

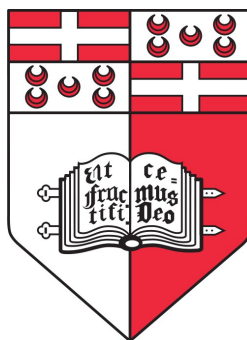
# **Data Structures and Algorithms** **Assignment**

CSA1017  
Data Structures and Algorithms 1

Dr. John Abela  
Mr. Kristian Guillaumier

Linux Mint Debian Edition

Stefan Mallia  
0128591m  
Bachelor of Science (Honours)  
Computing Science  
and  
Statistics and Operations Research



University of Malta  
Department of Intelligent Computer Systems

# Table of Contents

Question 1: Decimal Numbers to Roman Numerals.....	4
1.1: The dec to rom() function.....	4
1.2: Testing.....	5
Question 2: Reverse Polish Number.....	6
2.1: Algorithm description.....	6
2.2 Implementation.....	6
2.3: Functions.....	6
2.3.1: is_num() function.....	6
2.3.2: conv to double() function.....	6
2.3.3: is_operat().....	6
2.3.4: operate().....	6
2.4: Testing.....	7
Question 3: Sieve of Eratosthenes algorithm.....	11
3.1: Algorithm description.....	11
3.2: Optimizations.....	11
3.3: Testing.....	12
Question 4: Shell Sort.....	13
4.1: Algorithm description.....	13
4.2: Testing.....	13
Question 5: Square root using Newton's method.....	14
5.1: Algorithm description.....	14
5.2: Testing.....	14
Question 6: Multiplying matrices.....	15
6.1: Program description.....	15
6.2: Functions.....	15
6.2.1: printMatrix() function.....	15
6.2.2: randomMatrix() function.....	15
6.2.3: multMatrices() function.....	15
6.2.4: freeMem() function.....	15
6.3: Testing.....	16
Question 7: Largest number in list using recursion.....	19
7.1: Algorithm description.....	19
7.2: Testing.....	19
Question 8: Series expansion.....	20
8.1: Algorithm description.....	20
8.2: Testing.....	20
Question 9: Palindrome.....	21
9.1: Algorithm description.....	21
9.2: Testing.....	22
Appendix.....	23
Question 1.....	23
Question 2.....	25
Question 3.....	29
Question 4.....	31
Question 5.....	34
Question 6.....	35
Question 7.....	39
Question 8.....	41
Question 9.....	44
References.....	46

## Table of figures

Figure 1.1: Decimal to roman test.....	5
Figure 2.1: Basic operations with integers.....	7
Figure 2.2: Basic operations with doubles.....	8
Figure 2.2: Testing Stack.....	9
Figure 2.2: Invalid input handling.....	10
Figure 3.1: List of primes returned by algorithm.....	12
Figure 5.1: Finding square root.....	14
Figure 6.1: First input.....	16
Figure 6.2: Second input.....	17
Figure 6.3: Result.....	18
Figure 7.1: Testing.....	19
Figure 8.1: Testing.....	20
Figure 9.1: Testing.....	22

## Question 1: Decimal Numbers to Roman Numerals

### 1.1: The *dec\_to\_rom()* function

A new function is declared that takes an unsigned int as input and returns a string. The function starts by declaring a new struct, *Rom\_node*, that contains two types. The first is an *unsigned int* and the second is a *char const*. An array of these structs is then created to associate all roman numeral symbols with the respective decimal number.

Using the above array and the function input, a while loop is performed to create the roman numeral string. The while loop starts by using the first element in the struct array, that is, {1000, "M"}. This can be referred to as the current struct element and is identified by the program by using an index variable, *roman\_index*.

With each loop, if the input is found to be greater or equal to the current struct array element, then the symbol of that element is appended to the string result and the input is decreased by the number of the struct array element.

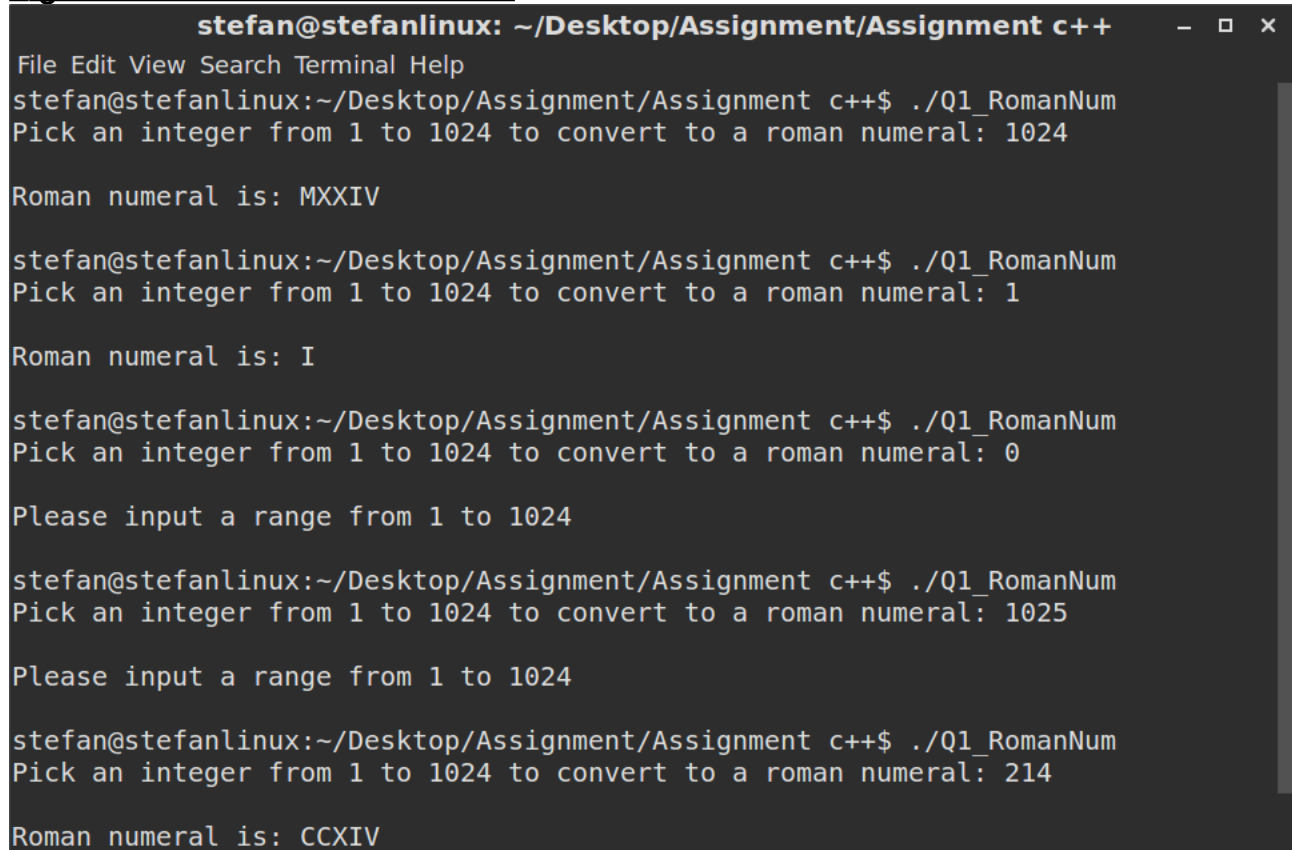
If the input is not found to be greater or equal to the current struct array element then the current struct element is changed to the next. So if the input is not found to be greater or equal to 1000 from the {1000, "M"} element, the current struct element becomes {900, "CM"}.

This process continues until the inputted value is decreased to 0 or below 0.

## 1.2: Testing

The main function implements the `dec_to_rom()` function by requesting that the user input a number from 1 to 1024, although the `dec_to_rom()` is capable of processing a wider range of values.

**Figure 1.1: Decimal to roman test**



```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q1_RomanNum
Pick an integer from 1 to 1024 to convert to a roman numeral: 1024

Roman numeral is: MXIV

stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q1_RomanNum
Pick an integer from 1 to 1024 to convert to a roman numeral: 1

Roman numeral is: I

stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q1_RomanNum
Pick an integer from 1 to 1024 to convert to a roman numeral: 0

Please input a range from 1 to 1024

stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q1_RomanNum
Pick an integer from 1 to 1024 to convert to a roman numeral: 1025

Please input a range from 1 to 1024

stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q1_RomanNum
Pick an integer from 1 to 1024 to convert to a roman numeral: 214

Roman numeral is: CCXIV
```

As shown in Figure 1.1, the algorithm returns correct values for the inputted decimal numbers. The algorithm used is a greedy algorithm that always returns the correct solution.

