# Assignment 3 Drawing stuff report

#### Flow Overstack Team

Cesana Filippo Hartmann Kathrin Rodolfo Masera Tommaso Stucchi Jacopo Taillefert Stefano

#### 1 Introduction

Write a brief introduction referring back to your project and it basic concepts.

#### 2 Persona

Describe briefly your design persona as distilled from the analysis of data gathered during Contextual Inquiry.

## 3 Ideation and sketching

Describe your ideation and sketching process and how these two activities fit together.

## 4 Workspace and materials

Describe your workspace and the materials you used.

#### 5 Photos

If appropriate, show photos of your team at work.

# 6 Sketches

Show scans of selected sketches.

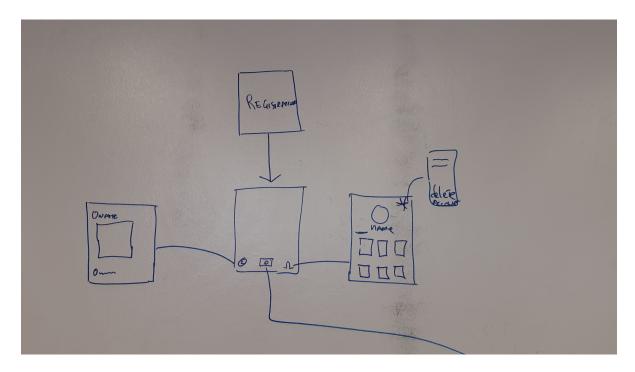


Figure 1: The very first sketch

# 7 Storyboard

Show your storyboard (probably as scans or photos), and explain the process very briefly. Explain the frame that shows the transition from one adjacent frame to another.

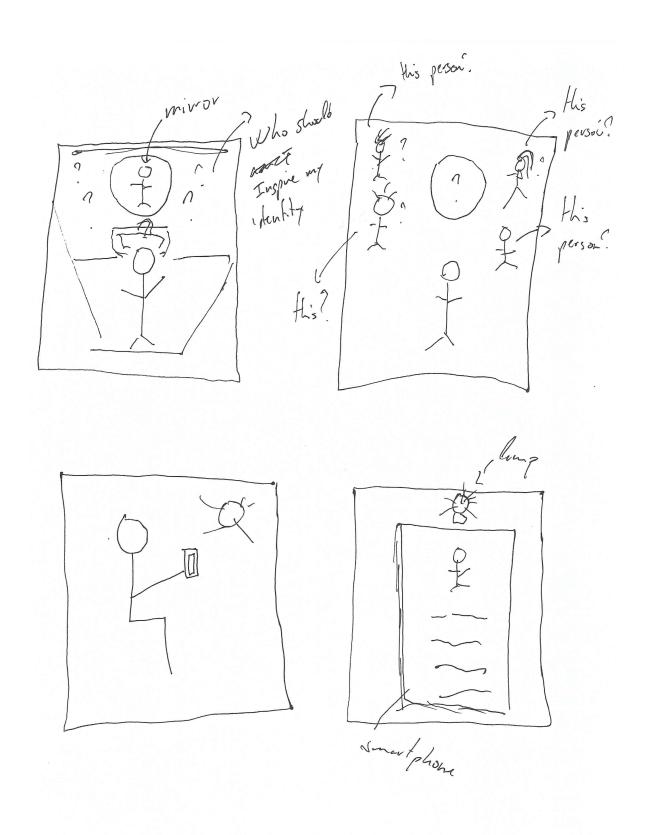


Figure 2: The First Story (by Filippo)

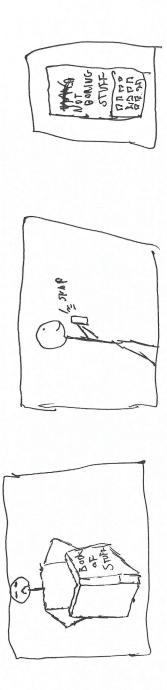


Figure 3: The Second Story (by Tommaso)

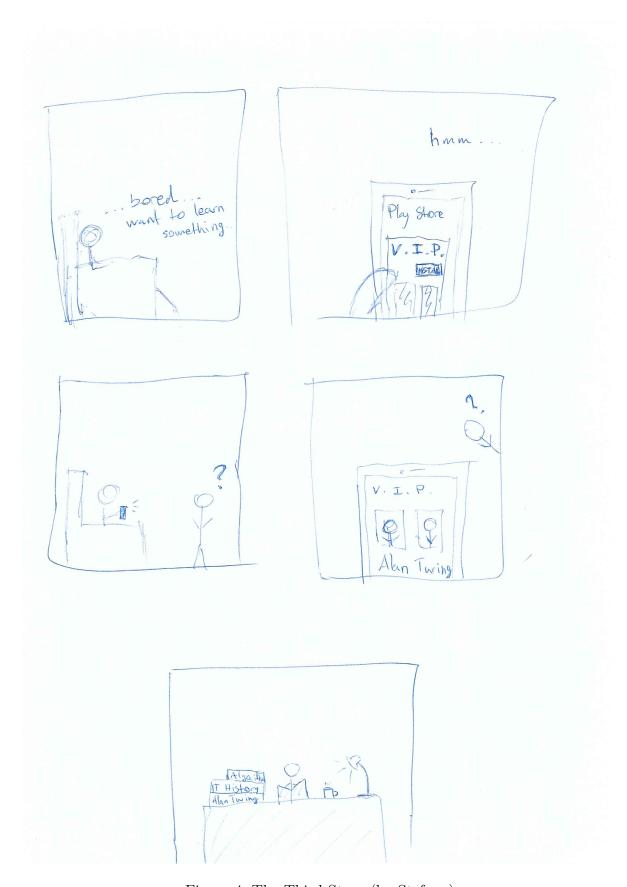


Figure 4: The Third Story (by Stefano)

# 8 Wireframe

Make a wireframe representation of a set of related intermediate screen designs, corresponding to the usage/design scenario you used for the storyboard above. Show screen layout and navigation.

## 9 Conclusions

Write conclusions about what you have learned and progress in your project.