



**acontis technologies GmbH**

**SOFTWARE**

**EC-Master**

**Feature Pack RAS**

**Version 3.2**

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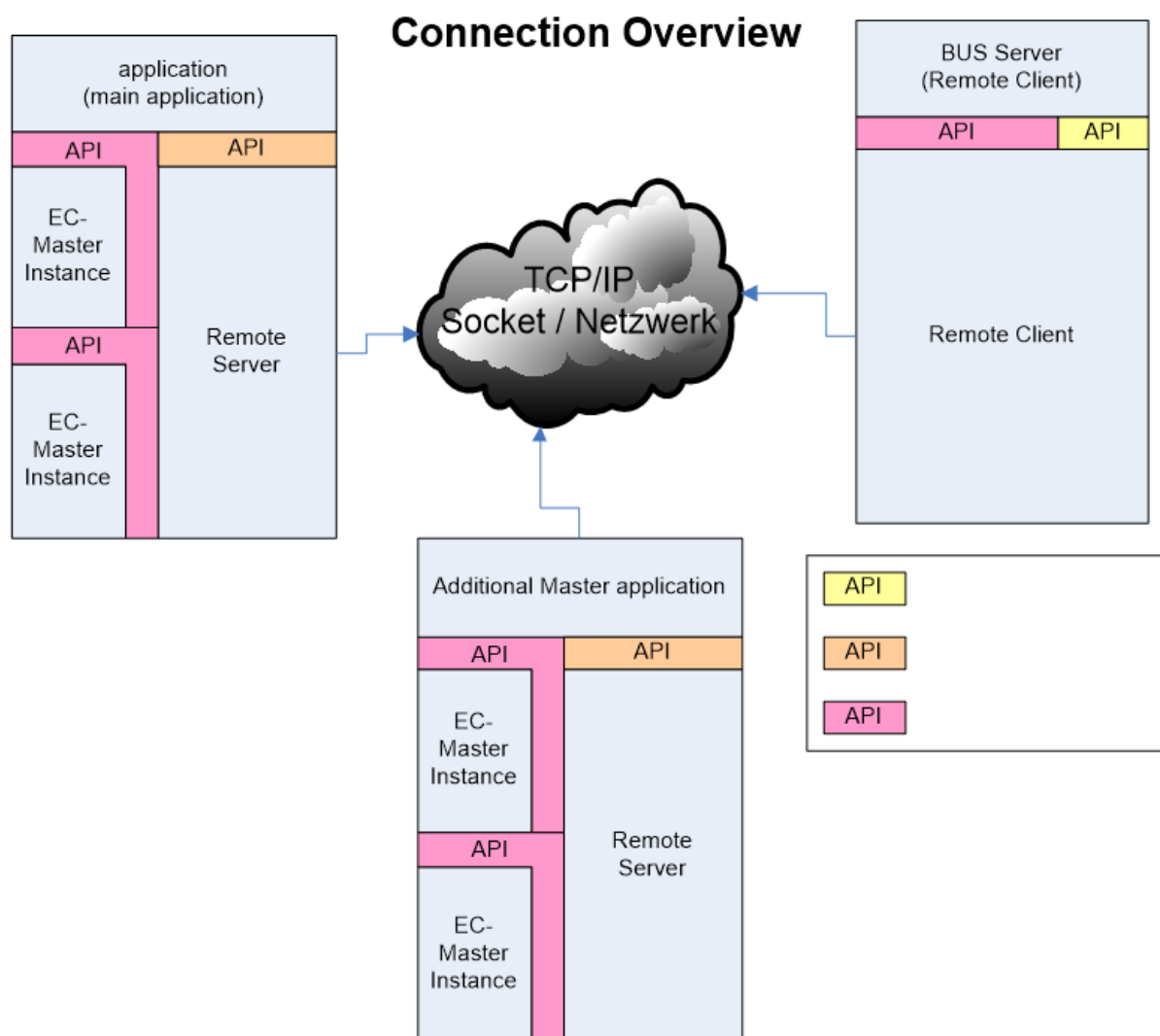
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# 1 Introduction

In a Linux system, when a secondary process, such as an OPC Server, needs to access EtherCAT® bus data or perform operations on the EtherCAT® stack, the Remote API provides an interface to facilitate this access. Since two applications in Linux cannot directly access each other's memory, the Remote API utilizes a TCP/IP connection. This approach not only enables inter-process communication within the same device but also allows access to the Remote Interface from other host systems, such as Windows or similar platforms.

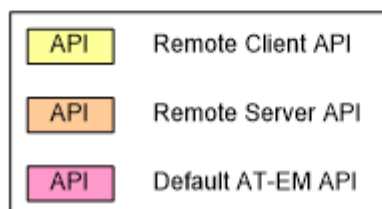
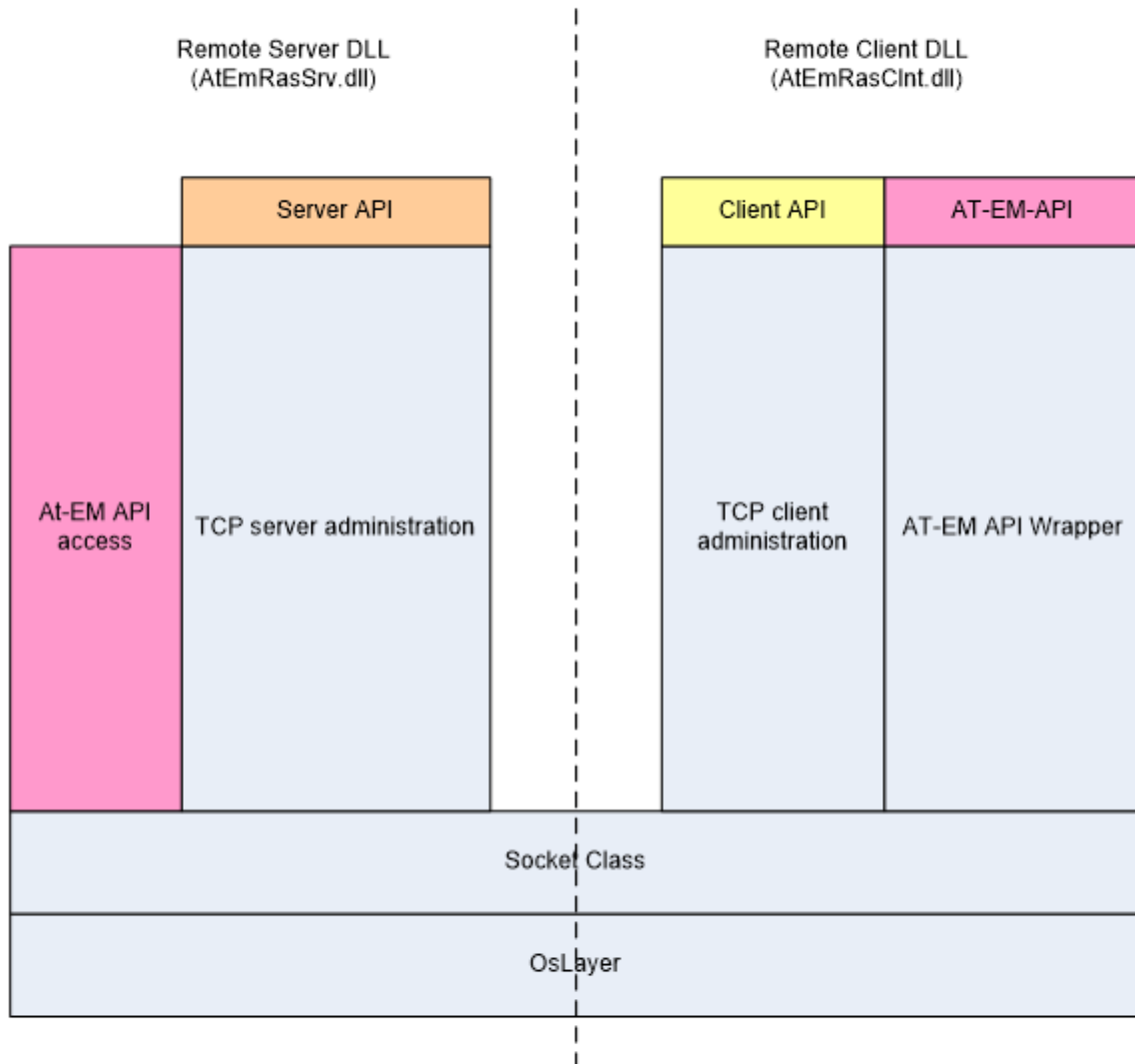
## 1.1 Remote API Structure

The Remote API works based on TCP/IP sockets, which is almost completely transparent to the calling application.



All a remote application has to take care for is, to initialize the remote API DLL which contains the abstraction of the connection to the Remote Server. After initializing the connection all calls (which are supported remotely) may be used as usual with a “local” master stack. Of course the master stack itself has to run with the additional Remote API Server library which has to be set - up to accept remote clients.

