

Property Based Testing

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GENERATORS

Generators

2

Generators randomly generate data for the test case and have built-in shrinking behavior

Examples:

`int()` generates a random integer
`bool()` randomly generates `true` or `false`
`list(int())` generates a list of random length with randomly chosen integers

Basic generators are defined in `eqc_gen` module

Generators

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Test data generators.

- Define a *set* of values for test data...
- ...plus a *probability distribution* over that set.

Test data generators are defined by designers, defined by basic generators with generator constructors

```
-record(person, {name, gender, age}).
```

```
person() ->
  #person {name = name(),
           gender = oneof([male, female]),
           age = choose(0, 120)}.
```

Generators

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Test data generators.

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- ...plus a *probability distribution* over that set.

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```
-record(person, {name, gender, age})
```

```
person() ->
```

```
#person {name = name(),
         gender = oneof([male, female]),
         age = choose(0, 120)}.
```

User defined
generator

Basic generators
(oneof / choose)

Generators

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Test data generators.

- Define a *set* of values for test data...
- ...plus a *probability distribution* over that set.

Test data generators are defined by designers, defined by basic generators and generator constructors

```
-record(person, {name, gender, age})
```

```
person() ->
```

```
#person {name = name(),
         gender = oneof([male, female]),
         age = choose(0, 120)}.
```

A record with generators
is a generator itself

Generators

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Generators are defined in terms of other generators

For example, positive integers

Wrong:

```
nat() ->
  N = int(), abs(N).
```

Returns a test data generator, not an integer.

Abs function undefined for generators

Generators

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Generators are defined in terms of other generators

For example, positive integers

Right:

```
nat() ->
  ?LET(N, int(), abs(N)).
```

Bind a **name** to generated value.

Convert **value** to constant generator

Generators

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The function `eqc_gen:sample(Generator)` produces a sample of the given generator

```
1> eqc_gen:sample(eqc_gen:int()).
-9
-1
6
12
0
-6
3
15
6
-1
4
ok
```

sample

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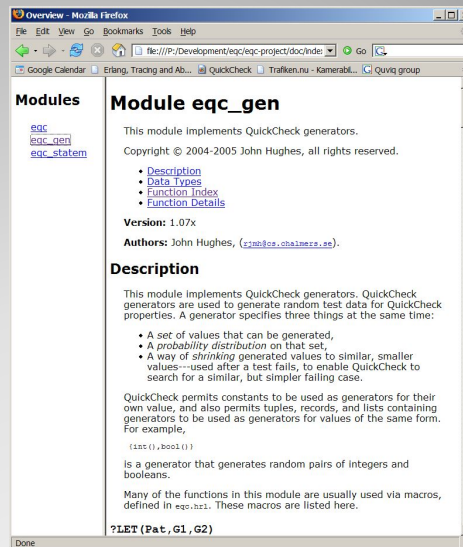
The function `eqc_gen:sample(Generator)` produces a sample of the given generator

```
1> N = eqc_gen:int().
#Fun<eqc_gen.13.4230413>
2> eqc_gen:sample({N,N}).
{-9,-1}
{5,10}
{0,-5}
{3,11}
{5,-1}
{3,-11}
{-10,7}
{-12,2}
{-11,-2}
{-3,-19}
{3,-1}
ok
```

sample

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Consult
documentation
for a set of
basic
generators



Basic generators

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An example from the calendar module:

`day_of_the_week(Date) -> DayNumber`

Types:

`Date = { Year, Month, Day }`

`Year = Month = Day = DayNumber = int()`

This function computes the day of the week given Year, Month and Day. The return value denotes the day of the week as follows:

Monday = 1, Tuesday = 2, ..., Sunday = 7

Year cannot be abbreviated and a value of 93, and not the year 1993. Month is the month of the year. January = 1. Day is an integer in the range 1 to the number of days in the month Month of the year Year.

Let us check for
Type
Correctness

Calendar Example

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Straightforward translation (brute force random testing)

```
prop_day_of_the_week1() ->
  ?FORALL(Date, {int(), int(), int()},
    begin
      D = calendar:day_of_the_week(Date),
      (1=<D) and (D=<=7)
    end).
```

Calendar Example

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Run QuickCheck

