

header.S
@ 512
-start

→

main.c

- bootcode heap
- stack
- copy 5a5a on 55 sig
- call main

- copy boot_params
- console init
- init_heap()
- validate_cpu
- detect_memory e820
- keyboard
- go-to-protected-mode();

pm.c

- cld
- make int's PIC
- set-y-int()
- set-y-gdt() (boot_gdt[])
- prot_mode_jump(code32_start, boot_params)
0x100,000 gds: and i386

↳ prjump.S

- code16 → code32: flag for protected mode in CRO
- jmp with boot_gdt - CS to 32 bit code
- → j-y to code32_start 0x100,000

↳ head-64.S
in boot/compressed

16 / boot / compressed / head - 64.5 :

- `ebx` ← loaded at address + `DP-init-site`
- `ebx` ← `LOAD_PHYSICAL 0x1000 000 = 16 MiB`

decompress uses `boot_heap 0x10.000 = 64 KiB`
`boot_start 16 KiB`

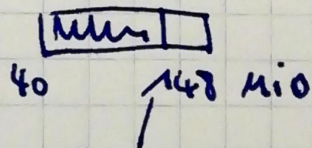
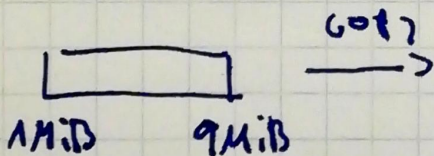
- GDT with 64 bit segments
- PAE in CR4
- boot-page-tables in CR3 ; L
- LONG-Mode in EFER & MSR **LME**

“Enter paged & protected mode **ACTIVATING LONG-MODE**”
PG in CR0

• code 64 @ offset 512

%rbp decompressed kernel start `0x1000 000`

%rbx + `DP-init-site` - compressed site (-end `unlinux.lds.S`)



call `extract_kernel` with parameters for heap -

input-len output-len
8 MiB 32 MiB

→ returns `kernel_start` in `%RAX`

jmp `*%rax`

misc.c KASLR enabled

→ choose-random output before decompress

→ initialize_identity_maps();

mem_avoid_init