Supercoolparametertestingtesttest

Paramstotest!

* tree\_depth = 5
  + range: 3-10
  + type: int
  + best = 5
* tournament\_n = 2
  + range: 2:10
  + type: int
* offspring\_size = 16
  + range 2- 20
  + best = 16
* mutation\_rate = 0.14
  + range: 1/pop\_size – 20/pop\_size
  + type: float
  + best = 0.14
* penalty\_weight = 1.1
  + range 1-20
  + type: float
  + best = 1.1
* population\_size = 118
  + range 20 – 200
  + type: int
* time\_budget = 20
  + range: 20-60
  + type: float

TREE DEPTH AND PENALTY WIEGHT TUNED TOGETHER – depend on each other