# CSGE602055 Operating Systems CSF2600505 Sistem Operasi Week 03: I/O, BIOS, Loader, & Systemd

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http://rms46.vlsm.org/2/207.html Always check for the latest revision!

REV139 05-Jun-2018

# Operating Systems 2018-1 (Room 3114 Tue/Thu) Class: A (10:00-12:00) | B (13:00-15:00) | C (16:00-18:00)

| Week     | Schedule             | Торіс                             | OSC9           |
|----------|----------------------|-----------------------------------|----------------|
| Week 00  | 06 Feb - 12 Feb 2018 | Overview 1                        | Ch. 1, 16      |
| Week 01  | 13 Feb - 19 Feb 2018 | Overview 2 & Scripting            | Ch. 1, 2       |
| Week 02  | 20 Feb - 26 Feb 2018 | Protection, Security, Privacy,    | Ch. 14, 15     |
|          |                      | & C-language                      |                |
| Week 03  | 27 Feb - 05 Mar 2018 | I/O, BIOS, Loader, & Systemd      | Ch. 13         |
| Week 04  | 06 Mar - 12 Mar 2018 | Addressing, Shared Lib, & Pointer | Ch. 8          |
| Week 05  | 13 Mar - 19 Mar 2018 | Virtual Memory                    | Ch. 9          |
| Reserved | 20 Mar - 24 Mar 2018 |                                   |                |
| Mid-Term | 03 Apr 2018          | 13:00 - 15:30 (UTS)               |                |
| Week 06  | 05 Apr - 11 Apr 2018 | Concurency: Processes & Threads   | Ch. 3, 4       |
| Week 07  | 12 Apr - 18 Apr 2018 | Synchronization                   | Ch. 5, 7       |
| Week 08  | 19 Apr - 25 Apr 2018 | Scheduling                        | Ch. 6          |
| Week 09  | 26 Apr - 07 May 2018 | File System & Persistent Storage  | Ch. 10, 11, 12 |
| Reserved | 08 May - 14 May 2018 |                                   |                |
| Week 10  | 15 May - 21 May 2018 | Network Sockets Programming       |                |
|          |                      | & I/O Programming                 |                |
| Reserved | 22 May - 22 May 2018 |                                   |                |
| Final    | 31 May 2018          | 13:00 - 15:00 (UAS)               |                |
| Deadline | 23 Jun 2018 16:00    | Extra assignment deadline         |                |

| The Check List (Operating Systems)   |
|--|
| <ul> <li>□ Starting Point: http://rms46.vlsm.org/2/207.html</li> <li>□ Text Book: any recent/decent OS book but map it to OSC9.</li> <li>□ Create public project "os181" on your github.com account.</li> </ul>  |
| $\square$ Create file "README.md" and add an extra line every week. For e.g. 1:  |
| ZCZC Sistem Operasi 2018 Awal (1) ZCZC W01 Have tried demo for week 01. ZCZC W02 Week 02 is done. ZCZC W03 Week 03 is done.  |
| <ul> <li>□ Encode your QRC with image size of approximately 250x250 pixels: "OS181 CLASS ID GITHUB-ACCOUNT SSO-ACCOUNT SIAK-Full-Name" Special for Week 00: Mail your embedded QRC to: os181@vlsm.org with Subject: [W00] CLASS ID SIAK-NAME.</li> <li>□ Write your Memo (with QRC) every week.</li> <li>□ Using your SSO account, login to badak.cs.ui.ac.id via</li> </ul> |
| kawung.cs.ui.ac.id.  |
| <ul> <li>□ Check folder badak:///extra/Week00/</li> <li>□ Every week, copy the weekly demo files to your own home directory.</li> <li>Eg. for Week00:</li> <li>cp -r /extra/Week00/W00-demos/ W00-demos/</li> </ul>  |
| <del></del>  |

 $<sup>^1\</sup>mbox{Week}$  00 line is optional. The following "ZCZC WXX" weekly tags are mandatory.

