

# The Builder Pattern

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# Overview



**Classification: Creational**

**Separates construction of an object ...**

**... from its representation**

**Encapsulate object construction**

**Multistep construction process**

**Implementations can vary**

**Client sees only the abstraction**



# Demo



**Motivating Example:**

Custom computer builder

Can be many components

That can lead to bad design choices



# Notes for Demo 1



# Progress so Far

Long  
parameter list  
is gone

Attributes are  
encapsulated

Ordering!



# Notes for Demo 4



# Builder Pattern Structure



# Notes for demo 5







Problems solved:

Too many parameters

Exposing attributes to client

Encapsulated the attributes

Enforced assembly order

Separated assembly from the components



# Summary



Separates the “How” from the “What”

Assembly separate from components

Encapsulates what varies – the parts

Permits different representations

Client creates Director object

Director uses concrete builder

Builder adds parts to the product

Client receives the product from builder