```
24> eqc:quickcheck(calendar_eqc:prop_day_of_the_week1()).
Failed! Reason:
{'EXIT',{function_clause,[{calendar,date_to_gregorian_days
,[0,0,0]},
                                {calendar,day_of_the_week,3},
                                ...]}}
```

After 1 tests.
{0,0,0}
false

Gregorian days function not defined for month 0 and day 0

Calendar Example

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Read documentation carefully!

`day_of_the_week(Date) -> DayNumber`

Types:

`Date = { Year, Month, Day }`

`Year = Month = Day = DayNumber = int()`

This function computes the day of the week given Year, Month and Day. The return value denotes the day of the week as follows:

Monday = 1, Tuesday = 2, ..., Sunday = 7

Year cannot be abbreviated and a value of 93 denotes the year 93, and not the year 1993. Month is the month number with January = 1. Day is an integer in the range 1 and the number of days in the month Month of the year Year.

Calendar Example

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Specify more precise (guided random testing)

```
prop_day_of_the_week2() ->
  ?FORALL(Date, {int(), choose(1,12), choose(1,31)},
    begin
      D = calendar:day_of_the_week(Date),
      (1=<D) and (D=<7)
    end).
```

Calendar Example

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Run QuickCheck

```
8> eqc:quickcheck(calendar_eqc:prop_day_of_the_week2()).
.....Failed! Reason:
{'EXIT',{function_clause,[{calendar,last_day_of_the_month,
[-2,2]}, ...]}}
After 7 tests.
→ {-2,2,11}
Shrinking....(4 times)
Reason:
{'EXIT',{function_clause,[{calendar,last_day_of_the_month,
[-1,1]}, ...]}}
→ {-1,1,1}
false
```

Calendar Example

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Read documentation

day_of_the_week(Date) -> DayNumber

Types:

Date = {Year, Month, Day}

Year = Month = Day = DayNumber = int()

This function computes the day of the week given Year, Month and Day. The return value denotes the day of the week as follows:

Monday = 1, Tuesday = 2, ..., Sunday = 7

Year cannot be abbreviated and a value of 93 denotes the year 93, and not the year 1993. Month is the month number with January = 1. Day is an integer in the range 1 and the number of days in the month Month of the year Year.

Calendar Example

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Several ways of creating a generator for years,
i.e., positive integers

```
year() ->
  ?LET(I,int(),abs(I)).
year() ->
  nat().
year() ->
  ?SUCHTHAT(I,largeint(),I>=0).
year() ->
  choose(1800,2100).
```

Many small numbers are
generated

Building your own generators

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Specify more precise
Only Years \geq zero

```
prop_day_of_the_week3() ->
  ?FORALL(Date,{year(),choose(1,12),choose(1,31)},
    begin
      D = calendar:day_of_the_week(Date),
      (1=<D) and (D=<7)
    end).
```

Calendar Example

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Run QuickCheck

```
2> eqc:quickcheck(calendar_eqc:prop_day_of_the_week3()).
.....Failed! Reason:
{'EXIT',{if_clause,[{calendar,date_to_gregorian_days,3},...]}
After 31 tests.
{1949,2,29}
Shrinking..(2 times)
Reason:
{'EXIT',{if_clause,[{calendar,date_to_gregorian_days,3},...]}
{1800,2,29}
false
```

Calendar Example

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Specify more precise
Verify whether a date is valid before
evaluating the function

```
prop_day_of_the_week4() ->
  ?FORALL(Date,{year(),choose(1,12),choose(1,31)},
    ?IMPLIES(calendar:valid_date(Date),
      begin
        D = calendar:day_of_the_week(Date)
        (1=<D) and (D=<7)
      end)).
```

but... we don't
like to trust the
module we test

Calendar Example

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Run Quickcheck

```
3> eqc:quickcheck(calendar_eqc:prop_day_of_the_week4()).
.....X.....
.....X.....
OK, passed 100 tests
true
```

Calendar Example

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Instead of filtering dates:
A date generator that only generates valid dates

```
prop_day_of_the_week5() ->
  ?FORALL(Date,calendar_date(),
    begin
      D = calendar:day_of_the_week(Date),
      (1=<D) and (D=<7)
    end).
```

Calendar Example

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A simple generator for dates

```
calendar_date1() ->
  {year(), choose(1,12), choose(1,31)}.
```

```
7> eqc_gen:sample(calendar_eqc:calendar_date1()).
{2074,12,11}
{2172,8,6}
{1942,10,17}
{1959,1,28}
{2200,2,30}
{2029,1,11}
{1977,10,22}
...
```

Building your own generators

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How to make generator for dates more advanced?

1. Only a few of the generated samples are invalid, use a function to filter them, or
2. Put effort in specifying the number of days per month

Solution 1.

