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1  /*****
2  * proximity.h
3  * Grubmüller Stefan, Marx Clemens
4  * May 2020
5  *
6  * Function: This header should define all the functions and variables
7  * being used in different files.
8  *
9  * More information in the scriutum by @JosefReisinger and in the
10 * Specifications by @ClemensMarx and @StefanGrubmueller or in the
11 * datasheet by @sparkfun:
12 * https://cdn.sparkfun.com/datasheets/Sensors/Proximity/apds9960.pdf
13 *****/
14
15 #ifndef __PROXIMITY_H__
16 #define __PROXIMITY_H__
17
18 /* -----Includes -----*/
19
20 #include <stm32f10x.h>
21 #include "armv10_std.h"
22 #include "i2c.h" // I2C library by Jakob Pachtrog
23 // #include <stm32f10x_i2c.h> // I2C default library
24
25
26 /* ----- defines -----*/
27 // bitbanding for SDA (PB7)
28 #define GPIOB_IDR GPIOB_BASE + 2*sizeof(uint32_t)
29 #define SDA_IN *((volatile unsigned long *) (BITBAND_PERI(GPIOB_IDR,7))) //PB7 - Input
30
31 #define ENABLE_REG 0x80 // enable register
32 #define PERS_REG 0x8C // persistance register
33 #define LOWTHRES_REG 0x89 // lower threshold
34 #define HIGHTHRES_REG 0x8B // higher threshold
35 #define PROX_PULSE_REG 0x8E // proximity pulse register
36 #define CONTROL_REG1 0x8F // control register one
37 #define CONTROL_REG2 0x90 // control register two
38 #define STAT_REG 0x93 // status register
39 #define UPRIGHT_OFFSET_REG 0x9D // proximity offset UP / RIGHT register
40 #define DLEFT_OFFSET_REG 0x9E // proximity offset UP / RIGHT register
41 #define CONF_REG3 0x9F // configuration register three
42 #define PROX_INT_CLEAR 0xE5 // proximity interrupt clear
43 #define CLEAR_ALL_INT 0xE7 // clear all non-gesture interrupts
44 #define SET_PIEN 0x25 // set Proximity interrupt enable
45 #define DEL_PIEN 0x05 // delete PIEN bit (PIEN = 0)
46
47 // Threshold- Low to High
48 // 0xFF...very near
49 // 0x00...very far
50 #define LOWTHRES 0x10 // lower threshold for proximity
51 #define HIGHTHRES 0xAC // higher threshold for proximity
52
53 // Light Intensity
54 // Very Dark to very Bright
55 // Various Gains
56 #define GAIN_x1 0x00 // very bright conditions (GAIN = 1)
57 #define GAIN_x2 0x04 // not that bright but also not dark ~ (GAIN = 2)
58 #define GAIN_x4 0x08 // need of light (normal room conditons in evening) (GAIN = 4)
59 #define GAIN_x8 0x0C // dark conditions (GAIN = 8)
60
61 // activates or deactivates the LED Boost option of sensor
62 #define LED_BOOST_ON 0xA0 // additional current up to 200%
63 #define LED_BOOST_OFF 0x80 // non additional current
64
65 extern int milsek;
66
67
68 /* ----- Prototypes -----*/
69
70 // init ports (PA7 Open Drain)
71 void InitI2CPorts(void);
72
73 // interrupts
74 void NVIC_init(char position, char priority);
75 // Nestet Vector Interrupt Controller
76 void NVIC_init(char position, char priority);
77 // timer

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```
78 void TIM3_Config(void);
79
80 // real time clock on lcd
81 void clock_lcd(void);
82 // check connection of device
83 void check_device_con(void);
84
85 // start proximity engine due to setting the register bits
86 void start_proximity_engine(void);
87 // reads data out of the Proximity data register (0x9C)
88 void read_data(void);
89
90 // transfer pins for function of EXTI_config
91 typedef enum { a, b, c, d, e, f, } pin;
92 // external interrupt
93 void EXTI_config(pin p, int n);
94
95 /* ----- structures ----- */
96
97 extern I2C_Device device;
98
99 extern I2C_PIN_CONF_SCL; // defenition of SCL (I2C1)
100
101 extern I2C_PIN_CONF_SDA; // defenition of SDA (I2C1)
102
103 #endif
104
```