## Question 2: Reverse Polish Number

### 2.1: Algorithm description

The question requires an algorithm that evaluates arithmetic expressions by using reverse polish notation and by using a stack data structure. The required operations are +, -, x, and /.

### 2.2 Implementation

The program is implemented using a while loop that evaluates to true indefinitely. The program can be terminated if the user inputs the 'q' character.

With each iteration the program reads user input and pushes that input to the stack data structure if that input is a numerical value. Otherwise, if the input is not a numerical value, the program determines whether the input is an operator, a quit command, or a print command and then takes the appropriate actions.

If the input is not a valid numerical value nor a valid command then the program prints to the screen that the input is not valid.

In order to perform some of these actions the program uses several functions which will be discussed in the next section.

### 2.3: Functions

#### 2.3.1: is\_num() function

This function checks whether the inputted text is numeric. It does this by first converting the function argument into a C string by using the .c\_str() method. Then, the function makes a call to the strtod() function to convert the string into a double. A pointer to char, endPointer, was initialized to NULL to pass as an argument to strtod().

If the c string is equal to NULL then the function returns false. False is also returned if endPointer is changed to anything that is not equal to NULL or if it points to the beginning of c\_input\_string. If these two checks do not trigger a false return, a true is returned.

#### 2.3.2: conv\_to\_double() function

Converts from string to C string by using strod() function.

#### 2.3.3: is\_operat()

Checks whether an inputted string is an operator by comparing to a string array which contains the 4 operators. If the operator is found in this array the function returns true. If not found in the array the function returns false.

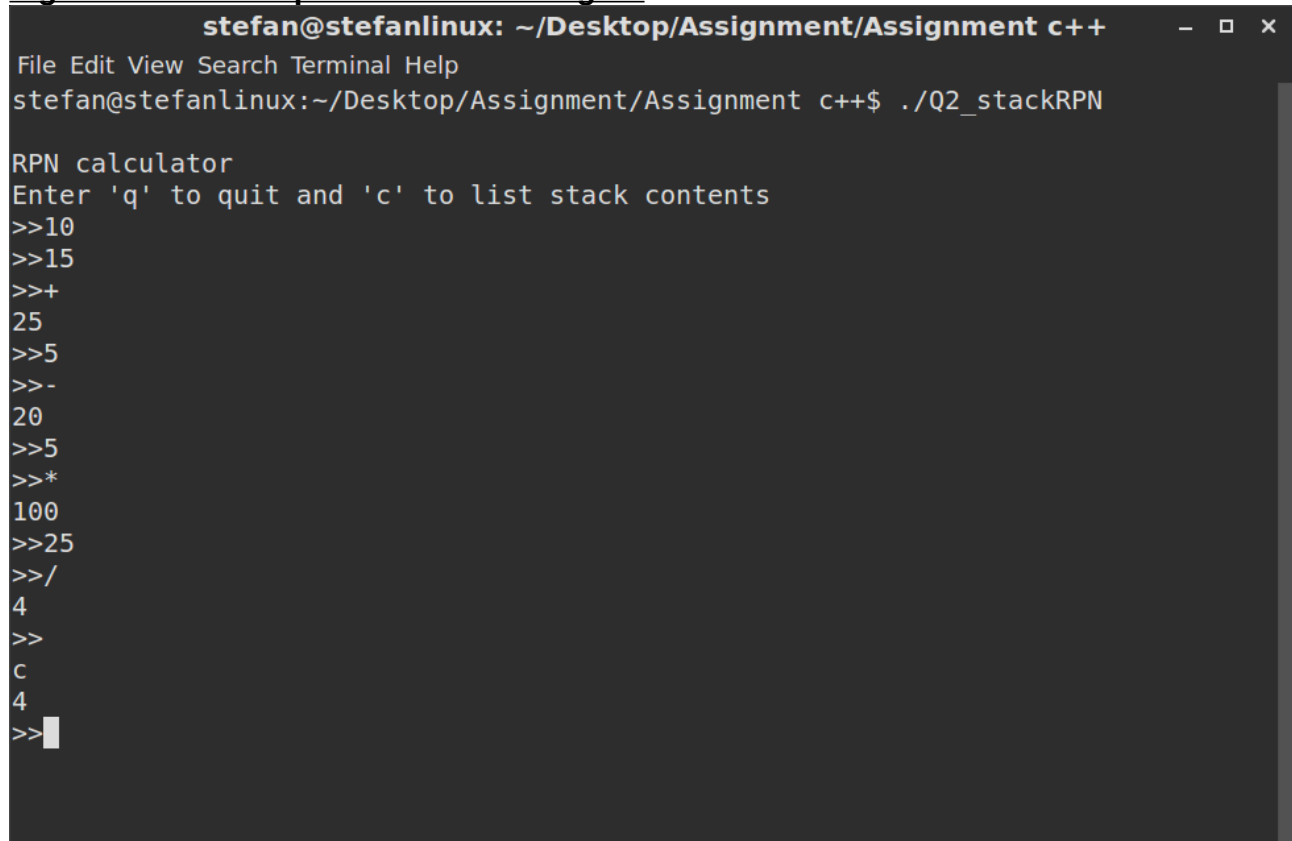
#### 2.3.4: operate()

This function is called when an inputted text is recognized as an operator. Two values are popped off the stack and assigned their respective variables. The appropriate operation is selected depended on the operator. Once the operation is complete the result is pushed back into the stack and printed to the screen.

## 2.4: Testing

The program is initially tested for basic operations.

**Figure 2.1: Basic operations with integers**



```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q2_stackRPN

RPN calculator
Enter 'q' to quit and 'c' to list stack contents
>>10
>>15
>>+
25
>>5
>>-
20
>>5
>>*
100
>>25
>>/
4
>>
c
4
>>
```

All operations are correct for integers.

**Figure 2.2: Basic operations with doubles**

```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q2_stackRPN

RPN calculator
Enter 'q' to quit and 'c' to list stack contents
>>12.5
>>2.5
>>+
15
>>2.5
>>-
12.5
>>2.5
>>*
31.25
>>4.25
>>/
7.35294
>> 
```

All operations are correct for double operations.



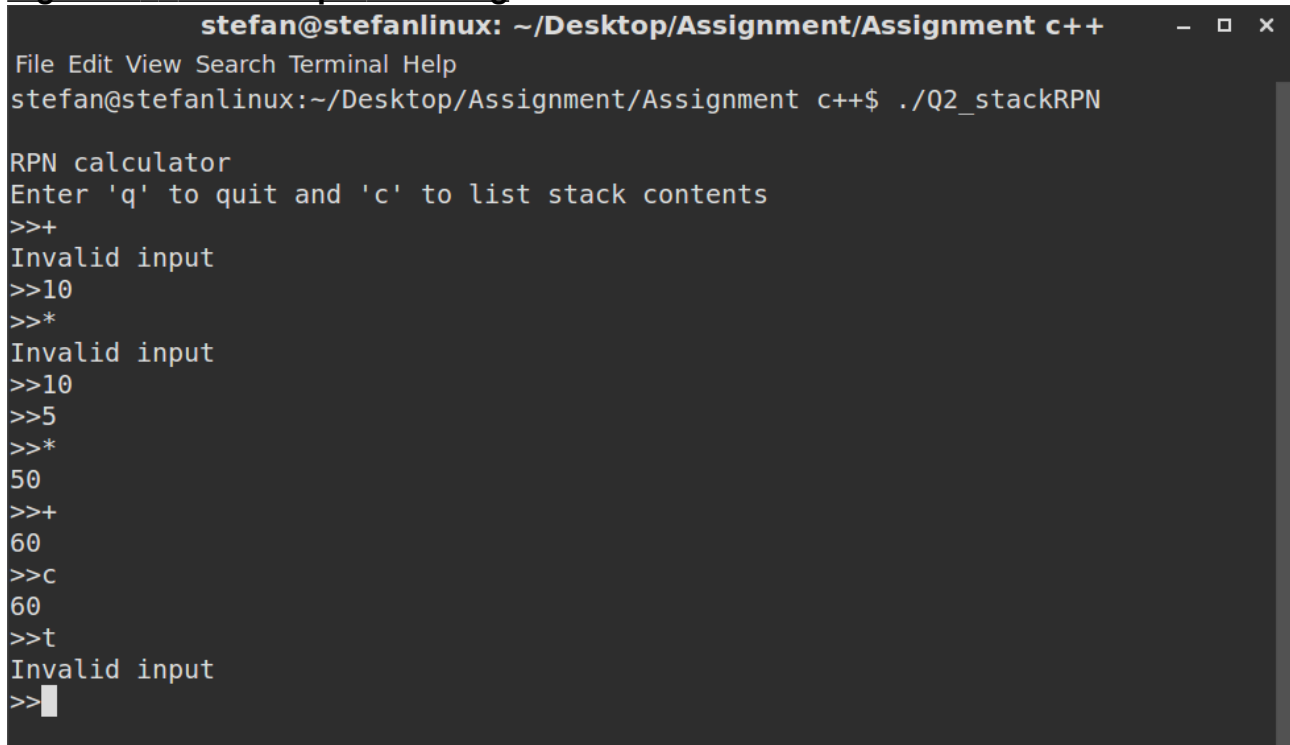
**Figure 2.2: Testing Stack**

```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q2_stackRPN

RPN calculator
Enter 'q' to quit and 'c' to list stack contents
>>10
>>2
>>5.5
>>20
>>c
20
5.5
2
10
>>*
110
>>c
110
2
10
>>/
0.0181818
>>c
0.0181818
10
>>*
0.181818
>>c
0.181818
>>█
```

