

MAXREFDES64# Code Documentation

V01.00

Generated by Doxygen 1.8.2

Thu Oct 9 2014 09:59:16

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Chapter 1

Main Page

1.1 Introduction

This is the code documentation for the MAXREFDES64# subsystem reference design.

The Files page contains the File List page and the Globals page.

The Globals page contains the Functions, Variables, and Macros sub-pages.

Chapter 2

File Index

2.1 File List

Here is a list of all files with brief descriptions:

init_config.c	5
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Chapter 3

File Documentation

3.1 init_config.c File Reference

```
#include "stm32f10x.h"
#include "stm32f10x_gpio.h"
#include "stm32f10x_usart.h"
#include "stm32f10x_spi.h"
#include "init_config.h"
```

Functions

- void [maxim_uart_init](#) (void)
Initialize the UART peripheral.
- void [maxim_gpio_init](#) (void)
Initialize the GPIO peripheral.
- void [maxim_spi_init](#) (void)
Initialize the SPI peripheral.

Variables

- GPIO_InitTypeDef [gpio_init_structure](#)
- SPI_InitTypeDef [spi_init_structure](#)
- USART_InitTypeDef [usart_init_structure](#)

3.1.1 Detailed Description

Project: MAXREFDES64# Filename: [init_config.c](#) Description: This module contains all the functions used to initialize the STM32F1 peripherals

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

```
char ch_pmod_value
char (array) s_pmod_string[16]
float f_pmod_value
int n_pmod_value
int (array) an_pmod_value[16]
u16 u_pmod_value
u16 (array) au_pmod_value[16]
u8 uch_pmod_value
u8 (array) auch_pmod_buffer[16]
unsigned int un_pmod_value
int * pun_pmod_value
```

Definition in file [init_config.c](#).

3.1.2 Function Documentation

3.1.2.1 void maxim_gpio_init (void)

Initialize the GPIO peripheral.

Details

This function initializes the GPIO that are used in this application

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 112 of file init_config.c.

3.1.2.2 void maxim_spi_init (void)

Initialize the SPI peripheral.

Details

This function initializes the SPI2 peripheral
CS is controlled by GPIO PB12

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 158 of file *init_config.c*.

3.1.2.3 void maxim_uart_init (void)

Initialize the UART peripheral.

Details

This function initializes the UART peripheral that connects to the terminal program.

The baud rate is set to 460800

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 71 of file *init_config.c*.

3.1.3 Variable Documentation**3.1.3.1 GPIO_InitTypeDef gpio_init_structure**

Definition at line 67 of file *init_config.c*.

3.1.3.2 SPI_InitTypeDef spi_init_structure

Definition at line 68 of file *init_config.c*.

3.1.3.3 USART_InitTypeDef usart_init_structure

Definition at line 69 of file *init_config.c*.

3.2 init_config.h File Reference**Functions**

- void [maxim_uart_init](#) (void)
Initialize the UART peripheral.
- void [maxim_spi_init](#) (void)
Initialize the SPI peripheral.
- void [maxim_gpio_init](#) (void)
Initialize the GPIO peripheral.

3.2.1 Detailed Description

Project: MAXREFDES64# Filename: [init_config.h](#) Description: This module contains all the functions used to initialize the STM32F1 peripherals

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

char ch_pmod_value

char (array) s_pmod_string[16]

float f_pmod_value

int n_pmod_value

int (array) an_pmod_value[16]

u16 u_pmod_value

u16 (array) au_pmod_value[16]

u8 uch_pmod_value

u8 (array) auch_pmod_buffer[16]

unsigned int un_pmod_value

int * pun_pmod_value

Definition in file [init_config.h](#).

3.2.2 Function Documentation

3.2.2.1 void maxim_gpio_init (void)

Initialize the GPIO peripheral.

Details

This function initializes the GPIO that are used in this application

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 112 of file [init_config.c](#).

3.2.2.2 void maxim_spi_init (void)

Initialize the SPI peripheral.

Details

This function initializes the SPI2 peripheral
CS is controlled by GPIO PB12

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 158 of file init_config.c.

3.2.2.3 void maxim_uart_init (void)

Initialize the UART peripheral.

