

Assignment 6

Paper Prototyping for Evaluation and Reporting

Flow Overstack Team

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1 Introduction

1. Start your report by describing briefly your app and refer back to your concept statement. Should this statement be outdated (i.e., not fit the design that was developed by your group), provide an updated version.
2. Describe very briefly the paper prototyping process you used.
3. Show here the list of key tasks you used to drive the inspection process. Mention whether you defined different tasks for children and why.
4. Show here the list of usability problems you compiled in the inspection process, and point out similarities and differences when engaging children vs young adults.
5. A brief statement reflecting on how the process worked (or didn't) for your team and any important lessons learned.