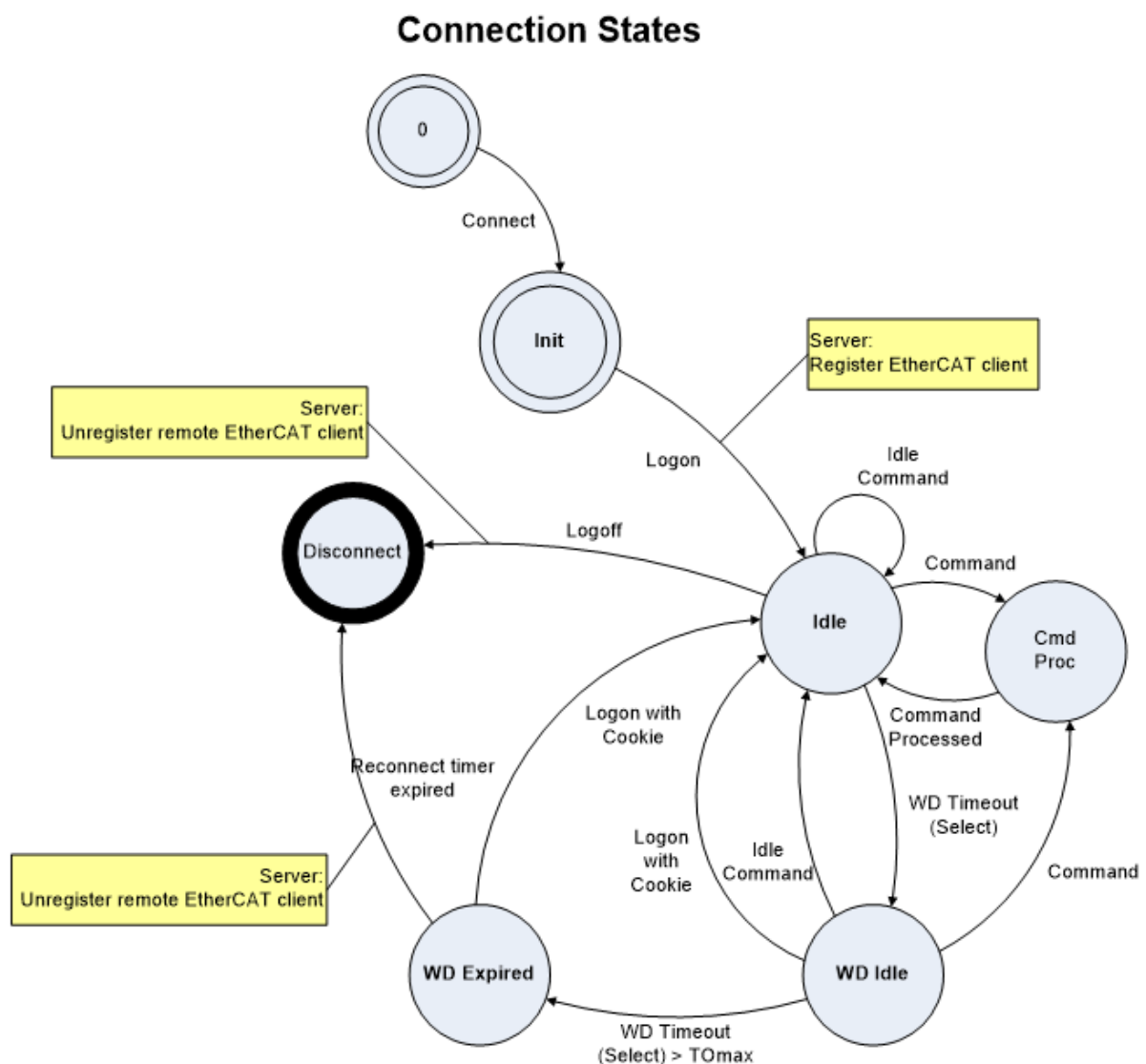
## Code Module



## 1.2 Connection states

In some cases, it is necessary to take care about the internal structure of the Remote API connection, while using a Remote connection. The Remote API library supports a reconnect to the Master Stack in case of a temporary disconnection (e.g. line break). This recovery of a connection may take place within a well-defined time if it does not, the connection is established newly and an error is notified which has to be taken in account by the fact that the Registered Client has to be Re-Registered and all used Mailbox objects have to be created again after such a reconnect attempt. This is necessary due to the fact, the Remote API Server tries to keep the Master Stack free from unused Memory to provide the highest possible availability and a minimum influence on the Real-Time Application used with the Master Stack (e.g. the PLC Runtime system).

The different states used within the connection's life are shown in below figure. This illustration is only shown to give a clue about the things happening within the Remote API "Layer". All the programmer of a remote application has to take care for is, if the reconnect to the Remote API Server fails because the reconnection timeout has expired, all volatile objects described before have to be re - created.



## 2 Software Integration - Server site (Remote API Server)

The Remote API Server is included to the master stack using application by following steps:

1. Link the Remote Server API Lib to the Project
2. Make the Remote API Server DLL available to the Runtime environment of your application.
3. Include the necessary curve up and shutdown calls to your master application
4. Compile
5. Run

### 2.1 Pseudo Example

A master application which includes remote API hosting needs to call following steps:

```
#include "EcRasServer.h"
.
.
emRasSrvStart(...); /* initialize Remote API Server Module, which starts the
↳connection
* acceptor implicitly*/
.
.
/* EC-Master API remote access provided */
.
.
emRasSrvStop(...); /* de-initialize Remote API Server Module, closes all
↳connections */
```

For closer details find a Remote API Server example project <AtemDemoServer> with your installed Examples.

### 2.2 Remote API Server integration example (RTOS32 and RTOS32Win)

This section shall help you to integrate the Remote API Server into your RTOS32 and RTOS32Win application. We demonstrate step by step the integration using the example of the <AtemDemo> project. It will be assumed that EC-Master for On Time RTOS32 is installed and you can execute the demo application on you target system. The following steps are necessary to integrate the Remote API Server.

1. Open your <AtemDemo> project and add the files NetRTOS32Init.cpp and NetRTOS32Init.h to your project. These files are located in: (%Programfiles%)\EC-Master-RTOS-32\SDK\INC\RTOS-32
2. Add the following libraries into you project settings: EcMasterRasServer.lib; rtip.lib. For RTOS32Win please add also netvmf.lib to use the RTOS32Win shared memory network interface for IP communication.
3. Uncomment the define #define ECMASTERRAS\_SERVER in ATEMDemo.h
4. Adjust the added NetRTOS32Init.h
  - For RTOS32 please adjust TargetIP, NetMask, DefaultGateway and DNSServer. Furthermore set the DEVICE\_ID to one of the supported network adapters.
  - For RTOS32Win you can use the VMF-network interface. In this case netvmf.lib should be added to your project and the #define DEVICE\_ID should be set to RTVMF\_DEVICE.

- Compile and run the demo

## 2.3 Additional API description

Following calls are necessary to initialize, de-initialize and observe the Remote API Server functionality.

### 2.3.1 emRasSrvGetVersion

EC\_T\_DWORD EC\_NAMESPACE::emRasSrvGetVersion (EC\_T\_VOID)

Get Version of Remote API Server Software.

#### Returns

EC\_T\_DWORD containing the Version description of the Remote API Server in Format:  
MMmmssbb: MM Major version byte, mm Minor version byte, ss Servicepack nr byte, bb  
Build number

### 2.3.2 emRasSrvStart

EC\_T\_DWORD EC\_NAMESPACE::emRasSrvStart (

*ECMASTERRAS\_T\_SRVPARMS* \*pParms,

EC\_T\_PVOID \*ppHandle

)

Initializes and start remote API Server Instance.

The Remote API Server will be initialized and started by calling this function.

#### Parameters

- **pParms** – [in] Server start-up parameters
- **ppHandle** – [out] Handle to opened instance, used for ctrl access

#### Returns

EC\_E\_NOERROR or error code

struct **ECMASTERRAS\_T\_SRVPARMS**

RAS Server init parameters.