# Agenda

- Start
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- Week 03
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- 5 Legacy BIOS
- 6 UEFI
- UEFI Boot
- Operating System (Boot) Loader
- GRUB Map
- init (SYSV legacy)
- UpStart Ubuntu
- The All New "systemd"
- systemctl
- PCH: Platform Controller Hub
- Some Terms
- 16 The End

# Week 03: I/O, BIOS, Boot, & Systemd

- Reference: (OSC9-ch13 demo-w03)
- Overview
- I/O Hardware
- Application I/O Interface
- Kernel I/O Subsystem
- Transforming I/O Requests to Hardware Operations
- STREAMS
- BIOS
- Boot
- Systemd

# I/O(1)

- Direct I/O vs. Memory Mapped I/O
- Interrupts: Non Maskable (NMI) vs Maskable (MI)
- DMA: Direct Memory Access
- I/O Structure:
  - Kernel (S/W).
  - I/O (S/W: Kernel Subsystem)
  - Driver (S/W)
  - Controller (H/W)
  - Device (H/W)
- I/O Streams
  - APP
  - HEAD
  - MODULES
  - DRIVER
  - H/W.

# I/O(2)

- I/O Interface Dimensions
  - Character-stream vs. Block;
  - Sequential vs. Random-access;
  - Sharable vs. Dedicated;
  - Parallel vs. Serial;
  - Speed;
  - Read Write Read Only Write Only.
  - Synchronous vs. Asynchronous;
  - Blocking vs. Non-Blocking.
- Where should a new algorithm be implemented?
  - APP?
  - Kenel?
  - Driver?
  - Controller?
  - HW?

# BIOS, Boot, & Systemd

- Reference: (OSC9-ch13 demo-w03)
- Firmware
  - BIOS: Basic Input Output System.
  - UEFI: Unified Extensible Firmware Interface.
  - ACPI: Advanced Configuration and Power Interface.
- Operating System (Boot) Loader
  - BOOTMGT: Windows Bootmanager / Bootloader.
  - LILO: Linux Loader.
  - GRUB: GRand Unified Bootloader.
- Operating System Initialization
  - Init (legacy)
  - UpStart
  - Systemd
- I/O
  - Interrupt.
  - DMA.
  - ETC.

## Legacy BIOS

- Check Settings.
- Initialize CPU & RAM.
- POST: Power-On Self-Test.
- Initialize ports, LANS, etc.
- Load a Boot Loader.
- Handover to the Boot Loader.
- Provides "Native" (obsolete) Drivers only (not loadable).
- Provides "INT" services .
- Limitation.
  - Technology of 1970s.
  - 16 bits software.
  - 20 bits address space (1 MB).
  - 31 bits disk space (2 TB).

## **BIOS**

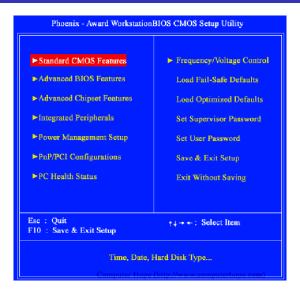


Figure: BIOS

## **UEFI**

- A Firmware Specification, not an Implementation!
- No (INT) service after boot.
- HII: Human Interface Infrastructure.
- Protected Mode.
- Flexible.
  - Technology of 2000s.
  - writen in C.
  - (third party) loadable drivers and tools.
  - Emulate Legacy BIOS transition (MBR block, INT service).
  - UEFI Shell: environment shell for diagnostic (no need for DOS).
- Problems
  - Who controls the Hardware?
  - Is "Secure Boot" a good thing?
  - How about a NASTY/LOCKING/TROJAN UEFI implementation?
  - Different DRIVERS.

## **UEFI**



Figure: UEFI

## **UEFI** Boot

# Platform Initialization (PI) Boot Phases

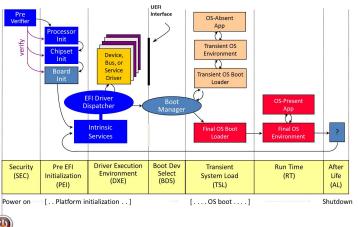


Figure: UEFI Boot Process<sup>1</sup>.

# Operating System (Boot) Loader

- General
  - How/Where to start the operating system?
  - What to do?
  - How many ways to boot?
  - How many types of OS?
- GRUB/GRUB2: GRand Unified Boot system
  - Stage 1 (boot.img): MBR (Master Boot Record) Where is everything
  - Stage 1.5 (core.img): generated from diskboot.img
  - Stage 2: Kernel Selection: Windows, Linux, BSD, etc.
- GRUB2
  - More flexible than GRUB legacy
  - More automated than GRUB legacy
- Disk Partition
  - MBR: Master Boot Record (1983).
  - GPT: GUID Partition Table (2010s).