Details

This function initializes the UART peripheral that connects to the terminal program.
The baud rate is set to 460800

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 71 of file init_config.c.

3.3 max31913.c File Reference

```
#include "max31913.h"
#include "stm32f10x_gpio.h"
#include "stm32f10x_spi.h"
```

Functions

- uint16_t [maxim_spi_16bit_transfer](#) (uint16_t u_mosi)
SPI 16-bit transfer.

3.3.1 Detailed Description

Project: MAXREFDES64# Filename: [max31913.c](#) Description: This module is an embedded controller driver for the MAXREFDES64#. It contains high level functions: maxim_spi_16bit_transfer

This driver can be dropped into a user's application as a starting point for development of an end application

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

char ch_pmod_value

char (array) s_pmod_string[16]

float f_pmod_value

int n_pmod_value

int (array) an_pmod_value[16]

u16 u_pmod_value

u16 (array) au_pmod_value[16]

u8 uch_pmod_value

u8 (array) auch_pmod_buffer[16]

unsigned int un_pmod_value

int * pun_pmod_value

Definition in file [max31913.c](#).

3.3.2 Function Documentation

3.3.2.1 uint16_t maxim_spi_16bit_transfer (uint16_t u_mosi)

SPI 16-bit transfer.

Parameters

in	<i>u_mosi</i> :	SPI transmit data
----	-----------------	-------------------

Return values

<i>SPI</i>	receive data
------------	--------------

Definition at line 69 of file max31913.c.

3.4 max31913.h File Reference

```
#include "stm32f10x.h"
```


Functions

- uint16_t [maxim_spi_16bit_transfer](#) (uint16_t u_mosi)
SPI 16-bit transfer.

3.4.1 Detailed Description

Project: MAXREFDES64# Filename: [max31913.h](#) Description: This module is an embedded controller driver for the MAXREFDES64#. It contains high level functions: maxim_spi_16bit_transfer

This driver can be dropped into a user's application as a starting point for development of an end application

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

char ch_pmod_value

char (array) s_pmod_string[16]

float f_pmod_value

int n_pmod_value

int (array) an_pmod_value[16]

u16 u_pmod_value

u16 (array) au_pmod_value[16]

u8 uch_pmod_value

u8 (array) auch_pmod_buffer[16]

unsigned int un_pmod_value

int * pun_pmod_value

Definition in file [max31913.h](#).

3.4.2 Function Documentation

3.4.2.1 uint16_t maxim_spi_16bit_transfer (uint16_t u_mosi)

SPI 16-bit transfer.

Parameters

in	<i>u_mosi</i> :	SPI transmit data
----	-----------------	-------------------

Return values

<i>SPI</i>	receive data
------------	--------------

Definition at line 69 of file max31913.c.

3.5 maxrefdes64.c File Reference

```
#include "stm32f10x.h"
#include "stm32f10x_gpio.h"
#include "stm32f10x_rcc.h"
#include "stm32f10x_usart.h"
#include "stm32f10x_spi.h"
#include "init_config.h"
#include "menu.h"
#include "utilities.h"
#include "max31913.h"
#include <stdio.h>
```

Macros

- #define [BYTETOBINARYPATTERN](#) "%d%d%d%d%d%d%d%d"
- #define [BYTETOBINARY](#)(byte)
- #define [MAJOR_REVISION](#) 01
- #define [MINOR_REVISION](#) 00

Functions

- int [main](#) (void)

Main function for MAXREFDES64.

3.5.1 Detailed Description

Project: MAXREFDES64# Filename: [maxrefdes64.c](#) Description: This module contains the Main application for the MAXREFDES64 example program.

Revision History:

10-07-14 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

char ch_pmod_value

char (array) s_pmod_string[16]

float f_pmod_value

int n_pmod_value

int (array) an_pmod_value[16]

u16 u_pmod_value

u16 (array) au_pmod_value[16]

u8 uch_pmod_value

u8 (array) auch_pmod_buffer[16]

unsigned int un_pmod_value

int * pun_pmod_value

Definition in file [maxrefdes64.c](#).

