



Redux

Advanced state management



Hint for trainers

- Report each change or addition to the trainers' Discord-Channel.
- Tell which Slide is affected, why the change is important and what benefit your change provides.
- Use the <u>code-highlighting-app</u> if you work with code-snippets.
- Use the following slide if you want to repeat certain topics of the workshop.

Redux is an alternative to state management inside components

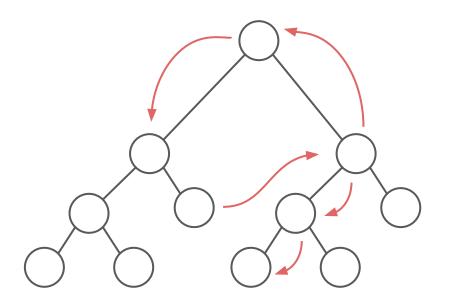
Why / What you'll learn



- → Alternative UIs while reusing most of the business logic.
- → Get undo / redo for free
- Automated bug reports with replay function

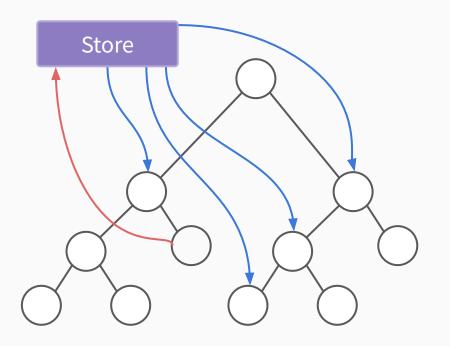
Why / What you'll learn





This is how we manage state at the moment

State management with Redux



Everything is dispatched from and to **one global store**

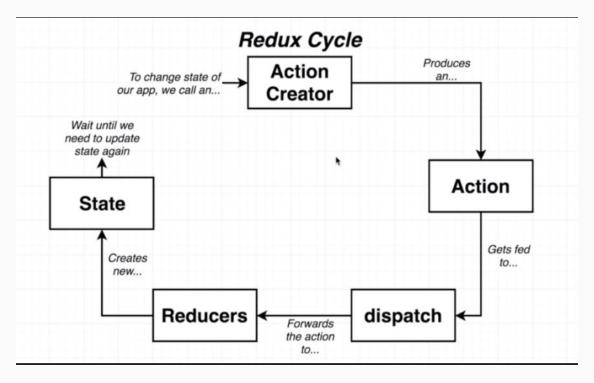
State management with Redux

Redux asks you to:

- → Describe application state as plain objects and arrays
- Describe changes in the system as plain objects
- → Describe the logic for handling changes as pure functions (explanation later)

Complete Redux cycle

State management with Redux



Redux Store

Redux uses a single store to manage everything. The store is just a POJO.

```
{
    dispatch,
    state {
        books,
        colorpicker
    },
    reducer
}
```

*POJO = Plain Old JavaScript Object

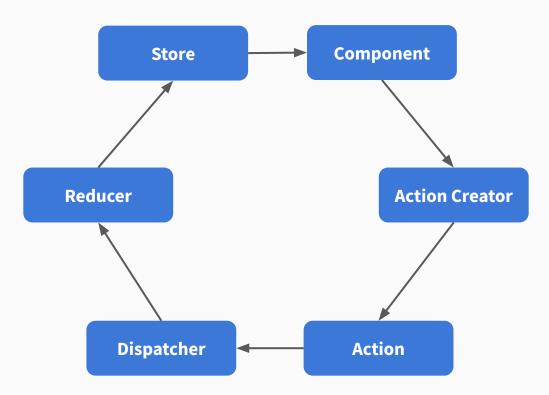
Redux Store

Redux uses a single store to manage everything. The store is just a POJO.

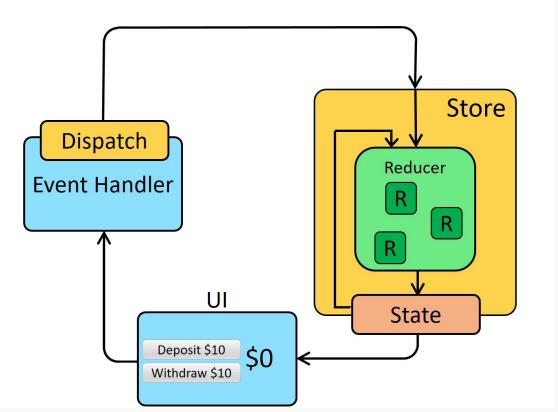
```
{
    dispatch,
    state {
        books,
        colorpicker
    },
    reducer
}
This is our actual application state.
```

*POJO = Plain Old JavaScript Object

Redux cycle



Redux cycle



Actions

Redux Action

<code>

A redux action is an object with at least a type property

```
{
  type: 'count/increment',
}
```

Redux Action

<code>

A redux action is an object with a type and an optional payload that describes a state change

```
type: 'books/addBook',
payload: {
   book: {...}
}
```

Action Creators

Action Creator

<code>

An action creator is a function that returns an action.

