



RUSSELL BEALE

PROJECTS

An introduction

WELCOME TO YOUR PROJECT

- Russell Beale - undergraduate project coordinator
- Responsible for
 - Overall organisation of projects
 - Making sure you have supervisions
 - Giving you information about project logistics
 - Helping you understand what makes a good project
- Canvas: Computer Science Project
 - Has all this information and much more on
 - Default place to go to look for information
 - Has all deadlines and submission requirements

DO YOU HAVE A SUPERVISOR?

- You should have received an emailing telling you who your supervisor is
- If you do not know:
 - Check your email
 - If nothing, please let me know
- Your supervisor will be contacting shortly if they have not already done so to set up the initial meeting

SUPERVISION MEETINGS

- Different supervisors will have different ways of doing things
- The standard approach is to have a few face to face meetings in a group
 - 1:1 meetings may well be offered too for person-specific discussions
 - Some supervisors may have a Zoom option
 - Note that some may not be able to meet face to face for Covid-19 protection reasons
- You would expect to discuss your progress and any issues, and outline plans for the next period
- By having group discussions, you can help each other out too
- You should meet with your supervisor about 4 times each of the 11 weeks of teaching in each of the two semesters
- They will be available give input and advice outside these scheduled meetings too
- You should not expect your supervisor to be on call for you, or available outside of the semester

PROJECT TYPES

- There are 3 sorts of projects
 - 40 credit project
 - 40 credit M level project
 - 60 credit M level project
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- Make sure you know which one you are doing
 - Make sure you let your supervisor know which one you are doing when you first meet

DEADLINES

- **Final project submission deadline: Wednesday 12pm UK time 12th April 2023**
- **Other major deadlines**
 - **Semester 1 w/c 7th November Project inspection**
 - **Semester 2 w/c 20 March 2023 Project demonstration**
- **M level projects only**
 - **Video presentation**

INTERIM MILESTONES

- **Project proposal**
 - Short document detailing your project, the approach to be taken, expected challenges, and a timetable of work
 - End week 3 (14th October 1700 UK time)
- **Ethics review**
 - Complete a Canvas quiz to check the ethical issues relating to your project
 - Complete as soon as possible, but no later than end week 3 (14th October 1700)
 - You must not collect or process any data before completing the ethics quiz

PROGRESS MONITORING

- Attendance
 - Your supervisor will mark your attendance at the weekly session on the Canvas attendance logs
 - You need to have regular attendance
- Weekly logs - personal logbook, physical or digital
 - Short submission summarising progress and issues for that week and plans for next week
- GIT repository
 - Regular commits to GIT are needed
- All of these allow us to see that you are making steady progress, and protect you from questions of plagiarism as you can demonstrate interim steps easily

PROBLEMS

- Projects are designed to be challenging and you can expect to spend time problem solving and trying to resolve issues
- If you are having difficulties, discuss it with your supervisor
- If they cannot resolve it, please discuss it with me
 - Office hours or book a slot - on my Canvas profile page
 - Or Teams
- Please do not email lots of different staff as this causes confusion and means you will not necessarily get the right help
- Welfare related concerns, and issues that may require an extension, should be directed to the School Welfare team, cswelfare@contacts.bham.ac.uk

PROGRAMMING ISSUES

- Help desk for programming-related questions
 - Via Zoom
 - Will start in approximately week 4, more details soon
- Other approaches
 - Try Google, stackexchange, Reddit, etc.
 - Talk to colleagues on the course

WHAT TO EXPECT FROM YOUR SUPERVISOR

- This is your project
 - You need to motivate yourself to do it
 - You need to plan your time and activities
 - You need to take responsibility for it
 - Read, research, try things out
 - Discuss problems and issues with your supervisor
- Your supervisor will
 - Help direct your work
 - Ask you questions to help you better understand what you are doing
 - Make suggestions for things to investigate or approaches to try

SUPERVISORS, CONTINUED

- Supervisors will not
 - Help you with coding details
 - Help you with debugging
 - Necessarily be experts in the domain of your project
 - Solve your problems for you

RUSSELL'S TOP TIPS

- Review the materials on Canvas
 - There is a wealth of useful information on there
- Plan your project
- Schedule project time into your calendar
- Right from the start, write from the start
- Keep progress under review
- Utilise your supervisor - they are a valuable resource