## **GRUB Map**

#### **GNU GRUB 2**

Locations of boot.img, core.img and the /boot/grub directory

Example 1: an MBR-partitioned harddisc with sector size of 512 or 4096Bytes



Example 2: a GPT-partitioned harddisc with sector size of 512 or 4096Bytes

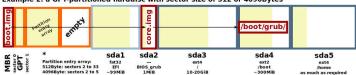


Figure: GRUB<sup>1</sup>.

<sup>&</sup>lt;sup>1</sup>Source Shmuel Csaba Otto Traian 2013

# init (SYSV legacy)

- File: /etc/inittab.
- Folders: /etc/rcX.d X = runlevel.
  - Seven (7) different runlevels:
    - 0 (shutdown).
    - 1 (single-user/admin).
    - 2 (multi-user non net).
    - 3 (standard).
    - 4 (N/A).
    - 5 (3+GUI).
    - 6 (reboot).
  - SXX-YYY: Start
  - KXX-YYY: Kill.
- One script at a time in order.
- dependency is set manually.

# UpStart - Ubuntu

- Developer: Ubuntu.
- Folder: /etc/init/.
- Control: initctl.
  - initctl list listing all processes managed by upstart.
- better support for hotplug devices.
- cleaner service management.
- faster service management.
- asynchronous.

## The All New "systemd"

- Replaces (SYSV) init and UpStart.
  - better concurrency handling: Faster!
  - better dependencies handling: No more "S(tarts)" and "K(ills)".
  - better crash handling: automatic restart option.
  - better security: group protection from anyone including superusers.
  - simpler config files: reliable and clean scripts.
  - hotplug: dynamic start/stop.
  - supports legacy systems (init).
  - overhead reducing.
  - unified management way for all distros.
  - bloated: doing more with more resources.
  - linux specific: NOT portable.

## systemctl

```
for II in
   'systemctl list-unit-files | head -8; echo "(...)";
       systemctl list-unit-files| tail -8' \
   'systemd-analyze blame | wc -1; echo "===";
       systemd-analyze blame | head -15' \
   'systemctl --full | wc -1; echo "===";
       systemctl --full | head -10' \
   'systemctl list-units | wc -1; echo "===";
       systemctl list-units | head -10' \
   'systemctl list-units |grep .service|wc -l;echo "===";
       systemctl list-units|grep .service|head -10' \
   'systemctl list-units | grep ssh.service' \
   'systemctl status ssh.service' \
   'systemctl is-enabled ssh' \
   'journalctl' \
   'journalctl -b' \
dο
```

## PCH: Platform Controller Hub

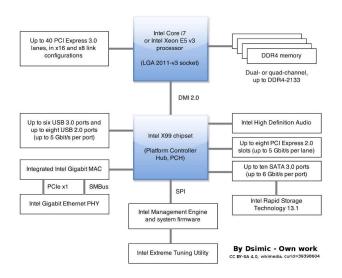


Figure: PCH: Platform Controller Hub

## Some Terms

- PCH: Platform Controller Hub
- PCIe: Peripheral Component Interconnect Express 32 bits for (16 \* 1x or 8 \* 2x or 4 \* 4x or 2 \* 8x or 1 \* 16x) \* (2 direction) lanes.
- DMI: Direct Media Interface. Eg. DMI 2.0 (2 GB/s; 4x)
- GT/s: GigaTransfers per second
- 1 KB (KiloByte) = 1000 bytes 1 KiB (Kibibyte) = 1024 bytes<sup>1</sup>
- SMB: System Management Bus
- SPI: Serial Peripheral Interface, a de facto standard bus.
- ullet SATA: Serial AT Attachment. Eg. SATA 3.2 pprox 2 GB/s.
- DDR4 SDRAM: Double Data Rate Fourth-generation Synchronous Dynamic Random-Access Memory:  $2 \times DDR2$  (DDR2 =  $2 \times DDR$  (DDR =  $2 \times SDRAM$ )). Eg. DDR4-3200 (8x SDRAM); Memory Clock: 400 MHz; Data Rate: 3200 MT/s; Module Name PC4-25600; Peak Transfer Rate: 25600 MB/s,

<sup>&</sup>lt;sup>1</sup>In IT tradition; 1 KB = 1024 bytes

#### The End

- $\square$  This is the end of the presentation.
- extstyle ext
- This is the end of the presentation.