```
calendar_date2() ->
  ?SUCHTHAT(Date,
    {year(), choose(1,12), choose(1,31)},
    calendar:valid_date(Date)).
```

Building your own

We trust on calendar implementation

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Solution 2.

```
calendar_date() ->
?LET({Y,M},{year(),choose(1,12)},
      {Y,M,dayinmonth(Y,M)}).
```

Pass values to
generator

```
dayinmonth(Y,M) ->
  oneof(<1,...,28>,<1,...,29>,<1,...,31>,<1,...,30>).
```

If Feb
and no
leap
year

If Feb
and
leap
year

If Jan,
Mar,
May etc

If Apr,
Jun,
Sep etc

Building your own generators

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- Problem: we want to include a choice in some cases, but not others
- Trick: list comprehensions with no generator include an element if a condition is true
 - `[1 || true] == [1]`
 - `[1 || false] == []`
- Solution: append (++) such a list comprehension to argument of oneof
 - `oneof([choose(...,...)
 || condition to include it]++
 rest)`

Trick: Degenerate List
Comprehensions

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How to make generator for dates more advanced?

```
dayinmonth(Y,M) ->
  oneof(
    [choose(1,28) || (M==2) and not calendar:is_leap_year(Y)] ++
    [choose(1,29) || (M==2) and calendar:is_leap_year(Y)] ++
    [choose(1,30) || lists:member(M,[4,6,9,11])] ++
    [choose(1,31) || lists:member(M,[1,3,5,7,8,10,12])]).
```

Given that `calendar:is_leap_year` is correct,
our `calendar_date()` is a generator for dates.

Building your own generators

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Idea: test `is_leap_year`! Look into the manual:

"The notion that every fourth year is a leap year is not completely true. By the Gregorian rule, a year Y is a leap year if either of the following rules apply: Y is divisible by 4, but not by 100; or Y is divisible by 400.

Accordingly, 1996 is a leap year, 1900 is not, but 2000 is."

```
prop_leap_year() ->
  ?FORALL(Y,year(),
    calendar:is_leap_year(Y) ==
      (divisible(Y,4) and not divisible(Y,100))
      or divisible(Y,400)).
```

```
divisible(N,M)-> N rem M == 0.
```

Only 3 test cases given.
We can do better!

Calendar Example

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Testing calendar module summary:

- Fine-tune generators for the basic data type (*date*) in the module
- Type correctness is a simple property to formulate
- QuickCheck specification precise documentation
- Preferably at least one property per function in the module

Summary

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Objectives

- Learn about symbolic test cases
- Learn to define recursive generators

Symbolic Test cases

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We are developing a queue in C

We want to create tests to show that these queues behave as expected

What is "expected" behaviour?

We have a mental model of queues that the software should conform to.

Queues

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Mental model of a fifo queue



..... first [] [] [] last

Remove from head

Insert at tail

Queue

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Traditional test cases could look like:

```
Q0 = queue:new(),
Q1 = queue:cons(1,Q0),
Q2 = queue:cons(2,Q1),
1 = queue:head(Q2).
```

We want to check for arbitrary elements that **if we add an element, it's there.**

```
Q0 = queue:new(),
Q1 = queue:cons(8,Q0),
Q2 = queue:cons(0,Q1),
0 = queue:last(Q2),
```

We want to check for arbitrary queues that **last added element is "last"**

Queue

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We want to know that for any element, when we add it, it's there

```
prop_itsthere() ->
  ?FORALL(I,int(),
    I == queue:last(
      queue:cons(I,
        queue:new()))).
```

QuickCheck property

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Run QuickCheck

```
1> eqc:quickcheck(queue_eqc:prop_itsthere()).
.....
.....
OK, passed 100 tests
true
2>
```

but we want more variation in our test data...

QuickCheck

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Generating random queues

```
queue() ->
  oneof([queue:new(),
         queue:cons(int(),queue())]).
```

NO GOOD! Why?

- generators as argument of normal function
- infinite recursion

Queue

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Generating random queues

```
queue() ->
  oneof([queue:new(),
        ?LET({I,Q},{int(),queue()},queue:cons(I,Q))]).
```

Still infinite recursion!

Queue

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Generating random queues

