logged, or
 InvalidPrivilegeLevelException if the logged user can't delete a film
 - void addFavorite(Film film, User user) allows to add a specific "film" as favourite of a specific "user"
 - void removeFavourite(Film film, User user) allows to remove a specific "film" as favourite of a specific "user"
- **CinemaServiceInterface** it's the interface which defines the basic operation that any cinema service should have (independent from the technology)
 - o we will see the methods in detail in the class which implement it
- CinemaService implements CinemaServiceInterface and is in charge of manage all operations that are specific for cinemas, in order to work properly it use an FilmManagerDatabaseInterface to exchange data with the DB and an UserServiceInterface for ensure that we have the right privileges dempending by the operation that we want perform
 - Set<Cinema> getAll() returns all cinemas int the DB
 - Set<Cinema> getFiltered(String name, String address) search int the DB and returns all cinemas which have "nameFilter" in the name and the "addressFilter" in the address, if some filter is not set the filter it's not taken into consideration, if all filter are not set it returns all cinemas.
 - Cinema getById(int id) returns a specific film identify by his "id"

Project Document: SOFTWARE Classes

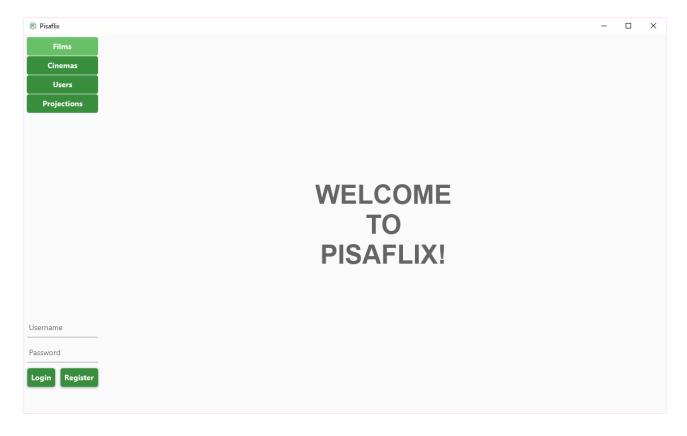
- void addCinema(String name, String address) allows to insert a new cinema in the DB, it throws UserNotLoggedException if called with no user logged, or InvalidPrivilegeLevelException if the logged user can't add a new cineam
- void updateCinema (Cinema cinema) allows to modify a cinema in the DB, it throws
 UserNotLoggedException if called with no user logged, or
 InvalidPrivilegeLevelException if the logged user can't modify a cinema
- void deleteCinema(Cinema cinema) allows to delete a cinema in the DB, it throws
 UserNotLoggedException if called with no user logged, or
 InvalidPrivilegeLevelException if the logged user can't delete a cinema
- void addFavorite(Cinema cinema, User user) allows to add a specific "film" as favourite of a specific "user"
- void removeFavourite(Cinema cinema, User user) allows to remove a specific "film" as favourite of a specific "user"
- CommentServiceInterface it's the interface which defines the basic operation that any
 comment service should have (independent from the technology)
 - o we will see the methods in detail in the class which implement it
- CommentService implements CommentServiceInterface and is in charge of manage all operations that are specific for comments, in order to work properly it use an CommentManagerDatabaseInterface to exchange data with the DB, an AuthenticationService in order to retrieve the current logged user and an UserServiceInterface for ensure that we have the right privileges dempending by the operation that we want perform
 - Comment getByld(int id) returns a specific film identify by its "id"
 - void addFilmComment(String comment, User user, Film film) creates a new comment for a "film" made by a certain "user"
 - void addCinemaComment(String comment, User user, Cinema cinema) creates a new comment for a "cinema" made by a certain "user"
 - void update(Comment comment) allows to modify a comment in the DB, it throws
 UserNotLoggedException if called with no user logged, or
 InvalidPrivilegeLevelException if the logged user can't modify the comment
 - void delete(Comment comment) allows to delete a comment in the DB, it throws
 UserNotLoggedException if called with no user logged, or
 InvalidPrivilegeLevelException if the logged user can't delete the comment
- **ProjectionServiceInterface** it's the interface which defines the basic operation that any projection service should have (independent from the technology)
 - we will see the methods in detail in the class which implement it
- ProjectionService implements ProjectionServiceInterface and is in charge of manage all operations that are specific for projections, in order to work properly it use an CommentManagerDatabaseInterface to exchange data with the DB and an UserServiceInterface for ensure that we have the right privileges dempending by the operation that we want perform
 - void addProjection(Cinema c, Film f, Date d, int room) allows to insert a new projection in the DB, it throws UserNotLoggedException if called with no user

Project Document: User Manual

- logged, or *InvalidPrivilegeLevelException* if the logged user can't add a new projection
- void removeProjection(int projectionId) allows to delete a projection in the DB, it throws UserNotLoggedException if called with no user logged, or InvalidPrivilegeLevelException if the logged user can't delete a projection
- Set<Projection> queryProjections(int cinemald, int filmId, String date, int room) search int the DB and returns all projections for cinema specidied by "cinemald" and the film specified by "filmId" it also take in consideration the date specidied by "date" and the room specified by "room", if some field is not set the field it's not taken into consideration, if all fields are not set it returns all projections.