3.5.2 Macro Definition Documentation

3.5.2.1 #define BYTETOBINARY(byte)

Value:

```
(byte & 0x80 ? 1 : 0), \  
 (byte & 0x40 ? 1 : 0), \  
 (byte & 0x20 ? 1 : 0), \  
 (byte & 0x10 ? 1 : 0), \  
 (byte & 0x08 ? 1 : 0), \  
 (byte & 0x04 ? 1 : 0), \  
 (byte & 0x02 ? 1 : 0), \  
 (byte & 0x01 ? 1 : 0)
```

Definition at line 88 of file maxrefdes64.c.

3.5.2.2 #define BYTETOBINARYPATTERN "%d%d%d%d%d%d%d%d"

Definition at line 87 of file maxrefdes64.c.

3.5.2.3 #define MAJOR_REVISION 01

Definition at line 100 of file maxrefdes64.c.

3.5.2.4 #define MINOR_REVISION 00

Definition at line 101 of file maxrefdes64.c.

3.5.3 Function Documentation

3.5.3.1 int main (void)

Main function for MAXREFDES64.

Details

This function initializes the peripherals and hardware. Displays the menu on the terminal program for user control.

Parameters

<i>None</i>	
-------------	--

Return values

<i>Always</i>	TRUE
---------------	------

Definition at line 115 of file maxrefdes64.c.

3.6 menu.c File Reference

```
#include "stdio.h"
#include "menu.h"
```

Functions

- void `maxim_menu_cls ()`
Function to clear the screen via Hyperterminal.
- void `maxim_menu_print_maxim_banner ()`
Print standard Maxim banner at top of Hyperterminal screen.
- void `maxim_menu_print_maxim_banner_big ()`
Print large Maxim banner at top of Hyperterminal screen.
- void `maxim_menu_print_prompt ()`
Print a standard prompt for keyboard input ">".
- void `maxim_menu_print_line ()`
Print one line of dashes across the screen via Hyperterminal.
- uint8_t `maxim_menu_retrieve_keypress ()`
Get a single keypress via Hyperterminal.
- void `maxim_menu_print_main_menu ()`
Print the main menu listing choice of module to test.
- void `maxim_menu_print_configuration_description ()`
Print configuration byte description.
- void `maxim_menu_print_output_data_description ()`
Print output data byte description.

3.6.1 Detailed Description

Project: MAXREFDES64# Filename: `menu.c` Description: This module contains all the functions used to generate the menus and menu options used to run the MAXREFDES64# example firmware.

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

char `ch_pmod_value`

char (array) `s_pmod_string[16]`

float `f_pmod_value`

int `n_pmod_value`

int (array) `an_pmod_value[16]`

u16 `u_pmod_value`

u16 (array) `au_pmod_value[16]`

u8 `uch_pmod_value`

u8 (array) auch_pmod_buffer[16]

unsigned int un_pmod_value

int * pun_pmod_value

Definition in file [menu.c](#).

3.6.2 Function Documentation

3.6.2.1 void maxim_menu_cls (void)

Function to clear the screen via Hyperterminal.

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 65 of file menu.c.

3.6.2.2 void maxim_menu_print_configuration_description (void)

Print configuration byte description.

Details.

Return values

<i>None</i>	
-------------	--

Definition at line 224 of file menu.c.

3.6.2.3 void maxim_menu_print_line ()

Print one line of dashes across the screen via Hyperterminal.

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 150 of file menu.c.

3.6.2.4 void maxim_menu_print_main_menu (void)

Print the main menu listing choice of module to test.

Details.

Return values

<i>None</i>	
-------------	--

Definition at line 207 of file menu.c.

3.6.2.5 void maxim_menu_print_maxim_banner (void)

Print standard Maxim banner at top of Hyperterminal screen.

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 79 of file menu.c.

3.6.2.6 void maxim_menu_print_maxim_banner_big (void)

Print large Maxim banner at top of Hyperterminal screen.

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 103 of file menu.c.

3.6.2.7 void maxim_menu_print_output_data_description (void)

Print output data byte description.

Details.

Return values

<i>None</i>	
-------------	--

Definition at line 242 of file menu.c.

3.6.2.8 void maxim_menu_print_prompt (void)

Print a standard prompt for keyboard input ">".