```
queue() ->
```

```
queue(Size) ->
  oneof([queue:new()] ++
        [?LET({I,Q},{int(),queue(Size-1)},queue:cons(I,Q)) ||
         Size>0]).
```

generator for
smaller queues

Queue

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Generating random queues

```
queue() ->
  ?SIZED(Size,queue(Size)).

queue(Size) ->
  oneof([queue:new()]] ++
    [?LET({I,Q},{int(),queue(Size-1)},queue:cons(I,Q)) ||
     Size>0]).
```

Queue

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Generating random queues

```
eqc_gen:sample(queue_eqc:queue()).
{[],[-4]}
{[],[]}
{[],[]}
{[],[]}
{[],[]}
{[],"\t"}
{[-8],[8,5,-14]}
{"\b",[5]}
{[],[-13]}
{[],[]}
{[5],[5]}
{[],[]}
```

Internal representation of
queues

Because of black box
testing we do not
necessarily understand
representation

Queue

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Generating random queues

```
prop_last_cons () ->
  ?FORALL(Q,queue(), .....).
```

yes... it's a queue, but what to check?

new/0 and cons/2 do not crash, is all we know

Queue

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Check newly added element is last in queue

```
prop_last_cons () ->
  ?FORALL({I,Q},{int(),queue()} ,
    queue:last(queue:cons(I,Q)) == I).
```

```
eqc:quickcheck(queue_eqc:prop_last_cons()).
```

...Failed! After 4 tests.

```
{-1, {[], [1]}}
```

Shrinking.(1 times)

```
{0, {[], [1]}}
```

```
false
```

counter example hard to read
because of internal representation of
queues instead of how they were
created

Queue

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Build a **symbolic representation** for a queue
 This representation can be used to both
 create the queue and to inspect queue
 creation

```
Q0 = {call,queue,new,[]}
Q1 = {call,queue,cons,[1,Q0]}
Q2 = {call,queue,cons,[2,Q1]}
inspect {call,queue,head,[Q2]}
```

```
{[1],[2]} = eval(Q2)  eval function provided by QuickCheck
                      in eqc_gen
```

Symbolic Queue

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Build a **symbolic representation** for a queue
 This representation can be used to both
 create the queue and to inspect queue
 creation

Why Symbolic?

1. We want to be able to see how a value is created as well as its result
2. We do not want tests to depend on a specific representation of a data structure
3. We want to be able to manipulate the test itself

Generating random Queues

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Generating random symbolic queues

```
queue() ->
    ?SIZED(Size,queue(Size)).

queue(Size) ->
    oneof([ {call,queue,new,[]} ++
            [ {call,queue,cons,[int(),queue(Size-1)]} ||
              Size>0 ] ).
```

We can now add generators to the arguments

Symbolic Queue

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Erlang evaluates all arguments first! We compute unnecessarily much

```
?LAZY(
    oneof([ {call,queue,new,[]} ++
            [ {call,queue,cons,[int(),queue(Size-1)]} ||
              Size>0 ] )
)
```

Use lazy evaluation instead



Symbolic Queue

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Generating random symbolic queues

```
eqc_gen:sample(queue_eqc:queue()).
{call,queue,cons,[-8,{call,queue,new,[]}]}
{call,queue,new,[]}
{call,queue,
  cons,
  [12,
    {call,queue,
      cons,
      [-5,
        {call,queue,
          cons,
          [-18,{call,queue,cons,[19,{call,queue,new,[]}]}]}]}]}
{call,queue,
  cons,
  [-18,
    {call,queue,cons,[-11,{call,queue,cons,
      [-18,{call,queue,new,[]}]}]}]}]}
```

Symbolic Queue

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Generating random symbolic queues

```
prop_cons_tail() ->
  ?FORALL({I,Q},{int(),queue()}),
    queue:last(queue:cons(I,eval(Q))) == I).
```

```
eqc:quickcheck(queue_eqc:prop_cons_tail()).
...Failed! After 4 tests.
{0,{call,queue,cons,[-1,{call,queue,new,[]}]}
Shrinking.(1 times)
{0,{call,queue,cons,[1,{call,queue,new,[]}]}
false
```

clear how queue is created

Symbolic Queue

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Symbolic representation helps to understand test data

Symbolic representation helps in manipulating test data (e.g. shrinking)

Symbolic Queue

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Compare to traditional test cases:

REAL DATA

```
Q0 = queue:new(),
Q1 = queue:cons(1,Q0),
Q2 = queue:cons(2,Q1),
1 = queue:head(Q2).
```

MODEL

```
[]
[1]
[1,2]
↑ (inspect)
```

```
Q0 = queue:new(),
Q1 = queue:cons(8,Q0),
Q2 = queue:cons(0,Q1),
0 = queue:last(Q2);.
```

```
[]
[8]
[8,0]
↑ (inspect)
```

Model Queue

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Do we understand queues correctly: what is first and what last?