#### Public Members

EC\_T\_DWORD **dwSignature**

[in] Set to ECMASTERRASSERVER\_SIGNATURE

EC\_T\_DWORD **dwSize**

[in] Set to sizeof(ECMASTERRAS\_T\_SRVPARMS)

EC\_T\_LOG\_PARMS **LogParms**

[in] Logging parameters

EC\_T\_IPADDR **oAddr**

[in] Remote Access Server (RAS) listen IP address

EC\_T\_WORD **wPort**

[in] Remote Access Server (RAS) listen port



- EC\_T\_WORD wMaxClientCnt**  
[in] Max. clients in parallel (0: unlimited)
- EC\_T\_DWORD dwCycleTime**  
[in] Cycle Time of RAS Network access (acceptor, worker)
- EC\_T\_DWORD dwCommunicationTimeout**  
[in] timeout before automatically closing connection
- EC\_T\_CPUSET oAcceptorThreadCpuAffinityMask**  
[in] Acceptor Thread CPU affinity mask
- EC\_T\_DWORD dwAcceptorThreadPrio**  
[in] Acceptor Thread Priority
- EC\_T\_DWORD dwAcceptorThreadStackSize**  
[in] Acceptor Thread Stack Size
- EC\_T\_CPUSET oClientWorkerThreadCpuAffinityMask**  
[in] Client Worker Thread CPU affinity mask
- EC\_T\_DWORD dwClientWorkerThreadPrio**  
[in] Client Worker Thread Priority
- EC\_T\_DWORD dwClientWorkerThreadStackSize**  
[in] Client Worker Thread Stack Size
- EC\_T\_DWORD dwMaxQueuedNotificationCnt**  
[in] Amount of concurrently queue able Notifications
- EC\_T\_DWORD dwMaxParallelMbxTferCnt**  
[in] Amount of concurrent active mailbox transfers
- EC\_PF\_NOTIFY pfnRasNotify**  
[in] Function pointer called to notify error and status information generated by Remote API Layer
- EC\_T\_VOID \*pvRasNotifyCtxt**  
[in] Notification context returned while calling pfNotification
- EC\_T\_DWORD dwCycErrInterval**  
[in] Interval which allows cyclic Notifications
- EC\_T\_DWORD dwMaxQueuedNotificationSize**  
[in] Size of concurrent active mailbox transfers
- EC\_PF\_CHECK\_TOKEN pfCheckToken**  
[in] Function pointer called to check token
- EC\_T\_VOID \*pvCheckTokenContext**  
[in] Check token context

### 2.3.3 emRasSrvStop

```
EC_T_DWORD EC_NAMESPACE::emRasSrvStop (
    EC_T_PVOID pvHandle,
    EC_T_DWORD dwTimeout
)
```

Stop and de-initialize remote API Server Instance.

#### Parameters

- **pvHandle** – [in] Handle to previously started Server
- **dwTimeout** – [in] Timeout [ms] used to shut down all spawned threads, it's multiplied internally by the amount of threads spawned.

#### Returns

EC\_E\_NOERROR or error code

### 2.3.4 emrasNotify - xxx

struct **EC\_T\_NOTIFYPARMS**

Detailed information about the according notification (EC\_NOTIFY\_...)

#### Public Members

EC\_T\_VOID \***pCallerData**

[in] Parameter arbitrarily defined by the application at client registration with the EtherCAT stack

EC\_T\_BYTE \***pbyInBuf**

[in] Notification input parameters

EC\_T\_DWORD **dwInBufSize**

[in] Size of the input parameter buffer

EC\_T\_BYTE \***pbyOutBuf**

[out] Notification output (result)

EC\_T\_DWORD **dwOutBufSize**

[in] Size of the output buffer

EC\_T\_DWORD \***pdwNumOutData**

[out] Actually used buffer size of the output buffer

### 2.3.5 emrasNotify - ECMASERRAS\_NOTIFY\_CONNECTION

Notification about a change in the Remote API's state.

**emrasNotify - ECMASERRAS\_NOTIFY\_CONNECTION**

#### Parameter

- **pbyInBuf**: [in] Pointer to data of type ECMASERRAS\_T\_CONNOTIFYDESC.
- **dwInBufSize**: [in] sizeof(ECMASERRAS\_T\_CONNOTIFYDESC)

- pbyOutBuf: [out] Should be set to EC\_NULL
- dwOutBufSize: [in] Should be set to 0
- pdwNumOutData: [out] Should be set to EC\_NULL

Data structure containing the new Remote API state and the cause of state change.

struct **ECMASTERRAS\_T\_CONNOTIFYDESC**

### Public Members

EC\_T\_DWORD **dwCause**

[in] Cause of state connection state change

EC\_T\_DWORD **dwCookie**

[in] Unique identification cookie of connection instance.

## 2.3.6 emrasNotify - ECMASERRAS\_NOTIFY\_REGISTER

Notification about a connected application registered a client to the master stack.

**emrasNotify - ECMASERRAS\_NOTIFY\_REGISTER**

### Parameter

- pbyInBuf: [in] Pointer to data of type ECMASERRAS\_T\_REGNOTIFYDESC.
- dwInBufSize: [in] sizeof(ECMASTERRAS\_T\_REGNOTIFYDESC)
- pbyOutBuf: [out] Should be set to EC\_NULL
- dwOutBufSize: [in] Should be set to 0
- pdwNumOutData: [out] Should be set to EC\_NULL

struct **ECMASTERRAS\_T\_REGNOTIFYDESC**

### Public Members

EC\_T\_DWORD **dwCookie**

[in] Unique identification cookie of connection instance

EC\_T\_DWORD **dwResult**

[in] Result of registration request

EC\_T\_DWORD **dwInstanceId**

[in] Master Instance client registered to

EC\_T\_DWORD **dwClientId**

[in] Client ID of registered client

### 2.3.7 emrasNotify - ECMASERRAS\_NOTIFY\_UNREGISTER

Notification about a connected application un-registered a client from the master stack.

#### emrasNotify - ECMASERRAS\_NOTIFY\_UNREGISTER

##### Parameter

- pbyInBuf: [in] Pointer to data of type ECMASERRAS\_T\_REGNOTIFYDESC.
- dwInBufSize: [in] sizeof(ECMASERRAS\_T\_REGNOTIFYDESC)
- pbyOutBuf: [out] Should be set to EC\_NULL
- dwOutBufSize: [in] Should be set to 0
- pdwNumOutData: [out] Should be set to EC\_NULL

struct *ECMASERRAS\_T\_REGNOTIFYDESC*

### 2.3.8 emrasNotify - ECMASERRAS\_NOTIFY\_MARSHALERROR

Notification about an error during marshaling in Remote API Server connection layer.

#### emrasNotify - ECMASERRAS\_NOTIFY\_MARSHALERROR

##### Parameter

- pbyInBuf: [in] Pointer to data of type ECMASERRAS\_T\_MARSHALERRORDESC.
- dwInBufSize: [in] sizeof(ECMASERRAS\_T\_MARSHALERRORDESC)
- pbyOutBuf: [out] Should be set to EC\_NULL
- dwOutBufSize: [in] Should be set to 0
- pdwNumOutData: [out] Should be set to EC\_NULL

struct **ECMASERRAS\_T\_MARSHALERRORDESC**

##### Public Members

EC\_T\_DWORD **dwCookie**  
[in] Unique identification cookie of connection instance

EC\_T\_DWORD **dwCause**  
[in] Cause of the command marshalling error

EC\_T\_DWORD **dwLenStatCmd**  
[in] Length faulty command

EC\_T\_DWORD **dwCommandCode**  
[in] Command code of faulty command

### 2.3.9 emrasNotify - ECMASERRAS\_NOTIFY\_ACKERROR

Notification about an error during creation of ACK / NACK packet.

#### **emrasNotify - ECMASERRAS\_NOTIFY\_ACKERROR**

##### **Parameter**

- pbyInBuf: [in] Pointer to EC\_T\_DWORD containing error code.
- dwInBufSize: [in] sizeof(EC\_T\_DWORD)
- pbyOutBuf: [out] Should be set to EC\_NULL
- dwOutBufSize: [in] Should be set to 0
- pdwNumOutData: [out] Should be set to EC\_NULL

### 2.3.10 emrasNotify - ECMASERRAS\_NOTIFY\_NONOTIFYMEMORY

Notification raised, when no empty buffers for notifications are available in pre-allocated notification store. This points to a configuration error.

#### **emrasNotify - ECMASERRAS\_NOTIFY\_NONOTIFYMEMORY**

##### **Parameter**

- pbyInBuf: [in] Pointer to EC\_T\_DWORD containing unique identification cookie of connection instance.
- dwInBufSize: [in] sizeof(EC\_T\_DWORD)
- pbyOutBuf: [out] Should be set to EC\_NULL
- dwOutBufSize: [in] Should be set to 0
- pdwNumOutData: [out] Should be set to EC\_NULL

### 2.3.11 emrasNotify - ECMASERRAS\_NOTIFY\_STDNOTIFYMEMORYSMALL

Notification raised, when buffer size for standard notifications available in pre-allocated notification store are too small to carry a specific notification. This points to a configuration error.

#### **emrasNotify - ECMASERRAS\_NOTIFY\_STDNOTIFYMEMORYSMALL**

##### **Parameter**

- pbyInBuf: [in] Pointer to EC\_T\_DWORD containing unique identification cookie of connection instance.
- dwInBufSize: [in] sizeof(EC\_T\_DWORD)
- pbyOutBuf: [out] Should be set to EC\_NULL
- dwOutBufSize: [in] Should be set to 0
- pdwNumOutData: [out] Should be set to EC\_NULL

### 2.3.12 emrasNotify - ECMASSTERRAS\_NOTIFY\_MBXNOTIFYMEMORYSMALL

Notification raised, when buffer size for Mailbox notifications available in pre-allocated notification store are too small to carry a specific notification. This points to a configuration error.