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 136 of file menu.c.

3.6.2.9 uint8_t maxim_menu_retrieve_keypress (void)

Get a single keypress via Hyperterminal.

Details

Returns ascii character corresponding to keypress with some preprocessing.
 Escape sequences (Arrow keys and END) are mapped to decimal 240-244 (see defines)
 Characters "0"-"9" converted to numbers 0-9
 Lower case "a"-"z" converted to uppercase "A"-"Z"

Parameters

<i>None</i>	
-------------	--

Return values

<i>Character, partially</i>	decoded.
-----------------------------	----------

Definition at line 163 of file menu.c.

3.7 menu.h File Reference

```
#include "stm32f10x.h"
#include "stdio.h"
```

Macros

- #define [MAIN_MENU](#) 0

- // Menu state machine state*
 - #define `WAIT_KEYPRESS` 1
 - // Menu state machine state*
 - #define `CONTINUOUS_READ_MENU` 2
 - // Menu state machine state*
 - #define `SINGLE_READ_MENU` 3
 - // Menu state machine state*
 - #define `KEYPRESS_ARROW_UP` 240
 - Assign up-arrow an extended ascii code which won't be used elsewhere.*
 - #define `KEYPRESS_ARROW_DOWN` 241
 - Assign up-arrow an extended ascii code which won't be used elsewhere.*
 - #define `KEYPRESS_ARROW_LEFT` 242
 - Assign up-arrow an extended ascii code which won't be used elsewhere.*
 - #define `KEYPRESS_ARROW_RIGHT` 243
 - Assign up-arrow an extended ascii code which won't be used elsewhere.*
 - #define `KEYPRESS_END` 244
 - Assign up-arrow an extended ascii code which won't be used elsewhere.*

Functions

- void `maxim_menu_cls` (void)
Function to clear the screen via Hyperterminal.
- void `maxim_menu_print_maxim_banner` (void)
Print standard Maxim banner at top of Hyperterminal screen.
- void `maxim_menu_print_maxim_banner_big` (void)
Print large Maxim banner at top of Hyperterminal screen.
- void `maxim_menu_print_prompt` (void)
Print a standard prompt for keyboard input ">".
- uint8_t `maxim_menu_retrieve_keypress` (void)
Get a single keypress via Hyperterminal.
- void `maxim_menu_print_main_menu` (void)
Print the main menu listing choice of module to test.
- void `maxim_menu_print_configuration_description` (void)
Print configuration byte description.
- void `maxim_menu_print_output_data_description` (void)
Print output data byte description.

3.7.1 Detailed Description

Project: MAXREFDES64# Filename: `menu.h` Description: This module contains all the functions used to generate the menus and menu options used to run the MAXREFDES64 example firmware.

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:


```
char ch_pmod_value
char (array) s_pmod_string[16]
float f_pmod_value
int n_pmod_value
int (array) an_pmod_value[16]
u16 u_pmod_value
u16 (array) au_pmod_value[16]
u8 uch_pmod_value
u8 (array) auch_pmod_buffer[16]
unsigned int un_pmod_value
int * pun_pmod_value
Definition in file menu.h.
```

3.7.2 Macro Definition Documentation

3.7.2.1 `#define CONTINUOUS_READ_MENU 2`

// Menu state machine state

Definition at line 70 of file menu.h.

3.7.2.2 `#define KEYPRESS_ARROW_DOWN 241`

Assign up-arrow an extended ascii code which won't be used elsewhere.

Definition at line 74 of file menu.h.

3.7.2.3 `#define KEYPRESS_ARROW_LEFT 242`

Assign up-arrow an extended ascii code which won't be used elsewhere.

Definition at line 75 of file menu.h.

3.7.2.4 `#define KEYPRESS_ARROW_RIGHT 243`

Assign up-arrow an extended ascii code which won't be used elsewhere.

Definition at line 76 of file menu.h.

3.7.2.5 `#define KEYPRESS_ARROW_UP 240`

Assign up-arrow an extended ascii code which won't be used elsewhere.

Definition at line 73 of file menu.h.

3.7.2.6 `#define KEYPRESS_END 244`

Assign up-arrow an extended ascii code which won't be used elsewhere.