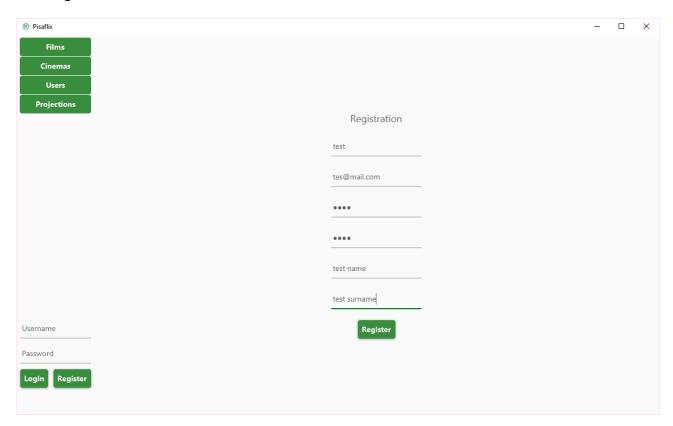
USER MANUAL

The graphic interface is based on a left side menu and a space on the right where the application pages are displayed, at the bottom of the menu it is possible to log in

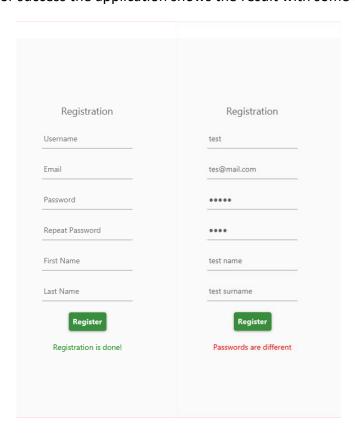


REGISTRATION AND LOGIN

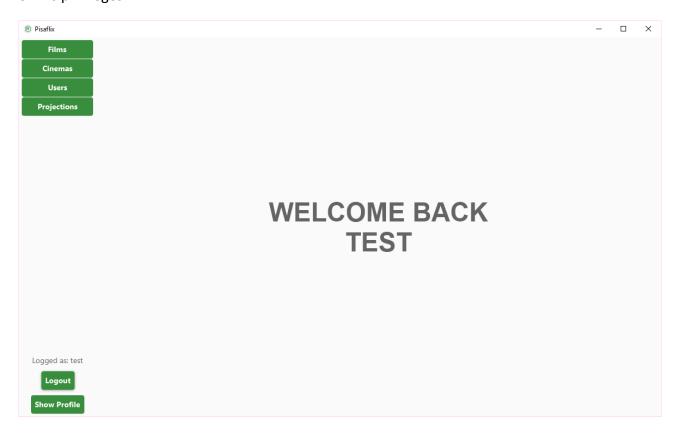
A new user can register using the specific button on the log in part in the buttom left corner, after clicking, the registration page will appear which a user can fill out with his own information and then register.



Both in case of errors or success the application shows the result with some text information

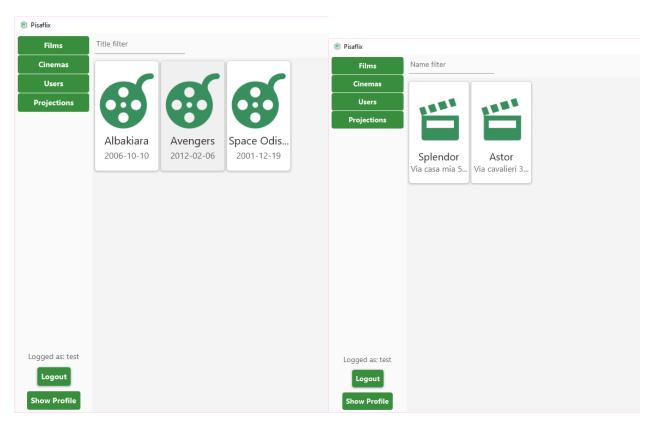


Once registrated the user can log in by the apposite fields in the button left corner, the the user can comments movies/cinemas, add them to favourite and do all other specific operations based on his privileges.