The top value of the stack is set to the right hand side value and the value below is set to the left hand side value. Each operation pops two values from the stack and pushes back a result.

**Figure 2.2: Invalid input handling**

A terminal window titled 'stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++' with standard window controls. The prompt is 'stefan@stefanlinux:~/Desktop/Assignment/Assignment c++\$ ./Q2\_stackRPN'. The program output is: 'RPN calculator', 'Enter \'q\' to quit and \'c\' to list stack contents', '>>+', 'Invalid input', '>>10', '>>\*', 'Invalid input', '>>10', '>>5', '>>\*', '50', '>>+', '60', '>>c', '60', '>>t', 'Invalid input', '>>' followed by a cursor.

```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q2_stackRPN

RPN calculator
Enter 'q' to quit and 'c' to list stack contents
>>+
Invalid input
>>10
>>*
Invalid input
>>10
>>5
>>*
50
>>+
60
>>c
60
>>t
Invalid input
>> 
```

Using the `is_num()` and `is_operat()` function the program can determine whether the input is valid. The program also checks whether the stack size is greater than one before performing and operation. If the input is not a number and not an operation, the program checks whether the input is 'q' or 'c'. If none of these checks succeed the program prints “Invalid input” to the screen and waits for the next input.

## Question 3: Sieve of Eratosthenes algorithm

### 3.1: Algorithm description

The algorithm can be implemented by following these 4 steps:

- 1) Create a list of integers from 2 to  $n$ .
- 2) Let  $p$  equal 2
- 3) Enumerate  $p$ 's multiples, excluding  $p$ , while the multiple of  $p$  is smaller or equal to  $n$ .
- 4) The first number greater than  $p$  in the enumerated list that is not marked should become the new  $p$ . The process is then repeated from step 3. If no number greater than  $p$  is found then the process is terminated and all numbers that are not enumerated are prime numbers.

However, modifications are made to the above algorithm to improve performance as discussed in section 3.2: Optimizations.

The algorithm is implemented through a function that takes a natural number as input and outputs a boolean array, where the length is equal to the inputted number + 1, as a result. The resulting boolean array is set to true at indexes that are prime numbers.

The consecutive integers from 2 to  $n$  are represented by using a boolean array where the indices represent the particular number. Initially all values are set to true.

A for loop is run that changes all values in the boolean array, where the indices are multiples of 2 (excluding 2), to false. These elements are known to have indices that are not prime due to being multiples of 2.

Another for loop is used starting from 3, the initial value for  $p$ , and finishing at the square root of the inputted number,  $n$ . This for loop does the same operation as before but for multiples of  $p$  instead. 3 is used as a starting point because it is known to be a prime number and it is incremented by 2 for each iteration. This is so that the operation is done only for odd numbers.

Once the for loop finishes the function returns the boolean array as a pointer.

### 3.2: Optimizations

The first optimization is that the numbers marked as not prime start from  $p^2$  as multiples of  $p$  less than  $p^2$  have already been marked.

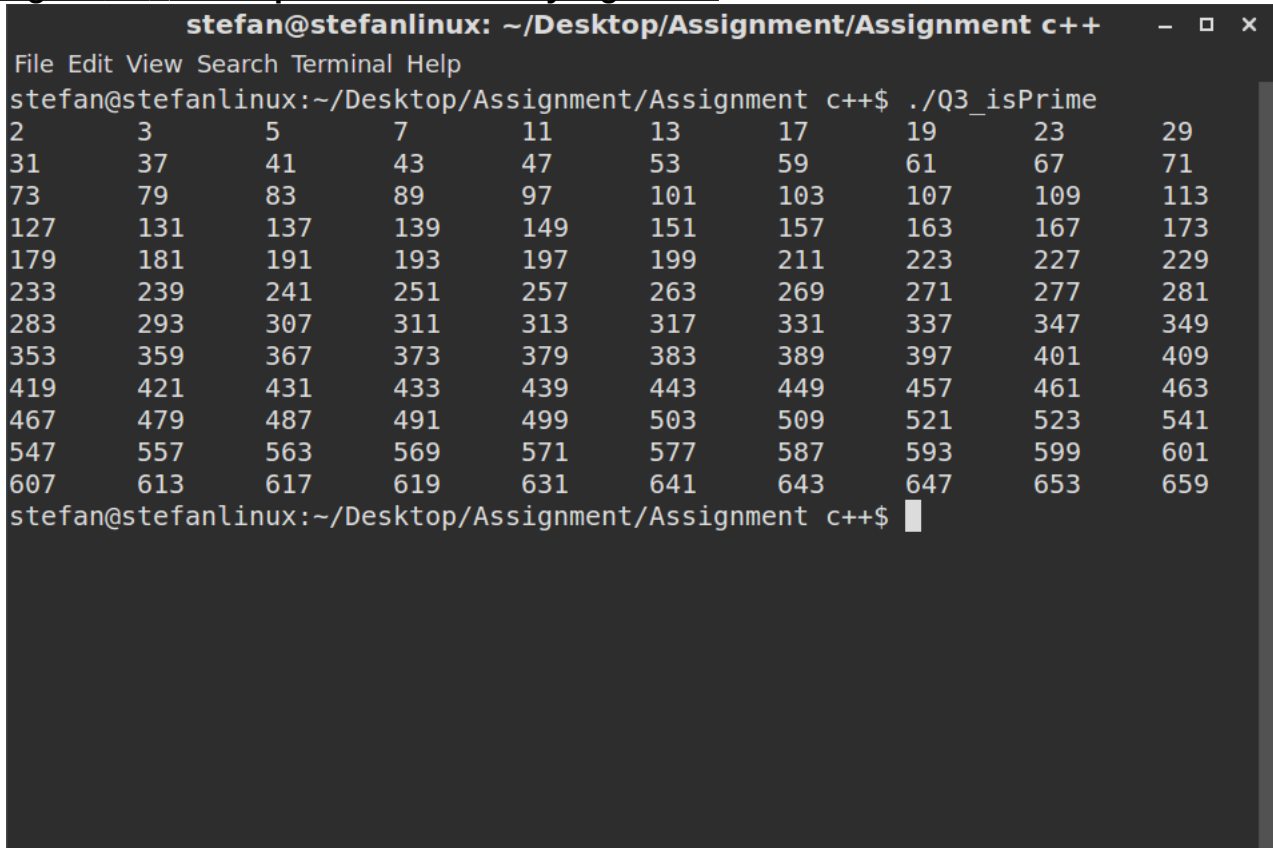
The second optimization is that the  $p$  chosen in the for loop only reaches  $n^{0.5}$ . This is because the numbers marked as not prime start from  $p^2$ . Because of this the algorithm can terminate when  $p^2$  becomes larger than  $n$ .

The third optimization is that, excluding  $p = 2$ , only odd numbers are chosen for  $p$ . This is because primes can only be odd numbers.

### 3.3: Testing

The main() function tests the algorithm by first calling the function isPrime(). The program then iterates through the boolean array that is returned by isPrime() and prints the index value (which represents the tested number) if that index has a true value in the boolean array. The tested input was 660.