In Redux Toolkit, countSlice.actions contains all the action creators.

```
function addBook(book: Book): AddBookAction {
   return {
     type: 'ADD_BOOK',
     payload: {
        book: book
     }
   }
}
```

Reducers

A Reducer transfers the

store to another state

Reducers

A reducer takes a state and an action and returns a new state.



A reducer implementing the actual state change for an action type

```
increment: (state) => state + 1,
```

Reducers in a redux slice

```
reducers: {
  increment: (state) => state + 1,
  decrement: (state) => (state > 0 ? state - 1 : 0),
  reset: () => initialState,
},
```

A reducer implementing the actual state change for an action type. In Redux Toolkit, countSlice.reducer contains the reducer.

```
function reducer(state: number = 0, action): number {
    switch(action.type) {
        case 'count/increment':
            return state + 1;
        case 'count/decrement:
            return state -1;
        case 'count/reset:
            return initialState;
        default:
            return state;
    }
}
```

A reducer implementing the actual state change for an action type

Pure functions

A pure function always returns

the same output for a given input

Why / What you'll learn



Pure functions

- have no side effects
- → are easy to reason about
- → are easily testable

Pure function

<code>

This is a pure function

```
function(n) {
  return n * n;
}
```

Pure function

<code>

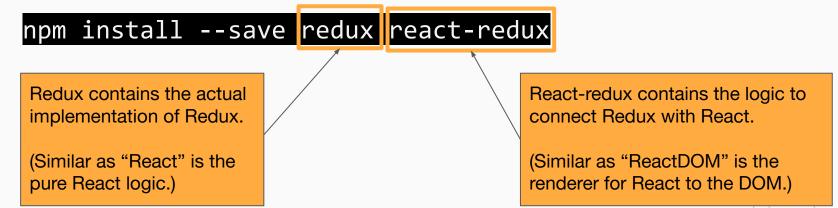
This is a **NOT** pure function

```
function addMinutes(n: number) {
  const now = new Date();
  return now.setMinutes(now.getMinutes() + n);
}
```

Install Redux

How to install redux

- → Not included in create-react-app
- → Install it via npm



Use @reduxjs/toolkit

- → "The official, opinionated, batteries-included toolset for efficient Redux development"
- → Install it via npm

npm install --save @reduxjs/toolkit react-redux

The toolkit contains Redux and additional functions to simplify the work with Redux and to reduce boilerplate.

The simplest store is just a function without any actions

```
import { configureStore, combineReducers } from "@reduxjs/toolkit";

const initialState = {}
const books = (state = initialState) => state

const rootReducer = combineReducers({ books });

const store = configureStore({ reducer: rootReducer });

export default store;
```

The simplest store is just a function without any actions

```
import { configureStore, combineReducers } from "@reduxjs/toolkit";

const initialState = {}
const books = (state = initialState) => state

const rootReducer = combineReducers({ books });

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const store = configureStore({ reducer: rootReducer });

export default store;
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The simplest store is just a function without any actions

```
import { configureStore, combineReducers } from "@reduxjs/toolkit";

const initialState = {}
const books = (state = initialState) => state

const rootReducer = combineReducers({ books });

const store = configureStore({ reducer: rootReducer });

export default store;
```

Create and Provide your store

<code>

Use <Provider /> to make the Redux store available in your app

Task

Install Redux and create store

Redux Slice

Redux Toolkit provides utilities to create typesafe actions and reducers in combination.

```
import { PayloadAction, createSlice } from "@reduxjs/toolkit";
type AddBooksAction = PayloadAction<Book[]>;
type BooksState = { books: Book[] };
const initialState: BooksState = { books: [] };
const booksSlice = createSlice({
 name: "books",
  initialState,
  reducers: {
    addBooks(state, action: AddBooksAction) {
      state.books = action.payload
 },
export const { addBooks } = booksSlice.actions;
export default booksSlice.reducer;
```

Redux Toolkit provides utilities to create typesafe actions and reducers in combination.