#### emrasNotify - ECMASSTERRAS\_NOTIFY\_MBXNOTIFYMEMORYSMALL

##### Parameter

- `pbyInBuf`: [in] Pointer to `EC_T_DWORD` containing unique identification cookie of connection instance.
- `dwInBufSize`: [in] `sizeof(EC_T_DWORD)`
- `pbyOutBuf`: [out] Should be set to `EC_NULL`
- `dwOutBufSize`: [in] Should be set to 0
- `pdwNumOutData`: [out] Should be set to `EC_NULL`

This is a serious error. If this error is raised, Mailbox Transfer objects may have been become out of sync and therefore no more valid usable. Mailbox notifications should be dimensioned correctly see `emRasSrvStart()`.

## 2.4 Access control

The access control is used in order to restrict RAS client in calling API functions. The RAS server set actual access level according to application logic. The API calls with required access level lower than actual RAS server access level are blocked for execution; the RAS client will be notified about it. There are following access levels (in order of access rights lowering):

- “Full access”, all API functions may be executed by client. This is the default level after initialization of access control or if the RAS server did not initialize the access control subsystem as well.
- “Read/write access”, lower assess level as “full access”. Recommended for modifying API calls.
- “Read only access”, lower access level as “read/write access”, all modifying API calls are blocked.
- “Block all”, all API calls are forbidden for execution.

In order to configure the access control subsystem `emRasSrvConfigAccessLevel()` is used, to active/deactivate the access control call `emRasSrvSetAccessControl()`, to alter the access level required for each API call separately `emRasSrvModifyCallAccessLevel()` is used.

If the required access level of the current API call is lower than actual RAS access level an error code `EM-RAS_E_ACCESSLESS` will be returned.

### 2.4.1 Configuration

#### Default:

It is possible to omit the configuration data (using `EC_NULL`) in order to apply the default configuration.

#### Opt-in:

The application can define for each API the lowest value of the global access level that includes the given API. All non-configured APIs are excluded below global access level “Full access”.

#### Opt-out:

The application can define for each API to be completely excluded, even at global access level “Full access”.

#### Mixing modes:

“Opt-Out” (access level “Excluded”) and “Opt-in” (non-configured APIs) can be combined. “Opt-Out” is checked before “Opt-in”.

Because the first matching configuration data entry specifies the access level of the corresponding API, there might be irrelevant configuration data entries that the RAS server does not detect. This is by intention as it enables the application to e.g. include *RASSPOCCFGINITDEFAULT* at the end of the configuration in order to minimally modify the default configuration. Entries that are more concrete must be given before less concrete entries, see *PARAMETER\_IGNORE* below.

“Opt-Out” can be combined with *RASSPOCCFGINITDEFAULT* in order to support global access levels below “Full access” in conjunction with completely blocking discreet APIs.

## 2.4.2 emRasSrvConfigAccessLevel

```
EC_T_DWORD EC_NAMESPACE::emRasSrvConfigAccessLevel (
    EC_T_PVOID pvHandle,
    ECMASTERRAS_T_SPOCCFG *pCfgData,
    EC_T_DWORD dwCfgDataCnt
)
```

Configures and activates the access control subsystem and sets the global control level to full access.

pCfgData optionally defines the access control configuration in an array with each entry of type *ATEM-RAS\_T\_SPOCCFG*, see chapter “Configuration”. The parameter dwCfgDataCnt specifies how many configuration data entries are provided at pCfgData. The access control subsystem creates its own copy of the input configuration structure, so the buffer at pCfgData can be destroyed after this call.

### Parameters

- **pvHandle** – [in] Handle to previously started Server
- **pCfgData** – [in] Pointer to Configuration data or *EC\_NULL* for default configuration
- **dwCfgDataCnt** – [in] Amount of entries in array pointed by pCfgData

### Returns

*EC\_E\_NOERROR* or error code

The access control subsystem will be initialized by calling this function. The access control configuration is defined in an array with each entry of type *ECMASTERRAS\_T\_SPOCCFG*. The parameter dwLen specifies the overall length of configuration data pointed by pbyData. In order to use default configuration the parameter pbyData has to be set to *EC\_NULL*, in this case the parameter dwLen will be ignored.

The access control subsystem creates its own copy of the input configuration structure, so the pbyData can be destroyed after this call. After initialization this configuration can be altered with *emRasSrvCallAccessLevel()*. After initialization the access control is active and control level is “full access”, to change use *emRasSrvSetAccessControl()* and *emRasSrvSetAccessLevel()* respectively.

struct **ECMASTERRAS\_T\_SPOCCFG**

### Public Members

EC\_T\_DWORD **dwAccessLevel**  
 [in] see *ECMASTERRAS\_ACCESS\_LEVEL\_...*, e.g. *ECMASTERRAS\_ACCESS\_LEVEL\_READWRITE*

EC\_T\_DWORD **dwOrdinal**  
 [in] see ord\_..., e.g. ord\_emSetMasterState

EC\_T\_DWORD **dwIndex**  
 [in] set to *PARAMETER\_IGNORE*, if not needed

EC\_T\_DWORD **dwSubIndex**

[in] set to PARAMETER\_IGNORE, if not needed

enum **ECMASTERRAS\_T\_ORDINAL**

*Values:*

enumerator **ord\_emInitMaster**  
enumerator **ord\_emDeinitMaster**  
enumerator **ord\_emStart**  
enumerator **ord\_emStop**  
enumerator **ord\_emIoControl**  
enumerator **ord\_emGetSlaveId**  
enumerator **ord\_emMbxTferCreate**  
enumerator **ord\_emMbxTferDelete**  
enumerator **ord\_emCoeSdoDownloadReq**  
enumerator **ord\_emCoeSdoUploadReq**  
enumerator **ord\_emCoeGetODListReq**  
enumerator **ord\_emCoeGetObjectDescReq**  
enumerator **ord\_emCoeGetEntryDescReq**  
enumerator **ord\_emGetSlaveProp**  
enumerator **ord\_emGetSlaveState**  
enumerator **ord\_emSetSlaveState**  
enumerator **ord\_emTferSingleRawCmd**  
enumerator **ord\_emGetSlaveIdAtPosition**  
enumerator **ord\_emGetNumConfiguredSlaves**  
enumerator **ord\_emConfigureNetwork**  
enumerator **ord\_emSetMasterState**  
enumerator **ord\_emQueueRawCmd**  
enumerator **ord\_emCoeRxPdoTfer**  
enumerator **ord\_emExecJob**  
enumerator **ord\_emGetProcessData**  
enumerator **ord\_emSetProcessData**  
enumerator **ord\_emGetMasterState**  
enumerator **ord\_emFoeFileUpload**  
enumerator **ord\_emFoeFileDownload**  
enumerator **ord\_emFoeUpoadReq**  
enumerator **ord\_emFoeDownloadReq**  
enumerator **ord\_emCoeSdoDownload**  
enumerator **ord\_emCoeSdoUpload**  
enumerator **ord\_emGetNumConnectedSlaves**



enumerator **ord\_emResetSlaveController**  
enumerator **ord\_emGetSlaveInfo**  
enumerator **ord\_emIsSlavePresent**  
enumerator **ord\_emAoeWriteReq**  
enumerator **ord\_emAoeReadReq**  
enumerator **ord\_emAoeWrite**  
enumerator **ord\_emAoeRead**  
enumerator **ord\_emAoeGetSlaveNetId**  
enumerator **ord\_emGetFixedAddr**  
enumerator **ord\_emGetSlaveProcVarInfoNumOf**  
enumerator **ord\_emGetSlaveProcVarInfo**  
enumerator **ord\_emFindProcVarByName**  
enumerator **ord\_emGetProcessDataBits**  
enumerator **ord\_emSetProcessDataBits**  
enumerator **ord\_emReloadSlaveEEPROM**  
enumerator **ord\_emReadSlaveEEPROM**  
enumerator **ord\_emWriteSlaveEEPROM**  
enumerator **ord\_emAssignSlaveEEPROM**  
enumerator **ord\_emSoeRead**  
enumerator **ord\_emSoeWrite**  
enumerator **ord\_emSoeAbortProcCmd**  
enumerator **ord\_emGetNumConnectedSlavesMain**  
enumerator **ord\_emGetNumConnectedSlavesRed**  
enumerator **ord\_emNotifyApp**  
enumerator **ord\_emAoeReadWriteReq**  
enumerator **ord\_emAoeReadWrite**  
enumerator **ord\_emGetCfgSlaveInfo**  
enumerator **ord\_emGetBusSlaveInfo**  
enumerator **ord\_emReadSlaveIdentification**  
enumerator **ord\_emSetSlaveDisabled**  
enumerator **ord\_emSetSlaveDisconnected**  
enumerator **ord\_emRescueScan**  
enumerator **ord\_emGetMasterInfo**  
enumerator **ord\_emConfigExtend**  
enumerator **ord\_emAoeWriteControl**  
enumerator **ord\_emSetSlavesDisabled**  
enumerator **ord\_emSetSlavesDisconnected**  
enumerator **ord\_emSetMbxProtocolsSerialize**

```

enumerator ord_emBadConnectionsDetect
enumerator ord_emIsConfigured
enumerator ord_emPerfMeasReset
enumerator ord_emPerfMeasGetRaw
enumerator ord_emPerfMeasGetInfo
enumerator ord_emPerfMeasGetNumOf
enumerator ord_emSelfTestScan
enumerator ord_emScanBus
enumerator ord_emGetMemoryUsage
enumerator ord_emGetCfgSlaveSmInfo
enumerator ord_esConnectPorts
enumerator ord_esDisconnectPort
enumerator ord_esPowerSlave
enumerator ord_esSetErrorAtSlavePort
enumerator ord_esSetErrorGenerationAtSlavePort
enumerator ord_esResetErrorGenerationAtSlavePorts
enumerator ord_esSetLinkDownAtSlavePort
enumerator ord_esSetLinkDownGenerationAtSlavePort
enumerator ord_esResetLinkDownGenerationAtSlavePorts
enumerator ord_emGetMasterStateEx
enumerator ord_esSendSlaveCoeEmergency
enumerator ord_esVoeSend
enumerator ord_esGetSimSlaveInfo
enumerator ord_esSetSimSlaveState
enumerator ord_emSetMasterStateReq
enumerator ord_emSetSlaveStateReq

```

### 2.4.3 emRasSrvSetAccessControl

```

EC_T_DWORD EC_NAMESPACE::emRasSrvSetAccessControl (
    EC_T_PVOID pvHandle,
    EC_T_BOOL bActive
)

```

Activates or deactivates the access control subsystem.