Definition at line 77 of file menu.h.

3.7.2.7 `#define MAIN_MENU 0`

// Menu state machine state

Definition at line 68 of file menu.h.

3.7.2.8 `#define SINGLE_READ_MENU 3`

// Menu state machine state

Definition at line 71 of file menu.h.

3.7.2.9 `#define WAIT_KEYPRESS 1`

// Menu state machine state

Definition at line 69 of file menu.h.

3.7.3 Function Documentation

3.7.3.1 `void maxim_menu_cls (void)`

Function to clear the screen via Hyperterminal.

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 65 of file menu.c.

3.7.3.2 `void maxim_menu_print_configuration_description (void)`

Print configuration byte description.

Details.

Return values

<i>None</i>	
-------------	--

Definition at line 224 of file menu.c.

3.7.3.3 void maxim_menu_print_main_menu (void)

Print the main menu listing choice of module to test.

Details.

Return values

None	
------	--

Definition at line 207 of file menu.c.

3.7.3.4 void maxim_menu_print_maxim_banner (void)

Print standard Maxim banner at top of Hyperterminal screen.

Parameters

None	
------	--

Return values

None	
------	--

Definition at line 79 of file menu.c.

3.7.3.5 void maxim_menu_print_maxim_banner_big (void)

Print large Maxim banner at top of Hyperterminal screen.

Parameters

None	
------	--

Return values

None	
------	--

Definition at line 103 of file menu.c.

3.7.3.6 void maxim_menu_print_output_data_description (void)

Print output data byte description.

Details.

Return values

<i>None</i>	
-------------	--

Definition at line 242 of file menu.c.

3.7.3.7 void maxim_menu_print_prompt (void)

Print a standard prompt for keyboard input " > ".

Parameters

<i>None</i>	
-------------	--

Return values

<i>None</i>	
-------------	--

Definition at line 136 of file menu.c.

3.7.3.8 uint8_t maxim_menu_retrieve_keypress (void)

Get a single keypress via Hyperterminal.

Details

Returns ascii character corresponding to keypress with some preprocessing.
 Escape sequences (Arrow keys and END) are mapped to decimal 240-244 (see defines)
 Characters "0"-"9" converted to numbers 0-9
 Lower case "a"-"z" converted to uppercase "A"-"Z"

Parameters

<i>None</i>	
-------------	--

Return values

<i>Character, partially</i>	decoded.
-----------------------------	----------

Definition at line 163 of file menu.c.

3.8 retarget.c File Reference

```
#include <stdio.h>
#include <rt_misc.h>
#include "stm32f10x.h"
#include "stm32f10x_usart.h"
```

Functions

- int [sendchar](#) (int c)
- int [getkey](#) (void)
- int [fputc](#) (int c, FILE *f)
- int [fgetc](#) (FILE *f)
- int [ferror](#) (FILE *f)
- void [_ttywrch](#) (int c)
- void [_sys_exit](#) (int return_code)

3.8.1 Detailed Description

Project: MAXREFDES64# Filename: [retarget.c](#) Description: This file redefines functions used by printf() for outputting characters and getchar() for inputting characters. The printf() function ultimately relies on the [fputc\(\)](#) function to operate. The [fputc\(\)](#) has been implemented using USART_SendData() Similarly, getchar() relies on the [fgetc\(\)](#) function to operate. [fgetc\(\)](#) has been implemented using USART_ReceiveData()

Revision History:

04-05-13 Rev 01.00 MTS Initial release.

02-27-14 Rev 02.00 MTS Re-release.

This code follows the following naming conventions:

char ch_pmod_value

char (array) s_pmod_string[16]

float f_pmod_value

int n_pmod_value

int (array) an_pmod_value[16]

u16 u_pmod_value

u16 (array) au_pmod_value[16]

u8 uch_pmod_value

u8 (array) auch_pmod_buffer[16]

unsigned int un_pmod_value

int * pun_pmod_value

Definition in file [retarget.c](#).

3.8.2 Function Documentation

3.8.2.1 void _sys_exit (int return_code)

Definition at line 115 of file retarget.c.