```
import { PayloadAction, createSlice } from "@reduxjs/toolkit";
type AddBooksAction = PayloadAction<Book[]>;
const initialState: { books: Book[] } = { books };
const booksSlice = createSlice({
                                                                           This is the namespace for all
 name: "books", ←
                                                                           our actions. Our actions will
  initialState,
                                                                           later have a type
  reducers: {
                                                                           "books/<ACTION NAME>"
    addBooks(state, action: AddBooksAction) {
      return { ...state, books: action.payload }
   },
 },
});
export const { addBooks } = booksSlice.actions;
export default booksSlice.reducer;
```

Redux Toolkit provides utilities to create typesafe actions and reducers in combination.

```
import { PayloadAction, createSlice } from "@reduxjs/toolkit";
type AddBooksAction = PayloadAction<Book[]>;
const initialState: { books: Book[] } = { books: [] };
const booksSlice = createSlice({
 name: "books",
  initialState,
 reducers: {
    addBooks(state, action: AddBooksAction) {
      return { ...state, books: action.payload }
   },
 },
});
export const { addBooks } = booksSlice.actions;
export default booksSlice.reducer;
```

We define all our actions directly under the reducers-key. The name of the function is the name of the action creator. The argument type describes how we can later dispatch it.

Redux Toolkit provides utilities to create typesafe actions and reducers in combination.

```
import { PayloadAction, createSlice } from "@reduxjs/toolkit";
type AddBooksAction = PayloadAction<Book[]>;
const initialState: { books: Book[] } = { books: [] };
const booksSlice = createSlice({
 name: "books",
  initialState,
  reducers: {
    addBooks(state, action: AddBooksAction) {
      return { ...state, books: action.payload }
   },
 },
});
export const { addBooks } = booksSlice.actions;
export default booksSlice.reducer;
```

Every slice exposes all actions and a reducer. The reducer has to be wired up when creating our store, the actions can be used in our application.

Use action creator from our slice

<code>

Use the action creator to dispatch an action to the store

```
// in src/store/books.ts
type AddBooksAction = PayloadAction<Book[]>;
export const { addBooks } = booksSlice.actions;
// in our component we import the action
import { addBooks } from "./store/books.ts"
// in our component we can use the action
const dispatch = useDispatch()
useEffect(() => {
  fetchBooks().then((books: Book[]) => {
    dispatch(addBooks(books));
  })
```

Use action creator from our slice

<code>

Use the action creator to dispatch an action to the store

```
// in src/store/books.ts
type AddBooksAction = PayloadAction<Book[]>;
export const { addBooks } = booksSlice.actions;
// in our component we import the action
import { addBooks } from "./store/books.ts"
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const dispatch = useDispatch()
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  })
```

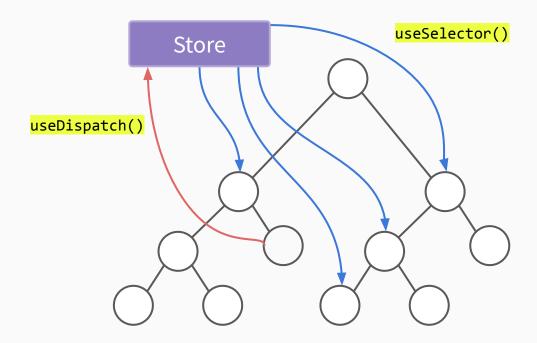
The type of the payload we pass into our action creator depends on how we typed it initially.

Connect a component to your store

Modern Pattern:

```
useDispatch() and useSelector()
```

Redux in your Components



- Changes to the store are made via dispatched actions
- State changes are mapped to props of a component

Redux in your Components

<code>

You can use the new hooks to create a connection to the Redux store.

```
import { useDispatch, useSelector } from "react-redux";
// usage in your component
const dispatch = useDispatch();
const books = useSelector(state => state.books);
return (
<>
    { books.map(book => <BookDetails book={book} key={book.isbn} />)}
    <button onClick={() => dispatch(resetBooks())}>Reset books</button>
 </>
```

Redux in your Components

<code>

useDispatch replaces mapDispatchToProps of the connect-HOC.

```
import { useDispatch, useSelector } from "react-redux";
// usage in your component
                                                      Get access to the dispatch
const dispatch = useDispatch();
                                                      function and use it to dispatch
const books = useSelector(state => state.books);
                                                      an action to the Redux-store
                                                      (created with an action creator).
return (
 <>
    { books.map(book => <BookDetails book={book} key={book.isbn} />)}
    <button onClick={() => dispatch(resetBooks())}>Reset books/button>
  </>
```

<code>

useSelector replaces mapStateToProps of the connect-HOC.

