## Design goals

Creating a project

Steps:

1. Login to the web application
2. Select/ Create a project
3. Fill out the name and description of the project
4. Send out invitations
5. Press save

Artifacts

1. PC/laptop/smartphone/tablet
2. Browser
3. Internet connection

Goals

1. Get an overview of the development for a project
2. Having the users actively using the system
3. Having users integrate the application with their personal calendar

Pain points

1. Is it necessary to manually put in emails for invites?

## Scope

We tried to limit our project to agile methodologies and it’s an improvement over the Kanban chart with added functionality of calendar integration from different platforms.

## Target group

We focus on relatively small teams that consist of a few people and work with agile methodologies. More specifically we target the developers/ designers as well as project managers who are in charge of the projects.

## Solution proposal

A slight improvement to an existing tested and tried tool that focuses on motivating the user at the start of the day by reminding them of the current status of their active tasks.