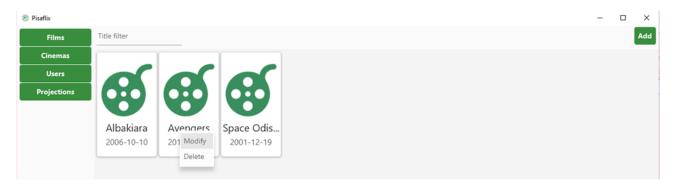


BROWSING FILM/CINEMAS

Once open the application a user can browse films and cinemas by clicking the apposite bottons in the top left corner.



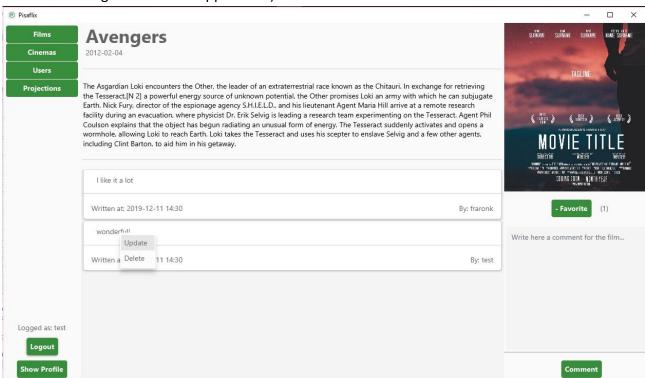
In the browse films/cinemas the user can search for a specific item filtering by title/name, if the user has the right privileges it can also add a new film/cinema (by clicking the "add" button in the top right corner) or modify/delete an existing one by right clicking on it ad select the wanted operation



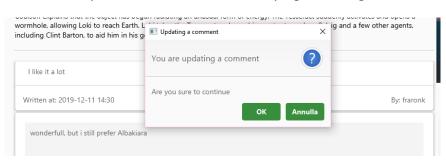
FILM/CINEMAS DITTAILS

After clicking on a film/cinema during browsing, the application will show the film/cinema detail page which contains all the information about it and also all the comments of all users.

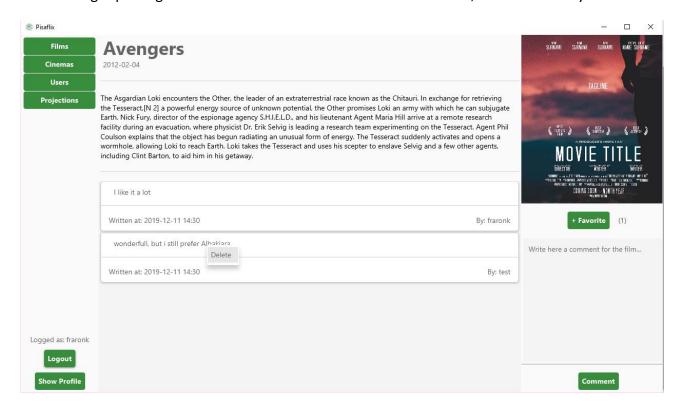
In that page an user, if logged, can add the film/cinema to its favourite (by clicking the apposite botton in the right side of the application) or comment it.



Then the user can also modify/delete its own comment by right clicking on them

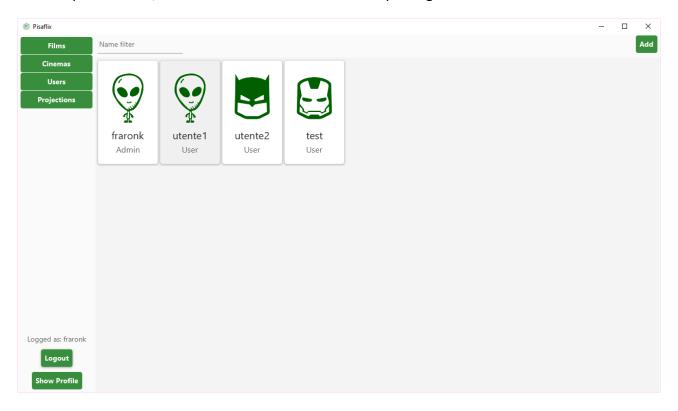


With the right privileges a user can also delete other users comments, in the same way of its



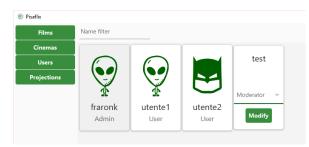
BROWSING USERS AND DETAILS

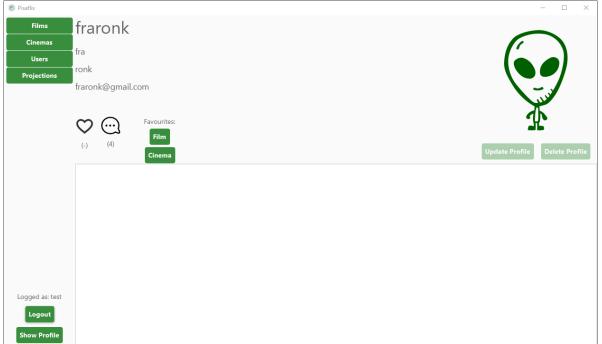
Similar to browse films/cinemas and user can also navigate through users by the apposite button in the top left corner, there it can see all usernames and privileges.