3.8.2.2 void _ttywrch (int c)

Definition at line 108 of file retarget.c.

3.8.2.3 int ferror (FILE * f)

Definition at line 102 of file retarget.c.

3.8.2.4 int fgetc (FILE * f)

Definition at line 91 of file retarget.c.

3.8.2.5 int fputc (int c, FILE * f)

Definition at line 83 of file retarget.c.

3.8.2.6 int getkey (void)**3.8.2.7 int sendchar (int c)****3.9 utilities.c File Reference**

```
#include "utilities.h"
#include "stm32f10x.h"
#include "stdio.h"
#include "stdlib.h"
```

Functions

- void [maxim_delay](#) (uint32_t un_delay)
Delay function.
- int [maxim_get_hex](#) (void)
Receive inputs from UART and convert the HEX values to interger.
- int [maxim_htoi](#) (char *ps_str)
Convert HEX to interger.

3.9.1 Detailed Description

Project: MAXREFDES64# Filename: [utilities.c](#) Description: This module contains a collection of general utility functions which are not specific to any particular module.

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

char ch_pmod_value

char (array) s_pmod_string[16]

float f_pmod_value

```

int n_pmod_value
int (array) an_pmod_value[16]
u16 u_pmod_value
u16 (array) au_pmod_value[16]
u8 uch_pmod_value
u8 (array) auch_pmod_buffer[16]
unsigned int un_pmod_value
int * pun_pmod_value

```

Definition in file [utilities.c](#).

3.9.2 Function Documentation

3.9.2.1 void maxim_delay (uint32_t *un_delay*)

Delay function.

Parameters

<i>in</i>	<i>un_delay</i>	-delay factor
-----------	-----------------	---------------

Return values

<i>None</i>

Definition at line 67 of file *utilities.c*.

3.9.2.2 int maxim_get_hex (void)

Receive inputs from UART and convert the HEX values to interger.

Parameters

<i>None</i>

Return values

<i>None</i>

Definition at line 80 of file *utilities.c*.

3.9.2.3 int maxim_htoi (char * *ps_str*)

Convert HEX to interger.

Parameters

<i>in</i>	<i>ps_str</i>	- a string that contains the hex value in ascii characters
-----------	---------------	--

Return values

<i>None</i>

Definition at line 104 of file utilities.c.

3.10 utilities.h File Reference

```
#include "stm32f10x.h"
```

Macros

- #define [ONE_SECOND](#) 7200000

Functions

- void [maxim_delay](#) (uint32_t un_delay)
Delay function.
- int [maxim_htoi](#) (char *str)
Convert HEX to interger.
- int [maxim_get_hex](#) (void)
Receive inputs from UART and convert the HEX values to interger.

3.10.1 Detailed Description

Project: MAXREFDES64# Filename: [utilities.h](#) Description: This module contains a collection of general utility functions which are not specific to any particular module.

Revision History:

10/07/2014 Rev 01.00 MG Initial release.

This code follows the following naming conventions:

char ch_pmod_value

char (array) s_pmod_string[16]

float f_pmod_value

int n_pmod_value

int (array) an_pmod_value[16]

u16 u_pmod_value

u16 (array) au_pmod_value[16]

u8 uch_pmod_value

u8 (array) auch_pmod_buffer[16]

unsigned int un_pmod_value

int * pun_pmod_value

Definition in file [utilities.h](#).

3.10.2 Macro Definition Documentation

3.10.2.1 #define ONE_SECOND 7200000

Definition at line 66 of file utilities.h.

3.10.3 Function Documentation

3.10.3.1 void maxim_delay (uint32_t un_delay)

Delay function.

Parameters

in	un_delay	-delay factor
----	----------	---------------

Return values

None

Definition at line 67 of file utilities.c.

3.10.3.2 int maxim_get_hex (void)

Receive inputs from UART and convert the HEX values to interger.

Parameters

None

Return values

None

Definition at line 80 of file utilities.c.

3.10.3.3 int maxim_htoi (char * ps_str)

Convert HEX to interger.

Parameters

in	ps_str	- a string that contains the hex value in ascii characters
----	--------	--

Return values

None

Definition at line 104 of file utilities.c.

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