```
prop_cons() ->
  ?FORALL({I,Q},{int(),queue()}),
    model(queue:cons(I,eval(Q))) == model(eval(Q)) ++
    [I]).
```

Write a model function from queues to list
(or use the function queue:to_list, which is already present in the library)

Model Queue

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```
eqc:quickcheck(queue_eqc:prop_cons()).
...Failed! After 4 tests.
{0,{call,queue,cons,[1,{call,queue,new,[],}]}}
false
```

Model Queue property

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`cons(Item, Q1) -> Q2`

Types: `Item = term()`, `Q1 = Q2 = queue()`

Inserts `Item` at the head of queue `Q1`. Returns the new queue `Q2`.

`head(Q) -> Item`

Types: `Item = term()`, `Q = queue()`

Returns `Item` from the head of queue `Q`.

Fails with reason `empty` if `Q` is empty.

`last(Q) -> Item`

Types: `Item = term()`, `Q = queue()`

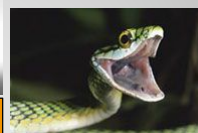
Returns the last item of queue `Q`. This is the opposite of `head(Q)`.

Fails with reason `empty` if `Q` is empty.

Queue manual page

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Mental model of a fifo queue



tail head

tail

head

Queue

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Change property to express new understanding

```
prop_cons() ->
  ?FORALL({I,Q},{int(),queue()}),
    model(queue:cons(I,eval(Q))) == [I | model(eval(Q))].

eqc:quickcheck(queue_eqc:prop_cons()).
.....
OK, passed 100 tests
true
```

Model Queue

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Add properties

```
prop_cons() ->
  ?FORALL({I,Q},{int(),queue()}),
    model(queue:cons(I,eval(Q))) == [I | model(eval(Q))].

prop_head() ->
  ?FORALL(Q,queue(),
    begin
      QVal = eval(Q),
      queue:is_empty(QVal) orelse
        queue:head(QVal) == hd(model(QVal))
    end).

similar queue:last(Qval) == lists:last(model(Qval))
```

Queue

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There are more constructors for queues, e.g., tail, sonc, in, out, etc. All constructors should respect queue model

Tail removes last added element from the queue

```
queue(Size) ->
  ?LAZY(
    oneof(
      [{call,queue,new,[]}] ++
      [{call,queue,cons,[int(),queue(Size-1)]} || Size>0 ] ++
      [{call,queue,tail,[queue(Size-1)]} || Size>0])).
```

Queue

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Check properties again

```
eqc:quickcheck(queue_eqc:prop_cons()).
...Failed! Reason:
{'EXIT',{empty,[{queue,tail,[{[],[]}]},
                  {queue_eqc,'-prop_cons2/0-fun-0',1},
                  ...
After 4 tests.
{0,{call,queue,tail,[{call,queue,new,[]}]}}
false
```

Queue

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Only generate well defined queues

```
queue() ->
  ?SIZED(Size, well_defined(queue(Size))).

defined(E) ->
  case catch {ok, eval(E)} of
    {ok, _} -> true;
    {'EXIT', _} -> false
  end.

well_defined(G) ->
  ?SUCHTHAT(X, G, defined(X)).
```

Queue

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Testing a queue data structure

- symbolic representation make counter examples readable
- recursive generators require size control and lazy evaluation
- Define property for each queue operation: compare result operation on real queue and model

```
model(queue:operator(Q)) == model_operator(model(Q))
```

Summary

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- Write QuickCheck tests for your queue implementation

Exercises

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- Implement a queue storing integers in C

```
queue.c

typedef struct queue
{
    int front, rear;
    int buf_size, elements;
    int *buf;
} Queue;
```

- When the queue is full allocate a bigger buffer
- Write Erlang functions to inspect the queue

Exercises

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