

ANDREW KEATS

General

Nationality British

Date of Birth 12 November 1983

Contact

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Skills & Technologies

Client & Front-end Development

Web: TypeScript/JavaScript (Classical OO, Functional); Svelte, Stencil, React/NextJS, Aurelia, Backbone (UI frameworks); Ramda, Lo-Dash, jQuery (utility libraries); CSS, SASS, PostCSS; HTML5, Markdown; XML, XSLT.

Desktop & Mobile: NodeJS; NWJS; Kotlin; C#, .Net WinForms, Unity.

Build tools: Gradle; Parcel; Rollup; Webpack; Gulp; Grunt; Browserify.

Test tools: RTL, Enzyme; Jest, Mocha, Karma, Jasmine; Playwright, Cypress, Selenium, ScalaTest.

Back-end Development

Server-side UIs: NodeJS (Polka/Express) on GCP/Heroku, SSR Svelte/React/NextJS; Firebase functions; Scala with Play framework & some Java; Experience with MS .Net (2-4), C#, DNN CMS and Episerver CMS; Django, Wordpress, Laravel. DBs: Firestore; DynamoDB, MongoDB, MySQL, MSSQL.

DevOps and CI

GCP; AWS; Docker; Kubernetes, Terraform; GitHub; GitLab; BitBucket.

Other Development

NodeJS CLIs; Kotlin & Java; Bash scripts; R (ML Neural Networks, Clustering), Some C++; Python; Batch scripts.

Software Design

MV* Architecture; Reactive; Component Design; RESTful APIs.

Visual Design

Web Design; Print Design; Email Marketing; Branding; User Experience (Research, Wireframing, Information Architecture).

Other Tools Used

Code: WebStorm; IntelliJ (and other JetBrains IDEs); VSCode; MS Visual Studio; Sublime; Notepad++; Stylus Studio (XSLT). Version Control: Git; Subversion; Perforce; TFS.

DB: RoboMongo; MS SQL Server Management Studio Express.

Servers: Apache; Nginx; Varnish; Mongoose; IIS.

Build Tools: Make, Closure Compiler; YUI Tools.

UI/UX: Figma; Balsamiq; Pencil.

Software Design: RAML; Astah; Visio.

Visual Design: Photoshop, Illustrator, InDesign, Flash; 3DSMax.

Workflow & Project: JIRA & Confluence; Sharepoint; Trello.

Misc: MS Office; OpenOffice; Slack; G Suite.

Experience

Nov 2022 - Mar 2023

Grabyo,
23 Heddon St,
London
W1B 4BQ

Senior Developer (Level 2)

Joined the Platform team, to improve the legacy brownfield product, focusing on overall application health, performance, security, DX, and UX. Efforts involved improving CI pipelines, AWS infrastructure; optimising Docker configuration for local development; adding improved automated testing and disaster recovery runbooks; extensively contributing to developer documentation and providing support for product developers on the NextJS (React) BfF. Additional responsibilities included project planning and intern mentorship.

Oct 2020 - Jul 2022

GitLive,
Lytchett House,
13 Freeland Park,
Wareham Road
BH16 6FA

Senior Developer

Led development of a greenfield Audio/Video chat app using Svelte, Carbon UI & Twilio, deployed using GitHub Actions to Firebase. Git-based workflow/productivity IDE plugin for VSCode & JetBrains IDEs, using: Kotlin Multiplatform for common functionality; Kotlin for JetBrains plugin; TypeScript for VSCode extension. Mentoring junior teammates.

Aug 2019 - May 2020

Toggle,
187 Wardour Street,
Soho
London
W1F 8ZB

Front-end Team Lead

Led delivery of a greenfield TS, React SPA trading insight app; complex data-driven D3 UI. Front-end Architect. Led front-end team; defined requirements, managed workloads. Defined best practices, set-up automated linting, unit tests, code quality processes. Responsible for CI pipeline in GitLab, using Docker, NodeJS, and Kubernetes.