```
import { useDispatch, useSelector } from "react-redux";
// usage in your component
const dispatch = useDispatch();
const books = useSelector(state => state.books);
                                                      Retrieve data from your state
                                                      inside your component.
return (
<>
    { books.map(book => <BookDetails book={book} key={book.isbn} />)}
    <button onClick={() => dispatch(resetBooks())}>Reset books</button>
 </>
```

Task

Redux count slice



Selectors

Selectors allow us to read data from the state.

They are simple functions taking the current state and returning a specific property of interest.

Create a simple function to extract data from the root state

```
// in src/store/index.ts
export type RootState = ReturnType<typeof rootReducer>;
// in src/store/selectors.ts
                                                      books: [
import { RootState } from "./index"
                                                        { title: "Martin Fowler" },
                                                        // ... other books ...
export const getBookIsbns = (state: RootState) =>
  state.list.map(book => book.isbn);
export const getBooksFromFowler = (state: RootState) =>
  state.list.filter(book => book.author === "Martin Fowler");
```

Create a simple function to extract data from the root state

```
// in src/store/index.ts
export type RootState = ReturnType<typeof rootReducer>;
// in src/store/selectors.ts
                                                   We need the shape of our state.
import { RootState } from "./index"
export const getBookIsbns = (state: RootState)/=>
  state.list.map(book => book.isbn);
export const getBooksFromFowler = (state: RootState)=>
  state.list.filter(book => book.author === "Martin Fowler");
```

Create a simple function to extract data from the root state

```
// in src/store/index.ts
export type RootState = ReturnType<typeof rootReducer>;
// in src/store/selectors.ts
                                                        Take the root state and create
import { RootState } from "./index"
                                                         a specific view on it, here the
                                                        list of all ISBNs or a list of all
export const getBookIsbns = (state: RootState) =>
                                                        books by a specific author.
  state.list.map(book => book.isbn);
export const getBooksFromFowler = (state: RootState) =>
  state.list.filter(book => book.author === "Martin Fowler");
```

<code>

```
import { useSelector } from "react-redux";
import { getBookIsbns } from "./store/selectors";
function IsbnList() {
 const isbns = useSelector<RootState, string[]>(getBookIsbns);
 return (
   {isbns.map(isbn => {isbn})}
export default Books;
```

<code>

```
import { useSelector } from "react-redux";
import { getBookIsbns } from "./store/selectors";
function IsbnList() {
 const isbns = useSelector<RootState, string[]>(getBookIsbns);
 return (
   {isbns.map(isbn => {isbn})}
                                                  Import the useSelector-hook
                                                  from react-redux.
export default Books;
```

<code>

```
import { useSelector } from "react-redux";
import { getBookIsbns } from "./store/selectors";
function IsbnList() {
 const isbns = useSelector<RootState, string[]>(getBookIsbns);
 return (
   {isbns.map(isbn => {isbn})}
                                                     Import your selector-function
                                                     and pass it as first argument to
                                                     the useSelector-hook.
export default Books;
```

<code>

```
import { useSelector } from "react-redux";
import { getBookIsbns } from "./store/selectors";
function IsbnList() {
  const isbns = useSelector<RootState, string[]>(getBookIsbns);
 return (
   {isbns.map(isbn => {isbn})}
                                                   Use the return value like any
                                                    other value in your component.
export default Books;
```

<code>

```
import { useSelector } from "react-redux";
import { getBookIsbns } from "./store/selectors";
                                                   Type of the return value of our
                        Type of the root state
                                                   selector and type of the variable
function IsbnList() {
  const isbns = useSelector<RootState, string[]>(getBookIsbns);
  return (
    {isbns.map(isbn => {isbn})}
                                                       We need to help the TypeScript
                                                       compiler and type the selector.
export default Books;
```



We should treat our "state" as database and keep data in a **normalized shape**.

Selectors are like queries, allowing to retrieve data in the shape we need them in our app.

Task

Redux books slice





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Detour

Extra: Reducer in React

A reducer-function transfers one state to another state.

React has a **useReducer-hook** to implement such a pattern

<code>

```
interface EmailState { email: string }
const initialState: EmailState = { email: "" }
type ChangeEmailAction = { type: "changeEmail"; payload: string };
type AllActions = ChangeEmailAction | ResetAction ;
const emailReducer = (state: EmailState, action: AllActions): EmailState => {
  switch (action.type) {
    case "changeEmail":
      return { ...state, email: action.payload }
   case "reset":
      return initialState;
```

<code>