In case access control subsystem is deactivated, the current access level will be switched to full access.

#### Parameters

- **pvHandle** – [in] Handle to previously started Server
- **bActive** – [in] New state of access control, EC\_TRUE = access control active, EC\_FALSE = access control is not active

**Returns**

EC\_E\_NOERROR or error code

## 2.4.4 emRasSrvSetAccessLevel

```
EC_T_DWORD EC_NAMESPACE : :emRasSrvSetAccessLevel (
    EC_T_PVOID pvHandle,
    EC_T_DWORD dwAccessLevel
)
```

Sets the current global access level.

A configuration entry to modify has to exist, otherwise EMRAS\_E\_ACCESS\_NOT\_FOUND error code will be returned.

**Parameters**

- **pvHandle** – [in] Handle to previously started Server
- **dwAccessLevel** – [in] New Access level

**Returns**

EC\_E\_NOERROR or error code

## 2.4.5 emRasSrvGetAccessLevel

```
EC_T_DWORD EC_NAMESPACE : :emRasSrvGetAccessLevel (
    EC_T_PVOID pvHandle,
    EC_T_DWORD *pdwAccessLevel
)
```

Returns the current access level.

The memory pointed by pdwAccessLevel has to be allocated prior.

**Parameters**

- **pvHandle** – [in] Handle to previously started Server
- **pdwAccessLevel** – [out] Pointer to a buffer storing actual access level, see emRasSrvSetAccessLevel

**Returns**

EC\_E\_NOERROR or error code

## 2.4.6 emRasSrvSetCallAccessLevel

```
EC_T_DWORD EC_NAMESPACE : :emRasSrvSetCallAccessLevel (
    EC_T_PVOID pvHandle,
    EC_T_DWORD dwOrdinal,
    EC_T_DWORD dwIndex,
    EC_T_DWORD dwSubIndex,
    EC_T_DWORD dwAccessLevel
)
```

Modifies the required access level for an API call.

A configuration entry to modify has to exist, otherwise EMRAS\_E\_ACCESS\_NOT\_FOUND error code will be returned.

### Parameters

- **pvHandle** – [in] Handle to previously started Server
- **dwOrdinal** – [in] API call ID, see ord\_...
- **dwIndex** – [in] extra parameter, used for distinguishing different configuration entries of the same API call. Should be set to `PARAMETER_IGNORE`, if not needed
- **dwSubIndex** – [in] extra parameter, used for distinguishing different configuration entries of the same API call and the same index. Should be set to `PARAMETER_IGNORE`, if not needed
- **dwAccessLevel** – [in] New access level required for this API call, see `ATEM-RAS_ACCESS_LEVEL_...`

### Returns

`EC_E_NOERROR` or error code

### 3 Software Integration - Remote site (Remote API Client)

The Remote API Client is included to the master stack using application by following steps:

1. Link the Remote Client API lib to the Project
2. Make the Remote API Client DLL available to the Runtime environment of your application.
3. Include the necessary connect and disconnect calls to your client application.
4. Compile
5. Run

#### 3.1 Example

Here is an example for the Remote API Client:

**First, a connection has to be added:**

```
/* Connect to Remote API Server */
ECMASTERRAS_T_CLNTCONDESC oRasClientConDesc;
OsMemset (&oRasClientConDesc, 0, sizeof(ECMASTERRAS_T_CLNTCONDESC));

oRasClientConDesc.oAddr.dwAddr = OsInetAddr("127.0.0.1");
oRasClientConDesc.wPort = ECMASTERRAS_DEFAULT_PORT;

oRasClientConDesc.dwCycleTime = ECMASTERRAS_CYCLE_TIME;
oRasClientConDesc.dwWDTOLimit = (ECMASTERRAS_MAX_WATCHDOG_TIMEOUT / ECMASTERRAS_
↪CYCLE_TIME);
oRasClientConDesc.dwRecvPrio = REMOTE_RECV_THREAD_PRIO;

oRasClientConDesc.dwPktAdminSize = 20;
oRasClientConDesc.dwWatchDog = 500;

dwRes = emRasClntAddConnection(&oRasClientConDesc, &dwRasClientId);
if (dwRes != EC_E_NOERROR)
{
    dwRetVal = dwRes;
    goto Exit;
}
dwRasClientId = dwRasClientId | dwMasterId;
```

**Then, optionally the master state can be requested:**

```
/* Get master state over RAS */
EC_T_STATE eMasterState = emGetMasterState(dwRasClientId);
EcLogMsg(EC_LOG_LEVEL_INFO, (pEcLogContext, EC_LOG_LEVEL_INFO, "Master state is %s\
↪n", ecatStateToStr(eMasterState)));
```

### Then, the RAS client has to be initialized:

```
ECMASTERRAS_T_CLNTPARMS oRemoteApiParms;
OsMemset (&oRemoteApiParms, 0, sizeof(ECMASTERRAS_T_CLNTPARMS));

oRemoteApiParms.dwSignature = ECMASTERRASCLIENT_SIGNATURE;
oRemoteApiParms.dwSize = sizeof(ECMASTERRAS_T_CLNTPARMS);

OsMemcpy (&oRemoteApiParms.LogParms, pEcLogParms, sizeof(EC_T_LOG_PARMS));

EC_CPUSET_ZERO(oRemoteApiParms.cpuAffinityMask);
oRemoteApiParms.dwAdmStackSize = 8192; /* 8k */

oRemoteApiParms.pvNotifCtxt = pvMyAppNotifyContext;
oRemoteApiParms.pfNotification = myAppRasNotifyCallback;

dwRes = emRasClntInit(&oRemoteApiParms);
if (dwRes != EC_E_NOERROR)
{
    dwRetVal = dwRes;
    goto Exit;
}
```

An application which uses the remote API to access a master stack needs to call following steps:

```
#include "EcRasClient.h"
.
.
emRasClntInit(...); /* initialize Remote API Client Module */
.
.
/* do not call emInitMaster(...) */
.
emRasClntAddConnection(...); /* connect to Remote API Server */
.
.
/* access EC-Master API */
.
.
emRasClntRemoveConnection(...); /* disconnect from Remote API Server */
.
.
/* do not call emDeinitMaster(...) */
.
emRasClntClose(...); /* de-initialize Remote API Client Module, closes all
↳connections */
```

For closer details find a Remote API Client example project <AtemDemo> with your installed Examples. To get the Remote API Client example use the Builds spec <AtemRasDbg> or <AtemRasRel>.

## 3.2 Additional API description

Following calls are necessary to initialize, de-initialize and observe the Remote API Client functionality.

### 3.2.1 emRasClntGetVersion

EC\_T\_DWORD **emRasClntGetVersion** (EC\_T\_VOID)

Get the RAS Client version.

**Returns**

Version as EC\_T\_DWORD

### 3.2.2 emRasClntInit

EC\_T\_DWORD **emRasClntInit** (*ECMASTERRAS\_T\_CLNTPARMS* \*pParms)

Initialize the RAS Client stack.

The Remote API client will be initialized by calling this function.

**Parameters**

**pParms** – [in] Init parameters

**Returns**

EC\_E\_NOERROR or error code

struct **ECMASTERRAS\_T\_CLNTPARMS**

RAS Client init parameters.