**Figure 3.1: List of primes returned by algorithm**



```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q3_isPrime
2      3      5      7      11     13     17     19     23     29
31     37     41     43     47     53     59     61     67     71
73     79     83     89     97     101    103    107    109    113
127    131    137    139    149    151    157    163    167    173
179    181    191    193    197    199    211    223    227    229
233    239    241    251    257    263    269    271    277    281
283    293    307    311    313    317    331    337    347    349
353    359    367    373    379    383    389    397    401    409
419    421    431    433    439    443    449    457    461    463
467    479    487    491    499    503    509    521    523    541
547    557    563    569    571    577    587    593    599    601
607    613    617    619    631    641    643    647    653    659
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$
```

## Question 4: Shell Sort

### 4.1: Algorithm description

The algorithm starts by comparing elements which are far apart and moving through the array while maintaining the same gap. Once the end of the array is reached the gap size is reduced based on the gap sequence chosen. The gap sequence chosen for this algorithm is that of Ciura (2001) [1]. This is done iteratively until the smallest gap increment is reached.

### 4.2: Testing

An empty array of size 16384 was filled with random numbers and tested in the main function by using the following code:

```
bool isSorted = true;
for(int i = 1; i < 16384; i++)
{
    if(numArray[i]<numArray[i-1])
    {
        cout << "Sequence not sorted" << endl;
        isSorted = false;
        break;
    }
}
if(isSorted == true)
    cout << "Sequence is sorted" << endl;
```

Each element is compared with the previous element. If any element is smaller than the previous element the iteration is stopped and “Sequence not sorted” is outputted. Otherwise, “Sequence is sorted” outputted.

## Question 5: Square root using Newton's method

### 5.1: Algorithm description

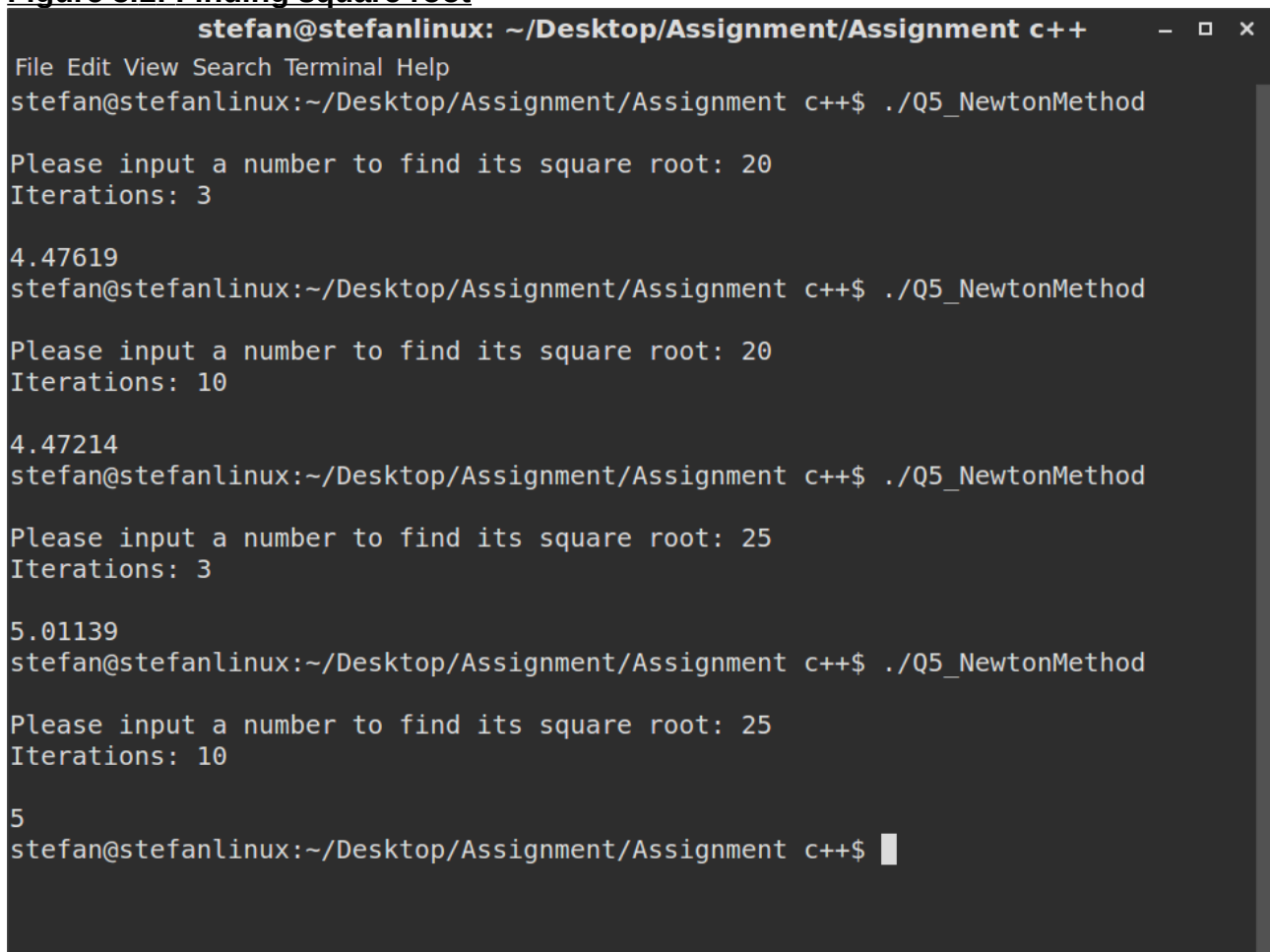
The algorithm consists of a simple program that asks for a number input to be square rooted and another input to set the number of iterations of Newton's method. Iterations are stored as int and the number to be square rooted is stored as a double.

A for loop is run for the set number of iterations where the equation of Newton's method is calculated as shown:

```
for(int index = 0; index < iter; index++)  
    result = result - (result*result - numinput)/(2*result);
```

### 5.2: Testing

**Figure 5.1: Finding square root**



```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++  
File Edit View Search Terminal Help  
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q5_NewtonMethod  
  
Please input a number to find its square root: 20  
Iterations: 3  
  
4.47619  
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q5_NewtonMethod  
  
Please input a number to find its square root: 20  
Iterations: 10  
  
4.47214  
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q5_NewtonMethod  
  
Please input a number to find its square root: 25  
Iterations: 3  
  
5.01139  
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q5_NewtonMethod  
  
Please input a number to find its square root: 25  
Iterations: 10  
  
5  
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$
```

The equations works as intended. As expected, increasing the number of iterations increases the accuracy of the algorithm.

## Question 6: Multiplying matrices

### 6.1: Program description

The program creates two matrices filled with random integers with dimensions that user inputs upon prompt. The function used to create these two matrices is `randomMatrix()`.

After the two random matrices are created the program calls the function `multMatrices()` and stores the result in the result variable.

All matrix variables are of pointer to array of pointers type. Each pointer in the pointer array points to an int array which contains the matrix numbers. The pointer array represents the rows of a matrix while each int array represents the numbers in each row of the same matrix. Writing `matrix[x][y]` would access the xth row of the yth column from the matrix.

### 6.2: Functions

#### 6.2.1: `printMatrix()` function

Takes as input a matrix and its dimensions and prints to screen the contents of the matrix by using two for loops.

#### 6.2.2: `randomMatrix()` function

Takes as input the dimensions of a desired matrix. Memory is allocated for the matrix rows and columns by using `new`. Two for loops are used to fill the matrix with random integers. A modulo operator is used such that the values do not exceed an arbitrary limit.

#### 6.2.3: `multMatrices()` function

Takes as input two matrices, the number of rows and columns of the first matrix, and the columns of the second matrix. Similar to the `randomMatrix()` function, space is allocated using `new`.

Multiplication is done by using three for loops. The first iterator goes through the rows of `matrix1`, the second iterator goes through the columns of `matrix2`, and the third iterator goes through the columns of `matrix1`.

The first and second iterator are required to change the element of the result matrix. The third operator is used to sum up the multiplications made for each element of the third matrix.

#### 6.2.4: `freeMem()` function

Takes a matrix as input and frees the memory allocated for that matrix. First each row of the matrix is freed and then the matrix itself is freed. Since the c++ construct for memory allocation, `new`, was used, this function uses `delete` to free memory.

### 6.3: Testing

Testing is done by running the program and inputting the appropriate dimensions. In this case the dimensions were 16x16.