Oct 2018 - Aug 2019

Equal Experts,
30 Brock St,
Kings Cross,
London
NW1 3FG

Lead Front-end Developer

Delivering a greenfield front-end service for John Lewis, using GCP, Docker, NodeJS, isomorphic React with ES6 and modular SCSS. YAML driven CI. TDD using Jest; ATs using Kotlin and ChromeDriver.

Apr 2017 - Sep 2017

Clarksons Platou,
Commodity Quay,
St Katharine's &
Wapping,
London
E1W 1BF

Senior Front-end Developer

Helping to deliver the front-end of a real-time, global shipping brokerage platform using TypeScript, Aurelia, AG Grid and SASS.

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Education

Sep 2017 - Sep 2018	MSc (Hons) Interaction Design & Computing	Distinction
Sep 2004 - Jun 2007	BA (Hons) Graphic Design: New Media	2.1
Sep 2002 - Jun 2003	BTEC ND Art and Design Foundation Studies	Pass
Sep 2000 - Jun 2002	A2 Level Physics Fine Art	C E
	AS Level Physics Fine Art Maths (with Mechanics)	B D E
	Key Skills IT: Level 3 Communication: Level 3	Pass Pass
Sep 1995 - Jun 2000	GCSE Physics Fine Art Maths Technology (Electronics) French Spanish Biology Chemistry Russian English (Language) English (Literature)	A* A A A A A A B B B C

Personal Interests

Work Related: IoT; AR/VR; Unity; ML; Blockchain; Digital Arts; Interaction Design; Arduino electronics.

Cultural: Illustration; Art (Contemporary, Modern, Urban); Music; Film; Theatre; Comedy. Casual and board games.

Other: Current Affairs & Politics; AI, BioTech, Renewable Energy; Business & Financial Markets

Experience [continued]

Jul 2016 - Apr 2017	Senior Front-end Developer
Equal Experts, 30 Brock St, Kings Cross, London NW1 3FG	Delivering front-end services for HMRC; prototypes for UR testing, UR assistance; internal CLI productivity tools; contributing to HMRC JS/CSS framework; accessibility audits.
Oct 2011 - Jul 2016	Lead JavaScript Developer, Senior JavaScript Developer
SCEE R&D, 13 Great Marlborough Street, London W1F 7HP	Video on-demand services. Software Design/Architecture, clients and APIs. Application development. Framework development. Mentor & code reviewer.
Jan 2011 - Present	Director/Designer/Developer
Steakeye, 2 Hever House, 7 Lovelinch Close, London SE15 1HA	Web Design. Email Marketing. Front-end Development. Basic Back-end Development. Logo Design and Branding. Print Design.
Oct 2007 - Oct 2010	UX Developer, Junior Web Designer,
Snow Valley, 10 Emerald Street, London. WC1N 3QA	Front-end development for e-commerce. Email marketing design & build. Landing page content design.

About

Andrew Keats is a senior Software & User Experience (UX) professional, specialising in Client applications using TypeScript (JavaScript) and Web technologies; having 15+ years designing and building front ends for high-traffic websites, web applications & non-Browser (eg. Desktop, Plug-in, Games console) client applications, he is very familiar with professional software delivery practices including Kanban, Scrum, Agile, even Waterfall.

Being a Senior Developer, Andrew's roles often involve project planning, progress tracking, as well as managing and mentoring others with a caring and approachable manner.

While being pragmatic and considerate of deadlines, Andrew strives to foster a culture within teams for coding and process best practices; this includes peer reviewed, linted, thoroughly tested, and documented code. During his career, Andrew has also undertaken Usability Testing, Wireframing, Design, Information Architecture and Software Architecture responsibilities like API design.

Andrew's computing Masters degree covered diverse topics such as AR and ML exemplifying his curiosity and interest in challenges. Most recently, Andrew has worked with Grabyo to improve their cloud based video production platform; previously, he helped GitLive create cutting-edge software development productivity tools. He has had a rich and varied work experience prior to this: IPTV with Sony Interactive Entertainment using custom JS runtimes; helping EE deliver solutions for John Lewis, and HMRC MTD; building a real-time brokerage WebApp for Clarksons; creating FinTech data visualisation & insight software. He also has extensive experience in e-commerce, B2B Tools, Portfolio sites.