#### Public Members

EC\_T\_DWORD **dwSignature**

[in] Set to ECMASTERRASCLIENT\_SIGNATURE

EC\_T\_DWORD **dwSize**

[in] Set to sizeof(ECMASTERRAS\_T\_CLNTPARMS)

EC\_T\_CPUSET **cpuAffinityMask**

[in] CPU affinity mask

EC\_T\_DWORD **dwAdmPrio**

[in] Priority of Administrative task

EC\_T\_DWORD **dwAdmStackSize**

[in] Stack size of Administrative task

EC\_T\_PVOID **pvNotifCtxt**

[in] Notification context returned while calling pfNotification

EC\_PF\_NOTIFY **pfNotification**

[in] Function pointer called to notify error and status information generated by Remote API Layer

EC\_T\_DWORD **dwCommThreadStackSize**

[in] Communication Thread Stack Size

### 3.2.3 emRasClntClose

**EC\_T\_DWORD emRasClntClose** (EC\_T\_DWORD dwTimeout)  
De-initialize the RAS Client stack (closing all connections)

**Parameters**

**dwTimeout** – [in] Timeout in milliseconds

**Returns**

EC\_E\_NOERROR or error code

### 3.2.4 emRasClntAddConnection

**EC\_T\_DWORD emRasClntAddConnection** (  
    *ECMASTERRAS\_T\_CLNTCONDESC* \*pConDesc,  
    EC\_T\_DWORD \*pdwIdMask  
)

Connect to RAS Server.

**Parameters**

- **pConDesc** – [in] Connection parameters
- **pdwIdMask** – [out] Instance ID mask returned by stack needed for API calls

**Returns**

EC\_E\_NOERROR or error code

struct **ECMASTERRAS\_T\_CLNTCONDESC**  
RAS Client connection parameters.

#### Public Members

**EC\_T\_IPADDR oAddr**  
[in] Remote Access Server (RAS) connect IP address

**EC\_T\_WORD wPort**  
[in] Remote Access Server (RAS) connect port

**EC\_T\_DWORD dwWatchDog**  
[in] Watchdog interval when to send IDL packets

**EC\_T\_DWORD dwCycleTime**  
[in] Cycle Time for Recv Polling

**EC\_T\_DWORD dwWDTOLimit**  
[in] Amount of cycles without receiving commands (idles) before Entering state wdexpired

**EC\_T\_CPUSET cpuAffinityMask**  
[in] CPU affinity mask

**EC\_T\_DWORD dwRecvPrio**  
[in] Thread Priority of RAS Receive Thread

**EC\_T\_DWORD dwPktAdminSize**  
[in] Slave Packet Administrative List Size



EC\_T\_PVOID **pvConHandle**  
[in/out] Connection Handle needed for disconnect

EC\_T\_DWORD **dwInstanceID**  
[in] OEM Master / Simulator Instance. Only used if OEM Key given.

EC\_T\_UINT64 **qwOemKey**  
[in] OEM Key

### 3.2.5 emRasClntRemoveConnection

EC\_T\_DWORD **emRasClntRemoveConnection** (  
    EC\_T\_VOID \*pvConHandle,  
    EC\_T\_DWORD dwTimeout  
)  
Disconnect from RAS Server.

#### Parameters

- **pvConHandle** – [in] Connection handle received from emRasClntAddConnection
- **dwTimeout** – [in] Timeout in milliseconds to wait for pending threads to terminate

#### Returns

EC\_E\_NOERROR or error code

### 3.2.6 emRasGetConnectionInfo

EC\_T\_DWORD **emRasGetConnectionInfo** (  
    EC\_T\_PVOID pvConHandle,  
    EC\_T\_RAS\_CONNECTION\_INFO \*pConInfo  
)  
Get connection information (SPOC)

The memory for buffer has to be allocated prior to this function call.

#### Parameters

- **pvConHandle** – [in] Connection handle
- **pConInfo** – [in] Pointer to buffer to store connection info

#### Returns

EC\_E\_NOERROR or error code

### 3.3 API calls supported

This chapter lists the API calls supported via Remote API and their restrictions (if exist). Syntax description of each call may be found in EC-Master Manual.

### 3.4 Fully supported calls

- EC\_T\_DWORD **emStart**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emStop**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emGetSlaveId**( EC\_T\_DWORD dwInstanceId, EC\_T\_WORD wStationAddress);
- EC\_T\_DWORD **emGetSlaveIdAtPosition**( EC\_T\_DWORD dwInstanceId, EC\_T\_WORD wAutoIncAddress);
- EC\_T\_BOOL **emGetSlaveProp**(EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_SLAVE\_PROP\* pSlaveProp );
- EC\_T\_DWORD **emGetSlaveState**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD\* pwCurrDevState, EC\_T\_WORD\* pwReqDevState, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emSetSlaveState**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wNewReqDevState, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emTferSingleRawCmd**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byCmd, EC\_T\_DWORD dwMemoryAddress, EC\_T\_VOID\* pvData, EC\_T\_WORD wLen, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emQueueRawCmd**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wInvokeId, EC\_T\_BYTE byCmd, EC\_T\_DWORD dwMemoryAddress, EC\_T\_VOID\* pvData, EC\_T\_WORD wLen );
- EC\_T\_DWORD **emGetNumConfiguredSlaves**( EC\_T\_DWORD dwInstanceId );
- EC\_T\_MBXTFER\* **emMbxTferCreate**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\_DESC\* pMbxTferDesc );
- EC\_T\_VOID **emMbxTferDelete**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\* pMbxTfer );
- EC\_T\_DWORD **emCoeSdoDownloadReq**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emCoeSdoDownload**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **emCoeSdoUploadReq**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emCoeSdoUpload**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD\* pdwOutDataLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **emCoeGetODList**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_COE\_ODLIST\_TYPE eListType, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emCoeGetObjectDesc**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emCoeGetEntryDesc**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_BYTE byValInfo, EC\_T\_DWORD dwTimeout );

- EC\_T\_DWORD **emSetMasterState**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwTimeout, EC\_T\_STATE eReqState );
- EC\_T\_STATE **emGetMasterState**( EC\_T\_DWORD dwInstanceId);
- EC\_T\_DWORD **emFoeFileUpload**(EC\_T\_DWORD dwInstanceId , EC\_T\_DWORD dwSlaveId, EC\_T\_CHAR\* szFileName, EC\_T\_DWORD dwFileNameLen, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD\* pdwOutDataLen, EC\_T\_DWORD dwPassWd, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emFoeFileDownload**(EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwSlaveId, EC\_T\_CHAR\* szFileName, EC\_T\_DWORD dwFileNameLen, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD dwPassWd, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatStart**( EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatStop**( EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatGetSlaveId**( EC\_T\_WORD wStationAddress);
- EC\_T\_DWORD **ecatGetSlaveIdAtPosition**( EC\_T\_WORD wAutoIncAddress);
- EC\_T\_BOOL **ecatGetSlaveProp**( EC\_T\_DWORD dwSlaveId, EC\_T\_SLAVE\_PROP\* pSlaveProp );
- EC\_T\_DWORD **ecatGetSlaveState**( EC\_T\_DWORD dwSlaveId, EC\_T\_WORD\* pwCurrDevState, EC\_T\_WORD\* pwReqDevState, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatSetSlaveState**( EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wNewReqDevState, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatTferSingleRawCmd**( EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byCmd, EC\_T\_DWORD dwMemoryAddress, EC\_T\_VOID\* pvData, EC\_T\_WORD wLen, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatQueueRawCmd**( EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wInvokeId, EC\_T\_BYTE byCmd, EC\_T\_DWORD dwMemoryAddress, EC\_T\_VOID\* pvData, EC\_T\_WORD wLen );
- EC\_T\_DWORD **ecatGetNumConfiguredSlaves**( );
- EC\_T\_MBXTFER\* **ecatMbxTferCreate**( EC\_T\_MBXTFER\_DESC\* pMbxTferDesc );
- EC\_T\_VOID **ecatMbxTferDelete**( EC\_T\_MBXTFER\* pMbxTfer );
- EC\_T\_DWORD **ecatCoeSdoDownloadReq**( EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatCoeSdoDownload**(EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatCoeSdoUploadReq**( EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatCoeSdoUpload**(EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD\* pdwOutDataLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatCoeGetODList**( EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_COE\_ODLIST\_TYPE eListType, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatCoeGetObjectDesc**( EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatCoeGetEntryDesc**( EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_WORD wObIndex, EC\_T\_BYTE byObSubIndex, EC\_T\_BYTE byValueInfo, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatSetMasterState**( EC\_T\_DWORD dwTimeout, EC\_T\_STATE eReqState );