**Figure 6.1: First input**

```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++ - □ ×
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q6_matrixmultiplier
Please input rows and columns for random matrices:
Matrix 1 rows: 16
Matrix 1 columns: 16
Matrix 2 rows: 16
Matrix 2 columns: 16
3 6 7 5 3 5 6 2 9 1 2 7 0 9 3 6
0 6 2 6 1 8 7 9 2 0 2 3 7 5 9 2
2 8 9 7 3 6 1 2 9 3 1 9 4 7 8 4
5 0 3 6 1 0 6 3 2 0 6 1 5 5 4 7
6 5 6 9 3 7 4 5 2 5 4 7 4 4 3 0
7 8 6 8 8 4 3 1 4 9 2 0 6 8 9 2
6 6 4 9 5 0 4 8 7 1 7 2 7 2 2 6
1 0 6 1 5 9 4 9 0 9 1 7 7 1 1 5
9 7 7 6 7 3 6 5 6 3 9 4 8 1 2 9
3 9 0 8 8 5 0 9 6 3 8 5 6 1 1 5
9 8 4 8 1 0 3 0 4 4 4 4 7 6 3 1
7 5 9 6 2 1 7 8 5 7 4 1 8 5 9 7
5 3 8 8 3 1 8 9 6 4 3 3 3 8 6 0
4 8 8 8 9 7 7 6 4 3 0 3 0 9 2 5
4 0 5 9 4 6 9 2 2 4 7 7 5 4 8 1
2 8 9 3 6 8 0 2 1 0 5 1 1 0 8 5
```



**Figure 6.2: Second input**

```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++ - □ ×
File Edit View Search Terminal Help

Post multiplied by:
0 6 4 6 2 5 8 6 2 8 4 7 2 4 0 6
2 9 9 0 8 1 3 1 1 0 3 4 0 3 9 1
9 6 9 3 3 8 0 5 6 6 4 0 0 4 6 2
6 7 5 6 9 8 7 2 8 2 9 9 6 0 2 7
6 1 3 2 1 5 9 9 1 4 9 1 0 7 5 8
7 0 4 8 0 4 2 9 6 1 0 4 2 2 2 0
5 5 2 9 0 2 8 3 8 0 4 0 9 1 9 6
2 5 4 4 9 9 3 6 0 5 0 2 9 4 3 5
1 7 4 3 1 4 6 9 4 2 2 6 4 1 2 8
8 9 2 8 8 8 6 8 3 8 3 3 3 8 0 4
7 6 8 9 0 6 8 7 9 0 3 3 3 7 3 2
6 5 2 6 5 8 7 9 6 0 4 1 0 4 8 7
0 8 6 2 4 7 9 3 9 2 8 3 0 1 7 8
9 1 5 4 9 2 5 7 4 9 9 4 5 9 3 5
7 0 8 1 9 9 7 8 2 5 3 4 9 0 2 0
1 9 6 2 1 2 0 7 3 1 1 9 0 5 6 7
```

**Figure 6.3: Result**

```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++ - □ ×
File Edit View Search Terminal Help

Equals:
373 374 376 323 307 351 359 466 334 231 305 289 235 273 340 359
325 309 368 296 363 390 368 385 322 191 269 245 316 182 317 283
425 421 454 318 412 465 412 521 369 269 351 323 240 273 364 371
235 299 291 257 216 288 313 302 287 175 249 241 214 190 228 286
384 382 365 377 355 442 414 434 361 249 323 270 243 260 297 334
438 429 454 346 440 469 494 501 349 360 422 340 276 325 312 379
282 464 408 320 325 422 435 416 350 220 332 327 254 256 327 413
333 343 283 336 273 415 323 443 299 225 229 186 187 269 287 317
365 552 490 410 319 488 512 533 433 262 378 367 242 337 415 472
304 444 396 329 341 428 435 461 327 189 313 320 216 287 327 391
285 401 359 290 333 354 407 342 323 240 337 286 190 232 275 329
407 519 495 384 440 529 484 518 399 350 369 352 346 315 371 426
400 392 392 363 405 461 439 450 350 314 351 269 352 274 309 377
432 398 412 359 378 407 403 490 333 297 374 306 275 326 369 393
432 356 374 417 324 467 483 472 427 235 355 265 306 250 317 355
314 270 380 215 233 325 255 364 239 167 207 217 147 200 262 185
```

The resulting matrix is correct.

## Question 7: Largest number in list using recursion

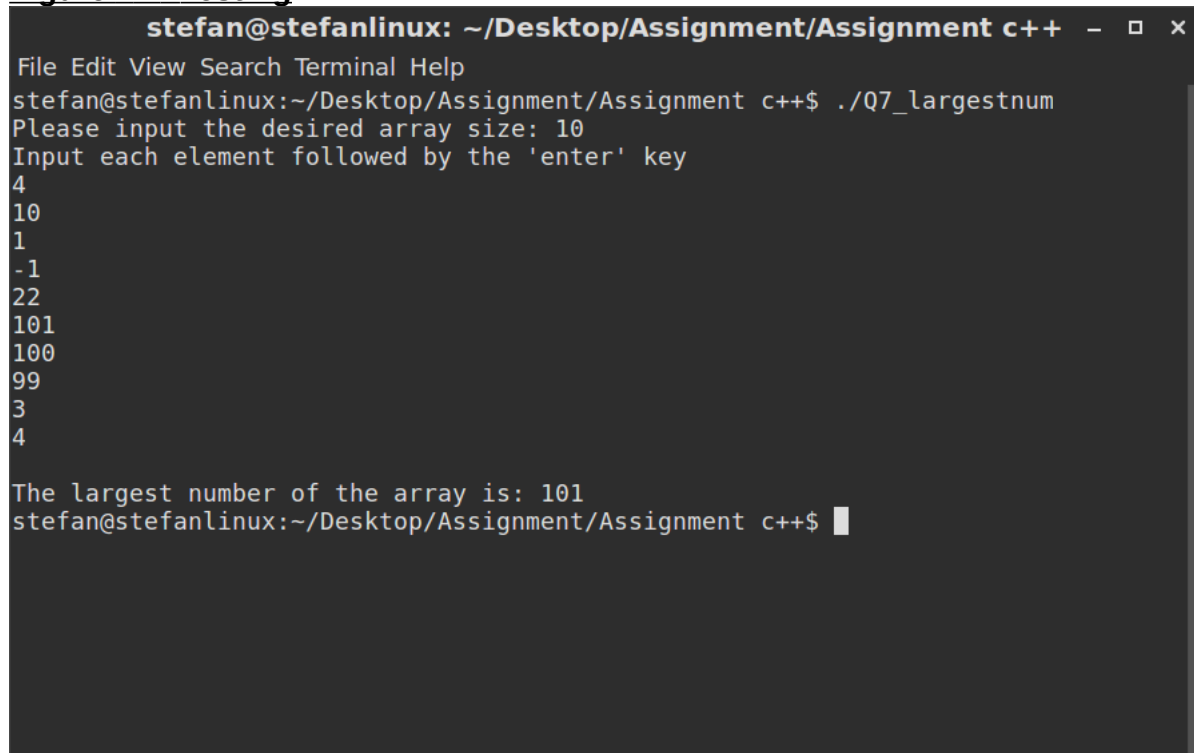
### 7.1: Algorithm description

The algorithm is written in a recursive function that takes the array as input and an integer size. In the base case, that is when the size of the array is 1, the function simply returns the array. In the general case, the function either returns the last element of the array or makes a recursive call to find the largest number of the remaining elements depending on which is largest.

### 7.2: Testing

Testing is done by using a program that uses the findLargest() function. First it prompts the user for an array size. The program then asks the user to input the numbers into the array for testing purposes. The inputted values are pushed into a c++ vector and then converted into an array. The findLargest() function is then called.