```
interface EmailState { email: string }
const initialState: EmailState = { email: "" }
type ChangeEmailAction = { type: "changeEmail"; payload: string };
type AllActions = ChangeEmailAction | ResetAction ;
const emailReducer = (state: EmailState, action: AllActions): EmailState => {
  switch (action.type) {
   case "changeEmail":
      return { ...state, email: action.payload }
    case "reset":
                                                         Reducer: Function which takes the
      return initialState;
                                                         current state and an action and
                                                         returns the new state.
```

<code>

```
interface EmailState { email: string }
const initialState: EmailState = { email: "" }
type ChangeEmailAction = { type: "changeEmail"; payload: string };
type AllActions = ChangeEmailAction | ResetAction ;
const emailReducer = (state: EmailState, action: AllActions); EmailState => {
  switch (action.type) {
    case "changeEmail":
      return { ...state, email: action.payload ₄}
    case "reset":
                                                         For each action, compute the new
      return initialState;
                                                         state. TypeScript knows the shape
                                                         of the action from the type defs.
```

<code>

```
interface EmailState { email: string }
const initialState: EmailState = { email: "" }
type ChangeEmailAction = { type: "changeEmail"; payload: string };
type AllActions = ChangeEmailAction | ResetAction ;
const emailReducer = (state: EmailState, action: AllActions): EmailState => {
  switch (action.type) {
   case "changeEmail":
      return { ...state, email: action.payload }
                                                         Add a case-statement for each
    case "reset":
                                                         action. Omit the default so
      return initialState;
                                                         TypeScript tells you which cases
                                                         are missing.
```

<code>

```
const EmailForm = () => {
  const [state, dispatch] = useReducer(emailReducer, initialState);

const handleEmailChange = (event) => {
   dispatch({ type: "changeEmail", payload: event.target.value });
  };

return <input value={state.email} onChange={handleEmailChange} />;
};
```

<code>

```
const EmailForm = () => {
  const [state, dispatch] = useReducer(emailReducer, initialState);
  const handleEmailChange = (event) => {
    dispatch({ type: "changeEmail", payload: event.target.value });
  return <input value={state.email} onChange={handleEmailChange} />;
};
                                                   Pass in the reducer-function and
                                                   its initial state.
```

<code>

```
const EmailForm = () => {
  const [state, dispatch] = useReducer(emailReducer, initialState);
  const handleEmailChange = (event) => {
    dispatch({ type: "changeEmail", payload: event.target.value });
  return <input value={state.email} onChange={handleEmailChange} />;
};
      The hook returns the state and a
      function to dispatch actions.
```

<code>

```
const EmailForm = () => {
  const [state, dispatch] = useReducer(emailReducer, initialState);

  const handleEmailChange = (event) => {
    dispatch({ type: "changeEmail", payload: event.target.value });
  };

  return <input value={state.email} onChange={handleEmailChange} />;
};

  Read from the state.
```

<code>

```
const EmailForm = () => {
  const [state, dispatch] = useReducer(emailReducer, initialState);
  const handleEmailChange = (event) => {
    dispatch({ type: "changeEmail", payload: event.target.value });
  return <input value={state.email} onChange={handleEmailChange} />;
};
                                                        Trigger updates by
                                                        dispatching a new action.
```

Extra: Redux with Async Actions

To handle asynchronous tasks, we either have to orchestrate our actions from our components or use a middleware like Redux Thunk.

@reduxjs/toolkit includes redux-thunk by default.

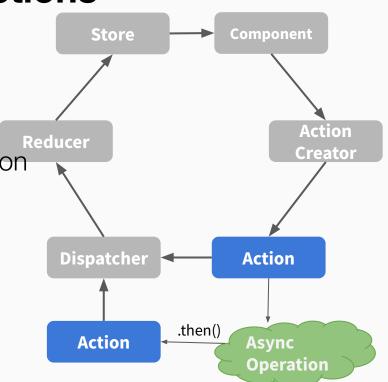
Redux cycle with async actions

Actions are synchronous

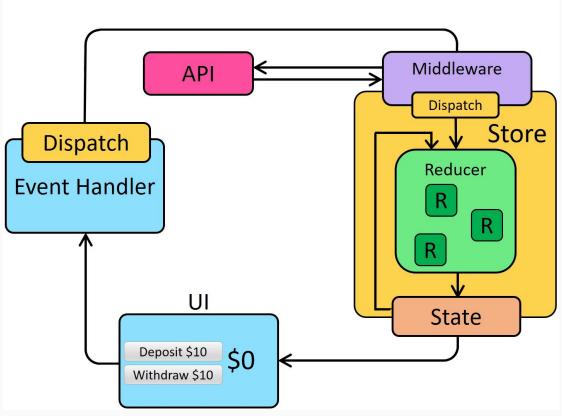
First actions triggers an async function

→ Async function returns a promise

 The promise resolves and triggers another action



Redux cycle with async actions



<code>

Use the createAsyncThunk util to create your thunk.