- EC\_T\_STATE **ecatGetMasterState**( EC\_T\_VOID);
- EC\_T\_DWORD **ecatFoeFileUpload**( EC\_T\_DWORD dwSlaveId, EC\_T\_CHAR\* szFileName, EC\_T\_DWORD dwFileNameLen, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD\* pdwOutDataLen, EC\_T\_DWORD dwPassWd, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatFoeFileDownload**( EC\_T\_DWORD dwSlaveId, EC\_T\_CHAR\* szFileName, EC\_T\_DWORD dwFileNameLen, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD dwPassWd, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatGetSlaveInpVarInfoNumOf**(EC\_T\_BOOL bFixedAddress EC\_T\_WORD wSlaveAddress, EC\_T\_WORD\* pwSlaveInpVarInfoNumOf);
- EC\_T\_DWORD **emGetSlaveOutpVarInfoNumOf**(EC\_T\_DWORD dwInstanceID, EC\_T\_BOOL bFixedAddress, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD\* pwSlaveOutpVarInfoNumOf );
- EC\_T\_DWORD **emGetSlaveInpVarInfo**(EC\_T\_DWORD dwInstanceID, EC\_T\_BOOL bFixedAddress, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wNumOfVarsToRead, EC\_T\_PROCESS\_VAR\_INFO\* pSlaveProcVarInfoEntries, EC\_T\_WORD\* pwReadEntries );
- EC\_T\_DWORD **emGetSlaveOutpVarInfo**(EC\_T\_DWORD dwInstanceID, EC\_T\_BOOL bFixedAddress, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wNumOfVarsToRead, EC\_T\_PROCESS\_VAR\_INFO\* pSlaveProcVarInfoEntries, EC\_T\_WORD\* pwReadEntries );
- EC\_T\_DWORD **emFindOutpVarByName** (EC\_T\_DWORD dwInstanceID, EC\_T\_CHAR\* szVariableName, EC\_T\_PROCESS\_VAR\_INFO\* pSlaveOutpVarInfo );
- EC\_T\_DWORD **emFindInpVarByName** (EC\_T\_DWORD dwInstanceID, EC\_T\_CHAR\* szVariableName, EC\_T\_PROCESS\_VAR\_INFO\* pSlaveOutpVarInfo );
- EC\_T\_DWORD **ecatIsSlavePresent**( EC\_T\_DWORD dwSlaveId, EC\_T\_BOOL\* pbPresence);
- EC\_T\_DWORD **ecatResetSlaveController**( EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatGetNumConnectedSlaves**( EC\_T\_VOID )
- EC\_T\_DWORD **ecatSetProcessData**(EC\_T\_BOOL bOutputData, EC\_T\_DWORD wOffset, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwLength, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatGetProcessData**(EC\_T\_BOOL bOutputData, EC\_T\_DWORD dwOffset, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwLength, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatReadSlaveRegister**( EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wRegisterOffset, EC\_T\_VOID\* pvData, EC\_T\_WORD wLen, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatWriteSlaveRegister**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wRegisterOffset, EC\_T\_VOID\* pvData, EC\_T\_WORD wLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatSoeWrite**(EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byDriveNo, EC\_T\_BYTE byElementFlags, EC\_T\_WORD wIDN, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatSoeRead**(EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byDriveNo, EC\_T\_BYTE byElementFlags, EC\_T\_WORD wIDN, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD\* pdwOutDataLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatSoeAbortProcCmd**(EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byDriveNo, EC\_T\_BYTE byElementFlags, EC\_T\_WORD wIDN, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatReadSlaveEEPROM**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wEEPROMStartOffset, EC\_T\_WORD\* pwReadData, EC\_T\_DWORD dwReadLen, EC\_T\_DWORD\* pdwNumOutData, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatWriteSlaveEEPROM**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wEEPROMStartOffset, EC\_T\_WORD\* pwWriteData, EC\_T\_DWORD dwWriteLen, EC\_T\_DWORD dwTimeout);

- EC\_T\_DWORD **ecatReloadSlaveEEPROM**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatResetSlaveController**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatAssignSlaveEEPROM**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_BOOL bSlavePDIAccessEnable, EC\_T\_BOOL bForceAssign, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatRegisterClient**(EC\_PF\_NOTIFY pfnNotify, EC\_T\_VOID\* pCallerData, EC\_T\_REGISTERRESULTS\* pRegResults);
- EC\_T\_DWORD **ecatUnregisterClient**(EC\_T\_DWORD dwClientId);

### 3.5 Restricted supported calls

- EC\_T\_DWORD **emIoControl**( EC\_T\_DWORD dwInstanceId, EC\_T\_DWORD dwCode, EC\_T\_IOCTLPARMS\* pParms);
  - Supported:
    - \* EC\_IOCTL\_REGISTERCLIENT:
    - \* EC\_IOCTL\_UNREGISTERCLIENT:
    - \* EC\_IOCTL\_ISLINK\_CONNECTED:
    - \* EC\_IOCTL\_SET\_CYC\_ERROR\_NOTIFY\_MASK:
    - \* EC\_IOCTL\_GET\_PDMEMORYSIZE
    - \* EC\_IOCTL\_SLAVE\_LINKMESSAGES:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_STATUS\_GET:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_DEVLIMIT\_SET:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_DEVLIMIT\_GET:
    - \* EC\_IOCTL\_SB\_RESTART:
    - \* EC\_IOCTL\_SB\_STATUS\_GET:
    - \* EC\_IOCTL\_SB\_SET\_BUSCNF\_VERIFY:
    - \* EC\_IOCTL\_SB\_SET\_BUSCNF\_VERIFY\_PROP:
    - \* EC\_IOCTL\_SB\_BUSCNF\_GETSLAVE\_INFO:
    - \* EC\_IOCTL\_SB\_BUSCNF\_GETSLAVE\_INFO\_EEP:
    - \* EC\_IOCTL\_SB\_ENABLE:
  - Not Supported:
    - \* EC\_IOCTL\_RESET\_SLAVE:
    - \* EC\_IOCTL\_FORCE\_BROADCAST\_DESTINATION:
    - \* EC\_IOCTL\_SET\_FRAME\_LOSS\_SIMULATION:
    - \* EC\_IOCTL\_SET\_RXFRAME\_LOSS\_SIMULATION:
    - \* EC\_IOCTL\_SET\_TXFRAME\_LOSS\_SIMULATION:
    - \* EC\_IOCTL\_SET\_SOFT\_ASSERTIONS:
    - \* EC\_IOCTL\_SET\_HARD\_ASSERTIONS:
    - \* EC\_IOCTL\_LINKLAYER\_DBG\_MSG:
    - \* EC\_IOCTL\_SET\_COE\_DBG\_LEVEL:

- \* EC\_IOCTL\_GET\_CYCLIC\_CONFIG\_INFO:
- \* EC\_IOCTL\_REGISTER\_PDMEMORYPROVIDER:
- \* EC\_IOCTL\_REG\_DC\_SLV\_SYNC\_NTIFY:
- \* EC\_IOCTL\_UNREG\_DC\_SLV\_SYNC\_NTIFY:
- \* EC\_IOCTL\_DCM\_REGISTER\_TIMESTAMP:
- \* EC\_IOCTL\_DCM\_UNREGISTER\_TIMESTAMP:
- \* EC\_IOCTL\_RED\_SET\_LINK:
- \* EC\_IOCTL\_SLV\_ALIAS\_ENABLE:
- \* EC\_IOCTL\_SB\_BUSCNF\_GETSLAVE\_INFO\_EX:
- EC\_T\_DWORD **emConfigureMaster**( EC\_T\_DWORD dwInstanceID, EC\_T\_CNF\_TYPE eCnfType, EC\_T\_PBYTE pbyCnfData, EC\_T\_DWORD dwCnfDataLen );
  - Supported : eCnfType = eCnfType\_Data
  - Not supported: eCnfType = eCnfType\_Filename
- EC\_T\_DWORD **ecatIoControl**( EC\_T\_DWORD dwCode, EC\_T\_IOCTLPARMS\* pParms);
  - Supported:
    - \* EC\_IOCTL\_GETSTATE:
    - \* EC\_IOCTL\_REGISTERCLIENT:
    - \* EC\_IOCTL\_UNREGISTERCLIENT:
    - \* EC\_IOCTL\_SET\_CYC\_ERROR\_NOTIFY\_MASK:
    - \* EC\_IOCTL\_ISLINK\_CONNECTED:
    - \* EC\_IOCTL\_SET\_PHYS\_MBX\_POLLING\_PERIOD:
    - \* EC\_IOCTL\_SET\_SLAVE\_STATE\_UPDATE\_TIMEOUT:
    - \* EC\_IOCTL\_RESET\_SLAVE:
    - \* EC\_IOCTL\_UPDATE\_ALL\_SLAVE\_STATE:
    - \* EC\_IOCTL\_GET\_PDMEMORYSIZE:
    - \* EC\_IOCTL\_FORCE\_BROADCAST\_DESTINATION:
    - \* EC\_IOCTL\_SLAVE\_LINKMESSAGES:
    - \* EC\_IOCTL\_SET\_FRAME\_LOSS\_SIMULATION:
    - \* EC\_IOCTL\_SET\_RXFRAME\_LOSS\_SIMULATION:
    - \* EC\_IOCTL\_SET\_TXFRAME\_LOSS\_SIMULATION:
    - \* EC\_IOCTL\_SET\_SOFT\_ASSERTIONS:
    - \* EC\_IOCTL\_SET\_HARD\_ASSERTIONS:
    - \* EC\_IOCTL\_DC\_ENABLE:
    - \* EC\_IOCTL\_DC\_DISABLE:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_STATUS\_GET:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_DEVLIMIT\_SET:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_DEVLIMIT\_GET:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_RESTART:
    - \* EC\_IOCTL\_DC\_SLV\_SYNC\_SETTLETIME\_SET:

- \* EC\_IOCTL\_DC\_SLV\_SYNC\_SETTLETIME\_GET:
- \* EC\_IOCTL\_DC\_SLAVESYNCDISABLE:
- \* EC\_IOCTL\_SB\_RESTART:
- \* EC\_IOCTL\_SB\_STATUS\_GET:
- \* EC\_IOCTL\_SB\_SET\_BUSCNF\_VERIFY:
- \* EC\_IOCTL\_SB\_SET\_BUSCNF\_VERIFY\_PROP:
- \* EC\_IOCTL\_SB\_BUSCNF\_GETSLAVE\_INFO:
- \* EC\_IOCTL\_SB\_BUSCNF\_GETSLAVE\_INFO\_EEP:
- \* EC\_IOCTL\_SB\_ENABLE:
- \* EC\_IOCTL\_SB\_BUSCNF\_GETSLAVE\_INFO\_EX:
- \* EC\_IOCTL\_SLV\_ALIAS\_ENABLE:
- Not Supported:
  - \* EC\_IOCTL\_LINKLAYER\_DBG\_MSG:
  - \* EC\_IOCTL\_SET\_COE\_DBG\_LEVEL:
  - \* EC\_IOCTL\_GET\_CYCLIC\_CONFIG\_INFO:
  - \* EC\_IOCTL\_REGISTER\_PDMEMORYPROVIDER:
  - \* EC\_IOCTL\_REG\_DC\_SLV\_SYNC\_NTIFY:
  - \* EC\_IOCTL\_UNREG\_DC\_SLV\_SYNC\_NTIFY:
  - \* EC\_IOCTL\_REG\_DC\_MAST\_SYNC\_NTIFY:
  - \* EC\_IOCTL\_UNREG\_DC\_MAST\_SYNC\_NTIFY:
  - \* EC\_IOCTL\_DC\_SYSTIME\_ADD\_OFFSET:
  - \* EC\_IOCTL\_DC\_PDM\_CYCLES\_SET:
  - \* EC\_IOCTL\_DC\_PDM\_CYCLES\_GET:
  - \* EC\_IOCTL\_DC\_CONFIGURE\_BURST:
  - \* EC\_IOCTL\_DCM\_REGISTER\_TIMESTAMP:
  - \* EC\_IOCTL\_DCM\_UNREGISTER\_TIMESTAMP:
  - \* EC\_IOCTL\_RED\_SET\_LINK:
- EC\_T\_DWORD **ecatConfigureMaster**( EC\_T\_CNF\_TYPE eCnfType, EC\_T\_PBYTE pbyCnfData, EC\_T\_DWORD dwCnfDataLen );
  - Supported : eCnfType = eCnfType\_Data
  - Not supported: eCnfType = eCnfType\_Filename
- EC\_T\_DWORD **ecatNotify**( EC\_T\_DWORD dwCode, EC\_T\_NOTIFYPARMS\* pParms );
  - Supported:
    - \* EC\_NOTIFY\_STATECHANGED:
    - \* EC\_NOTIFY\_CYCCMD\_WKC\_ERROR:
    - \* EC\_NOTIFY\_MASTER\_INITCMD\_WKC\_ERROR:
    - \* EC\_NOTIFY\_SLAVE\_INITCMD\_WKC\_ERROR:
    - \* EC\_NOTIFY\_COE\_MBXRCV\_WKC\_ERROR:
    - \* EC\_NOTIFY\_COE\_MBXSEND\_WKC\_ERROR:



- \* EC\_NOTIFY\_SLAVE\_NOT\_ADDRESSABLE:
- \* EC\_NOTIFY\_FRAME\_RESPONSE\_ERROR:
- \* EC\_NOTIFY\_SLAVE\_INITCMD\_RESPONSE\_ERROR:
- \* EC\_NOTIFY\_MBSLAVE\_INITCMD\_TIMEOUT:
- \* EC\_NOTIFY\_MASTER\_INITCMD\_RESPONSE\_ERROR:
- \* EC\_NOTIFY\_CMD\_MISSING:
- \* EC\_NOTIFY\_NOT\_ALL\_DEVICES\_OPERATIONAL:
- \* EC\_NOTIFY\_STATUS\_SLAVE\_ERROR:
- \* EC\_NOTIFY\_SLAVE\_ERROR\_STATUS\_INFO:
- \* EC\_NOTIFY\_ETH\_LINK\_NOT\_CONNECTED:
- \* EC\_NOTIFY\_RED\_LINEBRK:
- \* EC\_NOTIFY\_ETH\_LINK\_CONNECTED:
- \* EC\_NOTIFY\_SB\_STATUS:
- \* EC\_NOTIFY\_RAWCMD\_DONE:
- \* EC\_NOTIFY\_MBOXRCV:
- Not Supported:
  - \* EC\_NOTIFY\_CYCCMD\_TIMEOUT:
  - \* EC\_NOTIFY\_DC\_STATUS:
  - \* EC\_NOTIFY\_DC\_SLV\_SYNC:
  - \* EC\_NOTIFY\_DC\_MAST\_SYNC:
  - \* EC\_NOTIFY\_DC\_MAST\_SYNC\_CYC:
  - \* EC\_NOTIFY\_DCL\_STATUS:
  - \* EC\_NOTIFY\_DCL\_SLV\_LATCH\_EVT:
  - \* EC\_NOTIFY\_DCL\_SLV\_TIMER\_READ:
  - \* EC\_NOTIFY\_COE\_TX\_PDO:
  - \* EC\_NOTIFY\_EOE\_MBXRCV\_WKC\_ERROR:
  - \* EC\_NOTIFY\_FOE\_MBXRCV\_WKC\_ERROR:
  - \* EC\_NOTIFY\_EOE\_MBXSEND\_WKC\_ERROR:
  - \* EC\_NOTIFY\_FOE\_MBXSEND\_WKC\_ERROR:

### 3.6 Not supported calls

- EC\_T\_DWORD **emCoeRxPdoTfer**( EC\_T\_DWORD dwInstanceId, EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_DWORD dwNumber, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **emExecJob**( EC\_T\_DWORD dwInstanceId, EC\_T\_USER\_JOB eUserJob, EC\_T\_PVOID pvParam );
- EC\_T\_DWORD **ecatCoeRxPdoTfer**( EC\_T\_MBXTFER\* pMbxTfer, EC\_T\_DWORD dwSlaveId, EC\_T\_DWORD dwNumber, EC\_T\_DWORD dwTimeout );
- EC\_T\_DWORD **ecatExecJob**( EC\_T\_USER\_JOB eUserJob, EC\_T\_PVOID pvParam );



- EC\_T\_DWORD **ecatEthDbgMsg**( EC\_T\_BYTE byEthTypeByte0, EC\_T\_BYTE byEthTypeByte1, EC\_T\_CHAR\* szMsg);
- EC\_T\_DWORD **ecatDcConfigure**(EC\_T\_DC\_CONFIGURE\* pDcConfigure);
- EC\_T\_DWORD **ecatBlockNode**( EC\_T\_SB\_MISMATCH\_DESC, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatOpenBlockedPorts**(EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatForceTopologyChange**( EC\_T\_DWORD dwInstanceId);
- EC\_T\_DWORD **ecatDcDisable**();
- EC\_T\_DWORD **ecatDcDisable**();
- EC\_T\_DWORD **ecatSetSlavePortState**( EC\_T\_DWORD dwSlaveID, EC\_T\_WORD wPort, EC\_T\_BOOL bClose, EC\_T\_BOOL bForce, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatHCGetSlaveIdsOfGroup**(EC\_T\_DWORD dwGroupIndex, EC\_T\_DWORD\* adwSlaveId, EC\_T\_DWORD dwMaxNumSlaveIds );
- EC\_T\_DWORD **ecatHCGetNumGroupMembers**(EC\_T\_DWORD dwGroupIndex );
- EC\_T\_DWORD **ecatHCAcceptTopoChange**(EC\_T\_VOID);
- EC\_T\_DWORD **ecatReloadSlaveEEPROM**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatWriteSlaveEEPROM**( EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wEEPROMStartOffset, EC\_T\_WORD\* pwWriteData, EC\_T\_DWORD dwWriteLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatReadSlaveEEPROM**(EC\_T\_BOOL bFixedAddressing, EC\_T\_WORD wSlaveAddress, EC\_T\_WORD wEEPROMStartOffset, EC\_T\_WORD\* pwReadData, EC\_T\_DWORD dwReadLen, EC\_T\_DWORD\* pdwNumOutData, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatEoeRegisterEndpoint**( EC\_T\_CHAR\* szEoEDrvIdent, EC\_T\_VOID\* pLinkDrvDesc);
- EC\_T\_DWORD **ecatSoeAbortProcCmd**(EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byDriveNo, EC\_T\_BYTE byElementFlags, EC\_T\_WORD wIDN, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatSoeRead**(EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byDriveNo, EC\_T\_BYTE byElementFlags, EC\_T\_WORD wIDN, EC\_T\_BYTE\* byData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD\* pdwOutDataLen, EC\_T\_DWORD dwTimeout);
- EC\_T\_DWORD **ecatSoeWrite**(EC\_T\_DWORD dwSlaveId, EC\_T\_BYTE byDriveNo, EC\_T\_BYTE byElementFlags, EC\_T\_WORD wIDN, EC\_T\_BYTE\* pbyData, EC\_T\_DWORD dwDataLen, EC\_T\_DWORD dwTimeout);