**Figure 7.1: Testing**



```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++ - □ ×
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q7_largestnum
Please input the desired array size: 10
Input each element followed by the 'enter' key
4
10
1
-1
22
101
100
99
3
4

The largest number of the array is: 101
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$
```

## Question 8: Series expansion

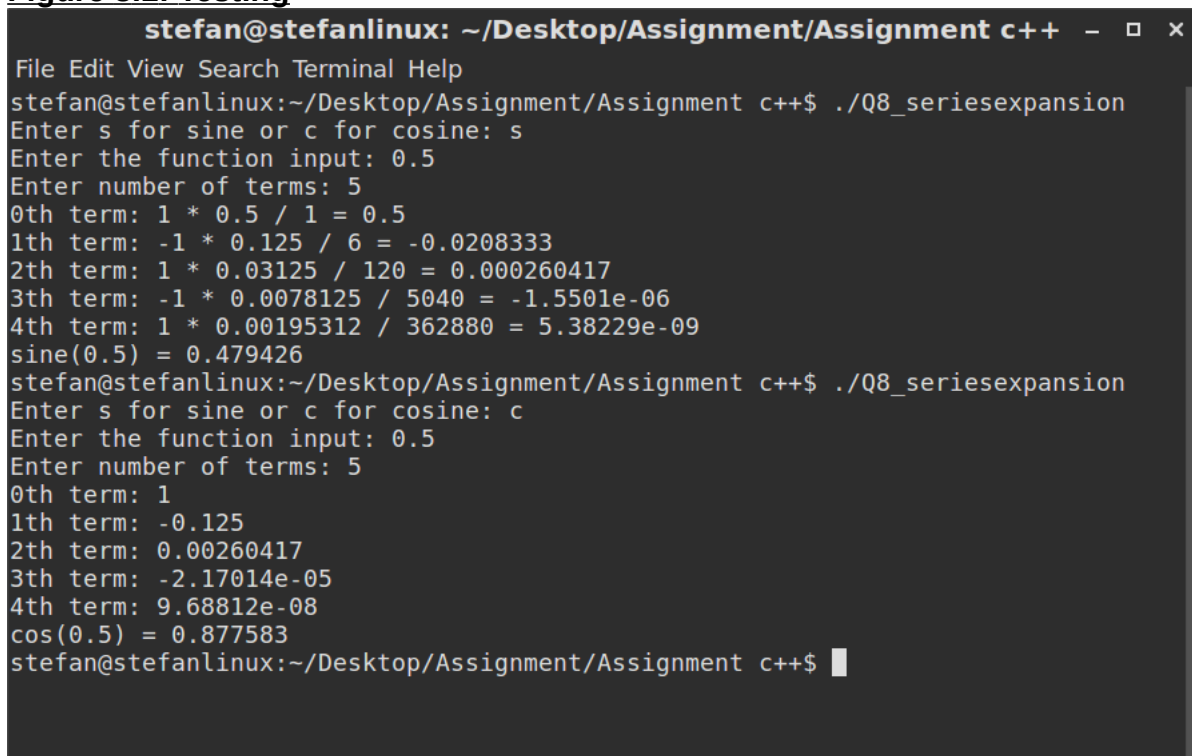
### 8.1: Algorithm description

The algorithm is simply a for loop that calculates the expressions for the expansions of either sine or cosine. Each iteration adds to the precision of the returned result.

### 8.2: Testing

Testing is done through a program that requests user input. User input determines whether a sine or cosine calculation is performed, the value being calculated, and the number of terms, or iterations, the function is to perform. If the the number being evaluated is relatively large, say 10, then the number of iterations must be increased for a correct answer.

**Figure 8.1: Testing**



```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++ - □ ×
File Edit View Search Terminal Help
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q8_seriesexpansion
Enter s for sine or c for cosine: s
Enter the function input: 0.5
Enter number of terms: 5
0th term: 1 * 0.5 / 1 = 0.5
1th term: -1 * 0.125 / 6 = -0.0208333
2th term: 1 * 0.03125 / 120 = 0.000260417
3th term: -1 * 0.0078125 / 5040 = -1.5501e-06
4th term: 1 * 0.00195312 / 362880 = 5.38229e-09
sine(0.5) = 0.479426
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q8_seriesexpansion
Enter s for sine or c for cosine: c
Enter the function input: 0.5
Enter number of terms: 5
0th term: 1
1th term: -0.125
2th term: 0.00260417
3th term: -2.17014e-05
4th term: 9.68812e-08
cos(0.5) = 0.877583
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$
```

## Question 9: Palindrome

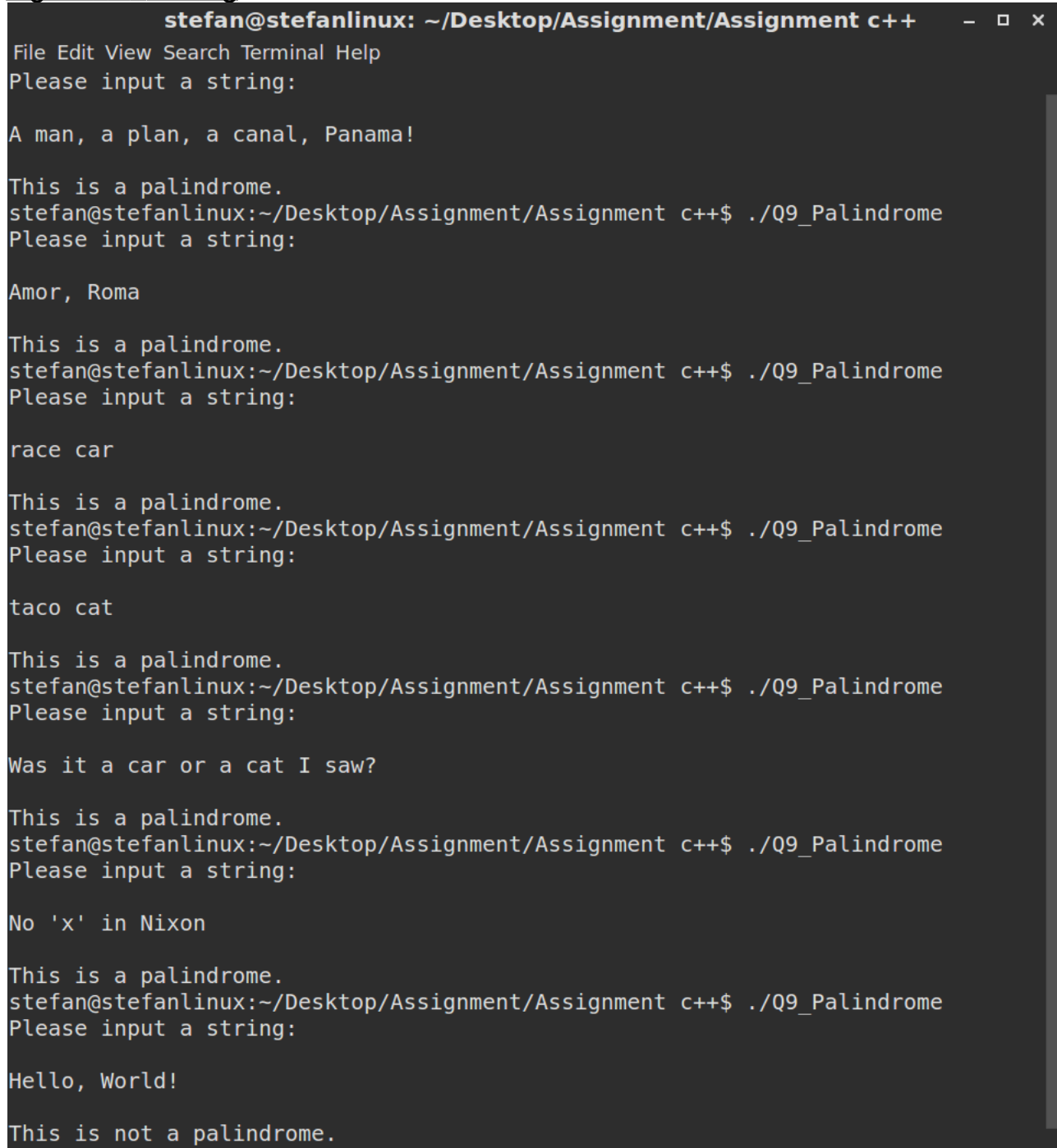
### 9.1: Algorithm description

Before checking whether the string is a palindrome the algorithm iterates through the string and selects only alphabetical characters. Uppercase letters are converted to lower case letters. Selected letters are appended to a vector. The algorithm then performs a for loop to compare elements from the vector. On the first iteration, the first and last elements are compared. On successive iterations the algorithm moves towards the middle of the vector until no elements remain or one element remains. If all comparisons turn out to be equal the function returns true. Otherwise, the function returns false.

## 9.2: Testing

The function is tested by prompting for a string and passing to the isPalindrome function.