```
Type of the return value
                                                             -- Type of the thunk-argument
export const fetchBooks = createAsyncThunk<Book[], void, {}>(
  "books/fetchBooks",
  async () \Rightarrow {
    const response = await fetch("http://localhost:4730/books");
    const books = await response.json();
    return books;
```

<code>

Use the createAsyncThunk util to create your thunk.

```
export const fetchBooks = createAsyncThunk<Book[], void, {}>(
    "books/fetchBooks",
    async () => {
        const response = await fetch("http://localhost:4730/books");
        const books = await response.json();

        return books;
    }
}

The name of our thunk-action. This will be the prefix used for all sub-actions, like prefix/fulfilled.
```

<code>

Use the createAsyncThunk util to create your thunk.

```
export const fetchBooks = createAsyncThunk<Book[], void, {}>(
   "books/fetchBooks",
   async () => {
      const response = await fetch("http://localhost:4730/books");
      const books = await response.json();

      return books;
   }
   Our asynchronous logic - we perform all our side effects and async tasks and return our final value. If required, we have access to the thunk-API like getState or dispatch.
```

Use the createAsyncThunk util to create your thunk.

```
export const fetchBooks = createAsyncThunk<Book[], void, {}>(
  "books/fetchBooks",
  async (thunkArg, thunkApi) => {
    const response = await *fetch("http://localhost:4730/books");
    const books = await response.json();
    return books;
```

Our asynchronous logic – we perform all our side effects and async tasks and return our final value. If required, we have access to the thunk-API like getState or dispatch.

States of an async thunk

<code>

An async thunk dispatches multiple sub-actions to the store depending on its current state. We can react to each of them in our reducer.

```
export const fetchBooks = createAsyncThunk();

// the type of the thunk when it's dispatched first but hasn't finished yet fetchBooks.pending;

// the type of the thunk when it's finished without an error fetchBooks.fulfilled;

// the type of the thunk when it's finished with an error fetchBooks.rejected;
```

<code>

```
export const fetchBooks = createAsyncThunk();
const booksSlice = createSlice({
                                                  In our reducers, we can only handle
                                                  actions which are defined there as well.
  name: "books",
  initialState,
  reducers: { /* our normal reducers */ },
  extraReducers: (builder) => {
    builder.addCase(fetchBooks.fulfilled, (state, action) => {
      // our case-reducer for the fetchBooks-success-action
    })
```

<code>

```
export const fetchBooks = createAsyncThunk();
const booksSlice = createSlice({
                                                We need to use the extraReducers for
                                                all additional actions we want to handle.
  name: "books",
  initialState,
  reducers: { /* our normal reducers */ },
  extraReducers: (builder) => {
    builder.addCase(fetchBooks.fulfilled, (state, action) => {
      // our case-reducer for the fetchBooks-success-action
    })
```

<code>

```
export const fetchBooks = createAsyncThunk();
const booksSlice = createSlice({
                                                Use the builder to create a case for
                                                every additional action we want to
  name: "books",
                                                handle.
  initialState,
  reducers: { /* our normal reducers */ },
  extraReducers: (builder) => {
    builder.addCase(fetchBooks.fulfilled, (state, action) => {
      // our case-reducer for the fetchBooks-success-action
    })
```

<code>

```
export const fetchBooks = createAsyncThunk();
const booksSlice = createSlice({
                                                Add a case for the success action of our
                                                thunk and handle it respectively.
  name: "books",
  initialState,
  reducers: { /* our normal reducers */ },
  extraReducers: (builder) => {
    builder.addCase(fetchBooks.fulfilled, (state, action) => {
      // our case-reducer for the fetchBooks-success-action
```



There are many middlewares available for Redux:

- For handling async tasks:
 - Redux Thunk
 - Redux-Saga
 - o <u>redux-observable</u>
- ...and many many more for many different use cases!



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