# Class 1

## Schedule

Before Thursday's class: (visit https://uvacs2102.github.io for the web version of these notes with links)

- Join the cs2102 slack group and set up your profile with a pronouncable name (not your UVA email id) (setting up your profile photo is encouraged, but not required).
- Read the Course Syllabus and post any questions or comments you have on it on the course slack group (#general).
- Read the *Introduction* and *Chapter 1: What is a Proof?* from the MCS Book. The book is freely available
  on-line under a Creative Commons License. Students are strongly encrouaged to print out the readings
  to read them more effectively on paper.

# Before Friday, 6:29pm:

- Read, print, and sign the Course Pledge. You should print the PDF version for signing, and submit a scan of your signed pledge using Collab.
- Read Jeremy Kun's Habits of Highly Mathematical People.
- Submit a Course Registration Survey (which includes some questions based on Kun's essay).

## **Notes and Questions**

Why is most of the math used in computer science discrete?
Why is most of the math you have used in school previously <i>continuous</i> ?
What are the differences between how scientists, lawyers, and mathematicians establish "truth"?
A <i>proposition</i> is a statement that is either or

A predicate is a proposition whose truth may depend on the value of variables.

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#### **Proof**

A *theorem* is a \_\_\_\_\_ that has been proven true.

An *axiom* is a proposition that is *accepted to be true*. Axioms are not proven; they are *assumed* to be true.

**Definition.** A *mathematical proof* of a proposition is a chain of *logical deductions* starting from a set of accepted *axioms* that leads to the proposition.

### **Rules of Inference**

The possible steps that can be used in a proof are logical deductions based on inference rules.

Inference rules are written as:

antecedents conclusion

This means if everything on top of the rule is established to be true, then you can conclude what is on the bottom.

*Modus Ponens*: To prove Q, (1) prove P and (2) prove that P implies Q. ( $P \implies Q$  is a notation for P implies Q).

$$\frac{P, \quad P \Longrightarrow Q}{Q}$$

An inference rule is *sound* if can never lead to a **false** conclusion.

Which of these inference rules are sound?

$$\begin{array}{ccc} \underline{P} & \underline{P}, P \Longrightarrow \underline{Q} & \underline{P}, NOT(\underline{P}) & \underline{P}, NOT(\underline{P}) & \underline{NOT(\underline{P})} & \underline{NOT(\underline{P})} \Longrightarrow \underline{Q} \\ false & true & \underline{P}, NOT(\underline{P}) & \underline{NOT(\underline{Q})} \Longrightarrow \underline{P} \end{array}$$

## **Contrapositive:**

$$\frac{P \implies Q}{NOT(Q) \implies NOT(P)} \qquad \frac{NOT(Q) \implies NOT(P)}{P \implies Q}$$

**Theorem to Prove:** If the product of *x* and *y* is even, at least one of *x* or *y* must be even.