**Figure 9.1: Testing**

A terminal window titled 'stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++' with standard window controls. The terminal shows the execution of a program that prompts for a string and checks if it's a palindrome. The program outputs 'This is a palindrome.' for several inputs: 'A man, a plan, a canal, Panama!', 'Amor, Roma', 'race car', 'taco cat', 'Was it a car or a cat I saw?', and 'No 'x' in Nixon'. It outputs 'This is not a palindrome.' for the input 'Hello, World!'.

```
stefan@stefanlinux: ~/Desktop/Assignment/Assignment c++
File Edit View Search Terminal Help
Please input a string:
A man, a plan, a canal, Panama!
This is a palindrome.
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q9_Palindrome
Please input a string:
Amor, Roma
This is a palindrome.
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q9_Palindrome
Please input a string:
race car
This is a palindrome.
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q9_Palindrome
Please input a string:
taco cat
This is a palindrome.
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q9_Palindrome
Please input a string:
Was it a car or a cat I saw?
This is a palindrome.
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q9_Palindrome
Please input a string:
No 'x' in Nixon
This is a palindrome.
stefan@stefanlinux:~/Desktop/Assignment/Assignment c++$ ./Q9_Palindrome
Please input a string:
Hello, World!
This is not a palindrome.
```

As shown, spaces and punctuation are ignored by the algorithm.

# Appendix

## Question 1

```
#include <iostream>
#include <string>

using namespace std;
string dec_to_rom(unsigned int value);

int main()
{
    int numinput;
    cout << "Pick an integer from 1 to 1024 to convert to a roman numeral: ";
    cin >> numinput;

    if(numinput < 1 || numinput > 1024)
        cout << "\nPlease input a range from 1 to 1024\n" << endl;
    else
        cout << "\nRoman numeral is: " + dec_to_rom(numinput) + '\n' << endl;

    return 0;
}

string dec_to_rom(unsigned int value)
{
    struct Rom_node
    {
        unsigned int Dec_num;
        char const* Rom_num;
    };

    const struct Rom_node roman_array[] =
    {
```

```
    {1000, "M"}, {900, "CM"},  
    {500, "D"}, {400, "CD"},  
    {100, "C"}, { 90, "XC"},  
    { 50, "L"}, { 40, "XL"},  
    { 10, "X"}, {  9, "IX"},  
    {  5, "V"}, {  4, "IV"},  
    {  1, "I"},  
    { 0, NULL}  
};
```

```
string result;
```

```
int roman_index = 0;
```

```
while(value > 0)
```

```
{  
    if(value >= roman_array[roman_index].Dec_num)  
    {  
        result += roman_array[roman_index].Rom_num;  
        value -= roman_array[roman_index].Dec_num;  
    }  
    else  
        roman_index += 1;  
}
```

```
return result;
```

```
}
```



## Question 2

```
#include <iostream>
#include <stack>
#include <string>
#include <stdlib.h>

using namespace std;

bool is_num(const string& input_string);
double conv_to_double(const string& input_string);
bool is_operat(const string& input_string);
void operate(const string& input_string, stack<double>& rpnStack);
void printcontents(stack<double>& rpnStack);

int main()
{
    stack<double> rpnStack;

    cout << "\nRPN calculator\nEnter 'q' to quit and 'c' to list stack contents" << endl;
    string input_string;

    while(true)
    {
        cout << ">>";

        cin >> input_string;

        double num;
        if(is_num(input_string))
            rpnStack.push(conv_to_double(input_string));

        else if(is_operat(input_string) && rpnStack.size()>1)
            operate(input_string, rpnStack);

        else if(input_string == "q")
```

```

        return 0;

    else if(input_string == "c")
        printcontents(rpnStack);

    else
        cout << "Invalid input" << endl;

}

return 0;
}

bool is_num(const string& input_string)
{
    const char * c_input_string = input_string.c_str();
    //convert to string

    char* endPointer = '\0';
    strtod(c_input_string, &endPointer);

    if(*c_input_string == '\0')
        return false;

    if(*endPointer != '\0' || endPointer == c_input_string)
        return false;

    return true;
}

double conv_to_double(const string& input_string)
{
    const char * c_input_string = input_string.c_str();
    char* endPointer = '\0';

    return strtod(c_input_string, &endPointer);
}

```

```
}
```

```
bool is_operat(const string& input_string)
{
    string operators[] = {"+", "-", "*", "/"};

    for(int iter = 0; iter < 4; iter++)
    {
        if(input_string == operators[iter])
            return true;
    }
    return false;
}
```

```
void operate(const string& input_string, stack<double>& rpnStack)
{
    double lvalue, rvalue, result;

    rvalue = rpnStack.top();
    rpnStack.pop();

    lvalue = rpnStack.top();
    rpnStack.pop();

    if(input_string == "+")
        result = lvalue + rvalue;

    else if(input_string == "-")
        result = lvalue - rvalue;

    else if(input_string == "*")
        result = lvalue * rvalue;

    else if(input_string == "/")
        result = lvalue / rvalue;
```

```
cout << result << endl;  
rpnStack.push(result);
```

```
}
```

```
void printcontents(stack<double>& rpnStack)
```

```
{
```

```
    for(stack<double> copy = rpnStack; !copy.empty(); copy.pop())
```

```
        cout << copy.top() << endl;
```

```
}
```

### Question 3

```
#include <iostream>
#include <math.h>

using namespace std;

bool * isPrime(int input_num);

int main()
{
    int primes_up_to;
    cout << "Enter a number up to which all primes will be listed:";
    cin >> primes_up_to;
    bool * primelist = isPrime(primes_up_to);

    int newline_count = 0;
    for(int index = 2; index < primes_up_to; index++)
    {
        if(newline_count == 10)
        {
            cout << endl;
            newline_count = 0;
        }
        if(primelist[index] == 1)
        {
            cout << index << "\t";
            newline_count++;
        }
    }
    delete primelist;

    cout << endl;
```

```
return 0;
```

```
}
```

```
bool * isPrime(int input_num)
```

```
{
```

```
    bool * natural_numbers = new bool[input_num + 1];
```

```
    fill_n(natural_numbers, input_num + 1, true); //a boolean array for marking numbers from 2  
to n where any index i equals the natural number i+2 (index 0 equals 2, index n-2 equals n)
```

```
    int prime;
```

```
    int multiplier;
```

```
    int p = 2;
```

```
    for(p*p + p*multiplier; p*p + p*multiplier <= input_num; multiplier++)
```

```
        natural_numbers[p*p + p*multiplier] = false;
```

```
    for(p=3; p<=pow(input_num, 0.5); p += 2) //not exceeding sqrt n
```

```
{
```

```
        multiplier = 0;
```

```
        for(p*p + p*multiplier; p*p + p*multiplier <= input_num; multiplier++)
```

```
            natural_numbers[p*p + p*multiplier] = false;
```

```
}
```

```
    return natural_numbers;
```

```
}
```

## Question 4

```
#include <iostream>
#include <cstdlib>

using namespace std;

int * shellSort(int * numArray);

int main()
{
    int numArray[16384];

    for(int i = 0; i < 16384; i++)
        numArray[i] = rand();

    /* Uncomment to print unsorted array
    for(int i = 0; i < 16384; i++)
    {
        cout << i << ": " << numArray[i] << "\t";

        if(i%5 == 0)
            cout << endl;
    }
    cout << endl;

    */

    shellSort(numArray);

    /* Uncomment to print sorted array
    for(int i = 0; i < 16384; i++)
    {
        cout << i << ": " << numArray[i] << "\t";

        if(i%5 == 0)
```

```

        cout << endl;
    }
    cout << endl;

*/

bool isSorted = true;
for(int i = 1; i < 16384; i++)
{
    if(numArray[i]<numArray[i-1])
    {
        cout << "Sequence not sorted" << endl;
        isSorted = false;
        break;
    }
}
if(isSorted == true)
    cout << "Sequence is sorted" << endl;
}

```

```

int* shellSort(int * numArray)
{
    //gap sequence with 8 elems
    int gapsequence[] = {701, 301, 132, 57, 23, 10, 4, 1};
    int index;
    int index1;
    int index2;
    int index3;

    for(index1 = 0; index1 < 8; index1++)
    {
        for(int index2 = gapsequence[index1]; index2<16384; index2++)
        {
            int temp = numArray[index2];

            for(index3 = index2; index3 >= gapsequence[index1] && numArray[index3-

```



```
gapsequence[index1]] > temp; index3 -= gapsequence[index1])
    {
        numArray[index3] = numArray[index3-gapsequence[index1]];

    }

    numArray[index3] = temp;
}

}

}
```