With the right privileges an user can modify others user privileges by right clicking on them ad use the apposite menu

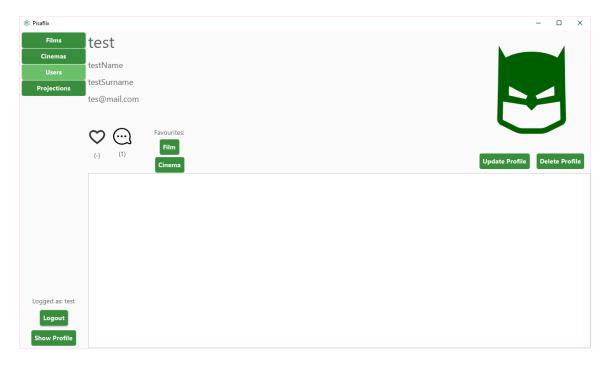
Once the user click on a user while browsing it will open its page detail



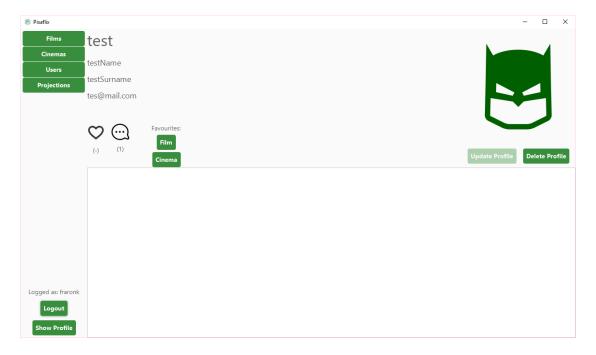


In the detail page it's visible how many favourite/comment a user did, refear to a film/cinema, and a list of favourite films/cinemas its avaible in that page.

When browsing the user can also click on its own detail page, then I can modify its information or delete its account (the same page it's accessible by the apposite button in the buttom left corner after the login)

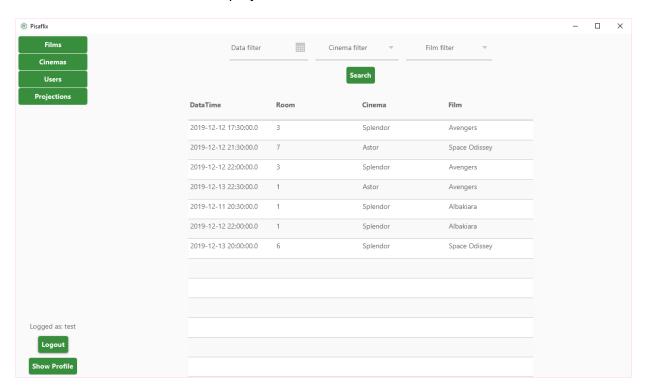


With the right privileges oce it open an other user detail page, the user can have the possibility to delete other user account



PROJECTION

By clicking the apposite button in top left corner, the application will show the projection page on which the user can se the all the projections available.



On the top of the page there are 3 filters that user can use to filters the projections

- By Date
- By Cinema
- By Film

The user can use a composition of above in order to make a more specific search

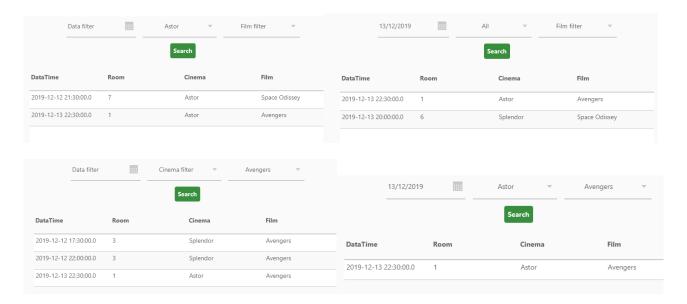
Add Projection

Albakiara

19:00 🔻

Astor

14/12/2019



With the right privileges the user can also remove a projection or add a new one, with the apposite buttons that will appear next to the search button

