

Hey there! Here is the PDF to the random treasure tables I wrote up.  
 I've organized it as best I can, going from individual treasure to hoards.  
 This PDF still references the art objects and gemstones in the DMG, so you'll have to go there for those.  
 Thanks for the support and I hope this helps your 5e games!

## Individual Treasure

APL = Average Party Level

Creature Type	Chance of Treasure	Base GP	Modifier (minimum of 1)	Setting Modifier: Low Fantasy/ Mid Fantasy/High Fantasy
Aberration	CR 0-8: 1% CR 9+: 40%	2d12gp	-	x1/x2/x3
Beast	1%	1gp	-	x1/x1/x2
Celestial	CR 10+: 60%	2d10gp	xAPL	x1/x1/x2
Construct	1%	1gp	-	x1/x1/x2
Dragon	0%	0gp	-	x0/x0/x0
Elemental	0%	0gp	-	x0/x0/x0
Fey	80%	1d4gp	xAPL	x1/x2/x3
Fiend	90%	2d8gp	xAPL	x1/x2/x3
Giant	95%	2d4gp	xAPL	x1/x2/x3
Humanoid	95%	2d6gp	xAPL	x.5/x1/x2
Monstrosity	10%	1d4gp	-	x0/x1/x2
Ooze	80%	2d12	xAPL	x1/x1/x2
Plant	40%	2d10	-	x1/x1/x2
Undead	20%	1d4gp	xAPL	x1/x1/x2

## Treasure Hoard

APL = Average Party Level

HAPL = Half Average Party Level (always rounded down)

Creature Type	Gold Pieces Roll	Gemstones	Art Objects	Magic Items
Aberration	(2d4)gp x 50 x APL	(APL) number of 50gp gems	(1d4) 25gp Art Objects	Roll (Number of Party Members) items on the Magic Item Table.
Beast	(5)gp	(HAPL) number of 10gp gems	-	Roll (1) item on the Magic Item Table.
Celestial	(2d4)gp x 10 x APL	-	(1) 750gp Art Object	Roll (1d4) items on the Magic Item Table.
Construct	(2d4)gp	(1) 50gp Gem	-	Roll (1) item on the Magic Item Table.
Dragon	(4d6) x 100 x APL	(2d10) 100gp Gemstones of the Dragons Color	(2d6) 250 gp Art Objects	Roll (x2 Number of Party Members) items on the Magic Item Table.
Elemental	(5)gp	(HAPL) number of 10gp gems	-	Roll (1) item on the Magic Item Table.
Fey	(2d4)gp x 100 x APL	(HAPL) number of 50gp gems	(APL) number of 100gp Art Objects	Roll (1d8) items on the Magic Item Table.
Fiend	(2d6)gp x 100 x APL	(APL) number of 100gp gems	(1) 2,500 Art Object	Roll (Number of Party Members) items on the Magic Item Table.
Giant	(2d4)gp x 10 x APL	-	(I recommend using "random items in a giants bag" from SKT)	Roll (1d8) items on the Magic Item Table.
Humanoid	(1d6)gp x 100 x APL	(1d4) number of 500gp gems	(1) Art Object from each table excluding 7,500 gp Art Objects.	Roll (1d8) items on the Magic Item Table.
Monstrosity	(5)gp	(HAPL) number of 10gp gems	-	Roll (1) item on the Magic Item Table.
Ooze	(2d4)gp	(1) 50gp Gem	-	Roll (1) item on the Magic Item Table.
Plant	(2d4)gp	(1) 50gp Gem	-	Roll (1d4) items on the Magic Item Table.
Undead	(2d4)gp x 50 x APL	(HAPL) number of 750gp gems	(1d4) 25gp Art Objects	Roll (Number of Party Members) items on the Magic Item Table.