## Question 5

```
#include <iostream>
```

```
using namespace std;
```

```
int main()
```

```
{
```

```
    double numinput;
```

```
    double result =2;
```

```
    int iter;
```

```
    cout << "\nPlease input a number to find its square root: ";
```

```
    cin >> numinput;
```

```
    cout << "Iterations: ";
```

```
    cin >> iter;
```

```
    cout << endl;
```

```
    for(int index = 0; index < iter; index++)
```

```
        result = result - (result*result - numinput)/(2*result);
```

```
    cout << result << endl;
```

```
}
```

## Question 6

```
#include <iostream>
#include <cstdlib>

using namespace std;

void printMatrix(int ** Matrix, int columns, int rows);
int** randomMatrix(int columns, int rows);
int** multMatrices(int ** matrix1, int ** matrix2, int rowsMatrix1, int colsMatrix2, int
colsMatrix1);
void freeMem(int ** Matrix, int columns);

int main()
{

    int rowsMatrix1;
    int colsMatrix1;
    int rowsMatrix2;
    int colsMatrix2;

    cout << "Please input rows and columns for random matrices:" << endl;

    cout << "Matrix 1 rows: ";
    cin >> rowsMatrix1;

    cout << "Matrix 1 columns: ";
    cin >> colsMatrix1;

    cout << "Matrix 2 rows: ";
    cin >> rowsMatrix2;

    cout << "Matrix 2 columns: ";
    cin >> colsMatrix2;

    if(colsMatrix1 != rowsMatrix2)
```

```

{
    cout << "Matrix 1 columns must match Matrix 2 rows" << endl;
    return 0;
}

int ** matrix1 = randomMatrix(colsMatrix1, rowsMatrix1);
int ** matrix2 = randomMatrix(colsMatrix2, rowsMatrix2);

int ** result = multMatrices(matrix1, matrix2, rowsMatrix1, colsMatrix2, colsMatrix1);

printMatrix(matrix1, colsMatrix1, rowsMatrix1);
cout << endl << "Post multiplied by:" << endl;
printMatrix(matrix2, colsMatrix2, rowsMatrix2);
cout << endl << "Equals:" << endl;
printMatrix(result, colsMatrix2, rowsMatrix1);
cout << endl;

freeMem(result, rowsMatrix1);
freeMem(matrix1, rowsMatrix1);
freeMem(matrix2, rowsMatrix2);

return 0;
}

```

```

void printMatrix(int ** Matrix, int columns, int rows)

```

```

{
    for(int i = 0; i < rows; i++)
    {
        for(int j = 0; j < columns; j++)
            cout << Matrix[i][j] << " ";

        cout << endl << endl;
    }
}

```

```

int ** randomMatrix(int columns, int rows)

```

```
{
```

```
int ** matrix;
```

```
int index1, index2;
```

```
matrix = new int *[rows];
```

```
for(int i = 0; i < rows; i++)
```

```
    matrix[i] = new int[columns];
```

```
for(index1 = 0; index1 < rows; index1++)
```

```
{
```

```
    for(index2 = 0; index2 < columns; index2++)
```

```
        matrix[index1][index2] = rand() % 10;
```

```
}
```

```
return (int**) matrix;
```

```
}
```

```
int** multMatrices(int ** matrix1, int ** matrix2, int rowsMatrix1, int colsMatrix2, int  
colsMatrix1)
```

```
{
```

```
int** result;
```

```
result = new int *[rowsMatrix1];
```

```
for(int i = 0; i < rowsMatrix1; i++)
```

```
    result[i] = new int [colsMatrix2];
```

```
for(int i = 0; i < rowsMatrix1; i++)
```

```
{
```

```
    for(int j = 0; j < colsMatrix2; j++)
```

```
    {
```

```
        result[i][j] = 0;
```

```
        for(int x = 0; x < colsMatrix1; x++)
```

```
            result[i][j] += matrix1[i][x]*matrix2[x][j];
```

```
        }  
    }  
    return (int**) result;  
}
```

```
void freeMem(int ** Matrix, int rows)  
{  
    for(int i = 0; i < rows; i++)  
        delete [] Matrix[i];  
  
    delete [] Matrix;  
}
```

## Question 7

```
#include <iostream>
#include <cstdlib>
#include <vector>

using namespace std;

int findLargest(int numArray[], int size);
int max(int num1, int num2);

int main()
{

    vector<int> numVect;
    int arraySize;
    cout << "Please input the desired array size: ";
    cin >> arraySize;

    int tempInt;

    cout << "Input each element followed by the 'enter' key" << endl;
    for(int i = 0; i < arraySize; i++)
    {
        cin >> tempInt;
        numVect.push_back(tempInt);
    }

    int numArray[arraySize];
    copy(numVect.begin(), numVect.end(), numArray);

    int size = sizeof(numArray)/sizeof(numArray[0]);
```

```
        cout << endl << "The largest number of the array is: " << findLargest(numArray, size) <<
endl;
```

```
        return 0;
```

```
    }
```

```
int findLargest(int numArray[], int size)
```

```
{
```

```
    if(size == 1)
```

```
        return numArray[0];
```

```
    else
```

```
        return max(numArray[size-1], findLargest(numArray, size-1));
```

```
}
```

```
int max(int num1, int num2)
```

```
{
```

```
    if(num1 > num2)
```

```
        return num1;
```

```
    else
```

```
        return num2;
```

```
}
```



## Question 8

```
#include <iostream>
```

```
#include <math.h>
```

```
using namespace std;
```

```
double sineOrCosine(double input, int terms, bool sine);
```

```
long double factorial(int n);
```

```
int main()
```

```
{
```

```
    double input;
```

```
    char charInput;
```

```
    bool sine;
```

```
    int terms;
```

```
    cout << "Enter s for sine or c for cosine: ";
```

```
    cin >> charInput;
```

```
    cout << "Enter the function input: ";
```

```
    cin >> input;
```

```
    cout << "Enter number of terms: ";
```

```
    cin >> terms;
```

```
    if(charInput == 's')
```

```
        cout << "sine(" << input << ") = " << sineOrCosine(input, terms, true) << endl;
```

```
    else if(charInput == 'c')
```

```
        cout << "cos(" << input << ") = " << sineOrCosine(input, terms, false) << endl;
```

```
    return 0;
```

```
}
```

```

double sineOrCosine(double input, int terms, bool sine)
{

    long double result = 0;
    long double exponent;
    long double constant;

    if(sine == true)
    {
        for(int i = 0; i < terms; i++)
        {
            exponent = i*2+1;
            constant = pow(-1,i)/factorial(i*2+1);
            result += pow(input, exponent) * constant;

            cout << i << "th term: ";
            cout << pow(-1,i) << " * " << pow(input, exponent) << " / ";
            cout << factorial(i*2+1) << " = " << pow(input, exponent) * constant <<
endl;

        }

        return result;
    }

    else
    {
        for(int i = 0; i < terms; i++)
        {
            exponent = i*2;
            constant = pow(-1,i)/factorial(i*2);
            result += pow(input, exponent) * constant;

```

```
        cout << i << "th term: " << pow(input, exponent) * constant << endl;
    }

    return result;
}
}
```

```
long double factorial(int number)
{
    long double factorial = 1;

    for (int i = 1; i <= number; i++)
        factorial = factorial * i;

    return factorial;
}
```

## Question 9

```
#include <iostream>
#include <vector>
#include <locale>

using namespace std;

bool isPalindrome(string inputstring);

int main()
{
    string input_string;

    cout << "Please input a string:\n" << endl;
    getline(cin, input_string);
    //cin stops at ' ' so getline is used instead
    cout << endl;

    if(isPalindrome(input_string))
        cout << "This is a palindrome." << endl;

    else
        cout << "This is not a palindrome." << endl;

    return 0;
}

bool isPalindrome(string input_string)
{
    vector<char> charVector;
    for(int iter = 0; iter < input_string.length(); iter++)
    {
        //check if either uppercase or lowercase letters
        //ignore all other chars
    }
}
```

```

        if(isupper(input_string[iter]))
            charVector.push_back(tolower(input_string[iter]));

        else if(islower(input_string[iter]))
            charVector.push_back(input_string[iter]);
    }

    int    size = charVector.size();

    for(int iter = 0; iter < size/2; iter++)
    {
        //iterate from beginning and end towards middle and compare
        if (charVector[iter] != charVector[(size-1)-iter])
            return false;
    }
    return true;
}

```

## References

[1] Ciura, Marcin (2001). "Best Increments for the Average Case of Shellsort". In Freiwalds, Rusins. [\*Proceedings of the 13th International Symposium on Fundamentals of Computation Theory\*](#) (PDF). London: Springer-Verlag. pp. 106–117. [ISBN 3-540-42487-3](#).